**STEPS TO BE FOLLOWED FOR SUCCESSFUL IMPLEMENTATION OF THE PROGRAM:**

**SHOPIFY PLAZA**

Note this before compiling:

1.Run all the .c and .h files by creating a project in code blocks.

2.All the .csv files should be in the project folder.

3.Please run the program on windows as the header file (windows.h) does not work on ubuntu.

4.Your antivirus settings may block the opening of .csv files suspecting some false malicious action so it is better to exclude the file from the antivirus scan.

5. The welcome screen asks the user to enter whether he is the admin or a customer.

6. If the user is admin he has to verify so by entering a password (ADMIN) to proceed further and there are options to show password or to try again (maximum 3 times) if the password entered is incorrect .

7. If the user enters the wrong password three times he is denied access and he is locked out.

8. Upon getting access the admin can view :

• Details of all customers

• Details of inventory

• Details of a bill

• Adding an item to inventory

• Statistics i.e.about the total sales,rating,number of members and stock details.

9.If the user is the customer he can :

• Check the location:Upon entering the name of the product its location can be checked.

• Generate the bill : The customer is supposed to enter his name ,birthdate ,phone number and the name and quantity of items that he wants to buy one by one.

10.Then the user can do as directed by the statements printed in the console.

11.At the end the user is asked to rate his experience by giving us the appropriate number of stars (input taken as \*).

12.All these details are then updated in the required files.

**WE HAVE ALSO ATTACHED AN OUTPUT ALBUM FOR USER REFERENCE TO SHOW HOW THE PROGRAM IS EXPECTED TO RUN.**