#### Algorithms and Data Structures

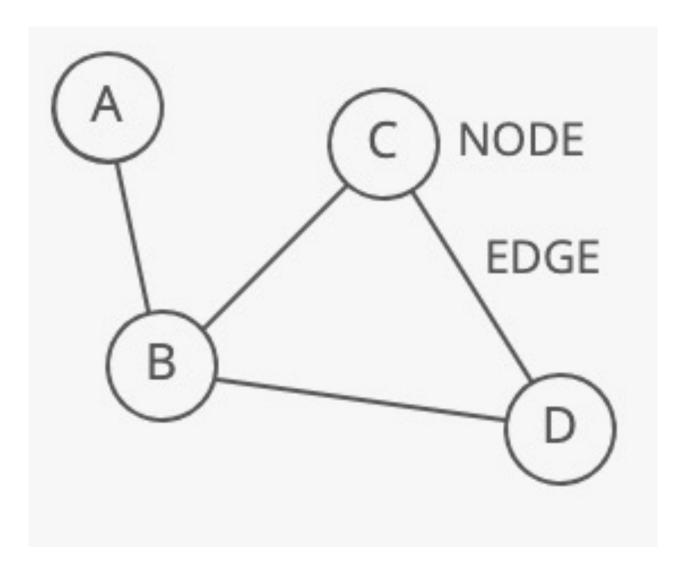
Graph



# Part I: Graph Representations

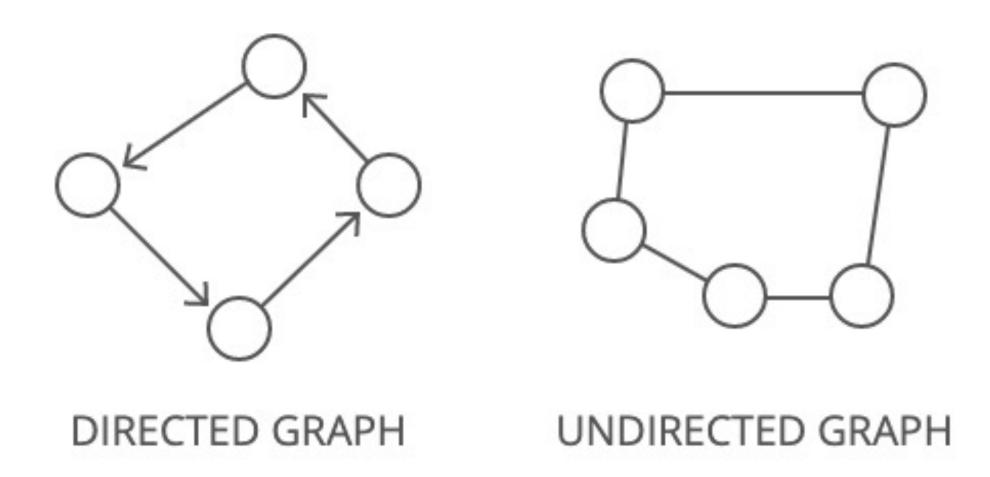
#### What is a Graph

- A graph organizes items in an interconnected network.
- Each item is a node (or vertex).
- Nodes are connected by edges.



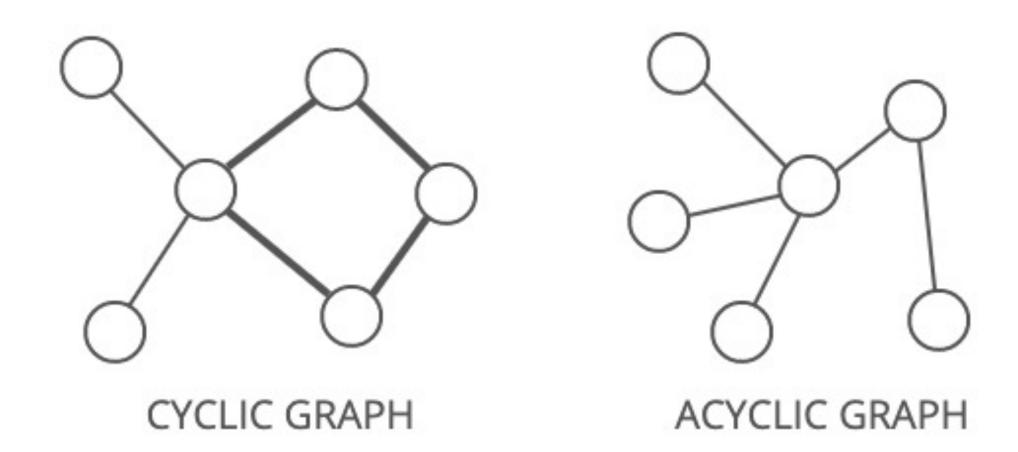
#### Directed?

• In directed graphs, edges point from the node at one end to the node at the other end. In undirected graphs, the edges simply connect the nodes at each end.



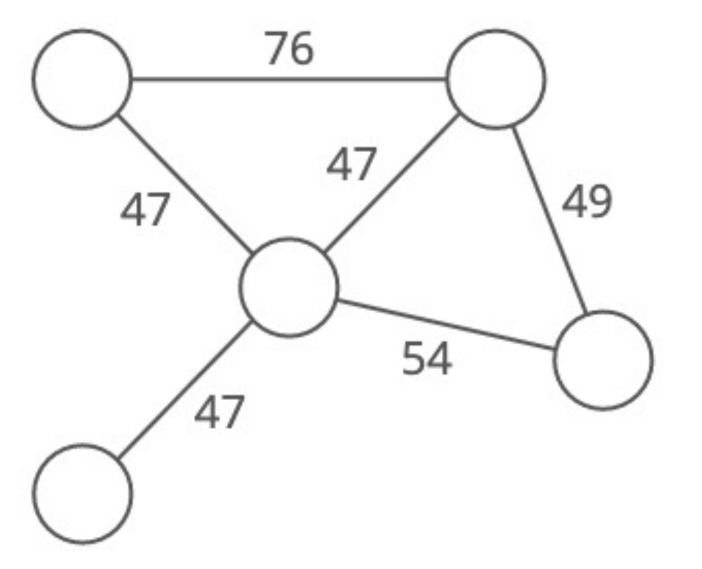
## Cyclic?

• A graph is **cyclic** if it has a cycle—an unbroken series of nodes with no repeating nodes or edges that connects back to itself. Graphs without cycles are **acyclic** 



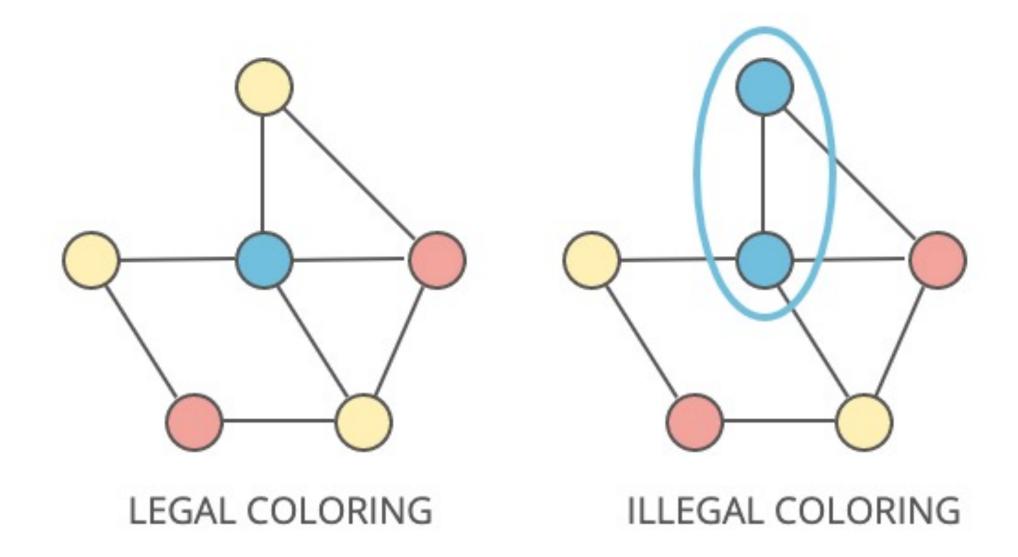
## Weighted?

• If a graph is **weighted**, each edge has a "weight." The weight could, for example, represent the distance between two locations, or the cost or time it takes to travel between the locations.



### Legal colored?

• A graph coloring is when you assign colors to each node in a graph. A legal coloring means no adjacent nodes have the same color.

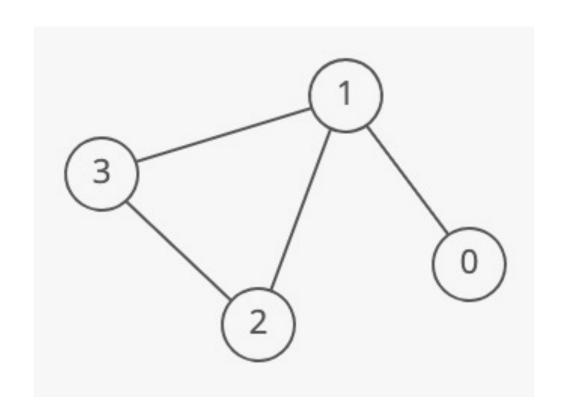


#### Graph Representation

- A graph can be represented in various approaches:
  - Edge list (and node list): A list of all the edges in the graph (and a list of all the nodes too since some nodes might not be connecting with other nodes)
  - Adjacency list (A list where the index represents the node and the value at that index is a list of the node's neighbors)
  - Adjacency matrix (A matrix of 0s and 1s indicating whether node  $\times$  connects to node y (0 means no, 1 means yes).
  - Incidence matrix and list

## Edge List

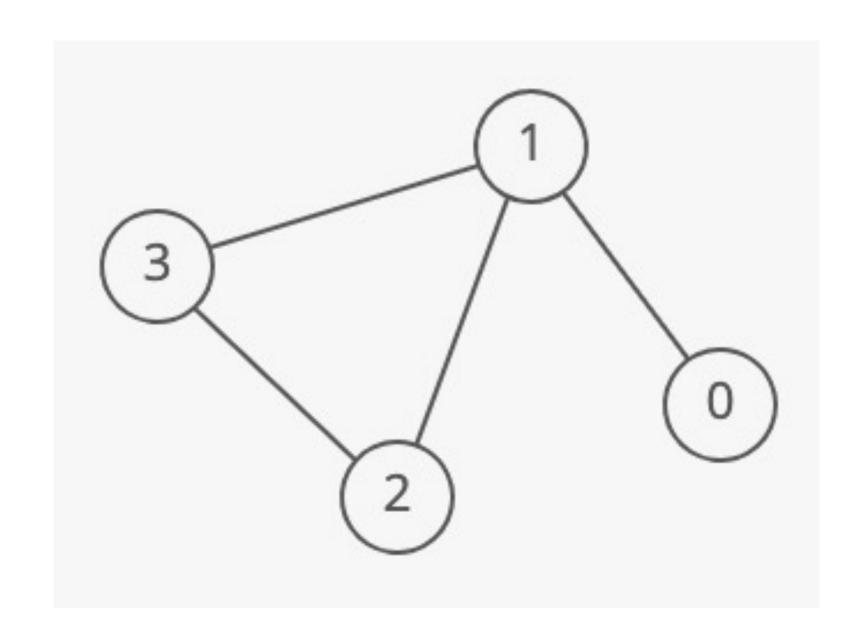
• Edge list (and node list): A list of all the edges in the graph (and a list of all the nodes too since some nodes might not be connecting with other nodes)



```
nodes = ["0", "1","2", "3"]
edges = [("0", "1"), ("1", "3"), ("1", "2"), ("2", "3")]
```

### Adjacency List

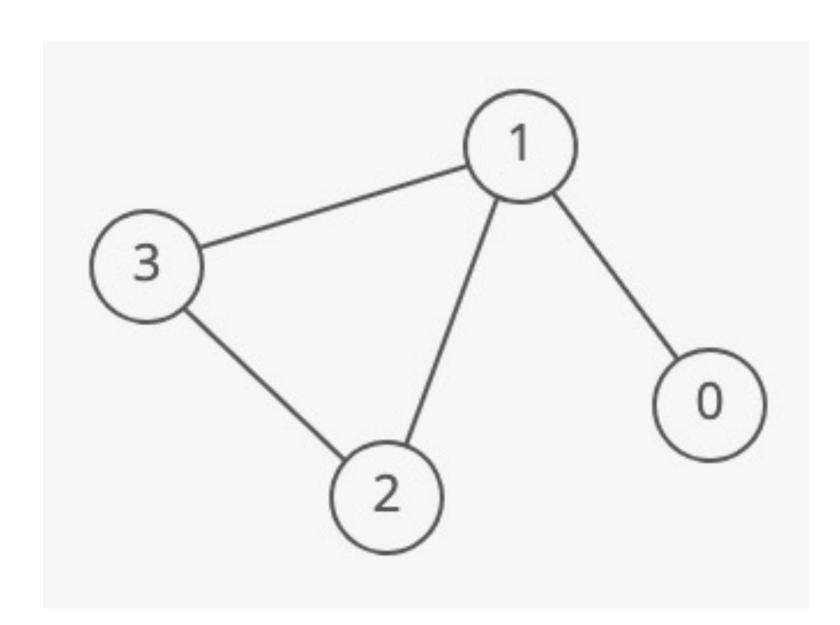
• Adjacency list (A list where the index represents the node and the value at that index is a list of the node's neighbors)



```
adjacency_list = [
[1],
[0, 2, 3],
[1, 3],
[1, 2]]
```

### Adjacency Matrix

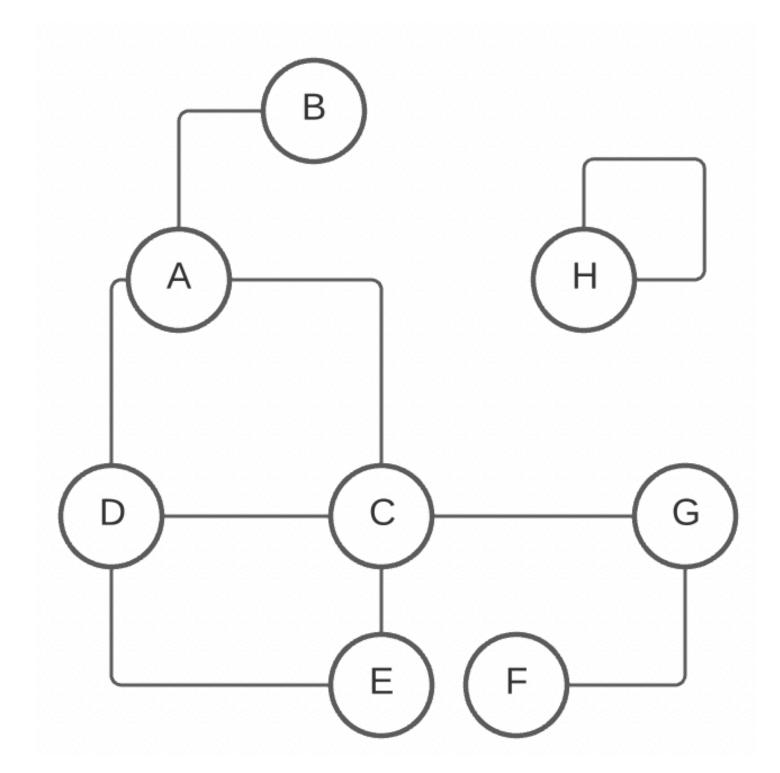
• Adjacency matrix (A matrix of 0s and 1s indicating whether node x connects to node y (0 means no, 1 means yes).



```
adjacency_matrix = [
[0, 1, 0, 0],
[1, 0, 1, 1],
[0, 1, 0, 1],
[0, 1, 1, 0]]
```

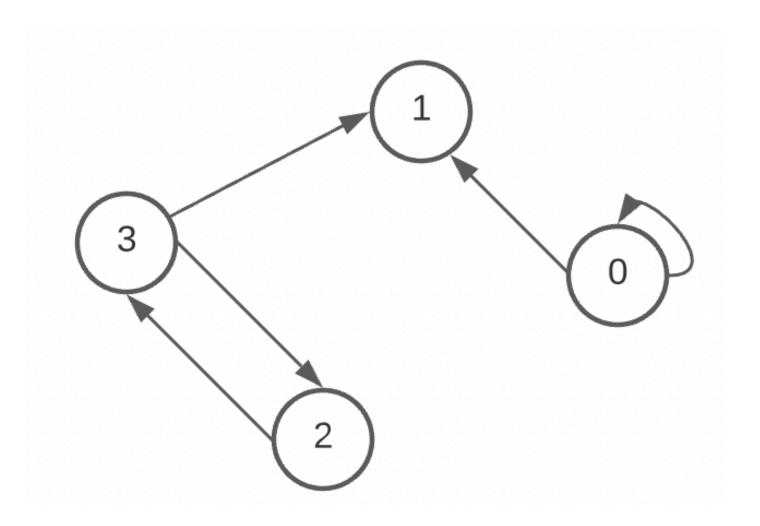
#### Exercise

• Given the graph below, use the Edge/Node list, adjacency list, and adjacency matrix to represent it.



### Edge List

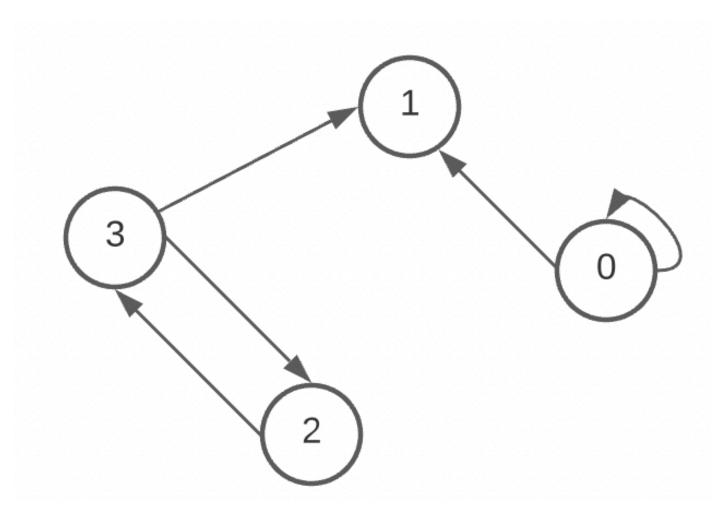
• Edge list (and node list): A list of all the edges in the graph (and a list of all the nodes too since some nodes might not be connecting with other nodes)



```
nodes = ["0","1","2","3"]
edges = [("0","0"),("0","1"),("3","1"),("3","2"),("2","3")]
```

### Adjacency List

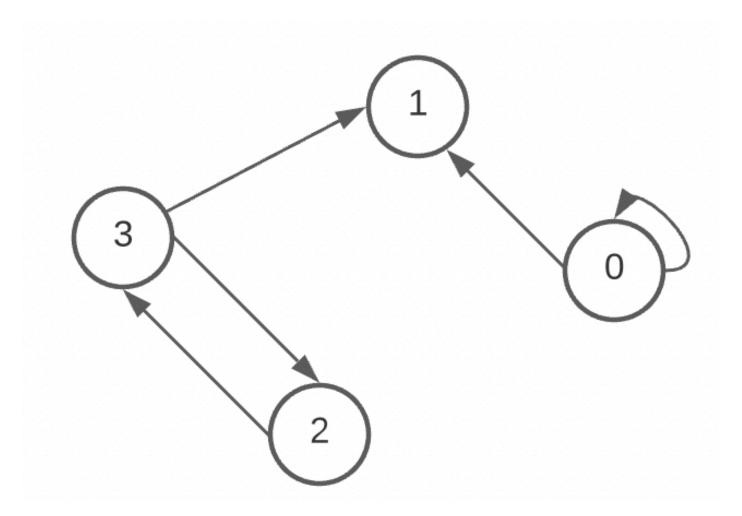
• Adjacency list (A list where the index represents the node and the value at that index is a list of the node's neighbors)



```
adjacency_list = [
  [0, 1],
  [],
  [3],
  [1, 2],
]
```

#### Adjacency Matrix

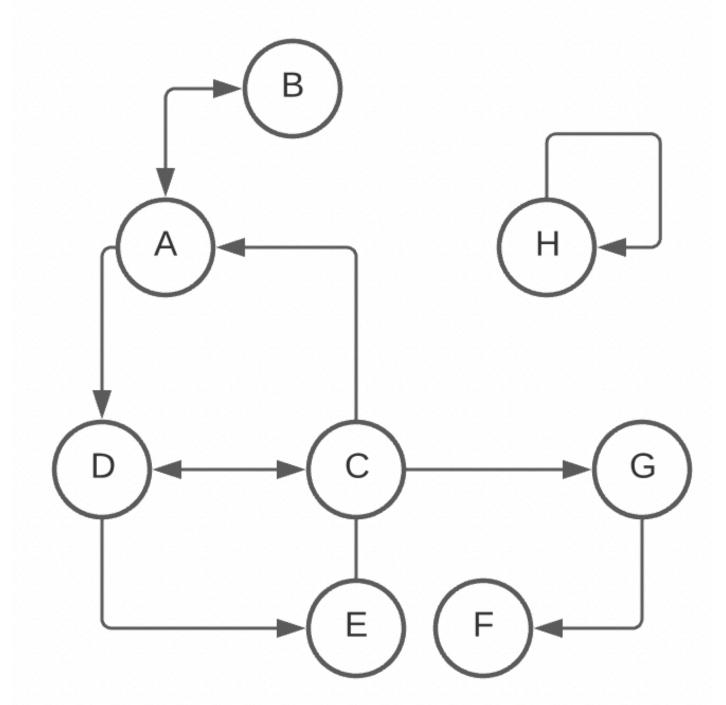
• Adjacency matrix (A matrix of 0s and 1s indicating whether node x connects to node y (0 means no, 1 means yes).



```
adjacency_matrix = [
[1, 1, 0, 0],
[0, 0, 0, 0],
[0, 0, 1],
[0, 1, 1, 0],
]
```

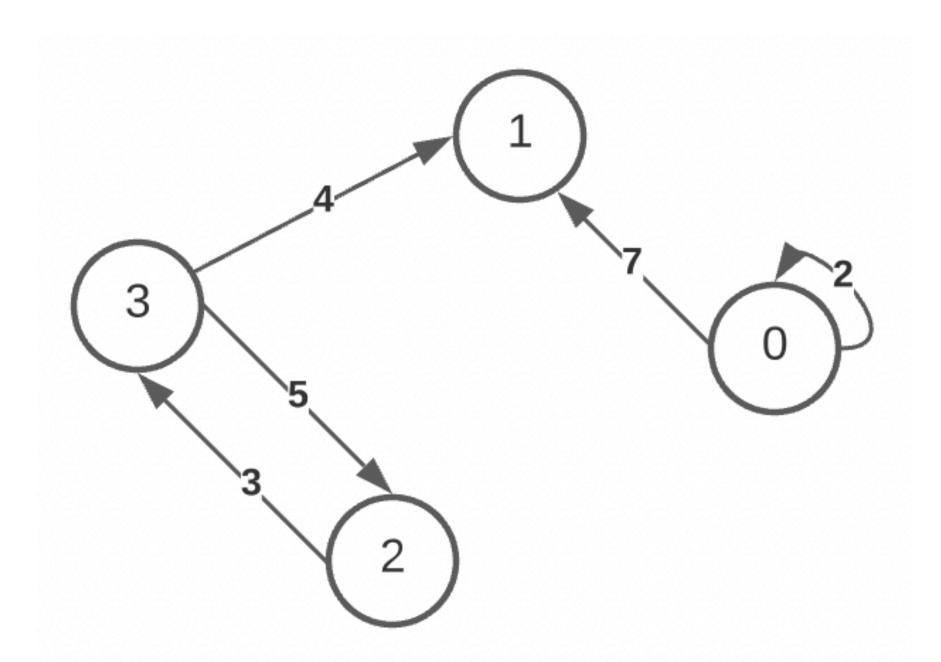
#### Exercise

• Given the graph below, use the Edge/Node list, adjacency list, and adjacency matrix to represent it.



## Adjacency Matrix (Weighted)

• Adjacency matrix (A matrix of 0s and ns indicating whether node x connects to node y (0 means no, n means weight).



```
adjacency_matrix = [
[2, 7, 0, 0],
[0, 0, 0, 0],
[0, 0, 0, 3],
[0, 4, 5, 0],
]
```

# Thank you!