



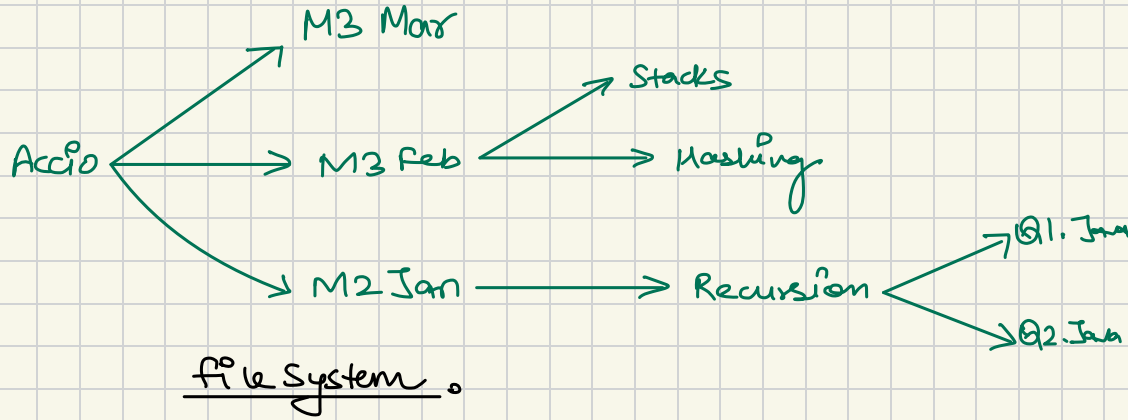
Binary Trees

↳ Non-linear Data Structure

Data .

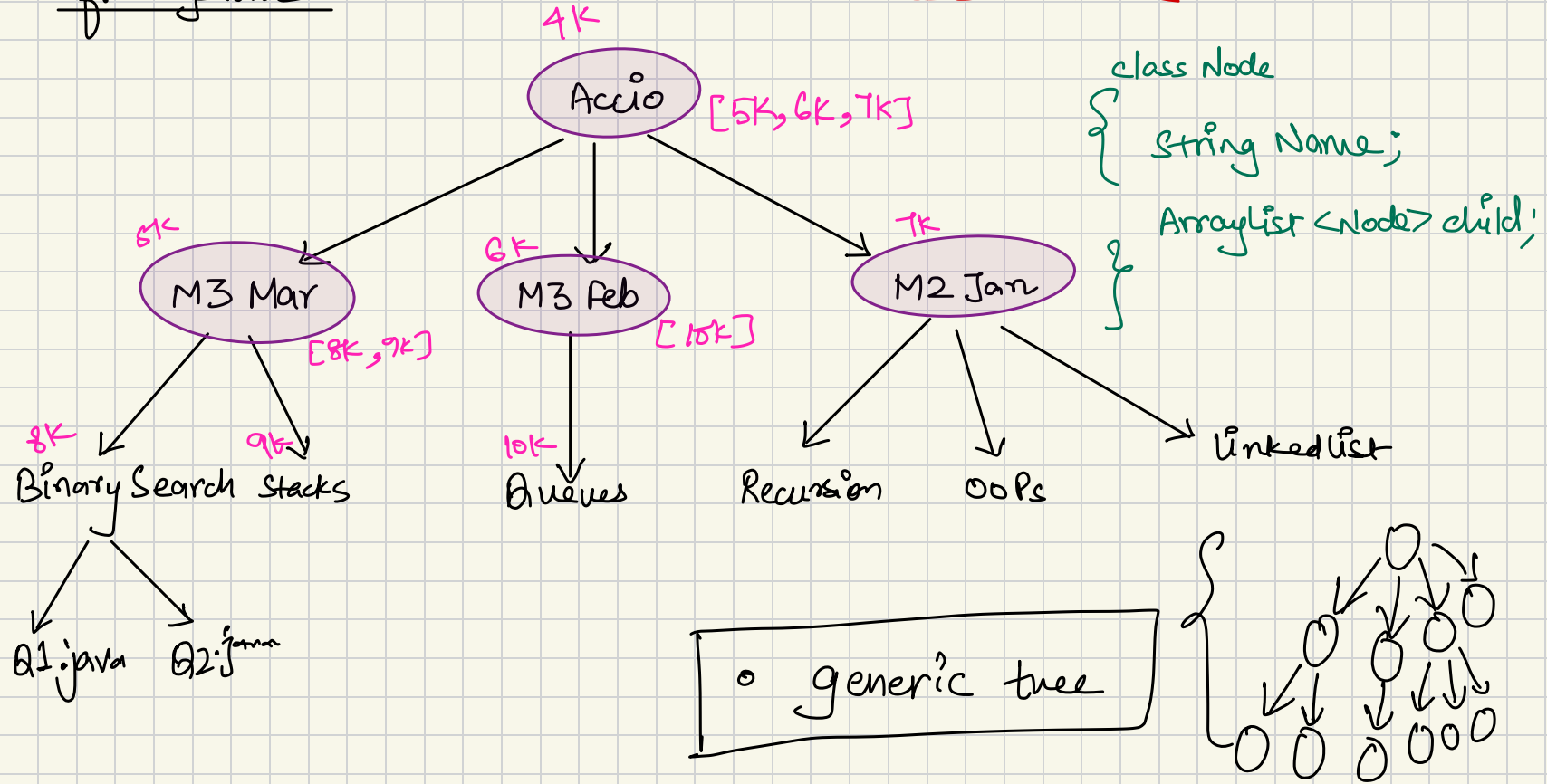
- family chart }
- file system }

Hierarchy .

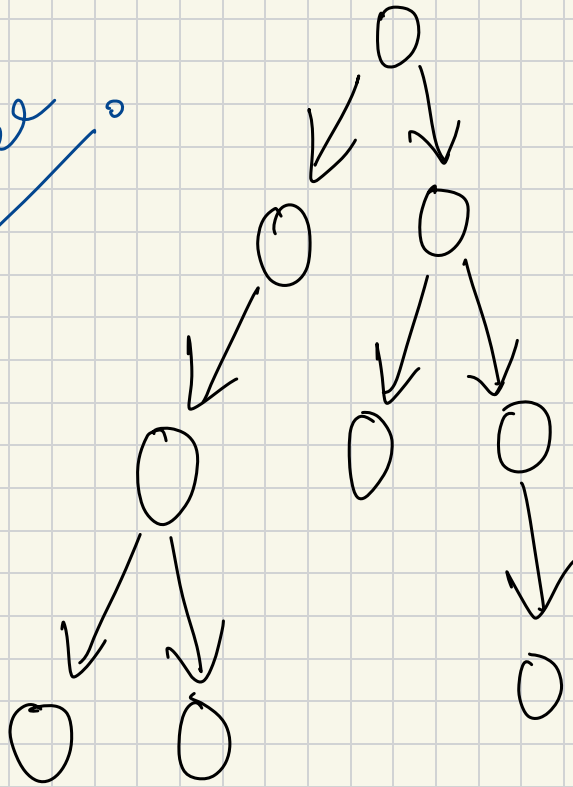


file system

Tree Data Structure



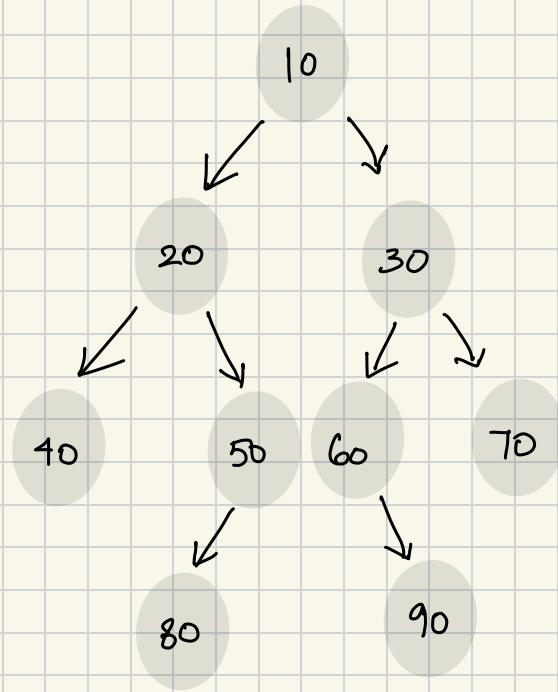
Binary Tree



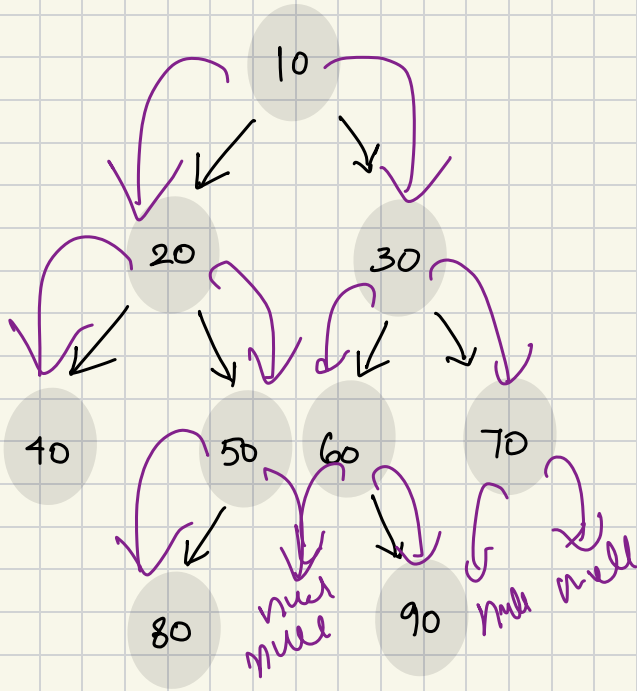
{ Each person can have
max 2 child
↓
i.e. 0, 1 or 2 child

Binary Tree o

pls skip
for teaching?
purpose }



Binary Tree



```
class Node
{
    int data;
    Node left;
    Node right;
}
```

parent: 10
childs = 20, 30



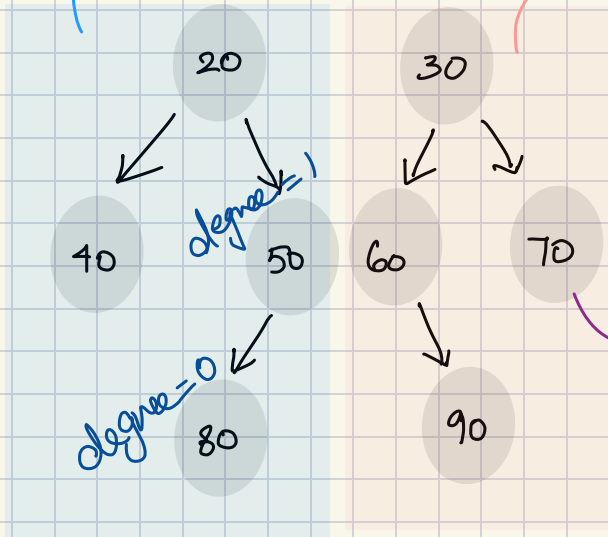
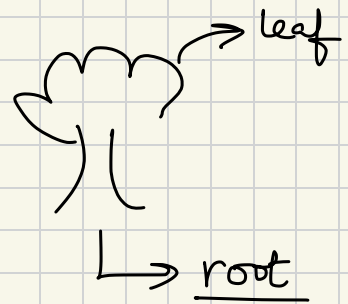
degree
= no. of childs

left sub-tree

root Node

degree = 2

right sub-tree



Siblings

20, 30

40, 50

60, 70

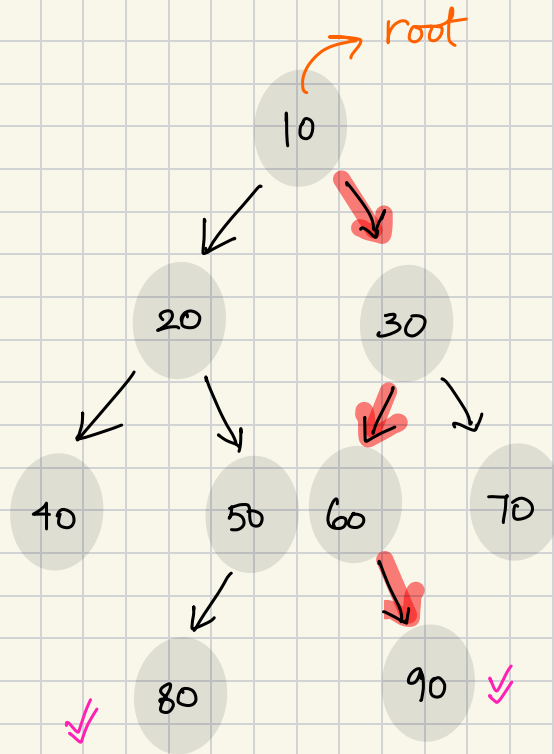


leaf Nodes

{ degree of leaf Node is
always zero }

Height of a Binary Tree

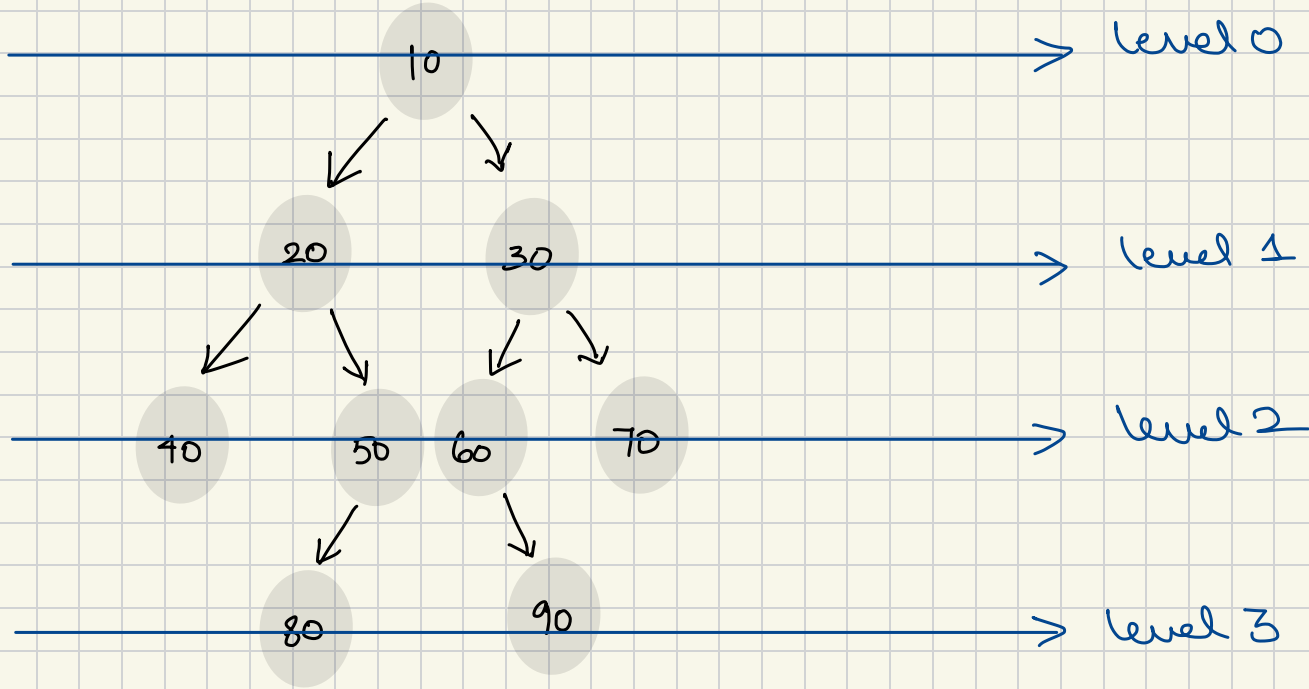
o dist. b/w root Node & deepest leaf Node



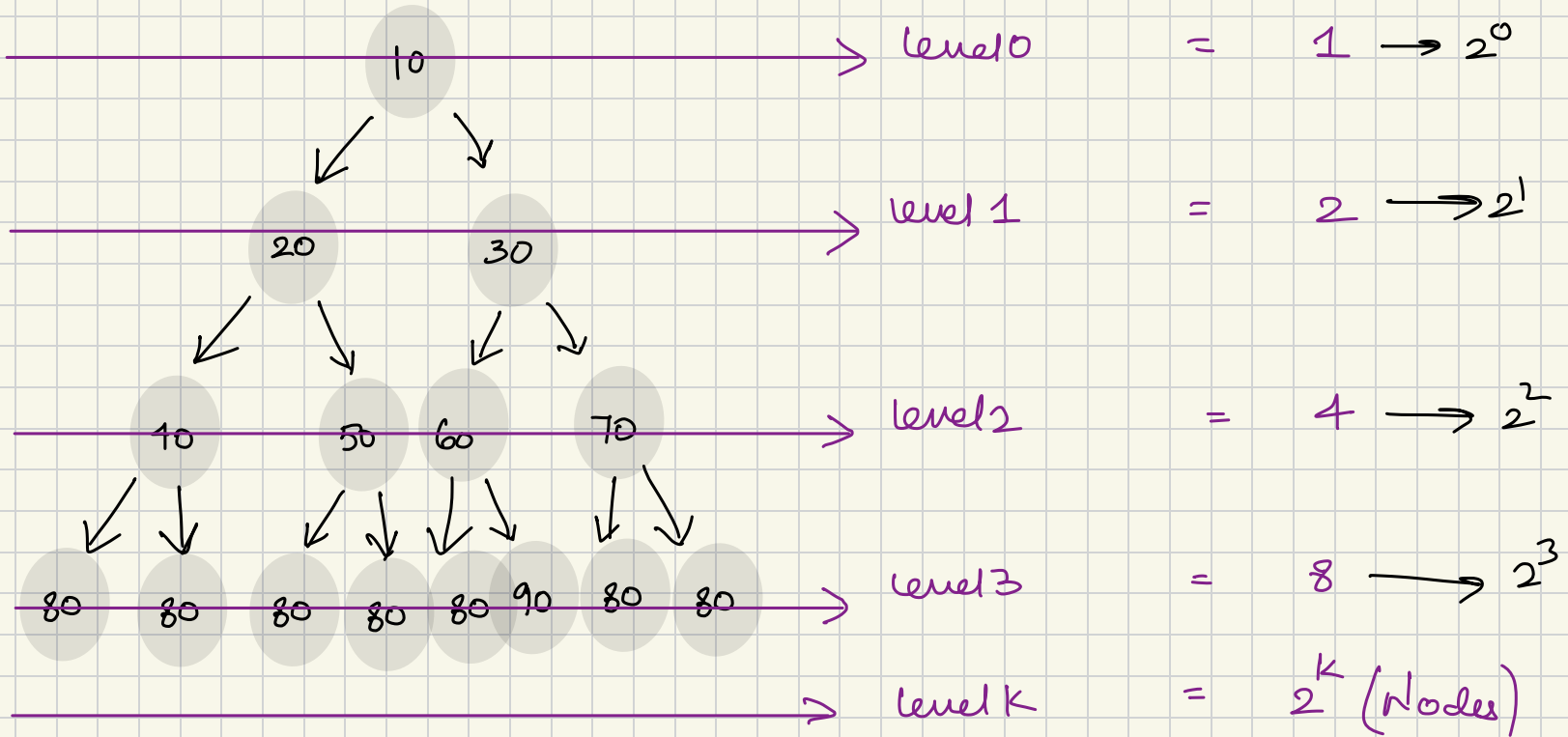
height = 4 { in terms of Nodes }

height = 3 { in terms of Edges }

Levels in a Binary Tree

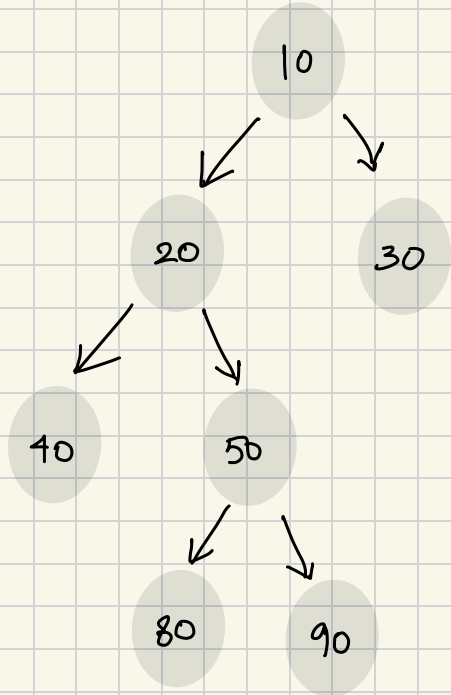


Perfect Binary Tree - { No. of Nodes in each level $(l) = 2^l$ }



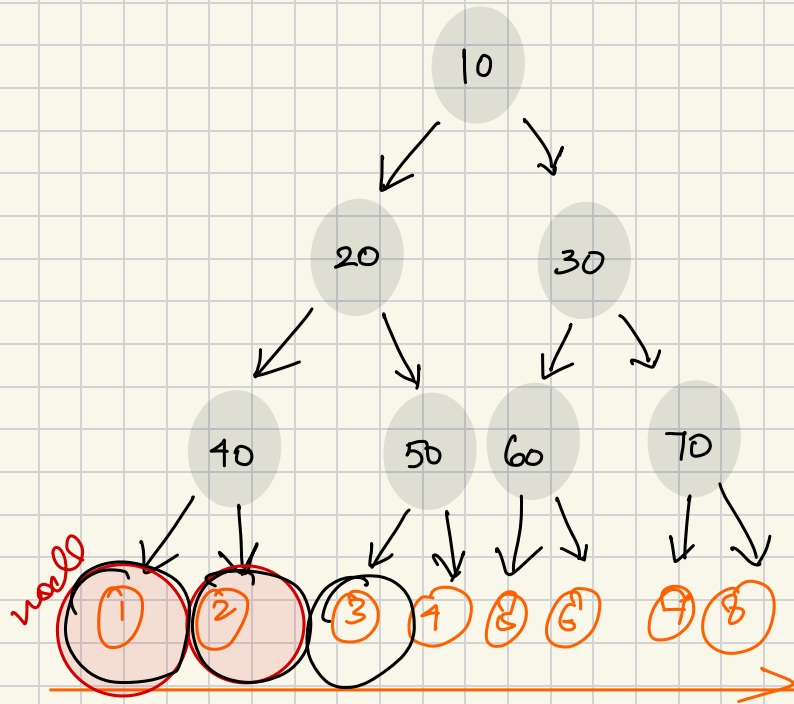
Full Binary Tree

Each Node either has 0 or 2 child



Complete Binary Tree

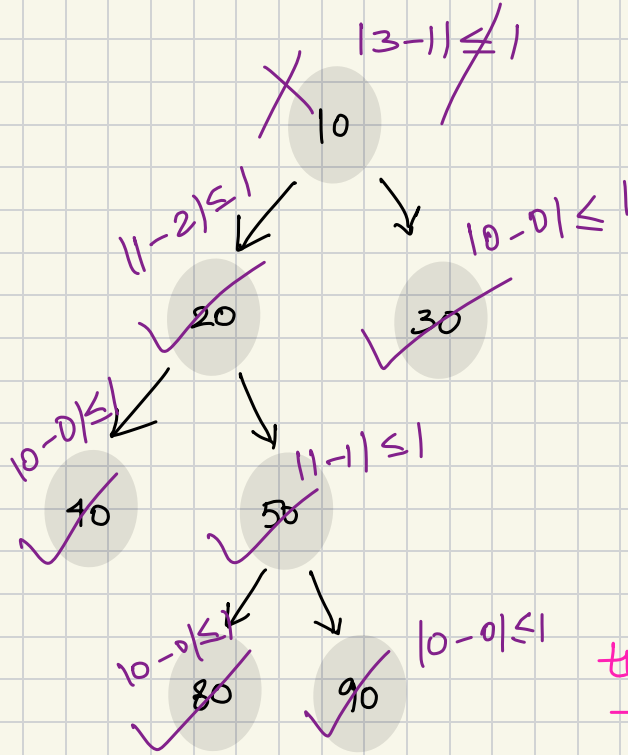
where each level is completely filled, except the last level, where nodes are as left positioned as possible



order of filling

Balanced Binary Tree

✓ a binary tree where each node is balanced



Balanced Node

abs. diff of LST height
and RST height ≤ 1

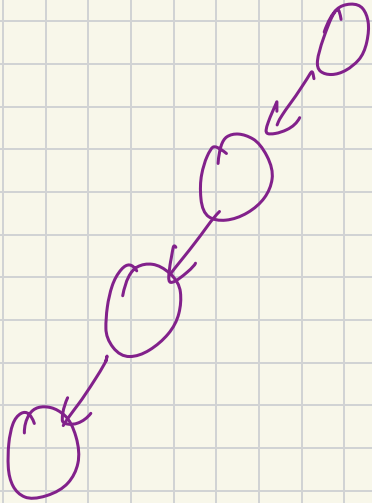
$$|h(LST) - h(RST)| \leq 1$$

this tree is not balanced!

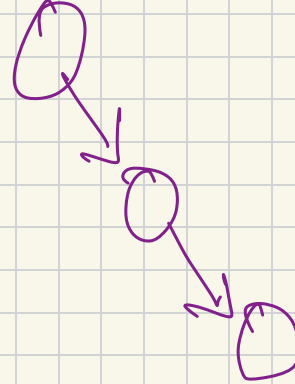
Skew Tree

① Left Skewed tree

Left child, or No child

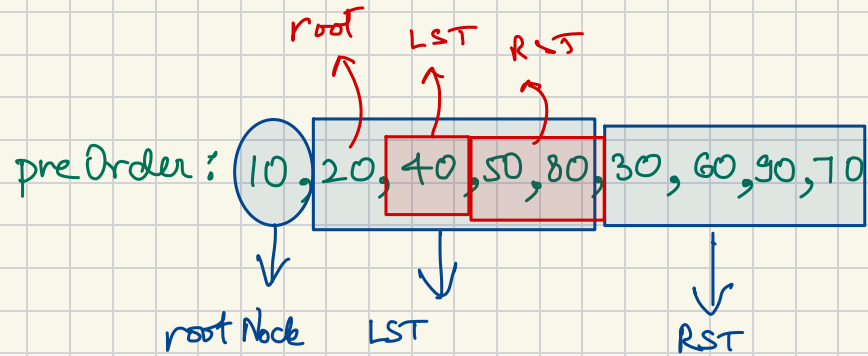
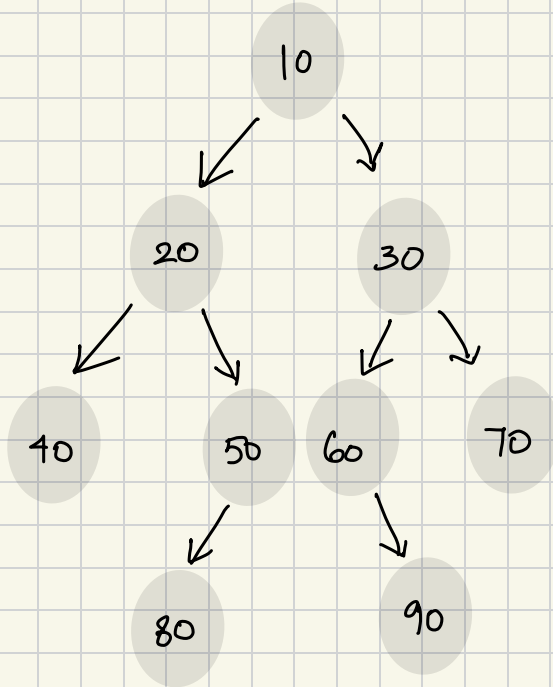


② right skewed tree



Traversal over a tree

• Pre order traversal



Pre order

- print root
- pre order LST
- pre order RST

task: print pre order of the tree from the given root.

```
void preOrder(Node root)
{
    if (root == null) return;

    print(root);
    preOrder(root.left);
    preOrder(root.right);
}
```



```

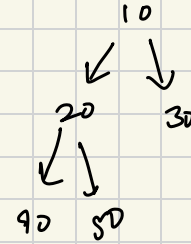
// This function performs a preorder traversal of a binary tree.
// In preorder traversal, we visit the root first, then the left subtree, and finally the right subtree.
public static void preorderTraversal(Node root) {
    // Base case: If the current node is null, we expect nothing to be done.
    // This is our expectation for the smallest or simplest input.
    if (root == null) {
        return;
    }

    // Our faith here is that we can process the current node.
    // So, we do exactly that by printing the node's value. This is the "root" part of Root-Left-Right.
    System.out.print(root.data + " ");

    // By making a recursive call on the left child, we have faith that this call will
    // correctly perform a preorder traversal of the left subtree. We don't need to know
    // how it's done, we just expect that it will be done.
    preorderTraversal(root.left);

    // Similarly, we have faith that a recursive call on the right child will
    // correctly perform a preorder traversal of the right subtree. Again, our expectation
    // is that the traversal will be completed without needing to understand the specifics.
    preorderTraversal(root.right);
}

```



10, 20, 40, 50, 30

10 20 40 50 30



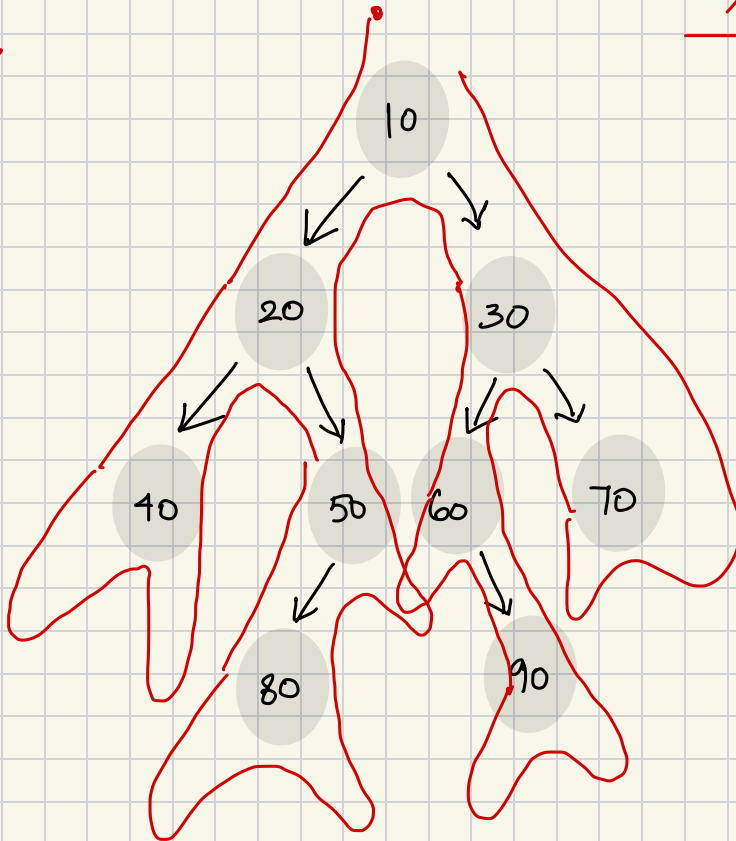
Callstack

TC: $O(N)$
 SC: $O(H)$

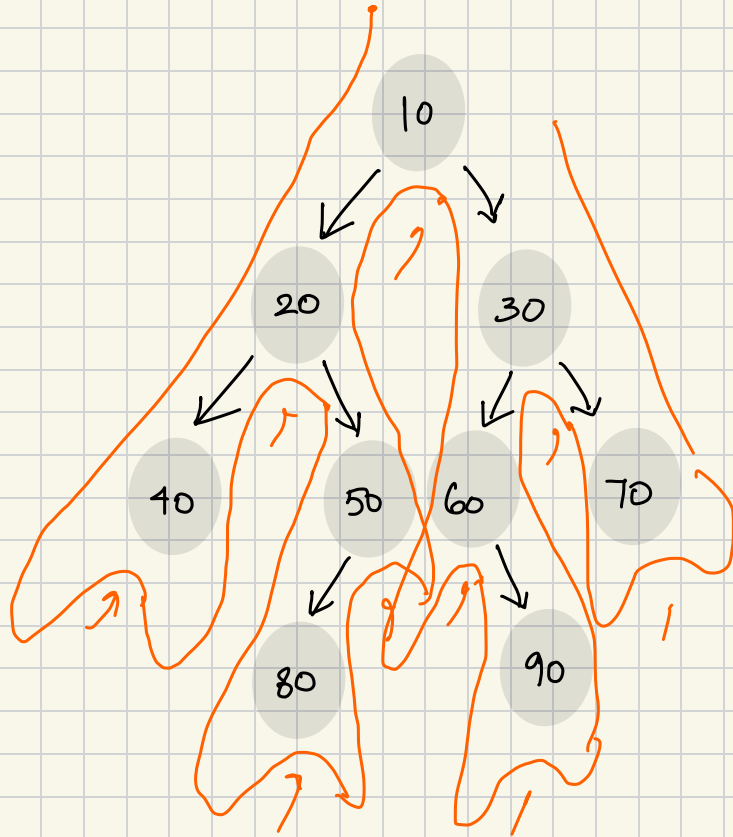
technique to write preorder

Euler path

10, 20, 40, 50, 80, 30, 60, 90, 70



In Order traversal



In Order:

40	20	80	50
----	----	----	----

10	60	90	30	70
----	----	----	----	----

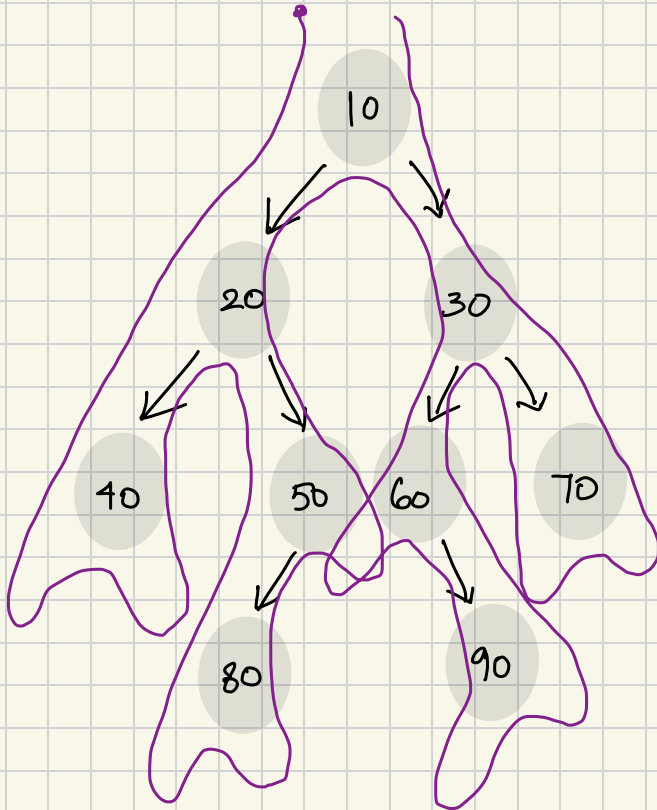
↓
LST

↓
RST

- Inorder (LST)
- print (root)
- inorder (RST)

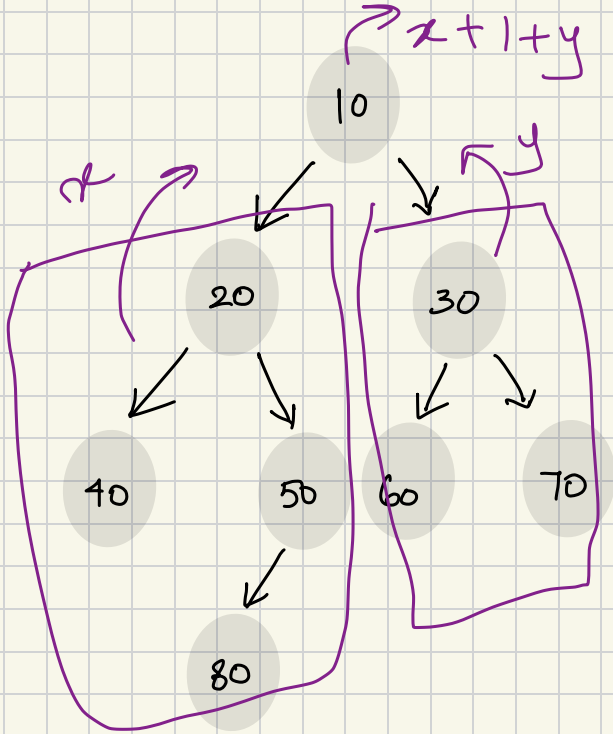
post Order Traversal

40, 80, 50, 20, 90, 60, 70, 30, 10



Size of Binary tree

• No. of Nodes in this BT



↗ 'size' returns size of BT from root }

```
int size(Node root)
```

```
{ if (root == null) return 0;
```

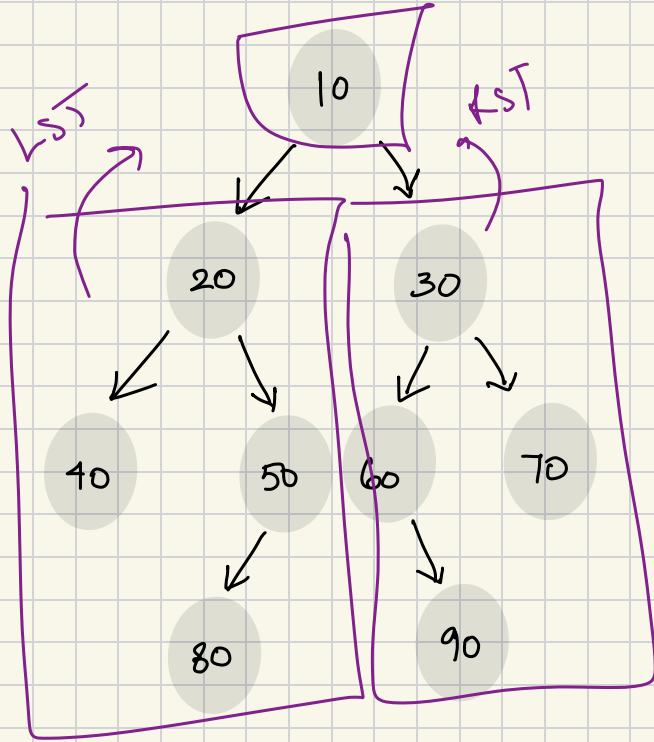
```
int x = size(root->left)
```

```
int y = size(root->right)
```

```
return x + 1 + y;
```

```
}
```

Sum of BT : sum of val of all nodes of BT



$$\underline{\underline{\text{sum} = \text{LSD}}}$$

Put Sum(Node root)

Maximum in BT

