



Assignment No. 2

Submitted to:

Mr. Azib Mahood

Submitted by:

Abdul Rehman

Enrollment:

22011556-065

Section:

IT-22-B

Course code:

IT-209

Course name:

Data Structure and Algorithm

PROGRAM OF LINKED LIST

```
#include <iostream>
using namespace std;
class Node {
public:
    int data;
    Node* next;

    Node(int val) {
        data = val;
        next = NULL;
    }
};

class LinkedList {
private:
    Node* head;

public:
    LinkedList() {
        head = NULL;
    }

    void insertAtBeginning(int val) {
        Node* newNode = new Node(val);
        newNode->next = head;
        head = newNode;
        cout<<"Successfully insert"<<endl;
        cout<<endl;
    }

    void insertAtPosition(int val, int position) {
        Node* newNode = new Node(val);
        if (position == 1) {
            newNode->next = head;
            head = newNode;
            return;
        }
    }
};
```

```

Node* temp = head;
for (int i = 1; i < position - 1 && temp; i++) {
    temp = temp->next;
}

if (temp) {
    newNode->next = temp->next;
    temp->next = newNode;
} else {
    std::cout << "Invalid position." << std::endl;
}
}

void deleteFromBeginning() {
    if (head) {
        Node* temp = head;
        head = head->next;
        delete temp;
        cout<<"Successfully Delete"<<endl;
    } else {
        std::cout << "List is empty." << std::endl;
    }
}

void deleteFromEnd() {
    if (head) {
        if (head->next == NULL) {
            delete head;
            head = NULL;
            return;
        }

        Node* temp = head;
        while (temp->next->next) {
            temp = temp->next;
        }

        delete temp->next;
        temp->next = NULL;
    } else {
        cout << "List is empty." << endl;
    }
}

```

```

void deleteFromPosition(int position) {
    if (head) {
        if (position == 1) {
            Node* temp = head;
            head = head->next;
            delete temp;
            return;
        }

        Node* temp = head;
        for (int i = 1; i < position - 1 && temp; i++) {
            temp = temp->next;
        }

        if (temp && temp->next) {
            Node* toDelete = temp->next;
            temp->next = temp->next->next;
            delete toDelete;
        } else {
            cout<< "Invalid position." <<endl;
        }
    } else {
        cout<< "List is empty." <<endl;
    }
}

void searchAndUpdate(int oldValue, int newValue) {
    Node* temp = head;
    while (temp) {
        if (temp->data == oldValue) {
            temp->data = newValue;
            return;
        }
        temp = temp->next;
    }

    cout << "Value not found in the list." <<endl;
}

void display() {
    Node* temp = head;
    while (temp) {

```

```

        std::cout << temp->data << " ";
        temp = temp->next;
    }
    cout << endl;
}
};

int main() {
    LinkedList myList;
    int choice;
    cout<<"Warnig! Value Store in the Start of Link or Program is NULL"<<endl;

    do {
        cout << "\nLinked List Operations:\n";
        cout << "1. Insert at the beginning\n";
        cout << "2. Insert at any position\n";
        cout << "3. Delete from the beginning\n";
        cout << "4. Delete from the end\n";
        cout << "5. Delete from any position\n";
        cout << "6. Search and update at any point\n";
        cout << "7. Display the linked list\n";
        cout << "8. Exit\n";
        cout << "Enter your choice: ";
        cin >> choice;
        system("cls");
        switch (choice) {
            case 1: {
                int value;
                cout << "Enter the value to insert: ";
                cin >> value;
                myList.insertAtBeginning(value);
                break;
            }
            case 2: {
                int value, position;
                cout << "Enter the value to insert: ";
                cin >> value;
                cout << "Enter the position to insert: ";
                cin >> position;
                myList.insertAtPosition(value, position);
                break;
            }
            case 3:
                myList.deleteFromBeginning();

```

```

        break;
    case 4:
        myList.deleteFromEnd();
        break;
    case 5: {
        int position;
        cout << "Enter the position to delete: ";
        cin >> position;
        myList.deleteFromPosition(position);
        break;
    }
    case 6: {
        int oldValue, newValue;
        cout << "Enter the value to search: ";
        cin >> oldValue;
        cout << "Enter the new value: ";
        cin >> newValue;
        myList.searchAndUpdate(oldValue, newValue);
        break;
    }
    case 7:
        myList.display();
        break;
    case 8:
        cout << "Exiting the program.\n";
        break;
    default:
        cout << "Invalid choice. Please try again.\n";
    }
} while (choice != 8);

return 0;
}

```

```

C:\Users\Disko\Desktop\rehman.exe
Warning! Value Store in the Start of Link or Program is NULL
Linked List Operations:
1. Insert at the beginning
2. Insert at any position
3. Delete from the beginning
4. Delete from the end
5. Delete from any position
6. Search and update at any point
7. Display the linked list
8. Exit
Enter your choice: 1
111 | struct Node {
    |     int data;
    |     Node *next;

```