Project Banana#o

Team D

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Embedded Systems Engineering Real-World Smartphone Sensing

23rd March 2019



Outline

- 1. Initial Problem
- 2. Classification Criteria
- 3. Neuronal Network
- 4. GUI Mockup
- 5. Flowchart

1. Initial Problem

Problem Description

Determination of banana fruit maturity in real-time

Target groups

- → Industry / Retailers
- → End users
- → Persons with intolerances or disabilities

2. Classification Criteria

General Criteria

- → Size / shape
- → Peel texture
- → Degree of hardness
- → Starch-sugar proportion
- → Smell
- → Flavour
- → Peel Colour

Visual Criteria

- → Size / shape
- → Peel colour
- → Development / mottle of brown spots
- → Analysis of peel texture features

Maturity Stages of bananas in three phase

- BananaCo: 3 categories, to reduce initial complexity
- Literature: 7 to 15 maturity levels



unripe ripe overripe

Classification

Class	Peel colour	Maturity stage		Feature Aspects	
			Stern	Fruiting Body	Tip
1	green	unripe	green	green	green
2	yellow	ripe	yellow	yellow	brown
3	brown	overripe	brown	brown, min. 50 % of peel surface	brown

3. Neuronal Network

Neuronal Network

- → Create data sets
- → Train the model
- → Export model
- → Integrate model into smartphone app

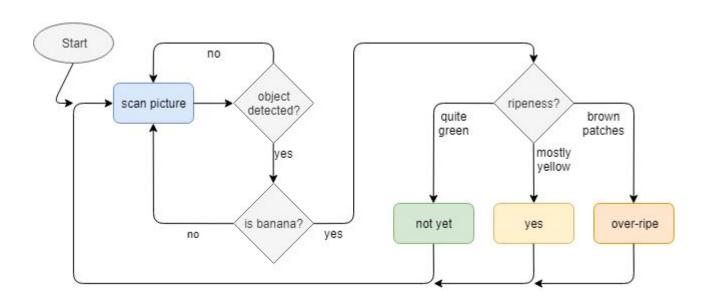
4. GUI Mockup

GUI Mockup



5. Flowchart

Flowchart



References

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