



Ministry of Law Enforcement

Investigations
Accountability Office
Enforcer HQ, Greyhaven Park
No. 2 Boulevard-on-Street
Dominion, DW9 AC3

12 November 1998

Re: Request #223

Commissioner,

I am writing this to you not as an auditor, but as your friend.

Nys, I think it would be in everyone's best interest to let the ghosts of the past rest. Your insistence on seeing the unedited report in full has raised more than a few eyebrows at the Block. Nobody here thinks that you were fairly represented in what was published at large, but far greater powers than you or I demanded it. Seeing it printed in ink won't change anything.

But, knowing you as well as I do, I know that you won't be deterred just from my words. Attached is the unredacted executive summary. You've already seen all the details.

Sincerely,
Boronix Lyxiasmartu
MoLE Special Investigator

Attachments (1):
Four Eights Report Committee Report - Executive Summary

I really should stop
enabling you like this.
- B



THE FOUR EIGHTS COMMITTEE REPORT

Final Report of the Realmwide Special Investigative Committee on The Fifth Human Rebellion

EXECUTIVE SUMMARY

CLASSIFICATION CHANGED TO G3
BY AUTHORITY OF B1X9342315
DATE 30-5-95

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PREFACE

WE, THE MEMBERS OF THIS COMMITTEE, present the narrative of this report and its recommendations to the Ministry of Law Enforcement on the 6th of May in the four thousand and twenty fifth year of Lilith's Reign. We do so with united purpose because the security of our Realm and its future demands it.

The circumstances under which we now find ourselves are not an accident. Especially in our world, everything happens for a reason. It would be easy to pin the 8th of August, 1988 as the definitive day on which our society was thrown into great turmoil. Indeed, future historians may do so, but as the exhaustive research in this report will show, the chain of events stretches far back into hallowed antiquity and the issues that prevented the Realm from being prepared were systemic and deep inside the security apparatus.

This committee has, over the course of three years, reviewed more than a million pages of documents and spent nearly 180 days in total taking the testimonies of 1,425 witnesses and experts. Even though our aim was to find root causes and present recommendations where appropriate rather than assign individual or institutional blame, through our efforts we have learned many uncomfortable truths.

We have learned that our enemy was patient, ruthless, well trained, and sophisticated beyond all previous imagination. We have learned that the ideological core that fueled them was and still is a limitless source of hostility against all those who do not fit into their vision of a new world order. And above all, we have learned that the very organizations we depended on to maintain order were either not fit for purpose or neglected the threat.

It is our hope that these truths will become lessons learned in the coming months, so that no future generation will ever see anything like this happen again.

THE NATURE OF THE PREVIOUS REBELLIONS

REGULAR HUMAN OR HUMAN-LED REBELLIONS had long been nurtured by demons as a means to draw out the disloyal elements of society. Even a demon cannot know what is within a mortal's heart of hearts at all times. An individual's thoughts, perhaps, but the intention of a whole race? Almost impossible. And, as the old saying goes, more flies are attracted to honey than to vinegar.

Would-be champions of humanity were regularly allowed to rise, win a few victories to seem convincing and grow their following. The rebellion would snowball quickly, gaining numbers and power, turning even the most timid dissidents into brave soldiers for the cause. At this point, infiltration by cleverly disguised demons would begin. These sleeper agents would then climb the ranks and become trusted confidants, friends, sometimes even lovers.

Once the infiltration was complete and the rebels were unknowingly surrounded by traitors, active measures would be undertaken. The classic approach was for the sleepers to reveal themselves just as some turning point seemed to be achieved and immediately enslaving all involved. While quick, this approach was almost always messy. After planning and execution was reorganized under ORICL with the Second Human Rebellion, a more potent (and entertaining) doctrine emerged.

Careful scientific interrogation and study of captured rebels revealed that sizable rebel forces inevitably contained many sources of internal strife. To gain strength, even the most altruistic leaders compromised with less savory factions with different approaches and ideas for what a post-rebellion future should look like.

Some imagined a world order dominated by humanity, some desired a more tolerant future where the various races could live in harmony, and others would have designs that fell somewhere in between. Playing on these different goals, the sleeper agents could theoretically drive the rebellion to a variety of different ends. To date, only one has been proven viable.

As natural in an all-human or human-led rebellion, human supremacist factions have always existed in one form or another but were usually a minority that the more mainstream leadership would only reluctantly associate with out of necessity. Nurtured into positions of leadership and then driven to ever greater heights of extremism by our infiltrators, they would first alienate or forcibly purge the non-humans from their number and then go on to drive out more moderate rebels, steadily shedding allies and sympathy in a magnificent spiral of self-destruction until all of the factions previously making up a united rebellion could be quietly subdued.

Such events had far reaching effects well beyond that of simply arresting some criminal thinkers. Succeeding generations were permitted tell the tale of betrayal with hushed whispers, casting suspicion on any future would-be heroes both known and unknown. Even among those loyal to the realm, this served as proof that the demonic will-to-power would always prevail.

Yet much like timed enchantment, this mollifying effect has an expiration date in the forgetful minds of mortals. For this reason, it is necessary to regularly plan and execute these events. And of course, it is absolutely necessary to carefully control them lest they run out of control. In four millennia, four rebellions came and went as meticulously choreographed, almost clinical, affairs.

Why then, did the fifth one have such a different outcome?

AN ENEMY OF OUR OWN INVENTION: 1952 - 1967

IT IS NO SECRET THAT THE formation of the first mortal Enforcer branch in 1952 was highly controversial. Most demons saw it as simple realpolitik, a token move by some ambitious Lilin to gain the approval of mortals in some convoluted plan the goal of which has been lost to time.

Whatever the original intent, the great strains being placed on the realm's ability to provide space for living and growing food in the late 50's would quickly turn the Frontline Patrol from one-off initiative into a vital part of maintaining law and order. However, not every demon saw the existence of mortals who could exert power over other mortals as eccentric pragmatism or an unfortunate necessity. A small group of reactionary ORICL officers saw themselves as under threat of obsolescence. If mortals could police themselves, what else might they prove themselves capable of?

Thus, a conspiracy was born. Calling themselves Amendoimites, its members quickly got to work looking for avenues of influence and quickly found like-minded individuals working within ORICL's various Directorates. Although it is not exactly clear when they gained control over Directorate Violet, most sources agree on 1961 as the rough starting date and it is this year which we pin as when disaster was truly set into motion. With the very organization responsible for ensuring that the next rebellion would go to plan under their influence, the means by which the conspirators' ultimate goal became concrete. A humiliating defeat and the hands of every demon's most hated nuisance, an out of control human rebellion, would serve as indisputable proof that no mortal law enforcement could ever hope to meet the Realm's unique needs.

The conspirators soon ran into very serious challenge. Lilith had designed the realm to inherently resist those who might defy her, be it singular small-time criminals or a thousand rebels. One pillar of this design was the slave trade. The enslavement and jinxing enchantments meant that any losses suffered by rebellions comprised mostly of arcaneously inept humans could only be recovered with great difficulty and that even a mortal Enforcer of no great mind could successfully interrogate captured rebel fighters at full effectiveness.

The conspirators had no way to undo these mechanisms, and changing them might backfire in any case. Instead, they exploited a flaw in one of the very cornerstones of the entire slavery system. Under normal circumstances, the Enforcer signing enslavement orders would be a loyal servant of the Realm who would only sign if the subject of the order was a criminal, but the orders themselves did not check these things. They could just as easily be created for those who were not guilty of anything, or indeed, an Enforcer.

If the Amendoimites could infiltrate the rebellion at an early enough stage and use this flaw to the benefit of the rebels, this could easily swing the balance of power in their favor.

All this activity was soon discovered by other parties, chiefly ORICL's checks and balances in Directorate Indigo. As early as 1962 disaster might have been avoided had the systems designed to dispose of officers who did not have the realm's best interests in mind been activated. However, these watchers-of-the-watchdemons chose to betray the Realm in a different way.

While they were not eager to witness an out of control rebellion, they also saw an opportunity to enrich themselves without starting yet more intrigue among the demonic host. Since many of the conspirators ran in the same circles as Lilins of blood many times purer than their own, their removal would create the rare opportunity to move up in demonic society. This made the prospect of enslaving them very attractive but also impossible. The very instant that an Indigo agent attempted an arrest, the conspirators would call upon

their contacts in high society and either be reassigned to a less prestigious but equally comfortable post or have the agent subjected to a far worse fate under the eternal ire of a Lilin. Even the long time ORICL Deputy Commissioner, Raeney Lasiellemartu, would later testify that even though she could not stomach the inconvenience of a rampant rebellion, it was better for a hundred thousand mortals to suffer in the line of duty than for a demon to suffer the enmity of a Lilin.

Where there should have been action in defense of the Realm's peace, there was instead a wager. The Amendomites would be given a free hand to continue their activities and agents not already privy to or a part of the conspiracy would be restrained from investigating. If the mortal Enforcers could survive on their own for a year, the conspirators would help clean up the mess and then give themselves up voluntarily for enslavement. Otherwise, Directorate Indigo and the ORICL brass would be purged and enslaved for being so incompetent as to rely on mortals to do a demon's job and ORICL under new leadership would once more be the sole Enforcer branch.

Such high stakes did not escape the attention of the Elder Lilin, all except one of whom had been against the idea of mortals having power over non-mortals from the start. Indeed, some were even amused by the machinations of their underlings. With their blessing, the very last potential obstacle was removed in 1967. All the institutional and arcane defense lines designed keep the next rebellion under control had been bypassed. The question was no longer if the next rebellion would unleash chaos upon the realm but how unprecedented this chaos would be.

SETTING THE SPARK: 1968 - 1974

THE FIRST STEP THAT THE CONSPIRATORS WOULD need to overcome was the lack of a charismatic figurehead or group of would-be heroes for a nascent rebellion to gather around. Somewhat ironically, the previous work of among the conspirators now hindered their current task. The Fourth Rebellion had been quelled scarcely two centuries ago, and the murmurs of suspicion regarding rebel groups was still circulating. If there were any dissidents suitable for leadership, they were keeping to themselves.

The solution then was to encourage, or if necessary, impersonate, suitable candidates, and the means came in a most unexpected form. Humanity, and indeed most of the realm, had long forgotten the true nature of angels. Save for a statue in Dominion, an incredibly rare book, and oral history that has become indistinguishable from legend, even the existence of angels had become hard to prove. Yet many humans still clung on to the idea that angels remained their temporarily indisposed protectors and that they would someday return to liberate them.

With such hopes being placed on angels and yet the true nature or appearance of angels being almost totally unknown, it was trivial for a select few Amendoimites with the power to hide their demonic appearance and talent enough for acting to put on a convincing facsimile. Taking on perfect humanoid faces, snowy feathered wings, and flowing robes of the purest white, they looked for all the world just like the legends. After all, who was to say differently?

On a cold winter day in February 1968, four of these so-called angels appeared to a group of particularly wretched human slaves shivering in the stockade of a wealthy mine owner in the Mountains of the Moon. Freed from collars they'd been told only a demon could undo, these slaves were totally convinced that their promised protectors had returned to free them. This first group was then instructed to remain enslaved in order to spread the word, bolstered by the promise that the power the demons held over them would be broken soon enough, and soon the slave rumor mill was ablaze.

The realm's healthy slave trade spread these whispers like a plague from the stock of one slaver to another. This was of course very concerning to every slaver who heard it, but when relayed to ORICL Directorate Red by representatives from the Ministry of Slavery, it was brushed off as a preposterous coping mechanism used by slaves who knew they had no future.

By the spring of 1969, the entire human stock was saturated with these rumors and the yearning for freedom was almost palpable. The Amendoimites, making good on their promise, effected a mass escape and shepherded the escapees to prepared hiding spots in the realm's vast untamed wilderness. Out of reach to most bounty hunters, these former slaves started to receive combat training and basic weapons from their "angelic" benefactors with the eventual aim of freeing those who had not yet escaped.

Throughout the remainder of 1969 and into 1970, there were mysterious attacks on slavers and sporadic mass slave escapes. Recovery proved impossible as bounty hunters and detectives both returned with only empty collars. Eventually, with the risks of trading humans so high, the value of human slaves plummeted. This proved beneficial for the Amendoimites, who bought up practically all the remaining stock under the guise of keeping it secure before allowing rebels to liberate them from holding areas with purpose-built flaws.

With these early victories to boast of, the rebels gave themselves the name "the Human Liberation Front", abbreviated HLF, and their ambitions grew from merely freeing humanity from demonic rule to overthrowing it altogether. They also found sympathizers among a broad spectrum of the free population, morphs included, who found their anti-slavery, anti-demon cause very appealing. Indeed, from mid-1971 free humans started disappearing seemingly of their own volition.

These disappearances had no pattern, no common economic background or social affliction that might drive them to leave their lives behind. They got their affairs in order, sold their belongings, and trekked into parts of the realm unknown. Without the benefit of tracking collars and with the legality of these disappearances somewhat in dispute, very little investigation was done. After all, even though families were worried and upset, it was not a crime to walk away from society.

With the core of the rebellion forming at a rapid rate, a few Amendomites used the influx of new fighters to slipstream themselves the HLF. Their physical attractiveness and arcane charisma allowed them to climb the ranks quickly and soon it was possible for the conspirators to steer the rebellion from inside its top leadership rather than prod it with their angelic disguises. Such early infiltration was certainly a novel approach, and the trust built up between unknowing rebels and the conspirators allowed even more sleeper agents in. Under their guidance, the rebels were further molded into effective guerillas.

THE GATHERING STORM: 1974 - 1988

NYSARYTH LISOPHIAMARTU HAD BEEN COMPLETELY UNKNOWN before becoming Commissioner in 1974. Although she graduated at the top of her class from Officer Cadet School, most of her career was spent first at a sleepy station in the relatively prosperous borough of Pine-on-Bramble in the West End of Dominion, then at various administrative positions at Greyhaven Park. To say that she was unqualified was an understatement and she was correctly regarded as a poor candidate not in the least because of her excess sympathy for morphs. This committee has been unable to gain any access to the selection panel rationale and cannot substantiate rumors of a more powerful Lilin's intervention. Nonetheless, she was selected over several better candidates. Yet she cannot be blamed for just how unprepared the realm and its peacekeepers were. As a relative newcomer, she was not clued in to the machinations of the Amendomites and even if she was it is doubtful the outcome would have been any different. She was part of the so-called third generation of Enforcers, trained not by the pioneers of the system but by the system itself, and her sheltered career gave her few memories of the huge crime waves of the 1940s and 1950s that made the Enforcers a permanent fixture in the public eye in the first place. Her instructors taught the "how's", not the "why's". The methods of the present had been the methods of the past, and would continue to be the methods of the future.

We cannot feign surprise then, when Commissioner Nysaryth decided against equipping Patrol officers with anything other than a simple truncheon, a stern attitude, and their own innate arcane ability if they had any despite the increasing social instability of the late 1970s. The Enforcers were not an occupying army, she wrote at the time, and the small number of specialist weapon officers scattered all across the realm would suffice if any real need for a more potent response was needed.

Perhaps the greatest foreshadowing of this policy's effects on the realm and its protectors were came from a group motivated not by ideology, but by simple greed. Organized crime was hardly new in the hot summer of 1976, but the scale of the Grand Bank Heists and the violence with which they were perpetrated were a shock to all. Unable to travel outside their own boroughs, the Patrol weapon specialists proved to be totally impotent on their own. ORICL agents either showed little interest in such mundane crimes or were preoccupied with other activities. After three harrowing weeks and millions of flames worth of economic damage, a small group of weapon specialist officers gathered together from across the realm in total violation of the regulations of the time. In one swift, decisive raid, they captured the entire gang behind the heists, putting them to an end.

Waking up finally to the threat that a well-organized and well-equipped enemy posed, Commissioner Nysaryth authorized the creation of another mortal Enforcer branch. The Special Weapons and Operations Response Department, or SWORD, was essentially an extension of the specialist weapon officer concept, but now equipped with personal armor, better weapons, and deployed in teams rather than as individuals. While some were initially skeptical of yet more mortals with yet more power, a series of high-profile raids throughout the late 1970s would prove their utility.

Some may opine that had SWORD been formed earlier, much of the later disaster could have been avoided. However, the findings of this committee do not support such a conclusion. As SWORD was only supposed to be a reactive force, as indeed contained in their name. Its officers were trained to expect that as a bespoke resource, some advance knowledge of the time and place of their operation would be known, as well as information regarding the equipment and approximate number of enemies. Critically, they were not

trained to fight as light infantry far from the nearest source of supplies nor were they trained to fight enemies of both equal equipment and tactical acumen. In other words, they were trained to fight gangs, not armies.

Throughout the 1970s, whole armories full of retired Enforcer equipment disappeared. These shortfalls in inventory escaped the notice of most quartermasters who only concerned themselves with the latest and greatest. Those who were more diligent and did take notice were silenced. Per the records we were able to recover, in spring of 1975 the Amendoimites had secretly stockpiled enough equipment to turn a rabble of fifty thousand into a division-sized rebel army plus a larger force of irregulars. Weapons in hand, the first rebel fighters began their attack. Enforcer patrols found themselves ambushed by unknown enemies all across the realm. Patrol and SWORD detectives were baffled as to what these mysterious combatants hoped to achieve. The ambushers disengaged the moment they encountered any resistance and seemed to have no material goals. Even more puzzling, upon reporting to ORICL Directorate Red that there was a strong possibility of political motivation, the investigation was not brutally taken over by ORICL agents in the usual manner.

In truth, ORICL knew exactly what was going on. The second stage of the rebellion, the insurgency, had begun. After steadily gaining strength and numbers, the leadership of the so-called Human Liberation Front had decided that they had reached the limit of what static training exercises and stolen Enforcer manuals could provide. To gain field experience and learn more about how their most common enemy would fight, spoiling attacks were set up. The Enforcer response time and tactical posture were carefully observed and recorded. These records would be sent back for study and evaluation so that countermeasures could be developed. Of course, a serious or lengthy engagement would allow the Enforcers to develop new tactics or even worse, learn about rebellion by capturing a rebel, so attackers never left concealment and broke off as soon as the Enforcer response solidified. In this way, they could retain the initiative and choose when, where, and how to attack. For the time being, to both the Amendoimites and loyal ORICL agents, everything was going according to plan. For the next six years, the rebels would grow in confidence and move past simple information gathering attacks. Black propaganda campaigns were spread through the general populace, creating work stoppages and inciting riots. Ambushes became more violent and elaborate, utilizing powerful new weapons. For mortal Enforcers, morale reached a new low.

Frontline Patrol Strength (1983 - 1988)			
Year	Total Officers	Human Officers	Percent Total
1983	243,542	552	0.22
1984	245,528	1,256	0.51
1985	248,682	3,852	1.55
1986	250,941	5,457	2.17
1987	251,584	6,265	2.49
1988	253,894	8,436	3.22

Table 1

The HLF took advantage of this immediately, introducing substantial numbers of spies, saboteurs, and propagandists that quickly spread their influence amongst previously unaffiliated human recruits. The huge influx bolstered the recruitment statistics which was hailed as a great success, but by 1985 there were whole regions whose patrol officers were comprised entirely of humans that were de facto under HLF control.

In the meantime, the HLF's "angelic" benefactors gave them one final, ultimate weapon. As mentioned before, the enchantment on slave collars was cast to very loose specifications at the time. Signed

Powerless to stop the attacks and stonewalled by ORICL disinterest in marshaling more effective intelligence gathering resources, Enforcers began leaving the force, feeling that their uniforms were targets rather than points of pride. Recruitment finally hit rock bottom in 1979, and in an act of either breathtaking naivete or short-sighted desperation, the ban on humans in the Enforcer rank-and-file was lifted.

enslavement orders were not checked for legitimacy, and upon enslavement the owner could choose any destination as the teleportation target. It was trivial for a few hundred thousand collars imbued with "angelic magics" to make their way into rebel hands.

With the order of the Realm more tenuous than ever, the HLF felt than their time had come. A massive, crippling attack on every Enforcer installation followed by the encirclement of Dominion would be the first step in the push towards final victory and liberation of the Realm.

This opening move was set to occur on Monday, the 8th of August, 1988.

BREAKING POINT: 1988 - 1992

IN THE EARLY HOURS OF WHAT we now call the Day of Four Eights, a series of well-planned and skillfully executed attacks rocked every Enforcer installation across the Realm. Conventional HLF troops, later known as regulars, firebombed some to deny their use, others were captured in rapid assaults. To their horror, captured Enforcers found themselves clapped in the same enchanted irons that they had long used on criminals. True to their word, the Amendoimites hidden amongst the rebels had fulfilled their promise of so-called "angelic magics" that made it possible to subvert a longstanding obstacle.

High value prisoners found themselves unable to resist the simplest questions, regurgitating challenge words and command codes which would be used to accelerate the downfall of the remaining command and control structure before being marched off to concentration camps for other nefarious purposes. It was only by chance that the attack on Greyhaven Park occurred during a shift change. Faced with double the security, the attackers were only able to torch the ground floor before being captured.



Figure 1 – Initial Extent of Rebel Control, August 1988

Patrol was forced to triage what regions were to be given over to the chaos and what regions were to be defended. Huge "no-go" zones soon pockmarked every population center.

This would be of little comfort as the rest of the Enforcer command and control structure was paralyzed and quickly shrinking, unable to coordinate anything resembling an effective counterattack. Isolated Enforcer units were unable to prevent HLF fighters from capturing every road leading in or out of Dominion, cutting off the Realm's capital.

By the end of the first hour, the irregular forces of the HLF also made themselves known. Agitating other citizens over hitherto unrelated sources of discontent such as housing shortages and unemployment, huge riots broke out followed by widespread looting. Insurgents were able to use these crowds as living camouflage, attacking the Enforcer response and then blending back in.

Having no riot control resources, the Frontline

As if the chaos now engulfing the realm wasn't enough, the worst blow fell when the vast bulk of human Enforcers, even those that had hitherto little contact with HLF infiltrators, chose to betray their oath to the realm and defected to the HLF to form the core of their uniformed regular troops. In regions where human officers were the minority, they abandoned their posts and took perhaps a few hostages or looted equipment. But in regions where they were the majority, as in some boroughs that been assumed to be secure, rebels were able to march in and take control without contest or any opportunity for civilians to evacuate.

This then was the state of the Enforcers as the sun rose on the second day: leaderless, outnumbered, outgunned, and cornered. Yet if demonkind was expecting these mere mortals to crack under the pressure and surrender, they would be in for a surprise.

Three companies from SWORD 1st Battalion and one from 2nd were able to successfully disengage and link up outside the Youko Forest. Left relatively intact and finally reorganized, this 400-strong force gave up all pretenses of keeping the peace. In the face of being outnumbered by even the less numerous uniformed rebel troops by 250-to-1, the peace had already been lost. They began to fight as an aggressive, attacking force rather than as tactical response.

Cut off from regular supplies and faced with enemy agents at every turn, a policy of "shoot first, ask questions later" was adopted and those who knew the realm's wilderness helped their less informed comrades live off the land as best they could. Ironically, having avoided fighting Enforcers for so long meant that HLF troops in battles that they did not initiate preferred to break contact first rather than stay and fight even when they had a numerical advantage, especially if aggressive tactics were used. Taking advantage of this weakness, the SWORD breakout force was often able to shepherd HLF forces away from strategically desirable areas even if they were unable to inflict any meaningful losses. By the time the HLF adapted and began to stand their ground at the end of August, the rescue of the rest of 1st Battalion was completed.

Despite the best efforts of the HLF to pursue or entrap SWORD units, they soon found themselves harassed by guerrilla fighters to counter their own. The jungles of Itza'aak, which should have been an HLF hunting ground, became very dangerous for both sides. This behavior was totally unlike what was written in the SWORD manual and convinced the HLF that there were gaps in their intelligence and that there were perhaps more SWORD Enforcers than their prisoners and stolen documents and led them to believe.

In the cities, the no-go zones had expanded considerably and started merging into impassable rings. Frontline Patrol units that were still loyal to the realm had more or less been compressed into a few high-value boroughs, totally unable to leave. Yet this was not entirely to the HLF's favor. The more they pushed into these boroughs, the denser the Patrol presence became and the resistance they offered increased substantially.

Moreover, while Patrol officers had been initially been unable to open their emergency weapons lockers without their superiors, many of those superiors had either been captured or fallen out of contact. Taking matters into their own hands, Patrol Enforcers broke open their lockers, sometimes in direct contravention of standing orders, and for the first time in history the average Enforcer across both mortal branches had both some personal protection and a weapon more substantial than a truncheon. The HLF found itself with large numbers of its irregulars essentially fixed in place, unable to make any progress or retreat for fear of allowing these isolated pockets to rally or link up.

HLF leadership was concerned that fighting on the periphery was distracting them from their true goal of overthrowing Lilith. Their irregulars were making no progress on pushing further into the cities, their regulars were fruitlessly chasing SWORD, and public support was waning. Attention had to be refocused on getting into Demonhome. Regulars were recalled from their chase and soon immense pressure was being put on Dominion's inner boroughs. This was not entirely according to plan, as the Amendoinites had absolutely no intention of letting the rebels anywhere near Lilith, let alone challenge her rule directly. Yet if

the defending Enforcers could be shown to be incompetent to the point that the Elders and perhaps Lilith herself needed to intervene, it might be worth the eventual punishment.

Throughout the autumn of 1988, both frontal assaults on the surface and sneak attacks through storm sewers were made but each one made very little progress. Every single block, street, and tunnel had to be bitterly fought for. Worse for the rebels, their focus on Dominion allowed SWORD raiding parties to liberate many prisoners, including their remaining brethren in the 2nd Battalion. In doing so, they discovered to their horror the true nature of the concentration camps. It took a relatively long time to train up an HLF regular, and this took rebels that could be doing useful work elsewhere out of action. As a solution, extremist elements inside the HLF began brutally, systematically raping prisoners with no further intelligence value and indoctrinating the offspring inevitably produced by such rape to increase the number of HLF regulars. When possible, captured transformatics were used on prisoners lacking the right qualities but when these were unavailable, they were used as menial labor during the day and locked up in crowded, filthy conditions on starvation rations at night.

Rebel moderates were disgusted with such methods, but in the face of a whole brigade of 2,000 new fighters produced they offered little more than trepidation and half-hearted promises of punishment after Lilith was overthrown. Word of the poor treatment of prisoners soon spread and galvanized Enforcer resistance. Those who surrendered would suffer a fate worse than death, so surrender was no longer an option in the minds of many.

What's more, although the HLF considered itself something of a government-in-waiting, it was a force comprised largely of escaped slaves and humans that had been kept at the lower rungs of the socioeconomic ladder. Very few of its members had the managerial or arcane skills needed to run a modern city. Civil infrastructure and basic public services, now lacking the constant maintenance they needed, began to break down inside the majority of the occupied zones. Food supplies were also becoming tenuous as the open farmland under HLF control was highly vulnerable to aerial area denial operations and the secret to arcane cloning was unknown. Even though attempts were made to either rectify this directly or conscript civilian expertise, the standard of living began to decline. No manual workforce could possibly hope to compete with the snap of some arcane fingers. As the standard of living reached a critical point in urban areas, there was a mass exodus into the rural periphery which was not at all equipped with sufficient shelter or even food distribution. This was an Enforcer public relations coup and started to turn previously sympathetic or undecided public opinion against the HLF but the most visible consequence for the realm was the Scourge of the West End.

It is not entirely known how the great fire started, but what is known is that it could not have happened without piles of rubbish acting as bridges across streets that had been designed as firebreaks. All of the West End's historic wooden buildings, which at that time represented a quarter of Dominion's residential capacity, went up into literal smoke.

In regions run by HLF extremists, non-humans had already endured poor treatment. With resources now tightening, these areas were purposefully depopulated of their non-human residents. The property and businesses of non-humans were confiscated and they would be either resettled in less choice lands or herded off to the same camps as Enforcer prisoners.

Again, the moderates were disgusted by these actions, but again they offered little other than words. The rebellion needed strength and could ill afford to drive out some of their most zealous fighters.

The rebellion made steady progress elsewhere through the winter, managing to close the Thinis salient and enter the city, and assert control over the old city in Elis. But try as they might, Dominion's inner boroughs absolutely refused to fall. This was made all the worse by the HLF's lack of an effective sea or air interdiction force which could have cut off logistics. Time and again, flight-capable rebels took to the skies in disorganized efforts to disrupt couriers ferrying communications and supplies but at most they could only affect a delay or a small percentage in losses. Meanwhile, the HLF's land-based strength was meaningless beneath the River Hubur and the Endless Sea. The few nuisance raids they could stage were totally ineffective in stopping waterborne supply routes from entering Dominion's canals. As a result, although the secure zones had almost no ground level contact with each other, they remained able to communicate with and support one another. This was keenly felt amongst the civilian population. Although many had lost their homes and property, the essentials never truly ran out and this put a floor under the declining living conditions.

All this meant that by May of 1989, the rebels had made no progress in taking the capital in almost six months. Numerous unsuccessful assaults were made on central Dominion, even drawing away resources from other more successful areas of operation. With the deadline of their wager looming, the Amendoimites began intervening directly, entering combat in their "angel" forms. However, the ORICL loyalists on the other side of the barricades deemed this to be unfair and for the first time in many years there was massed, open combat between Lilin. For the next three months huge swathes of the outer city were ruined but this changed the situation little as both sides took to fighting amongst piles of rubble as well as they had between rooms and buildings.

Finally, on the first anniversary of the rebellion, the wager was up, and the third branch of the realm's security apparatus could finally assist the other two in earnest. The conspirators had failed and now there were forfeits to be had. True to the terms, the "angels" made a convincing show of losing battles through no fault of their own, and slowly the ring which had encircled Dominion was loosened. Infiltrators at all levels inside the HLF began actively corrupting those around them, introducing easily missed strategic errors and aggravating disagreements.

Slowly but surely, cities began slipping out of the HLF's grasp. Agitators which had for so long reliably created huge mobs of malcontents started to fall silent with many never to be heard from again. Insurgents found themselves on the receiving end of their own tactics and were forced to adopt limited, but still obvious, identification which made them much easier to arrest. In some areas the HLF presence became so weakened that Frontline Patrol units formerly tasked solely with defense began breaking out on their own. Now it was the turn of the no-go zones to get cut off from one another and as their fragmentation

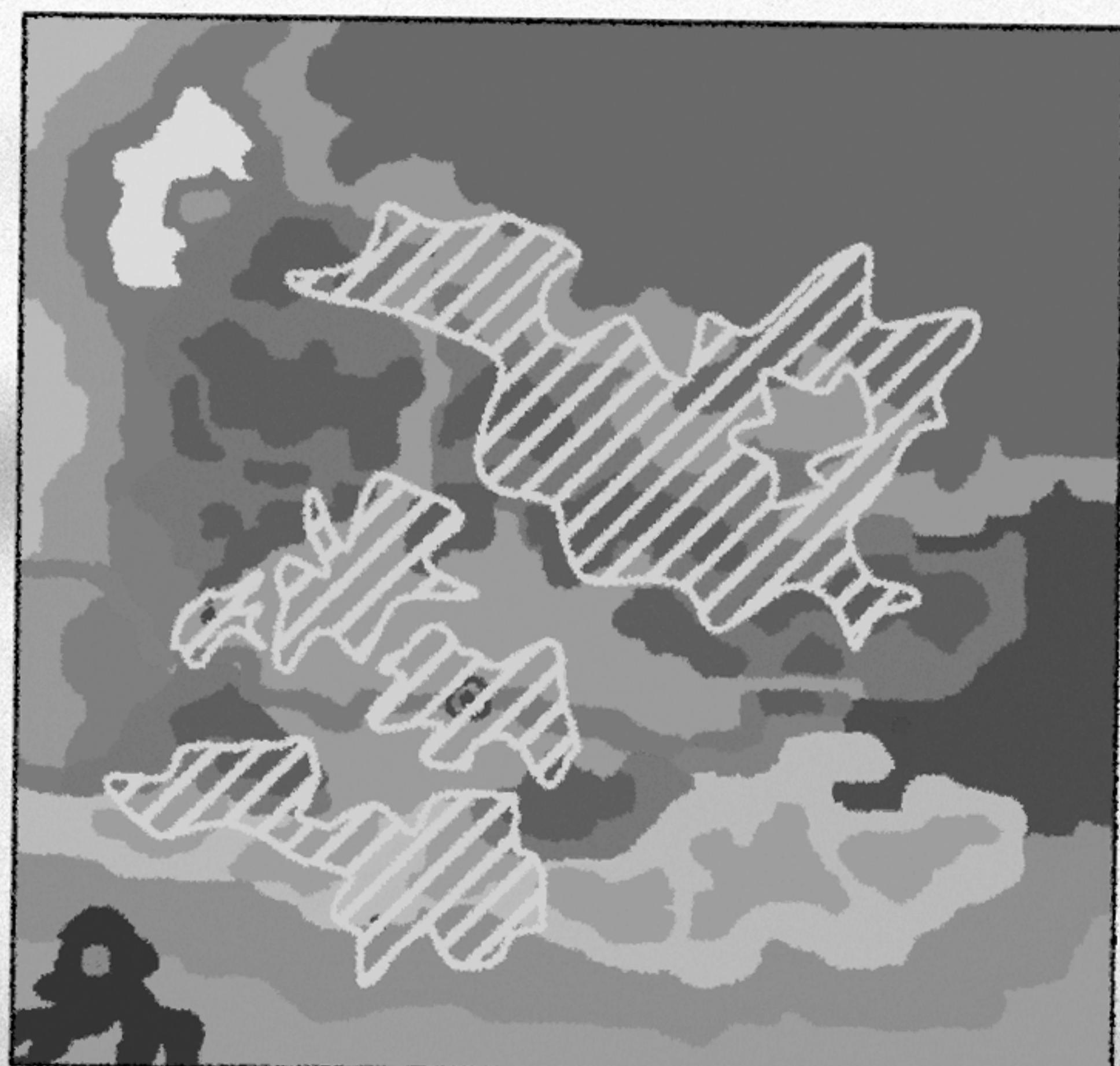


Figure 2 - Maximum Extent of Rebel Control, March 1989

increased, their supply lines became increasingly unreliable. Before long, even the uniformed HLF regulars were on the retreat, giving SWORD their first taste of something other than fleeting engagements since the rebellion began.

This executive summary will not endeavor to detail each and every major battle, but the aftermath of the Battle of Green Grass Hill, or Elevation 943 as it was named at the time, merits attention. Those interested in the finer details may look to Appendix A, but it is sufficient to write here that the HLF lost the vast majority of its uniformed regular troops on that hill and almost 3,000 non-human prisoner offspring, almost half of the attacking force, surrendered midway through the battle after recognizing their parents amongst the defending Enforcers.

When the remaining force of 1,500 that had not been committed to the taking of the hill reached the safety of the jungle days later, the fractures that had been forming in the HLF leadership exploded almost immediately. Of particular contention was the aforementioned surrender of the largely non-human staffed 1st Brigade. Moderates, for once showing nerve, blamed the extremists for using human moral superiority to indoctrinate recruits produced by a very much immoral act. They also expressed longstanding concerns that such methods were not only encouraging Enforcer resistance but also bleeding them of the public support needed to replenish their strength. Extremists in turn accused the moderates of lacking the conviction to win and sympathizing with the enemy. In their view, time did not permit the gentle recruiting methods of the early days, and in any case, it was a human birthright to sexually monopolize whatever and whoever they wanted. As a sign of things to come, they also questioned both the competence and loyalty of non-human rebels in general, suggesting that if they could not serve the rebel cause on the front then they should serve it back in a camp. Although cooler heads prevailed for a time, neither side truly let go of their grievances. Uniformed regulars would continue operations in the field, even making the final pushes into Dominion, but never again would they fight so openly as a conventional force.

This flare up in tensions between the moderate and extremist factions inside the HLF gave ORICL infiltrators the window they needed to begin the final collapse. Using their influence to maximize extremist doubts and minimize moderate opinions, extremists began taking over the HLF's leadership. Resources were redirected towards units staffed entirely with loyal humans and non-humans were steadily marginalized into less important roles. This purge finally reached a head in mid-1991 when moderates and non-humans began leaving the HLF altogether to form their own rebel groups. These splinter groups however, recognized that they were weaker, and not only were old disagreements not resolved but new ones formed on who was to blame for the splintering of the HLF in the first place. These disagreements occasionally spawned more factions and infighting, further dividing the rebellion's former strength.

Estimated HLF Troop Quantities (1988 – 1992)			
Year	Regulars	Insurgents	Malcontents
1988 H2	8,000	25,000	Millions
1989 H1	10,000	40,000	Millions
1989 H2	9,550	3,852	Millions
1990 H1	8,400	5,457	Millions
1990 H2	1,500	6,265	Millions
1991 H1	1,500	26,500	Millions
1991 H2	500	1,000	~1 Million
1992 H1	250	0	0

Table 2

At this point, ORICL exfiltrated all of its agents except for the "angels" underneath the guise of the purge. Their work was done and now the last genuine members of the HLF would steer themselves to their own doom.

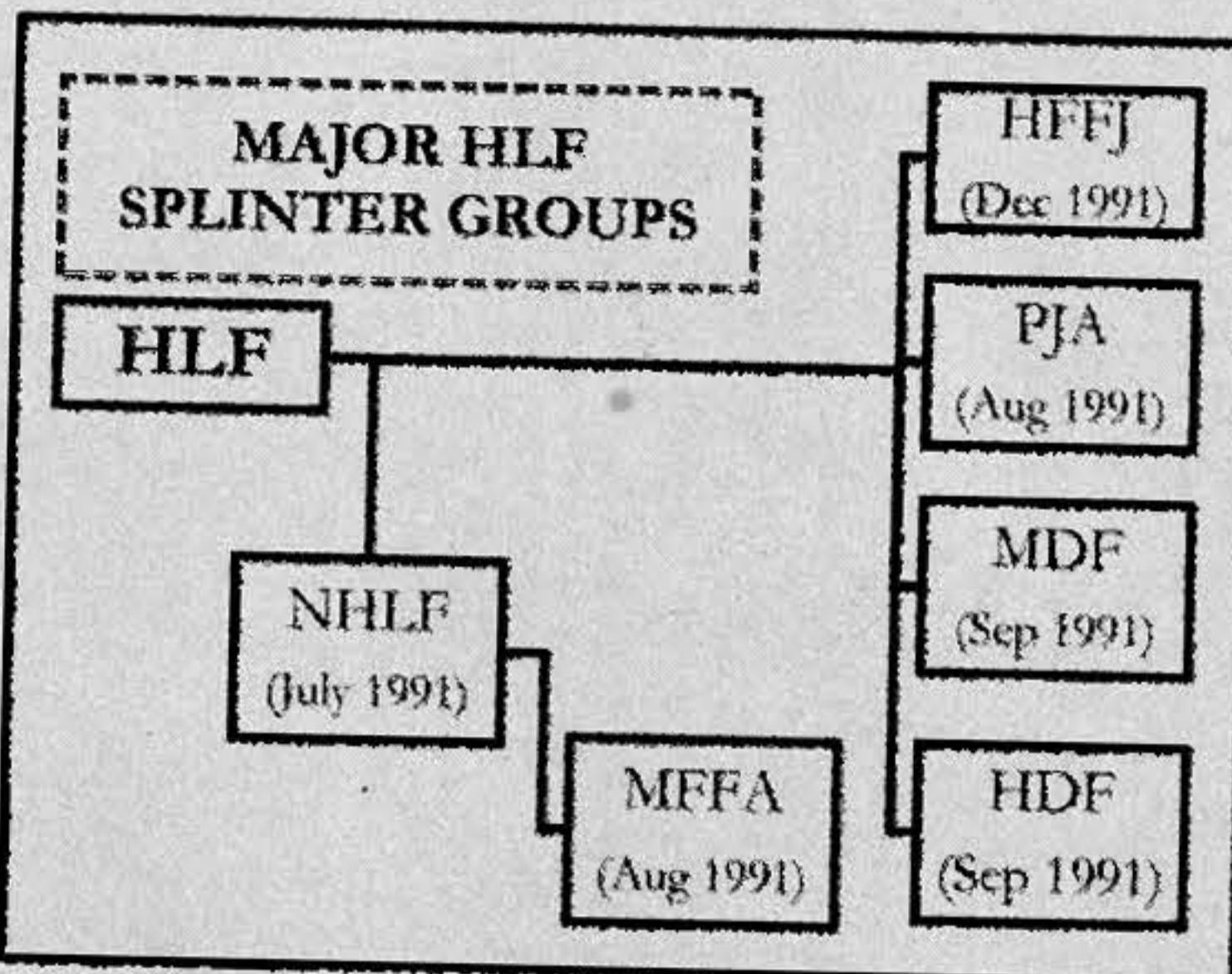


Table 3

With the once-united HLF now firmly in the human supremacist camp, all remaining non-humans, even those that shared their beliefs, were forcefully removed or imprisoned. Encouraged by their "angelic" benefactors, they began to attack targets that had been previously off the table. Other rebel groups, non-human civilians, and Enforcers alike were attacked indiscriminately. Public support evaporated, but to the remnants of the HLF that was irrelevant for as long as the "angels" supported them they could still achieve ultimate victory.

On their own, the splinter rebel groups, which by now numbered in the dozens, were not strong enough to accomplish anything meaningful. Some chose to carry on the doomed fight, others chose to simply create chaos, but the rest were demoralized from fighting their former comrades. The HLF's attacks on its splinter factions drove many to begin negotiating with Enforcers for terms of surrender and the resulting intelligence bonanza made the arrest of the factions that had chosen other courses of action very easy, and soon the HLF stood alone.

Bereft of all outside support and by now more focused on satisfying sexual revenge fantasies than liberating anything, the remaining rebels were little better than a roving band of seldom successful rapists. Perhaps realizing this in a moment of clarity, they made one final effort on Demonhome in January 1992, but the impotent attack was over before it even began. When they met in a secret staging area beneath Dominion, they were almost immediately overcome in a raid by ORICL direct action assets. In the aftermath, the "angels" appeared to the defeated fighters one last time, but this time not as guides or saviors, but in the uniform of their enemy. In a final act of humiliation, the "angels" revealed their long deception and shifted back into their Lilin forms right in front of the rebel's eyes. Thus, the Fifth Human Rebellion ended not with a grand battle, but with a pitiful procession of prisoners marched off into slavery.

RECOMMENDATIONS FOR PREVENTATIVE MEASURES

WITH THE CONCLUSION OF CORRECTIVE ACTIONS and the thorough examination of the root causes, we must look towards prevention of future events. This committee will not go so far as to recommend the cessation of controlled rebellions as we find that the concept is sound at heart. However, as an organization, the Ministry of Law Enforcement must face the reality that the controls we have placed our trust in for so long are no longer adequate. Our recommendations are as follows:

1. ORICL Directorate Indigo posts must no longer be permanent. A ten-year rotation from the other Directorates, Violet excepted, will ensure that no singular interest will ever fully control the positions responsible for keeping the other interests in check.
2. ORICL Directorate Violet must be dissolved for periods of at least two centuries between rebellions and its agents dispersed to the other Directorates. Their expertise will be retained, but they cannot ever be allowed to execute their duties before they are due.
3. Although the performance of SWORD was admirable under the circumstances, two battalions is not enough. A third battalion must be raised in order to create a full brigade. To this end, we recommend that the Enforcer Academy be granted a formal training ground for tactical interdiction at Camp Coquelicot. The curriculum taught at this new training ground must also include countering an equal force, rather than lesser forces as in years past.
4. ORICL's direct action assets were shown to be deficient in defending other ORICL assets. These should be consolidated into Directorate Yellow and expanded.
5. To head off future riots which may serve as a distraction in future rebellions, the state of the realm's housing and employment must be reviewed. We must not allow political enemies to capitalize on non-political issues.
6. As demonstrated by the widespread looting and other "petty" crimes that occurred, the Frontline Patrol also has a critical role to play. The emergency equipment issued should be made permanent and additional riot control resources be made available.
7. Compensation towards affected civilians has not been enough to absorb the huge influx of prisoners bound for lifetime enslavement even after three years. A glut in the slave market which may last for many years is highly likely to form. To avoid this, prisoners that have completed processing should be given out as combat pay under an extension of Emergency Measure 535-1990 (War Brides Act) with maintenance stipends for those eligible.
8. Reconstruction activities have continued to rely too much on arcane work. Prisoners with short enslavement terms should be used as menial labor to the fullest extent possible.

Finally, there is also the matter of how easily enslavement orders were exploited. This committee recommends that all newly enslaved beings be teleported not into a location of the slaver's choosing, but a centralized facility where slaves can be easily reviewed. We leave the Ministry of Slavery to work out the details, but to save resources, we suggest that existing spaces at the Slavery Administrations of each major population center be utilized for this new purpose.

APPENDIX A: BATTLE OF ELEVATION 943 ACTION REPORT

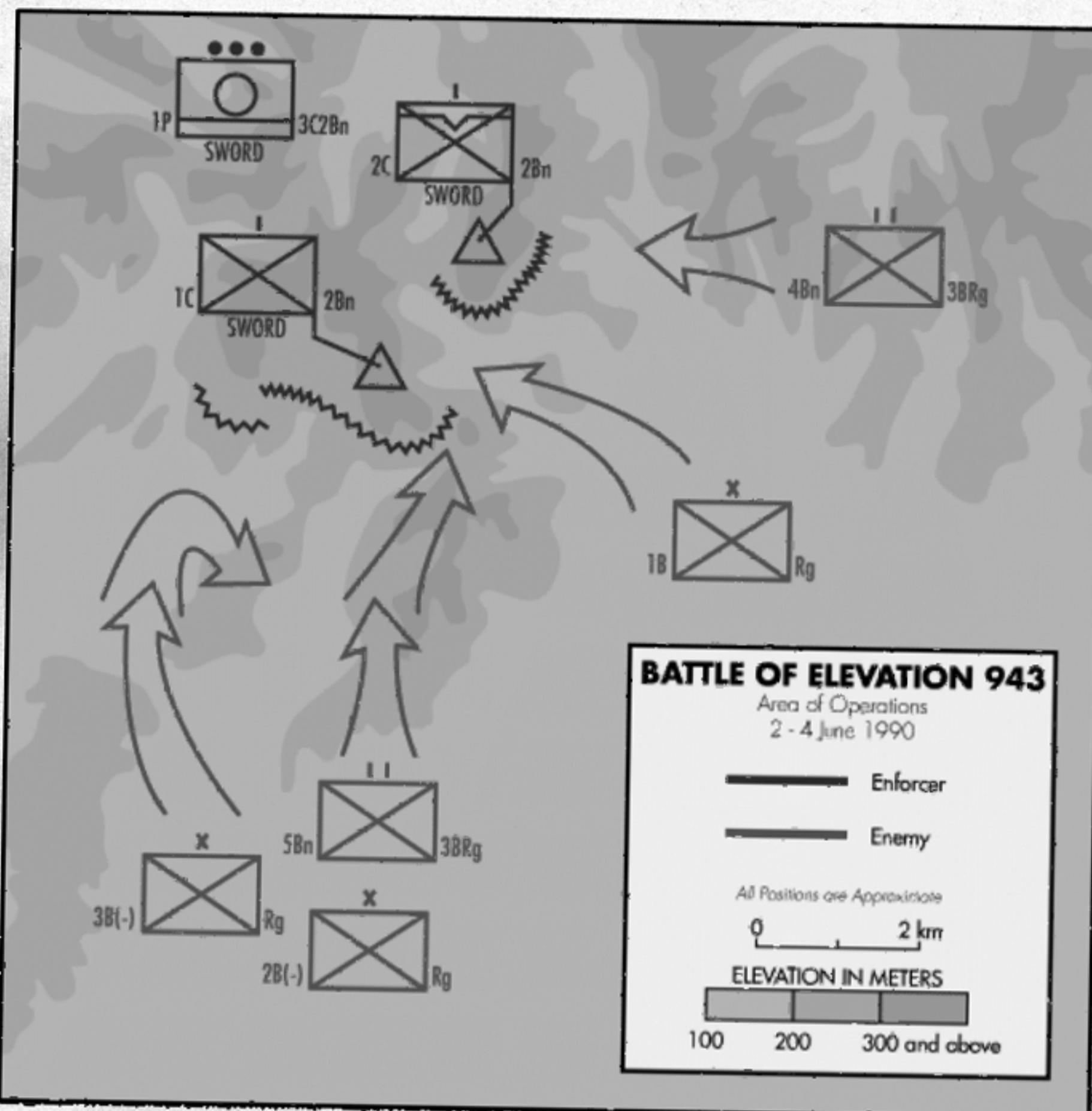


Figure 3

SWORD units had arrived at Elevation 943 as well as a supply unit and an adjacent hilltop had been fortified. Even so, the number of Enforcers numbered in the area numbered only 250. The main group of 4,000 rebels from the south began their attack before dawn on June 2nd, followed by a flanking attack from a smaller group of 3,000 from the east.

Progress was extremely slow as SWORD air units constantly harassed the attackers. Only the 5th Battalion of the HLF 3rd Brigade reached the line of fortifications on June 4th with the rest of the brigade forced to wheel right after facing strong resistance on the southwest face. This was not initially regarded as a problem by the HLF as the main breakthrough was expected to be accomplished by the HLF 1st Brigade advancing on the eastern flank. The majority of HLF 1st Brigade's fighters were non-humans that had been produced through the aforementioned rape of prisoners. They were considered excellent and fearless troops, raised from birth to believe that as humans in general and the HLF in particular were superior, they had to constantly prove themselves. But critically, they were not told of their parentage or how they came to be. Humans were superior, the heroic chosen of the angels, and the angels would never choose a race that would stoop to such lows.

IN JUNE OF 1990, uniformed HLF regulars were still a largely intact force, with approximately 8,400 fighters remaining from their peak of 10,000. Even so, they were in retreat after the liberation of Elis. Deciding to return to the jungle to regroup and use their remaining prisoners to rebuild their strength, they began marching northeast. Catching wind of their retreat, air-mobile units from SWORD 2nd Battalion fortified a cluster of hills, then known only as Elevation 943, which offered commanding views of the surrounding terrain and was an excellent place to intercept HLF forces. HLF scouts discovered this obstacle in their path on June 1st.

Rather than attempt to avoid the hill and potentially run into even more Enforcers that might slow them down, the bulk of the available HLF troops peeled off from the retreating force to take the hill and ensure safe passage. By now, additional

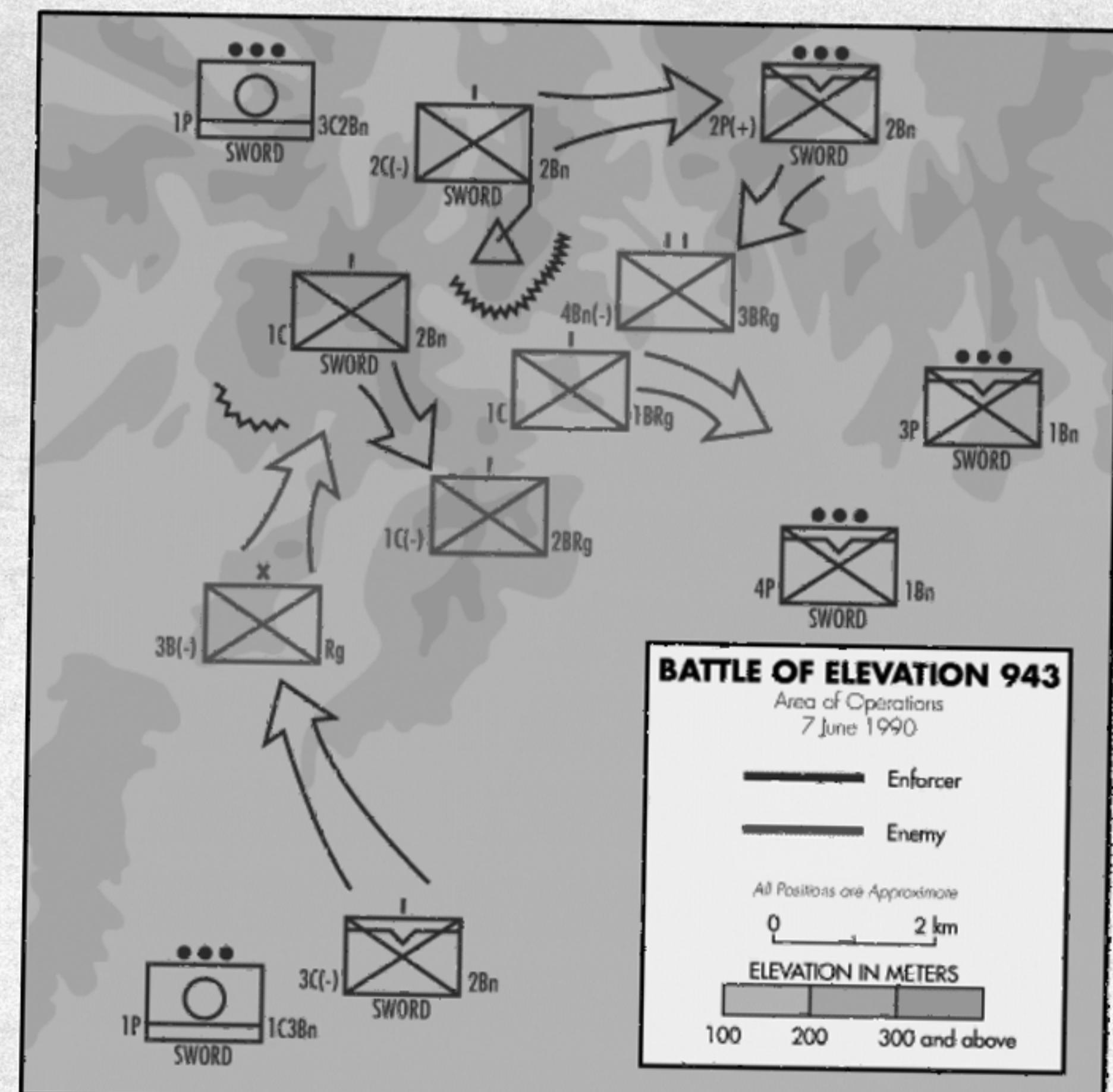


Figure 4

Those were crimes committed by the non-humans they were fighting against. With these ideas in mind, the HLF 1st Brigade attacked through what was thought to be a gap in the fortifications between SWORD 1st and 2nd Company. The gap was in fact bait for an ambush that opened up HLF 1st Brigade to attack from elevated positions on all sides. Cognizant of this, they set up a hasty defense despite heavy losses, and waited for the 4th Battalion of the HLF 3rd Brigade to relieve some of the pressure. This force however, was already attacking the northern fortifications and any attempt to move away was met with heavy fire from the hill's southern face. Finally, after almost two days of fighting, SWORD fireteams closed in on HLF 1st Brigade's position expecting them to resist to the bitter end. Yet as they approached, they were not met with a hail of fire. Many of the rebel fighters recognized their parents among the ambushers and confusion soon gave way to anguish. Overcome with the fact that they had been raised on a lie, they chose to surrender and, in some cases, embrace their erstwhile enemy.

An HLF breakthrough was finally made on June 7th when the fortifications to the south were overrun, but by then SWORD reinforcements had arrived. HLF 1st and 2nd Brigades had ceased to be effective, and their respective surviving companies attempted to retreat only to either be cut off by lead elements of SWORD 1st Battalion or fixed in place by an unexpected counterattack from the defenders on the hill. Attempting to cover the retreat, remnants of HLF 3rd Brigade pressed their own attack, but soon had to contend with both the rapid advance of SWORD 2nd Battalion's reinforcements to the south and a hastily air-lifted platoon to the northeast.

Now completely surrounded, many HLF units were no longer able to resist by June 9th and only a disjointed company of 100 rebels managed to slip away. In a single battle, the HLF had lost almost all of its uniformed regulars.