## Plaintextgen

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Text generation using the MPS templates mechanism

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#### MPS textgen aspect

• Simple model-to-text scenarios with small cognitive gap.

```
text gen component for concept IfStatement {
    (node) -> void {
        append \n;
        indent buffer;
        append {if (} ${node.condition} {) {};
        with indent {
            append ${node.ifTrue};
        }
        append \n {} $list{node.elsifClauses};
        if (node.ifFalseStatement.isNotNull) {
            append { else} ${node.ifFalseStatement};
        }
    }
}
```

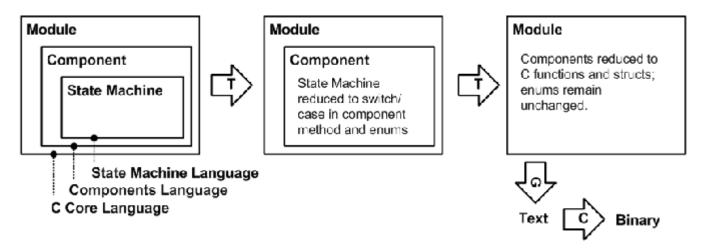
#### Input model fragment:

```
if (true) {
   System.out.println("test");
}
```

```
concept IfStatement extends
                               Statement
                    implements IContainsStatementList
                               IDontSubstituteByDefault
                               IConditional
 instance can be root: false
 alias: if
 short description: <no short description>
 properties:
 forceOneLine
                 : boolean
 forceMultiLine : boolean
 children:
                   : Expression[1]
 condition
 ifFalseStatement : Statement[0..1]
                   : StatementList[1]
 ifTrue
                   : ElsifClause[0..n]
 elsifClauses
 references:
 << ... >>
```

#### MPS textgen aspect

• Often-used approach in MPS for generating to non-fully-supported languages: create a minimum "generation target language" that is easy to textgen.



• Harsh reality: often needed text from various abstraction levels and layers in DSLs, especially when kickstarting and during evolution.

#### Plaintextgen history

- Enter <u>com.dslfoundry.textgen-multilanguage</u>: using Sascha Lisson's (now Itemis) richtext to write text and template it, but:
  - No performance
  - Difficult to tweak (richtext not meant for generation extensions and manipulating much text)
- Enter <u>org.campagnelab.TextOutput</u>: very simple model of words and lines that makes it possible to use the normal reduction rules., but:
  - Tedious to write bigger templates
  - Not enough control over layout (grayspacing, horizontal, vertical)
  - No simple templating from existing text
- Enter com.dslfoundry.plaintextgen:

#### Plaintextgen "principles" & features

- Encapsulate textgen aspect & emulate textual-editor appearance (taking editor performance into account)
- Model elements of plaintext allowing more maintainable & understandable text generators
- Performant, so you don't need to switch back to textgen
- Resemble editor language (textual part) → so one less MPS DSL to learn
- Support "classic" text-templating scenarios
- Features:
  - Paste-in support
  - Word-splitting

#### Plaintextgen features & usage

- Features:
  - Paste-in support (Remi Bosman †2018)
  - Powerful layout engine (Remi Bosman †2018)
  - Word-splitting
  - Editor-like wrapping intentions
  - When standard-mechanism not enough → plaintextflow
- General advice: always use only plaintextgen and just skip textgen altogether, examples:
  - For quickly getting text out of any model on any abstraction level
  - For generating to GPLs or horizontal DSLs (e.g. markup languages) that are not yet fully modeled in MPS
- Markus Völter has asked to add plaintextgen to MPS Extensions (maintained by Itemis)
- JetBrains uses plaintextgen (gives migration pull-requests to plaintextgen github repo)

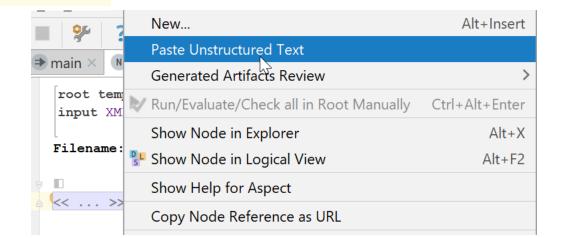
#### Typical plaintextgen scenarios

- Create textual template
- Paste into analyzer
- Templatize

```
root template
input XMLDocument

Filename: map_XMLDocument.xml
```





```
public class DemoApp {
  public static void main(String[] args) {
    JFrame frame = new JFrame("Demo");
    frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
    Container container = frame.getContentPane();
    container.setLayout(new FlowLayout());
    addContent(container);
    frame.pack();
    frame.setLocationRelativeTo(null);
}
```

```
root template
input XMLDocument

Filename: map XMLDocument.xml
```

## Bonus: plaintextflow

# Whitespace-sensitive generation target: reStructuredText

```
Block quotes are just:
Indented paragraphs,
and they may nest.
```

```
An "empty comment" does not consume following blocks.

(An empty comment is ".." with blank lines before and after.)

...

So this block is not "lost", despite its indentation.
```

```
.. list-table:: Frozen Delights!
   :widths: 15 10 30
   :header-rows: 1
   * - Treat
    - Quantity
    - Description
   * - Albatross
    -2.99
    - On a stick!
   * - Crunchy Frog
    -1.49
    - If we took the bones out, it wouldn't be
      crunchy, now would it?
   * - Gannet Ripple
     -1.99
    - On a stick!
```

#### Plaintextgen vs Plaintextflow

- Structure is:
  - VerticalLines/IndentedText
  - Line
  - Word
- Similar to an MPS editor or a "div" in HTML
- Newline in Word should not be used by design, but behaves as hard wrap (reset to text column 0)
- Newline provided by Line is always a soft wrap (respects indentation)
- For introducing newlines, the structure has to be decided up-front
- Indentation symbols may only consist of whitespace and not extra symbols



#### Plaintextgen vs Plaintextflow

- Structure is:
  - Flow
  - FlowWord
  - HardWrap/SoftWrap
- Similar to a "stream of words" or a "span" in HTML
- Nesting between concepts is flexible
- No newlines are inserted by structure unless explicitly inserted
- Every Flow can introduce indentation.
   Indentation symbol is duplicated on each SoftWrap

#### Future of plaintextgen

- Highlights of interesting enhancements in the github issues:
  - Usability enhancements like context assist
  - Indenting nlists
  - Documentation & tutorial
- Will become part of MPS Extensions
- Gets even more important with generator tests
- If you have ideas, bugs, feature requests please submit them as an issue on <a href="https://github.com/DSLFoundry/mps-plaintextgen/issues">https://github.com/DSLFoundry/mps-plaintextgen/issues</a>
- If you want to help: yes please 

  It's only a "hobby project"

### Thank you! Any questions left?