# From the theory of vulnerability to verified policy advice

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Part 2, Background: climate science, climate policy under uncertainty, 2024-04-29

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### Plan

#### Done:

- The computational structure of *possible*: Monadic dynamical systems
  - Recap vulnerability theory
  - State, Evolution and deterministic systems
  - Non-deterministic systems
  - Monadic systems

#### Now:

• Background: climate science, climate policy under uncertainty

#### Next week:

- Sequential decision problems
- Bellman's equation, backward induction
- Verified policy advice in a nutshell

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# Background: climate science, climate policy under uncertainty

- Basic notions
- Example 1: emission reduction policies
- Optimality, policies
- Example 2: a generation dilemma (Heitzig et al. 2018)
- Examples 1 and 2: common traits
- Towards sequential decision problems

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- We expect climate science to improve our understanding of the climate system ...
- But also ...inform climate decisions that are transparent, accountable and yield possible evolutions of the climate-economic-social system that are safe and manageable
- It follows that climate decisions cannot be informed by climate science alone!
- Because we cannot make systematic climate-economic-social experiments, the problem of finding
  accountable climate decisions cannot be tackled empirically, see "Formal methods as a surrogate
  for empirical evidences" in the Climate science and verified programming note

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- In the theory of vulnerability, the impact of decisions were encoded in State and possible
- Value predicates (what is safe, what is manageable) were encoded in harm and in measure
- To extend the theory to assist climate policy advice, we need to
- 1) model how climate decisions affect possible climate-economic-social evolutions
- 2) Given value predicates on evolutions, compute decisions that provably fulfill those predicates

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• We have started working on such an extension in 2011

- 2014: Sequential decision problems, dependent types and generic solutions
- 2017: Contributions to a computational theory of policy advice and avoidability

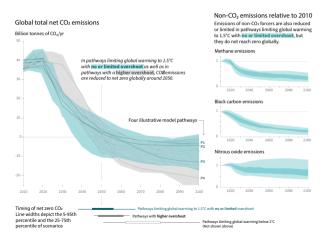
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• To motivate/explain the approach, we start by looking at a specific example

- The goal is to get an idea of the uncertainties that affect climate decision making and of ...
- ...how decision making can be accounted for in monadic systems
- The example is also an introduction to The impact of uncertainty on optimal emission policies

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• Global GHG emissions have to be reduced to negative by about 2050



IPCC Special Report - Global Warming of 1.5 °C, Oct. 2018

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• Too fast reductions may compromise the wealth of upcoming generations but ...

• ... they may promote a transition to societies that are more wealthy, safe and fair

Technologies that allow emission reductions at low costs may become available soon

• Rules and regulations may not be implemented or they may be implemented with delays

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 Because of these <u>uncertainties</u>, emission corridors like the one of the IPCC Special Report are useful but ... also raise a number of <u>questions</u>:

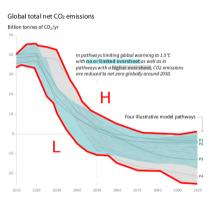
• How to make good plans for the next few decades?

Which plans are good under uncertainty?

• How safe is the corridor recommended by the IPCC Special Report?

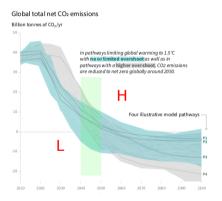
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• What are the odds of paths along the boundaries of the emissions corridor?



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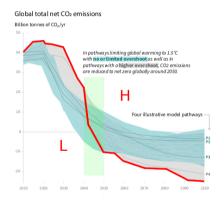
• If new technologies to reduce GHG emissions become available around 2050 ...



• ... how could optimal emission plans look like?

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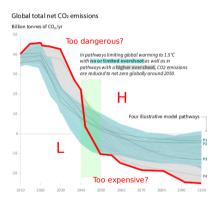
Minimizing costs requires delaying reductions until the technologies are available



• But is this an optimal emission plan? In which sense?

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• Are H emissions until 2040 perhaps too dangerous?



• Are lemissions after 2050 possibly too expensive?

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# Optimality, policies

- Studying these questions requires understanding a simple but fundamental idea
- When the evolution of a system is <u>uncertain</u>, the notion of an <u>optimal</u> <u>sequence</u> (plan, path) of <u>decisions</u> becomes <u>problematic</u>, no matter whether *F* is *List*, *Maybe*, *SP*, or something else
- This is because, under uncertainty, more than one evolution is possible, for example

$$possible x = nonDetTrj next 1 x$$

• How could a second decision possibly be optimal for all states in *nonDetFlow next 1 x*? These could be very different from each other!

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# Optimality, policies

#### Exercise 5.1

Not every decision can be applied in every state. Decisions (controls) that can be applied in a given state are said to be feasible for that state. Give an example of a simple control problem in which certain controls are not feasible. What could be the type of a feasible predicate?

#### Exercise 5.2

Even a two-steps decision plan could be unfeasible. Explain why.

#### Exercise 5.3

Under stochastic uncertainty, it is generally not a good idea to take decisions which are optimal for expected states. Explain why. Give an example in which this is in fact the worst that one can do!

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# Optimality, policies

- Taking (1 + n) optimal decisions from s requires finding one optimal decision for s and ...
- ... one for every possible state at decision step 2, 3, ... 1 + n
- In control theory, functions that map states to decisions are called policies (in economics contingency plans, decision rules, ...)
- Thus, taking 1 + n optimal decisions under uncertainty requires computing n optimal policies
- For finite state space X and finite control (decision) space Y, this means computing at most  $1 + n \cdot |Y|^{|X|}$  optimal decisions

#### Exercise 5.4

Explain the at most  $1 + n \cdot |Y|^{|X|}$  estimate.

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