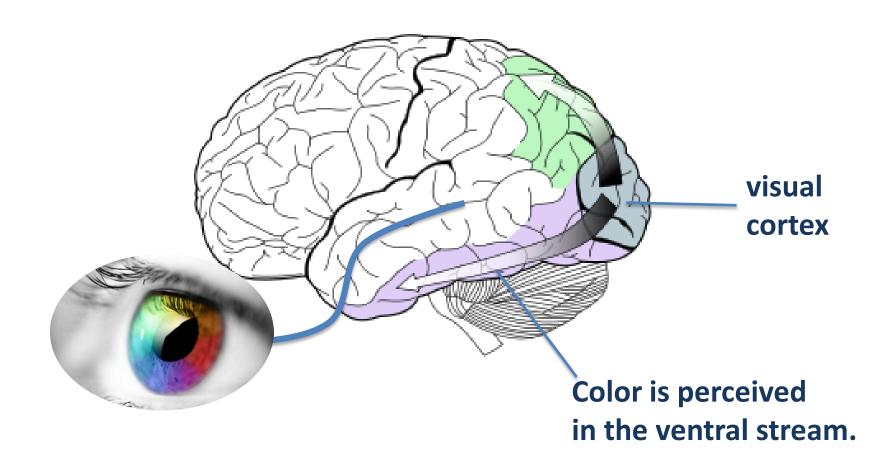
Color – an enormously complex topic.

Kosslyn (2006) Graph Design for the Eye and Mind

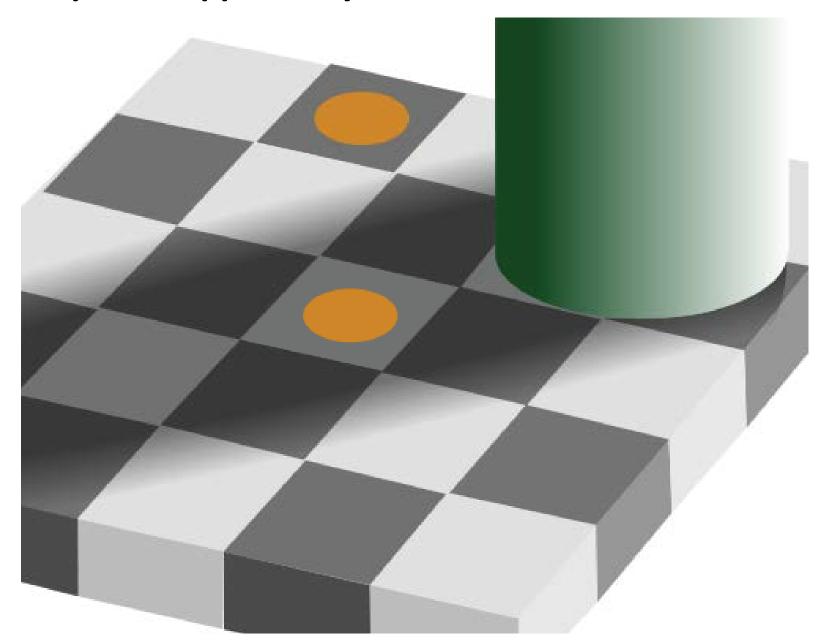
Murrell (2011) R Graphics, 2/e

Few (2012) Show Me the Numbers

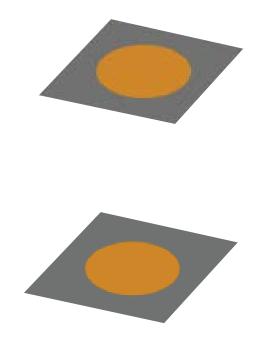
The eye collects, the nerves transmit, and perception occurs in the brain.



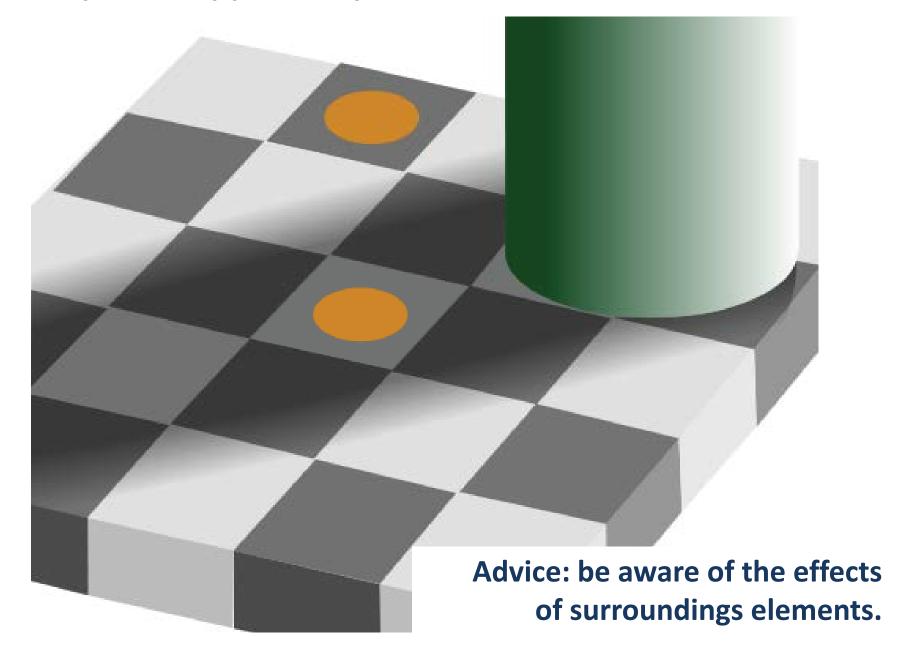
Perception happens in your brain.



Perception happens in your brain.

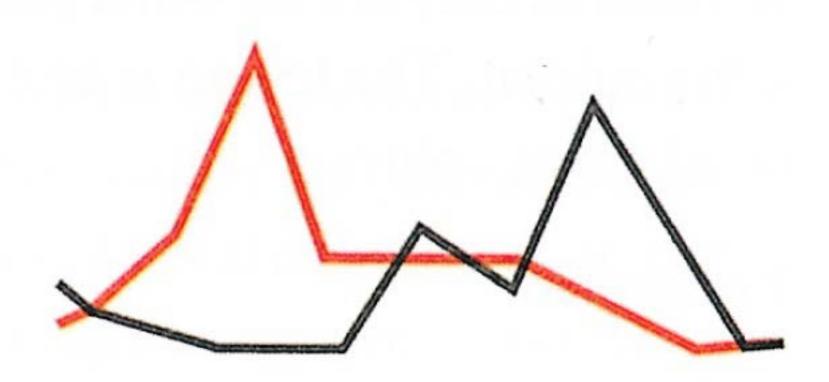


Perception happens in your brain.



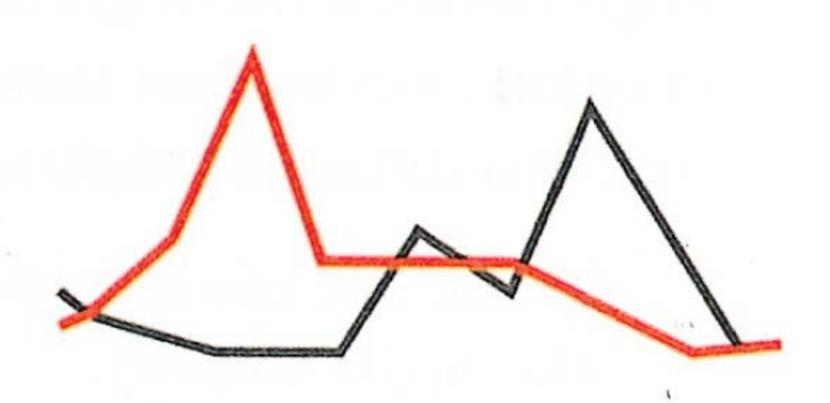
Warm colors "struggle" to be in the foreground a psychological stereo effect.

The red line "wants" to move to the foreground.



Advice: place warm colors in the foreground.

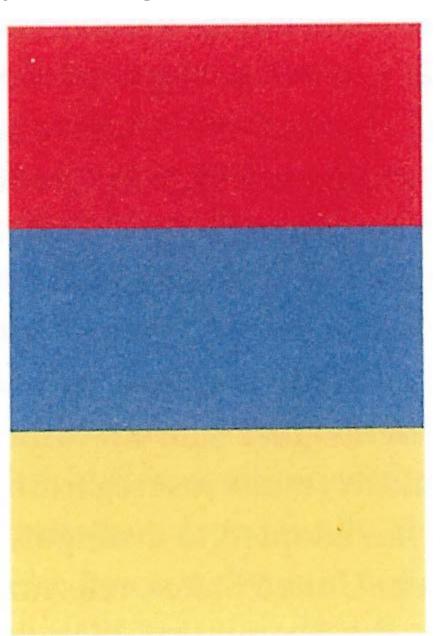
The effect disappears when the red line is in front.



Avoid using red and blue in adjacent regions.

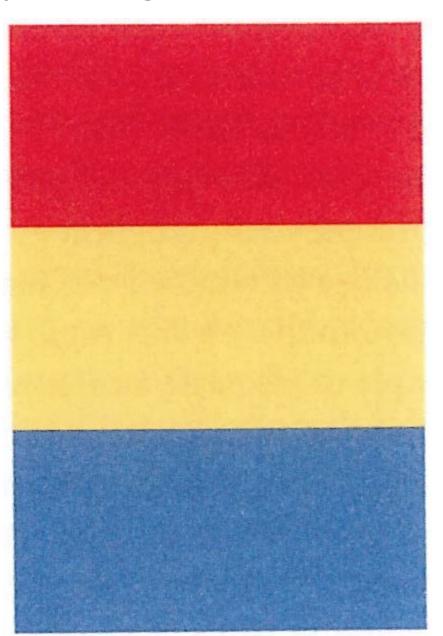
The lens of the eye cannot properly focus on two very different hues (wavelengths).

The red and blue regions will appear to shimmer.

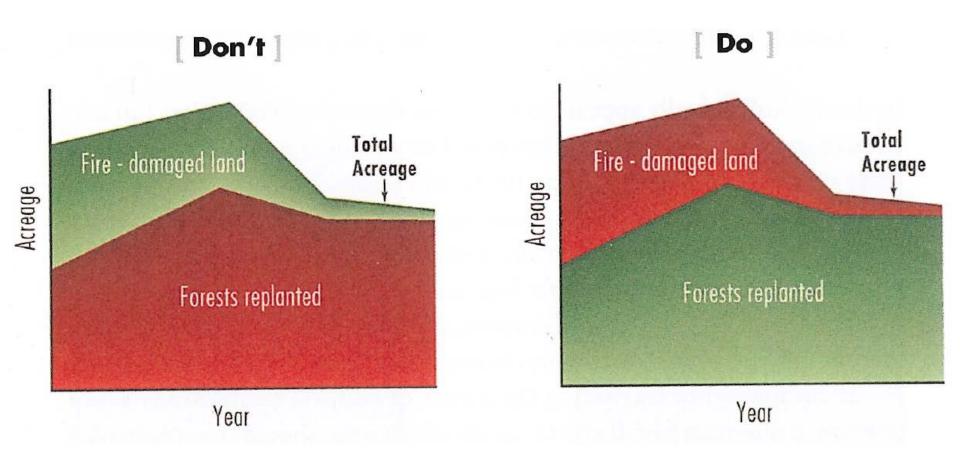


Avoid using red and blue in adjacent regions.

Separating the two hues reduces the perceptual difficulty.



Respect compatibility and conventions of color.



Respect compatibility and conventions of color.

...but be aware of differences between cultures or subcultures.

For example, green means:

- "safe" for process engineers
- "infected" for health workers
- "profitable" for finance managers

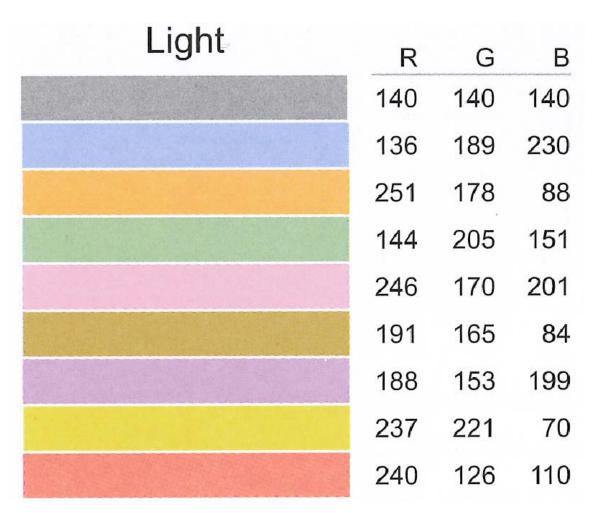
Test your color choices with people who represent your audience.

In the US, the concepts most often associated with red and blue are...

trust
security
high quality
high technology
reliability/dependability

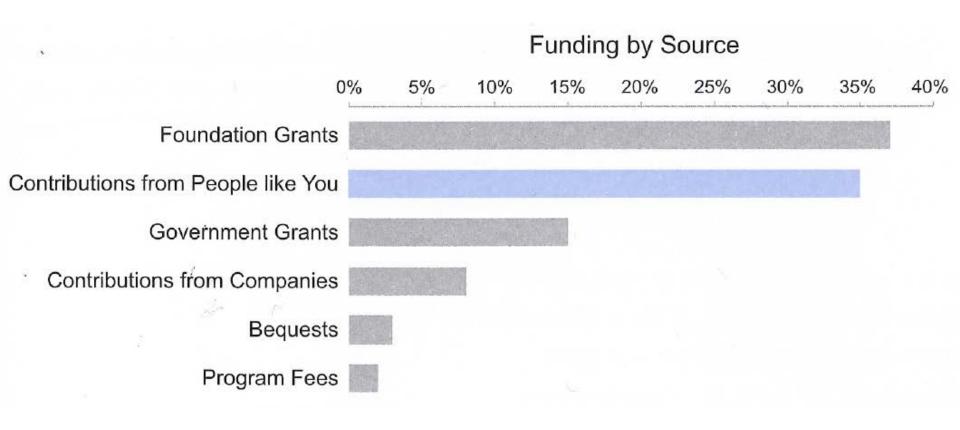
speed
cheap/inexpensive
fear/terror
fun

Stephen Few recommends three palettes – and gives us the RGB codes for the colors.

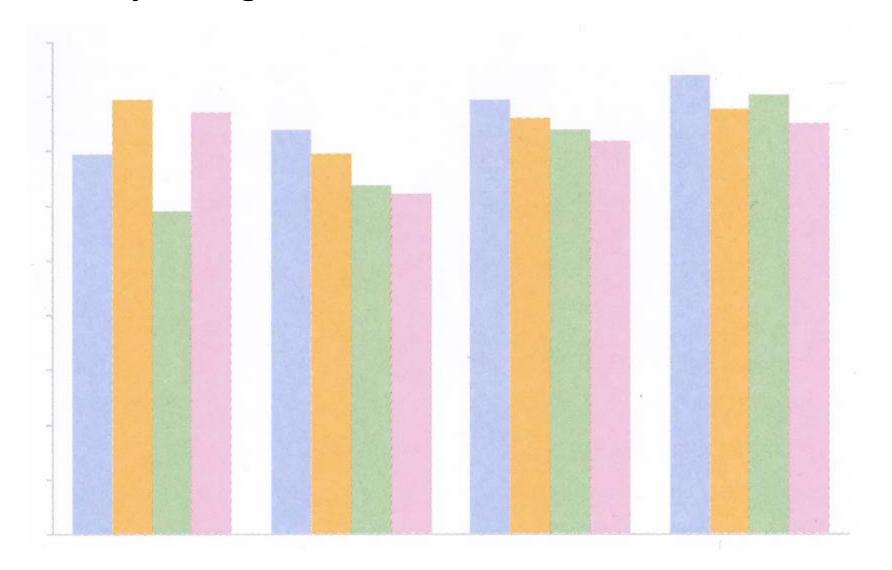


For large data-encoding objects such as bars and boxes.

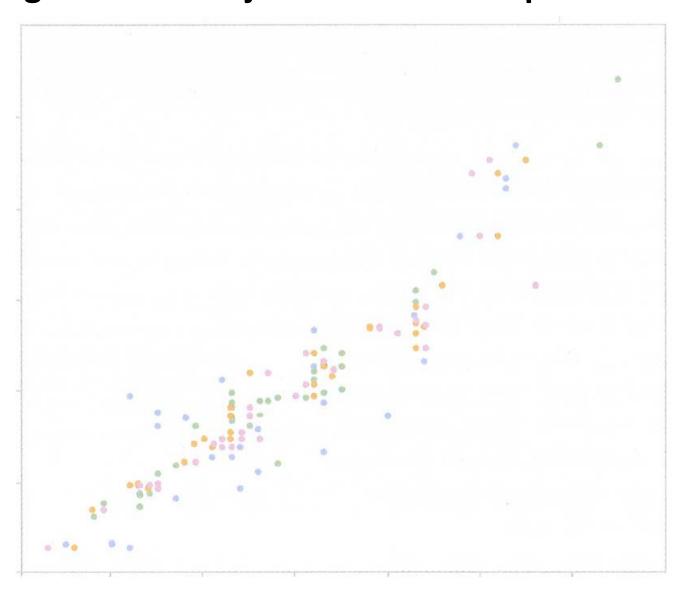
This graph uses contrast effectively to highlight the important information.



A "light" palette allows us to easily distinguish bars...



... but a light palette does not help us distinguish small objects such as data points.



Use a medium palette for small data-encoding objects such as points and lines.

Medium	R	G	В
	77	77	77
	93	165	218
	250	164	58
	96	189	104
	241	124	176
	178	145	47
	178	118	178
	222	207	63
	241	88	84

Use a dark palette to highlight a particular item.

Dark & Bright	R	G	В
	0	0	0
	38	93	171
	223	92	36
	5	151	72
	229	18	111
	157	114	42
	123	58	150
	199	180	46
	203	32	39

Perception – variation in discriminating color.

"normal" color vision green-blindness (deuteranopia) blue-blindness (tritanopia) red-blindness (protanopia)

Perception – variation in discriminating color.

blue-blindness (tritanopia)

"normal" color vision green-blindness (deuteranopia) **Color vision deficiency affects** the ability of your audience to discriminate by color.

red-blindness (protanopia)

Perception – variation in discriminating color.

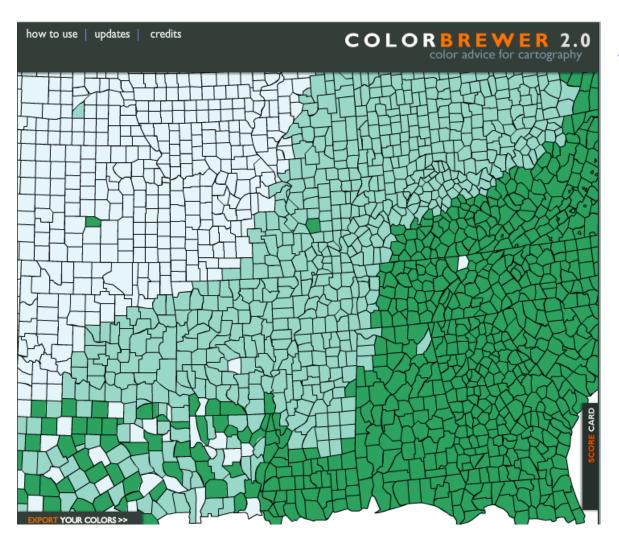


"normal"



red-variant

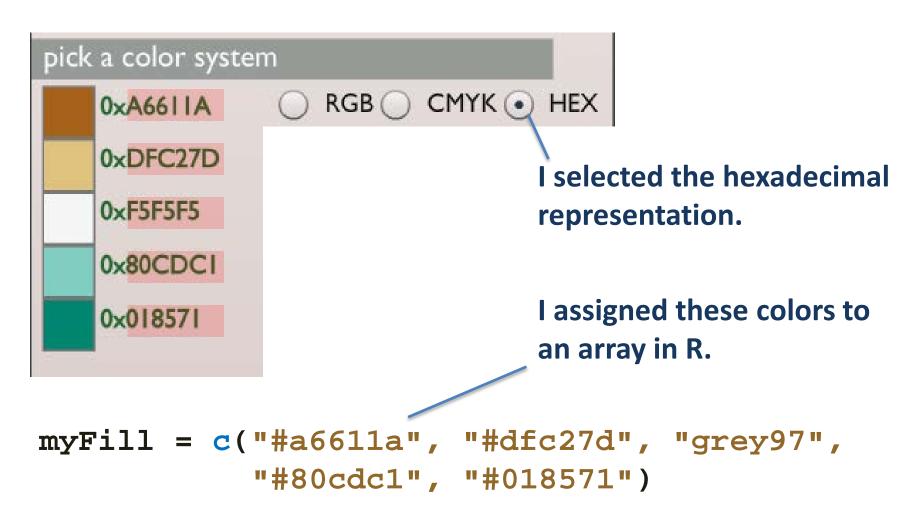
Selecting color palettes – use the Color Brewer website.



Color Brewer

diverging palette sequential palette color-vision-deficient safe color IDs

Selecting a divergent color series from the Color Brewer website.



The border around the bars are the same hues except for the central gray border.

```
"grey97"

"grey75"
```

The RColorBrewer package codes the colors for you.

```
library(RColorBrewer)

palette <- brewer.pal(5, "BrBG")</pre>
```

Creates a vector of color codes

Number of colors

The RColorBrewer palette name

Create your own names for the colors you use regularly

```
library(RColorBrewer)

palette <- brewer.pal(5, "BrBG")

darkBr <- palette[1]
lightBr <- palette[2]
neutral <- palette[3]
lightBG <- palette[4]
darkBG <- palette[5]</pre>
```

your own color variables

```
Use your color names for fill or color arguments in ggplot
```

```
library(RColorBrewer)
palette <- brewer.pal(5, "BrBG")</pre>
darkBr <- palette[1]</pre>
lightBr <- palette[2]</pre>
neutral <- palette[3]</pre>
lightBG <- palette[4]</pre>
darkBG <- palette[5]</pre>
```

```
myFill = c(
  darkBr, lightBr, neutral, lightBG, darkBG)
```

```
# purple-green (divergent)
PRGn <- brewer.pal(6, "PRGn")</pre>
  darkPR <- PRGn[1]
  medPR <- PRGn[2]
  lightPR <- PRGn[3]</pre>
  lightGn <- PRGn[4]</pre>
  medGn <- PRGn[5]
  darkGn <- PRGn[6]</pre>
# grays
Grays <- brewer.pal(6, "Greys")</pre>
  gray1 <- Grays[1]</pre>
  gray2 <- Grays[2]</pre>
  gray3 <- Grays[3]</pre>
  gray4 <- Grays[4]
  gray5 <- Grays[5]</pre>
  gray6 <- Grays[6]</pre>
```

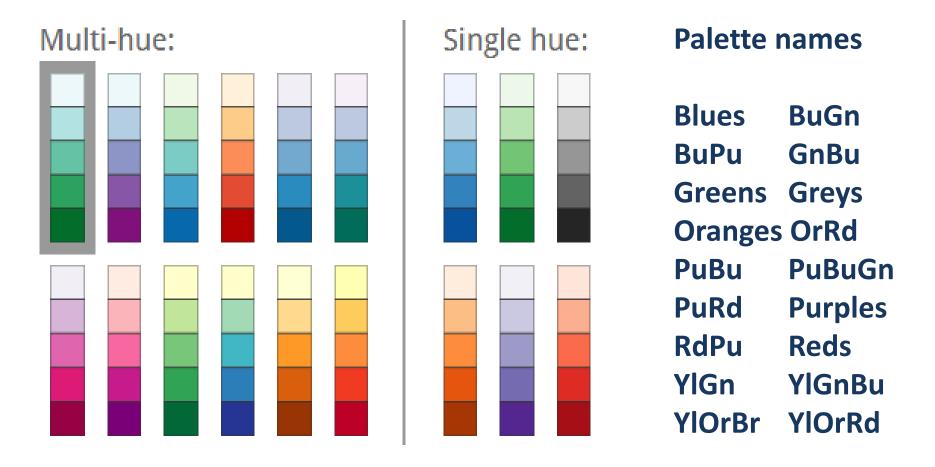
The RColorBrewer palette name

Number of data classes.

Different palettes have different upper limits.

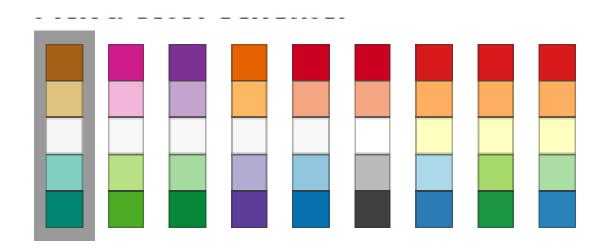
?RColorBrewer in your Console to see the names and the limits (after installing the package and loading it of course)

Sequential palettes in RColorBrewer



link to Color Brewer website

Diverging palettes

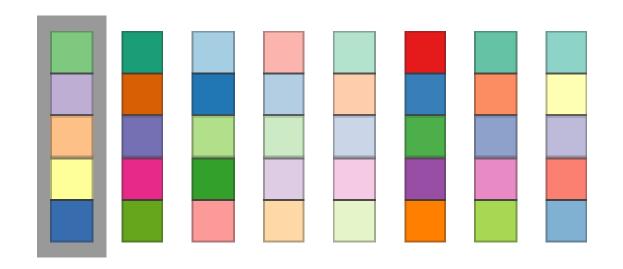


Palette names

BrBG PiYG
PRGn PuOr
RdBu RdGy
RdYlBu RdYlGn
Spectral

<u>link to Color Brewer</u> website

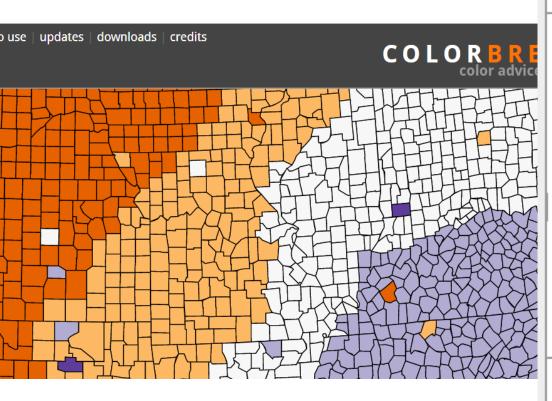
Qualitative palettes



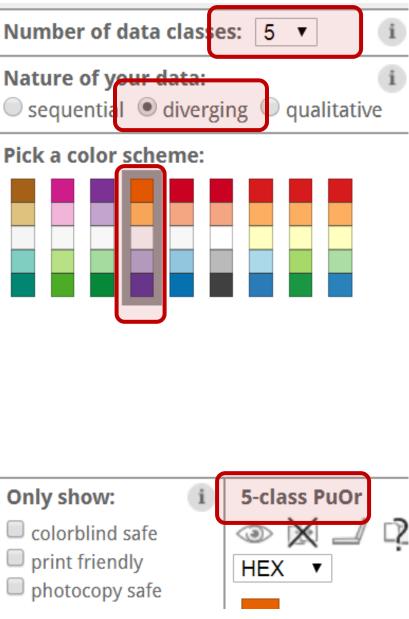
Palette names

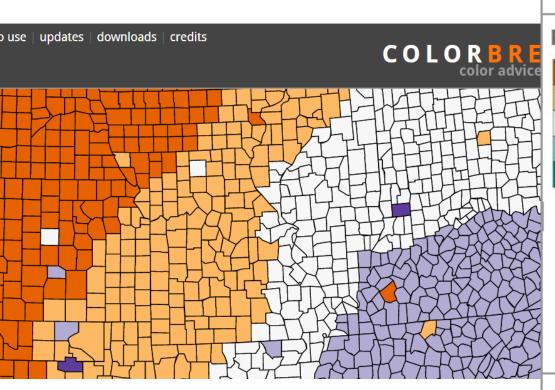
Accent Dark2
Paired Pastel1
Pastel2 Set1
Set2 Set3

<u>link to Color Brewer</u> website



link to Color Brewer website



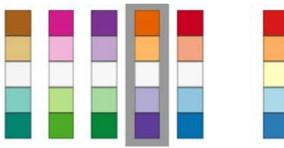


Number of data classes: 5 ▼

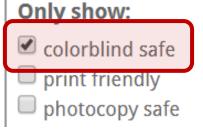
Nature of your data:

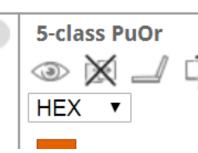
sequential odiverging qualitative

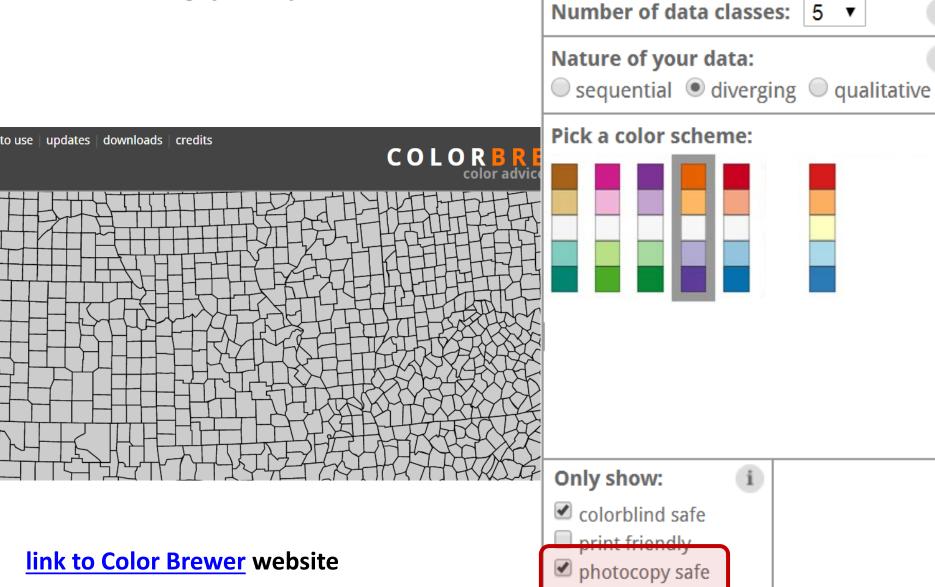
Pick a color scheme:

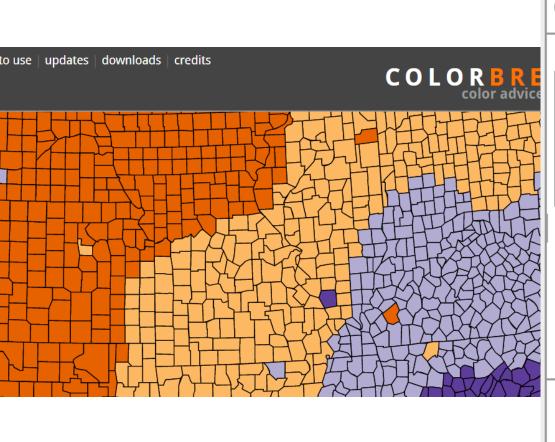


link to Color Brewer website

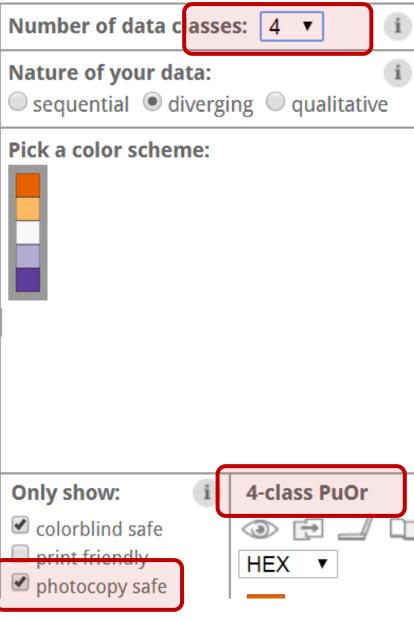








link to Color Brewer website



Other R functions and packages for managing color.

convertcolor() for conversions between different color spaces

RGB, CMYK, HSL, hexadecimal, 0-255

colorspace package for creating colors in a variety of color spaces

munsell package for HCV (hue/chroma/value) specification

dichromat palettes accounting for color vision deficiencies

built-in palettes rainbow(), heat.colors(), terrain.colors(), topo.colors(),

cm.colors(), gray.colors()