

Service Mesh Introduction



Tetrate

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Agenda

- Why Service Mesh? What is the Problem?
- What Service Mesh provides?
- What is Service Mesh
- Istio & Envoy Introduction



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Why Service Mesh?

The Problem

IT's shift to a modern distributed architecture has left enterprises unable to **connect, monitor, manage, or secure** their services in a consistent way.

Modern distributed architecture



container based services
deployed into dynamic environments
composed via the network

Service Mesh is the Solution

The goal of a service mesh is to move the functionality required to connect, monitor, manage, and secure service communication out of the application, so application developers don't need to worry about it.

- Consistency across the fleet
- Centralized control
- Fast to change (update config to affect change, not redeploy)

Connect

Get the network out of the application.

- Service Discovery(across multiple clusters, on BMs, on VMs)
- Resiliency
 - retry, outlier detection, circuit breaking, timeouts, etc.
- (Client Side) Load Balancing

Monitor

Understand what's actually happening in your deployment.

- Metrics
- Logs
- Tracing
- Topology

Manage

Control which requests are allowed and how & where they flow.

- Fine-grained traffic control
 - L7, not L4!
 - Route by headers, destination or source ID, etc

Secure

Elevate security out of the network.

- (L7) Workload Identity
 - IP:port is not an identity
 - Reachability != Authorization
- Service-to-Service Authentication and Authorization

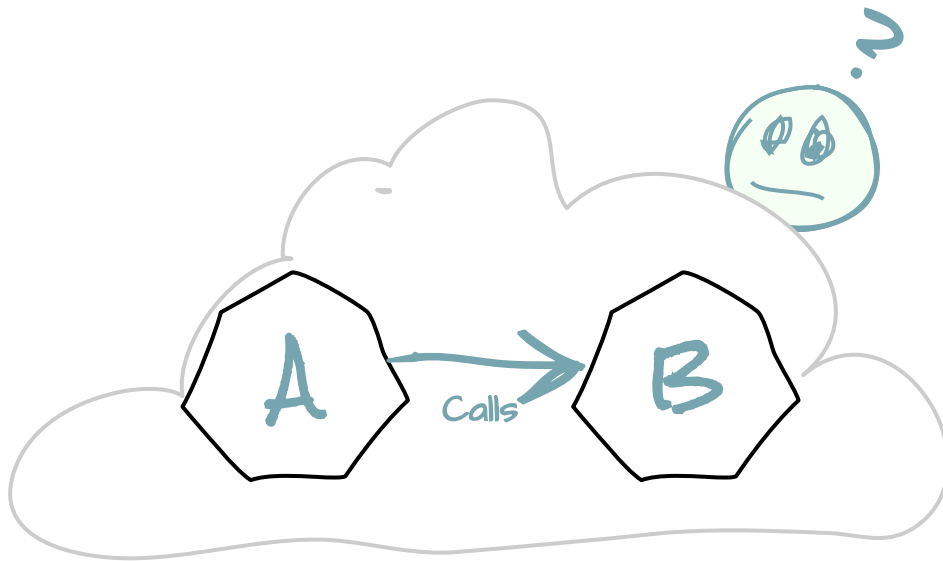


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Basics of Istio

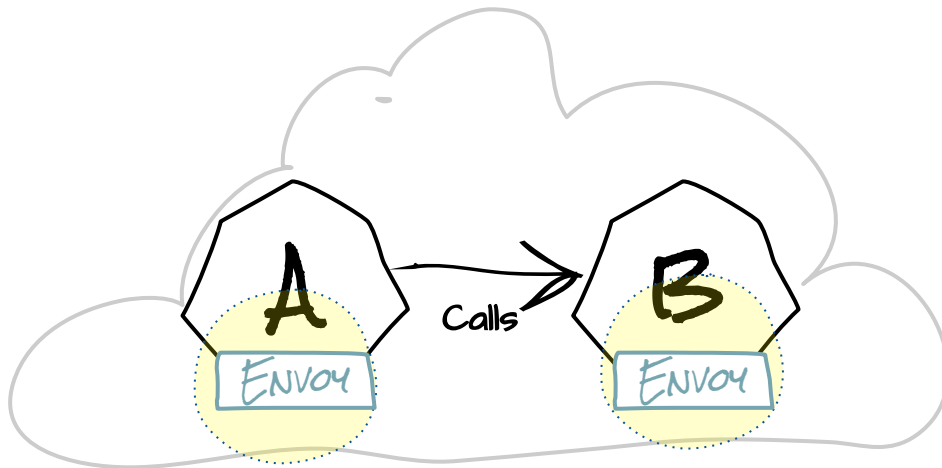
How Istio Works

A story as old as time: Service A meets Service B.

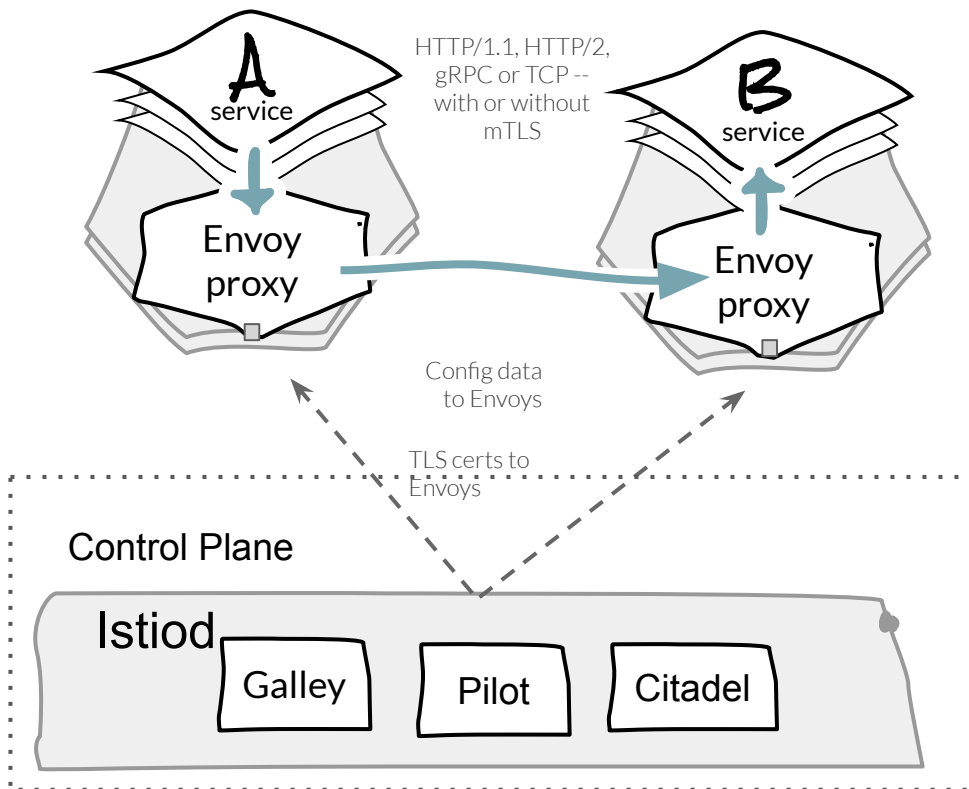


How Istio Works

Deploy a proxy (Envoy) beside your application (“sidecar deployment”).



Istio Architecture



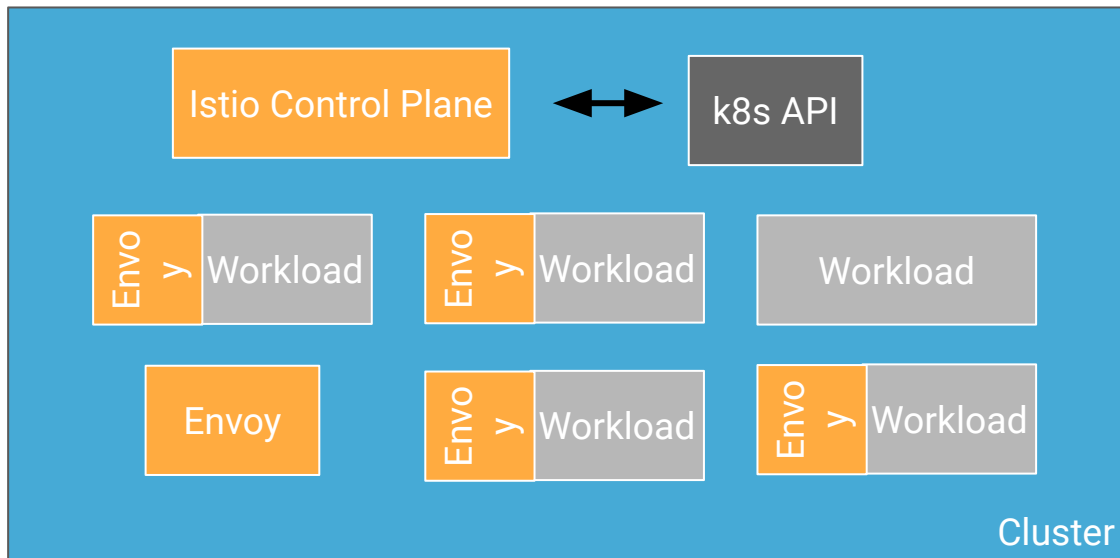
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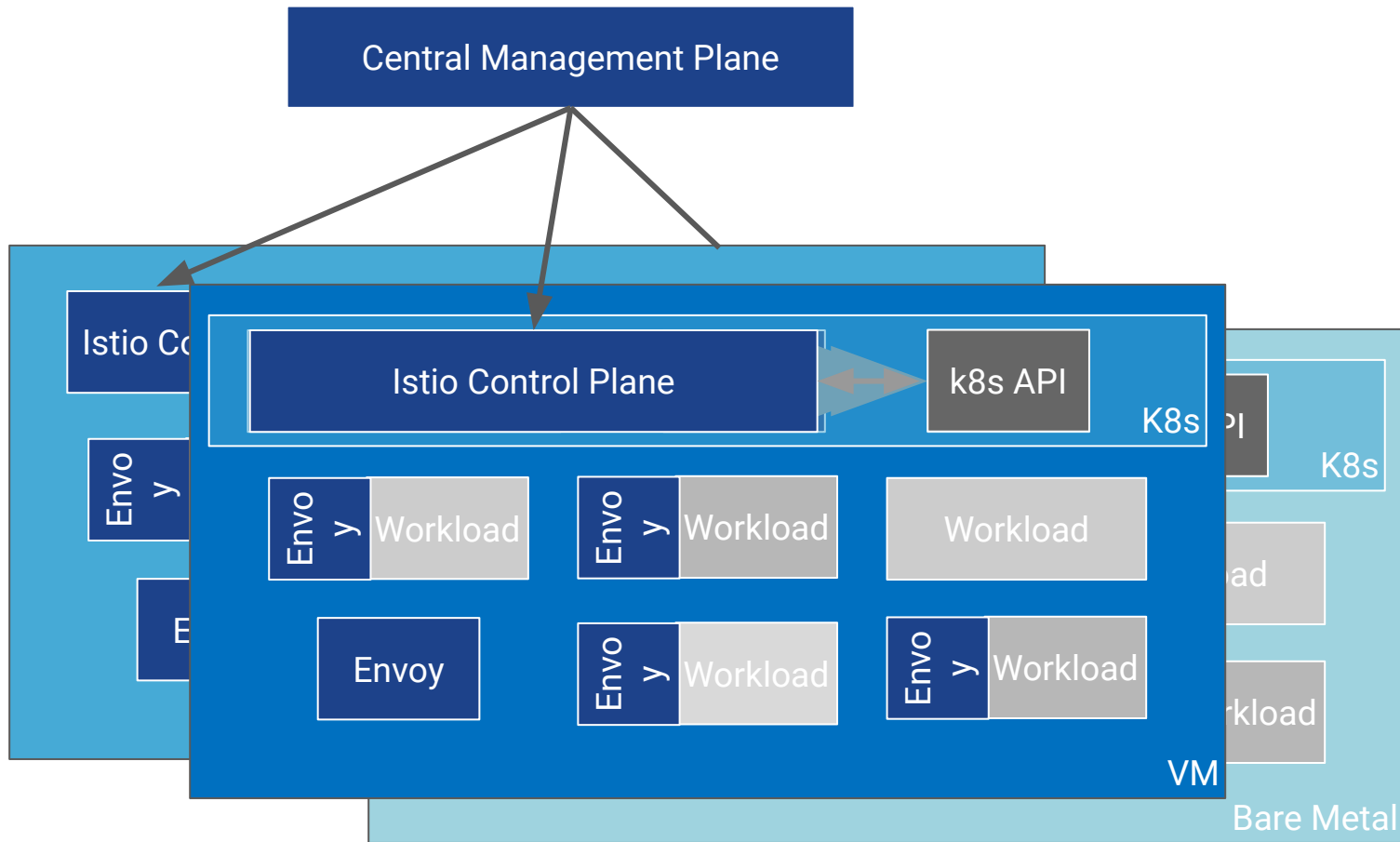
Pilot – Control plane to configure and push service communication policies.

CITADEL – Service-to-service auth[n,z] using mutual TLS, with built-in identity and credential management.

GALLEY – Configuration validation, distribution

ENVOY – Network proxy to intercept communication and apply policies.

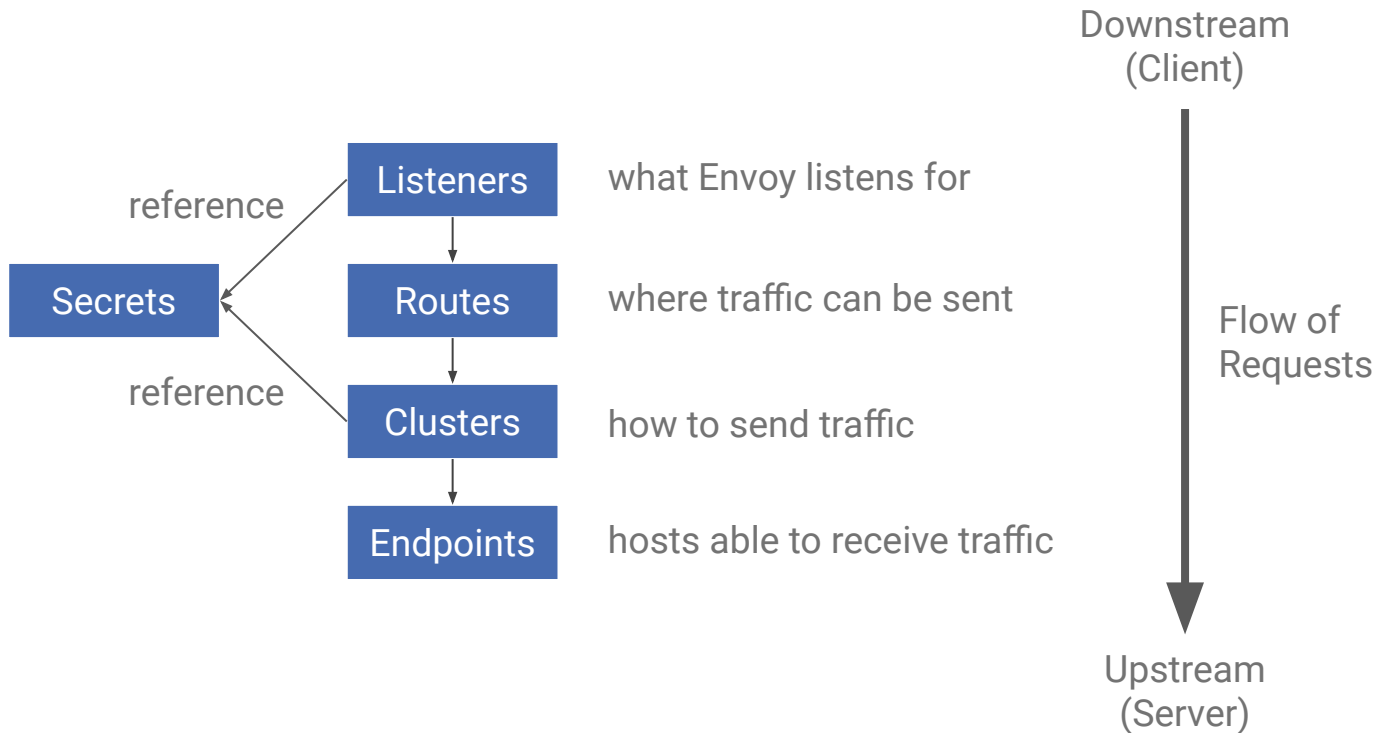




Envoy Proxy - Programmability

- Configured with Discovery Services
 - Collectively “xDS APIs”
 - Listener (LDS)
 - Route (RDS)
 - Cluster (CDS)
 - Endpoint (EDS)
 - Secret (SDS)
 - *Aggregated Discovery Service (ADS)* for delivering the data for each xDS API over a single pipe => ordered configuration delivery
- Push based model
 - As Pilot’s internal model changes, it computes affected Envoys and pushes updated config to them
 - Bootstrap config cannot be overridden by push

Envoy Proxy - Conceptual Configuration Model



References:

- <https://istio.io/>
- <https://www.envoyproxy.io/>
- <https://www.tetrade.io/resources/>



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Thank You!!!