



YERSINIA

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ANOTHER TOOL?

- ▶ For one, it's fun :)
- ▶ The big picture of working towards dissertation is that I plan to do something related to BGP and IPv6 insecurities
- ▶ Much of what we built the newer standards on reflects small tweaks in the old stuff, leaving problems behind
- ▶ These tools are good for a pen tester to know about and understand how to use
 - ▶ Also get's me thinking about methods of compromise or mitigations that may help me write my dissertation

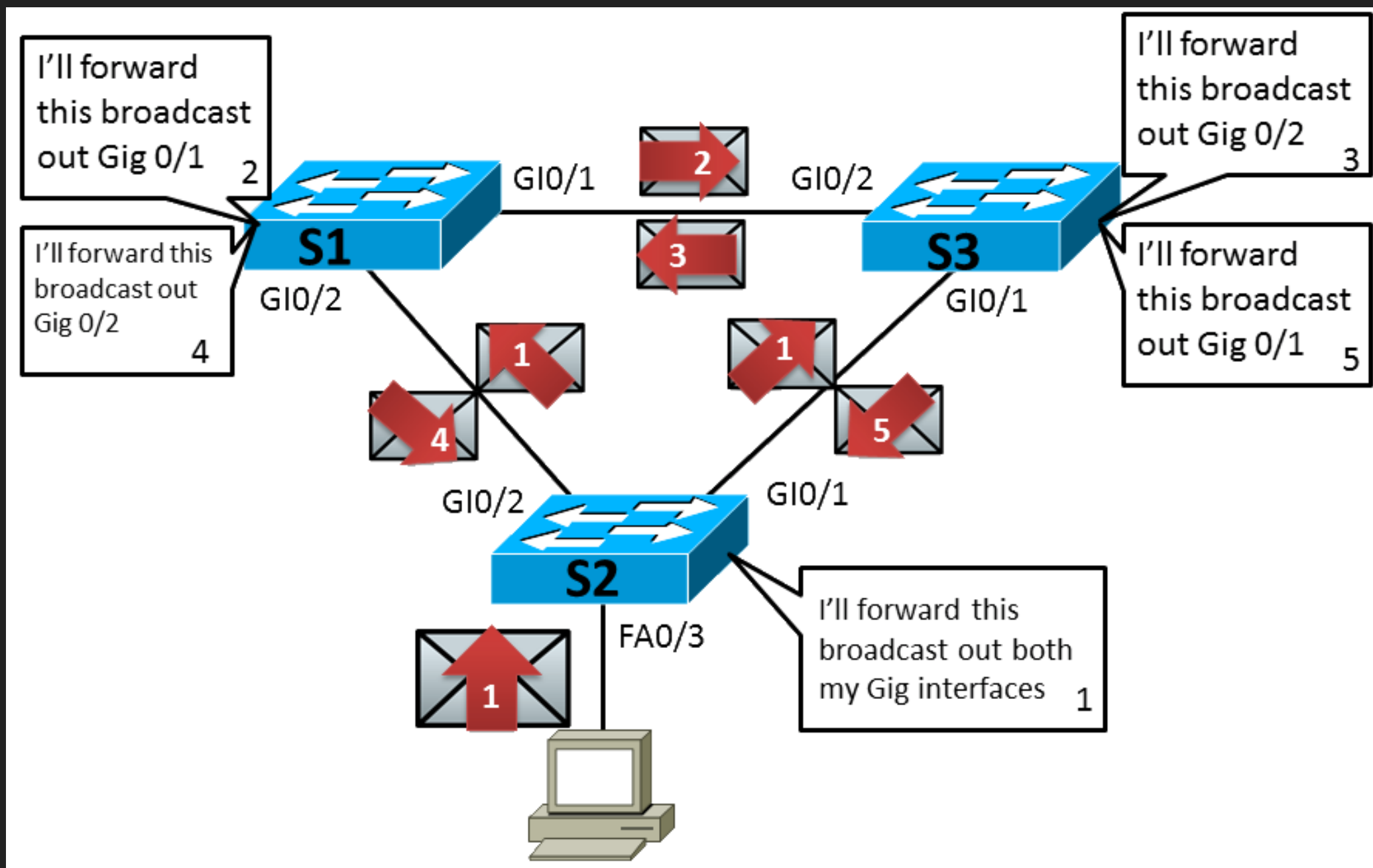
LAYER 2, ROUND 2

- ▶ As you know, there's tons of problems in layer 2 of OSI
- ▶ ARP, Spanning Tree (STP), Cisco Discovery (CDP), 802.1X, etc. have no auth. or people rarely configure it
- ▶ The end result is complete pwnage from a network standpoint in availability and confidentiality
- ▶ Same as before, this stuff is often turned on out of the box, configured out of necessity, and the users are blind to it

SPANNING TREE PROTOCOL (STP)

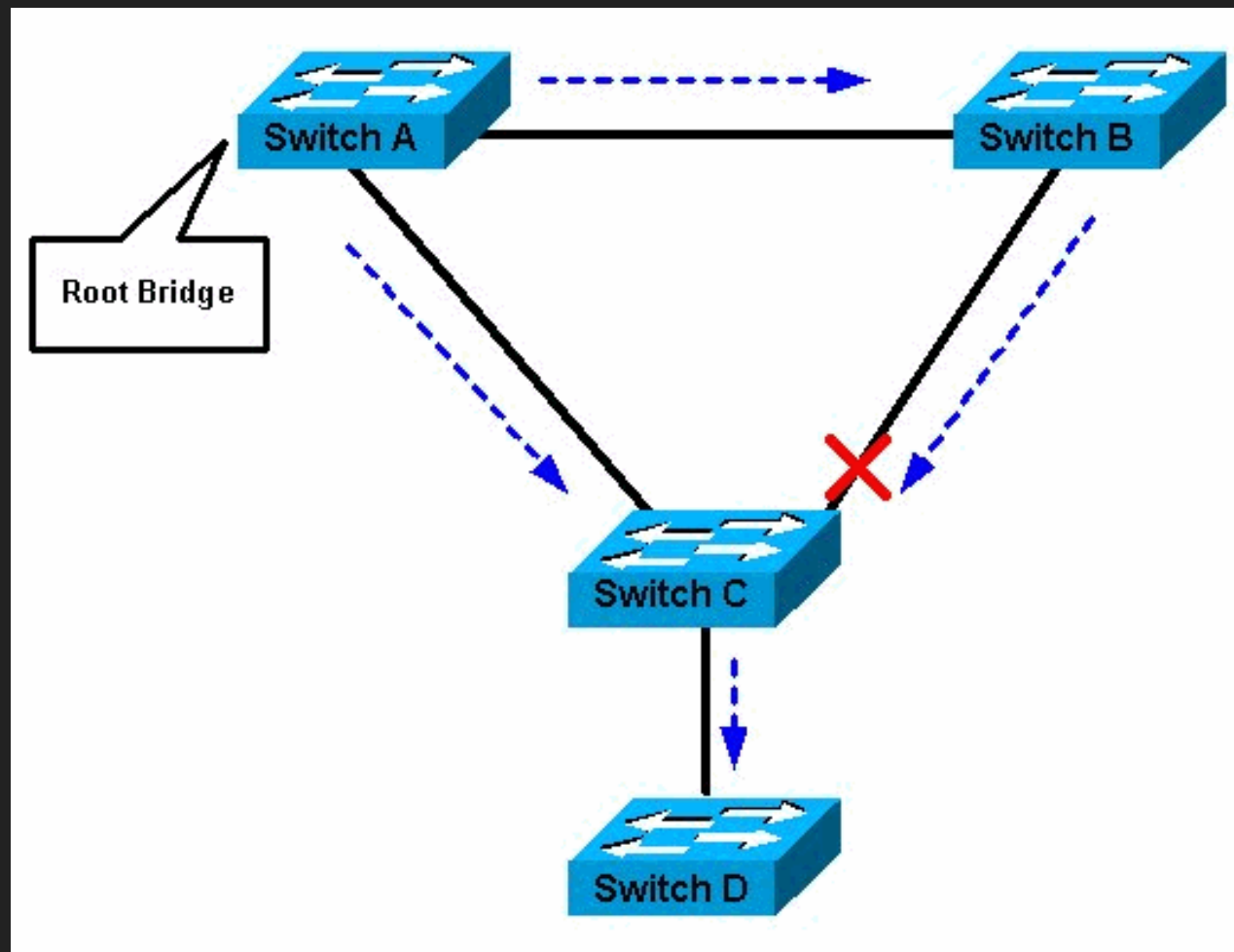
- ▶ In a switched network, all ports are typically on the same broadcast domain
 - ▶ When one host sends out a broadcast, every other port forwards it on (it'll never go back out the incoming port)
- ▶ STP helps prevent broadcast storms in a redundantly switched network
- ▶ If a broadcast storm is introduced, you effectively will get a DoS type situation...users don't like this

BROADCAST STORM



STP

- ▶ Root Bridge knows about all of the network links
- ▶ Intelligently shut down links that will allow for a loop (BPDU packets)
- ▶ Priority + MAC



TAKING OVER THE ROOT BRIDGE

- ▶ This is super disruptive, but legit (probably don't do this on a penetration test)
- ▶ Yersinia can send BPDUs every 2 seconds
 - ▶ LAN will take them at face value
 - ▶ STP is too trusty, stateless, poor auth. support
- ▶ Same priority + lower MAC = new root bridge

YERSINIA

DEMO

WHERE DO WE GO FROM HERE?

- ▶ Well, you're root now, so send BPDUs to shut down all links and nobody can get online
- ▶ Give the root back to the original and take it again
 - ▶ Rinse and repeat, consumes lots of CPU, eventual DoS