CONTRASTIVE POST-TRAINING LARGE LANGUAGE MODELS ON DATA CURRICULUM

Canwen Xu¹*, Corby Rosset²*, Luciano Del Corro², Shweti Mahajan², Julian McAuley¹, Jennifer Neville², Ahmed Hassan Awadallah², Nikhil Rao²

¹University of California, San Diego, ²Microsoft Corporation

ABSTRACT

Alignment serves as an important step to steer large language models (LLMs) towards human preferences. In this paper, we explore contrastive post-training techniques for alignment by automatically constructing preference pairs from multiple models of varying strengths (e.g., InstructGPT, ChatGPT and GPT-4). We carefully compare the contrastive techniques of SLiC and DPO to SFT baselines and find that DPO provides a step-function improvement even after continueing SFT saturates. We also explore a data curriculum learning scheme for contrastive post-training, which starts by learning from "easier" pairs and transitioning to "harder" ones, which further improves alignment. Finally, we scale up our experiments to train with more data and larger models like Orca. Remarkably, contrastive post-training further improves the performance of Orca, already a state-of-the-art instruction learning model tuned with GPT-4 outputs, to exceed that of ChatGPT.

1 Introduction

The rapid evolution of Large Language Models (LLMs) has ushered in a new era of natural language processing capabilities. These models, when scaled to billions of parameters and pretrained over trillions of text tokens, demonstrate unprecedented proficiency in a wide array of tasks (Brown et al., 2020; Chowdhery et al., 2022). Various *post-training* procedures like supervised instruction tuning and Reinforcement Learning from Human Feedback (RLHF) fine-tune pretrained LLMs to better align with human expectations and preferences (Ouyang et al., 2022; OpenAI, 2023; Touvron et al., 2023a). This additional alignment procedure is crucial, because the pretraining objective of essentially predicting the next token in a text sequence is known to produce LLMs whose outputs are at times incorrect, irrelevant, or unsafe (Bai et al., 2022a).

Traditionally, these post-training techniques rely on human preference annotations to inform an LLM which behaviors it ought to adopt in the scenario at hand. For instance, RLHF fits a reward model on these preference pairs, against which a LLM policy is then optimized (Ziegler et al., 2019; Bai et al., 2022a; Touvron et al., 2023b). However, such human feedback is expensive to obtain and often noisy (Stiennon et al., 2020; Ouyang et al., 2022; Bai et al., 2022a).

To align an LLM without human feedback, other methods such as Reinforcement Learning from AI Feedback (RLAIF) harvest preference signals via automatic feedback from another LLM (Lee et al., 2023; Bai et al., 2022b). However, studies have found AI feedback has a low agreement rate with humans (Perez et al., 2022; Casper et al., 2023b; Lee et al., 2021). Also, these methods suffer from the same drawbacks as RLHF, such as reward hacking (Skalse et al., 2022).

Recently, certain *contrastive post-training* techniques such as Sequence Likelihood Calibration (SLiC) and Direct Preference Optimization (DPO) offer enticing alternatives to RLHF (Zhao et al., 2023b;a). For instance, DPO is proven to optimize the same objective as RLHF. But instead of optimizing against a reward model, it works by increasing the LLM's relative probability of generating the preferred output over the unfavorable one — making it much simpler to implement (Rafailov et al., 2023). The difference between the post-training methods is illustrated in Figure 1.

 $^{^{1}}$ {cxu,jmcauley}@ucsd.edu, 2 {corbyrosset,ldelcorro,shmahaj}@microsoft.com

²{jenneville,ahmed.awadallah,nikhilrao}@microsoft.com

^{*}Equal contribution. Work done during Canwen's internship at Microsoft Research.

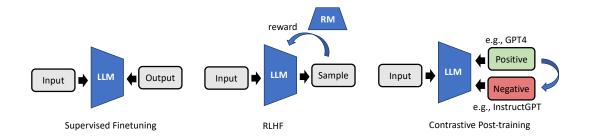


Figure 1: Difference betwen SFT, RLHF, and contrastive post-training. For SFT, the model optimizes the negative log-likelihood for the next token. RLHF samples an output from the LLM and use a reward model to provide feedback for PPO to update the LLM. For contrastive post-training, a contrastive loss is used to steer the model towards preferred outputs.

In this work, we study what we believe is a strong connection between *contrastive post-training* and RLAIF: one can employ LLMs to automatically generate preference pairs which can then be optimized directly via contrastive objectives like DPO. However, without feedback from human annotations, LLM-feedback, or a reward model to distinguish them, the key question becomes how to automatically construct pairs that 1) contain meaningful directional signal on a per-example basis and 2) in aggregate adhere to the values and principles that humans expect.

This paper explores a simple yet effective answer to this question: contrast outputs from LLMs of varying sizes and capabilities, as motivated in Table 1. We automatically construct training pairs of responses generated from InstructGPT (Ouyang et al., 2022), ChatGPT, and GPT-4 (OpenAI, 2023) as demonstrations of desirable and undesirable behaviors. We believe this choice provides a solid foundation to better understand the efficacy of various contrastive training techniques when it comes to "bridging the gap" between stronger and weaker models. On a more general level, we wish to apply our findings to improve model dis-

Table 1: The win rates of GPT models against each other on the official Alpaca Eval leaderboard motivate our automatic pair construction.

Model	vs.	Win Rate
GPT-4	InstructGPT	95.3%
GPT-4	ChatGPT	83.5%
ChatGPT	InstructGPT	89.4%

tillation (Hinton et al., 2015), i.e., preserve the quality of larger, more capable models in a smaller target model which is cheaper and faster to deploy at scale, as explored in many recent works (Chiang et al., 2023; Xu et al., 2023b; Geng et al., 2023).

We show through carefully crafted experiments that contrastive post-training techniques maintain a step-function advantage over continuous supervised fine-tuning, which holds even at larger scales of models and training examples. For example, a key result of our study is that enhancing Orca (Mukherjee et al., 2023) — already a state-of-the-art instruction learning model — with DPO over pairs of GPT4-vs-InstructGPT is more beneficial than additional supervised fine-tuning on only the GPT-4 outputs, all else being equal. In fact, the contrastive fine-tuning of Orca is preferred 55%-45% against ChatGPT in head-to-head comparison on the Alpaca Eval benchmark.

Additionally, we structure how and when the model is exposed to various types of pairs in the style of curriculum learning (Bengio et al., 2009; Soviany et al., 2022). We discover that reordering the training data to start from "easy pairs" and warm up to "harder pairs" leads to considerable performance improvements.

To summarize, our contributions are as follows:

- 1. We propose a new automatic setting for contrastive post-training that improves performance of LLMs without human-, AI-, or reward model-feedback.
- 2. We explore several curriculums for SFT and DPO. We discover that performance of DPO can be further improved by simply reordering the data.

3. We verify the effectiveness of our approach holds on scaled-up experiments on a state-of-the-art instruction-following model Orca.

2 RELATED WORKS

Improving downstream performance of Large Language Models (LLMs) and aligning them with user preference and designed intents are important to deployment and applications. This can be achieved by fine-tuning these models on responses written by humans or generated with humanwritten labels and templates. Previous works have applied supervised fine-tuning (SFT) on both instruction data (Sanh et al., 2022; Wei et al., 2022; Chung et al., 2022; Taori et al., 2023; Peng et al., 2023) and dialogue data (Chiang et al., 2023; Xu et al., 2023b; Geng et al., 2023). Although SFT can successfully adapt an LLM to instruction learning or chatting, the model can be further improved by post-training (Ouyang et al., 2022) to meet human preference. A straightforward solution to optimize the human preference is to use reinforcement learning. Reinforcement Learning with Human Feedback (RLHF, Ziegler et al., 2019) first trains a Bradley-Terry reward model (Bradley & Terry, 1952) on human-labeled preference pairs. Then, it samples output from the model and scores the output with the reward model. A reinforcement learning algorithm, such as Proximal Policy Optimization (PPO, Schulman et al., 2017) is used to optimize the language model for better rewards. RLHF has seen successful applications in downstream tasks (Kreutzer et al., 2018; Stiennon et al., 2020). However, RLHF methods are infamous for their instability, inefficiency, reward misgeneralization and hacking (Casper et al., 2023a; Skalse et al., 2022).

Recently, there are studies proposing methods for post-training without reinforcement learning. These methods optimize human preference with human-labeled contrastive pairs. FeedMe (OpenAI, 2022) samples model output multiple times and fine-tunes on the best response picked by human labelers. Sequence Likelihood Calibration (SLiC, Zhao et al., 2023b;a) uses a contrastive sequence calibration loss to steer the LM towards desired output. Rank responses to align human feedback (RRHF, Yuan et al., 2023) adds a ranking loss to the SFT loss. The ranking loss promotes responses based on preference ranked by humans or a reward model. Direct Preference Optimization (DPO, Rafailov et al., 2023) optimizes language models by contrasting it against a reference model on preference data. Rafailov et al. (2023) also provide a theoretical analysis that the DPO is optimizing the same objective as RLHF, but in a more efficient and stable manner. In our paper, we conduct empirical studies to compare offline post-training methods, RLHF, SLiC and DPO, in terms of performance and efficiency.

Human preference is expensive to collect thus difficult to scale up. Recently, there have been attempts to automate post-training by replacing the human preference data with model-generated feedback. Self-distillation with feedback (SDF, Xu et al., 2023b) samples multiple outputs from the model and prompts ChatGPT to pick the best response for fine-tuning the model. RL from AI Feedback (RLAIF, Lee et al., 2023) uses an off-the-shelf LLM to replace human labels in the standard RLHF. Following that, reinforcement learning from contrast distillation (RLCD, Yang et al., 2023) constructs model-generated contrastive pairs by prompting an off-the-shelf LLM to act differently on certain properties, e.g., harmlessness and helpfulness. Different from these works, our approach is an offline algorithm, which does not require time-consuming sampling during training. Our approach does not require training a reward model and can be easily scaled up.

3 Preliminaries

Reinforcement Learning from Human Feedback (RLHF) To optimize the human preference with reinforcement learning, we need to first train a reward model $r_{\tau}(y|x)$ that outputs a reward for a given output y. When training the target model, RLHF (Ziegler et al., 2019) uses a reinforcement learning algorithm (usually PPO, Schulman et al., 2017) to optimize the reward of a sampled output y from the target model P_{θ} . To regularize the optimization and prevent model degeneration, a KL penalty term between the sequences of distributions over tokens of the target model and a reference model (e.g., SFT model) is added to the reward (Korbak et al., 2022). This prevents the RL policy from deviating substantially away from the reference model, which often leads to incoherent text output (Ziegler et al., 2019).

Sequence Likelihood Calibration (SLiC) In contrast to RLHF, SLiC can exploit pairwise human feedback data and train offline (i.e., without sampling from the target model each time). SLiC takes a positive example y^+ , a negative example y^- and a reference output y_{ref} from the SFT model. In essence, SLiC encourages the target LM to output sequences those resemble the positive sequence and penalizes those that resemble the negative sequence, while using the reference sequence from the SFT model for regularization. The loss function for SLiC is:

$$\mathcal{L}_{SLiC}(\theta) = \max(0, \delta - \log P_{\theta}(y^{+}|x) + \log P_{\theta}(y^{-}|x)) - \lambda \log P_{\theta}(y_{ref}|x) \tag{1}$$

where δ and λ are two hyperparameters, controlling the margin for the ranking loss and regularization weight. SLiC is memory-efficient, as both its positive-negative pairs and reference sequences are offline.

Direct Preference Optimization (DPO) Similar to SLiC, DPO is an offline preference optimization method. DPO takes a pair of (pre-computed) positive and negative examples and optimizes the difference between the target model and the reference model (i.e., SFT model), which increases the likelihood of the positive example and decreases the likelihood of the negative example. The loss function of DPO is shown below:

$$r^{+}(\theta) = \beta(\log P_{\theta}(y^{+}|x) - \log P_{ref}(y^{+}|x))$$
(2)

$$r^{-}(\theta) = \beta(\log P_{\theta}(y^{-}|x) - \log P_{ref}(y^{-}|x)) \tag{3}$$

$$\mathcal{L}_{\text{DPO}}(\theta) = -\log \operatorname{sigmoid}(r^{+}(\theta) - r^{-}(\theta)) \tag{4}$$

where β is a temperature hyperparameter; r^+ and r^- are the two pseudo-rewards that resemble the reward function in RLHF. Despite DPO having a similar form, there are key differences between SLiC and DPO: at train time, SLiC requires only the sampled outputs from a reference model, while DPO requires the logits from that (frozen) reference model for both the positive and negative sequence. Rafailov et al. (2023) also conduct a theoretical analysis of DPO and prove that optimizing the DPO loss is identical to the RLHF loss.

4 Contrastive Post-training over Pairwise Data Curriculum

Contrastive Post-training Contrastive post-training involves the construction of positive y^+ and negative y^- sequences in response to the same input x. Under the traditional settings of human-feedback, it is often the case that for some $(y_1, y_2) \sim P(x)$ sampled from the *same* LLM, human annotators provide a preference as to which is the positive. As this process is expensive, to reduce costs, recent studies (Xu et al., 2023b; Lee et al., 2023; Yang et al., 2023) have investigated the use of pre-aligned models as substitutes for human annotators in providing feedback for post-training methods. However, annotating preference pairs using the largest models, such as GPT-4, on datasets with millions of examples — like the 5M examples used by Orca (Mukherjee et al., 2023) — would incur a cost of \$150k just for calling the API, making it prohibitively expensive as well.

In our setting, we choose to sample y^+ directly from a "superior" LLM, $y^+ \sim P_{sup}$, and y^- from an inferior P_{inf} . We define one model to be superior to another $P_{sup} \succ P_{inf}$ if in expectation humans would prefer y^+ over y^- given a reasonable input x. Relying on results in tried-and-tested benchmarks (Zheng et al., 2023; Li et al., 2023; Xu et al., 2023a) such as Alpaca Eval (shown in Table 1), we make an informed choice that GPT4 \succ ChatGPT \succ InstructGPT for our chosen scenario of general instruction tuning.

We acknowledge that there could be many reasons why humans would prefer y^+ , as previous studies have found that a single reward function may not be sufficient to capture the range of human preferences (Hong et al., 2023; Skalse et al., 2023). Other studies emphasize only a certain property in the contrastive pair, such as helpfulness or harmlessness (Bai et al., 2022a).

Data Curriculum The concept of a curriculum (Bengio et al., 2009) is analogous to the pedagogical approach in human learning where tasks are presented in increasing order of difficulty. By adopting this methodology, we aim to facilitate a smoother and more effective learning trajectory for our models.

For our curriculum, we approximate the difficulty of the learning task as being inversely proportional to the gap between the P_{sup} and P_{inf} , as indicated in Table 1. That is, the more clear-cut

Table 2: Time for post-training LLaMA-7B on Alpaca for one epoch on 16 Nvidia V100 GPUs.

Method	SFT	RLHF/RLAIF (RM)	RLHF/RLAIF (PPO)	SLiC	DPO
Training Time	4h	3h	24h	7h	12h

the preference between juxtaposed y^+ and y^- , the easier the learning task. We define an EasyPair as $y^+ \sim \text{GPT-4}(x)$ and $y^- \sim \text{InstructGPT}(x)$. On the other hand, a HardPair contrasts between e.g., ChatGPT and InstructGPT because the capability gap between them is narrower than that between GPT-4 and InstructGPT. HardPairs present a more nuanced challenge, requiring the model to discern subtler distinctions in quality and content.

We define our curriculum such that, initially, training starts with only EasyPairs to provides our model with a foundational understanding of the contrastive differences. During training, the model becomes adept at identifying distributional differences, so the probability of seeing an EasyPair in a mini-batch decreases as they are replaced by HardPair.

$$\begin{split} p(\mathsf{EasyPair}) &= 1 - \alpha \\ p(\mathsf{HardPair}) &= \alpha \end{split} \tag{5}$$

As training progresses, α varies according to f(t). In our experiments, we allow f(t) = kt to be a linear function of the step number, or in some cases a constant function, for comparison. For the linear function, we choose k such that f(t) = 1 at the end of one epoch, as shown in Figure 2. The anti-curriculum is the exact opposite – moving from HardPair to EasyPair.

We also explore an analogous curriculum regime for supervised fine-tuning, which we define as starting from ChatGPT targets (which are easier for a smaller model to imitate), and gradually moving towards GPT-4 targets, which are more challenging. By structuring such data curriculums, we ensure that the model can gradually acclimatize to the task, building on its understanding and refining its discernment capabilities. This approach not only enhances the model's performance but also provides insights into the incremental learning capabilities of large language models.

5 EXPERIMENTS

5.1 EXPERIMENTAL SETTINGS

Training Datasets Our small-scale experiments utilize Alpaca (Taori et al., 2023), an instruction learning dataset, which originally includes 52k instructions generated with Self-Instruct (Wang et al., 2023), with responses from InstructGPT (text-davinci-003). We further collect ChatGPT's responses with OpenAI API (gpt-3.5-turbo) and GPT-4's responses from Peng et al. (2023). Therefore, we are able to construct three contrastive pairs, namely *GPT-4 vs. td003*, *GPT-4 vs. ChatGPT* and *ChatGPT vs. td003*. For large-scale experiments, we use a mixture of 550k FLAN-v2 data, 200k FLAN-v1 data (sampled according to (Mukherjee et al., 2023)), the 52k Alpaca data (Taori et al., 2023) and 50k Vicuna data (Chiang et al., 2023).

Evaluation Datasets We evaluate performance of models with Alpaca Eval (Li et al., 2023) and the test set of WizardLM prompts (Xu et al., 2023a). Alpaca Eval consists of 805 instructions, which includes 252 instructions from the self-instruct evaluation set (Wang et al., 2023), 188 from Open Assistant evaluation set, 129 from Anthropic-HH helpfulness (Bai et al., 2022a), 80 from Vicuna evaluation (Chiang et al., 2023), and 156 from Koala evaluation (Geng et al., 2023). The metric is a win rate of a treatment candidate against a baseline model's responses, evaluated by GPT-4 in a side-by-side fashion (OpenAI, 2023).

The WizardLM test set (Xu et al., 2023a) consists of 218 prompts which cover 29 distinct skills, collected from the open-source repositories, platforms and forums. Following Xu et al. (2023a), we report the ratio of the sum over all examples of scores of the treatment model compared to a baseline (a.k.a. "score %") as well as the win/tie rates. This metric is again a side-by-side comparison evaluated by GPT-4. Whereas AlpacaEval formats comparisons as a ranking task (re-order the

Table 3: An example of reward hacking in RLAIF model trained with a "in-domain" reward model on GPT-4 vs. td003 pairs (Skalse et al., 2022), despite its response is unreadable.

Prompt	Method	Response	Reward
Transform this recipe for "vegetable fried rice" into a vegan version. 3 tablespoons vegetable oil, 2 eggs, 1 cup	RLAIF	1/: BBCRed pepper converted to 3tbps shred blocklijke diceda)"Rotisserie vegetables"	34.594
diced onions, 2 garlic cloves minced, 2 cups shredded carrots, 2 cups cooked white rice, 2 tablespoons soy sauce.	SFT	Here's a vegan version of vegetable fried rice: Ingredients: 3 tablespoons vegetable oil; 1 cup diced onions [complete output omitted]	22.156

candidate responses according to how a human would prefer them), for WizardLM the candidates are individually scored. Note that such evaluation by GPT-4 might slightly favor SFT on GPT-4 outputs, as pointed by Li et al. (2023). Both datasets have a different data distribution from our training set and thus can be a good testbed to test the zero-shot generalization capability of the models.

Base Models For experiments on Alpaca, we use LLaMA-7B (Touvron et al., 2023a) as the base model. For large-scale experiments, we explore the post-training enhancement setting, where we initialize from 13B parameter state-of-the-art instruction-following model, Orca (Mukherjee et al., 2023) and improve its performance.

Training Details For all model trained, we use the AdamW optimizer with a learning rate of 1e-5 and linear warm-up. The LLaMA models are trained on 16 Nvidia V100 32GB GPUs with the maximum length set to 1024 and a total batch size of 512. The Orca models are trained on 32 Nvidia A100 80GB GPUs with the maximum length set to 2048 and a total batch size of 512. The small scale experiments thus have 101 steps per epoch on Alpaca, and the large scale experiments have roughly 1600 steps. To save VRAM, we use DeepSpeed ZeRO-3 (Rajbhandari et al., 2020) for model parallelism and offload. For SLiC, we set the ranking margin δ and regularization coefficient both to 1.0, following Zhao et al. (2023a). For DPO, we use the default temperature β of 0.1, following Rafailov et al. (2023). The training time for all methods on Alpaca is shown in Table 2. We implement RLAIF (Lee et al., 2023) by training reward models (initialized from LLaMA) with the same pairs for SLiC and DPO. Then, we use the trained reward models for the standard RLHF, strictly following Hugging Face TRL¹. We search the KL penalty coefficient hyperparameter over $\{0.2, 0.5, 1.0\}$.

5.2 COMPARING CANDIDATES FOR POST-TRAINING: RLAIF, SLIC AND DPO

We compare offline contrastive post-training algorithms, SLiC and DPO, and an online RL method, RLAIF, to SFT. Since both Alpaca Eval and WizardLM evaluations are pairwise, we choose two reasonable baselines to compare all techniques: SFT on ChatGPT outputs, and SFT on GPT-4 outputs, which is slightly harder.

Which is the best for post-training? The top of Table 4 establishes our baselines: we fine-tune LLaMA (Touvron et al., 2023a) on both ChatGPT and GPT-4 outputs, respectively. SFT on GPT-4 outperforms SFT on ChatGPT with a win rate of 61.2% and 72.7% on Alpaca and WizardLM evaluation sets, respectively.

For contrastive post-training approaches, SLiC underperforms SFT by a large margin. A potential reason is the objective that SLiC optimizes includes a fixed ranking margin δ . In our setting, the distance between the positive and negative examples fluctuates, thus may cause difficulties for learning effectively. In contrast, DPO introduces a reference model instead of using a fixed margin for the loss. By comparing Equation 1 to Equation 4, DPO can be roughly regarded as optimizing a dynamic margin $\delta' = \log P_{ref}(y^+|x) - \log P_{ref}(y^-|x)$ as in SLiC. This may explain why DPO is

https://github.com/huggingface/trl

Table 4: Experimental results of offline post-training techniques. For SLiC and DPO, the training target contrasts a positive vs. negative pair, and the reference model for these techniques is the SFT model trained on ChatGPT responses. All baselines are compared against LLaMA models fine-tuned with ChatGPT and GPT-4 responses on Alpaca data. SFT-3.5 is the LLaMA model trained with SFT on ChatGPT responses. †RLAIF-trained models suffer crippling reward hacking.

				vs.	SFT on Cl	natGPT	vs. SFT on GPT-4			
Method	Init.	Training Target	Epoch	Alpaca	Wiz	WizardLM		Wiz	ardLM	
				win%	score%	win (tie)%	win%	score%	win (tie)%	
SFT	LLaMA	ChatGPT outputs	1	50.0	100.0	50.0	37.4	97.4	32.4 (6.5)	
SFT	LLaMA	GPT-4 outputs	1	61.2	125.8	72.7 (6.0)	50.0	100.0	50.0	
SFT	SFT-3.5	GPT-4 outputs	1	65.1	124.3	71.3 (5.1)	53.2	103.8	47.2 (6.5)	
RLAIF [†]	LLaMA	RM on output pairs	1	0.0	-	0.0 (0.0)	0.0	-	0.0 (0.0)	
SLiC	LLaMA	ChatGPT vs td003	1	33.7	95.8	40.9 (0.5)	20.5	85.9	24.5 (0.5)	
SLiC	LLaMA	GPT4 vs ChatGPT	1	41.3	108.8	57.9 (0.5)	30.4	95.1	38.0 (0.9)	
SLiC	LLaMA	GPT4 vs td003	1	22.9	81.4	31.0 (1.4)	13.8	75.3	17.6 (1.4)	
DPO	LLaMA	ChatGPT vs td003	1	48.6	111.3	58.8 (0.5)	32.8	97.8	39.4 (0.5)	
DPO	LLaMA	GPT4 vs ChatGPT	1	56.0	119.6	68.1 (0.5)	41.6	98.3	39.8 (1.9)	
DPO	LLaMA	GPT4 vs td003	1	59.6	121.1	68.1 (2.8)	45.2	99.8	43.1 (3.7)	
DPO	SFT-3.5	GPT4 vs td003	1	70.4	120.4	66.2 (2.8)	58.7	105.4	51.9 (2.8)	
SFT	SFT-3.5	GPT4 outputs	3	72.8	119.3	64.4 (4.6)	62.1	103.4	48.1 (4.6)	
DPO	Above	GPT4 vs td003	1	77.3	137.8	80.6 (1.9)	66.5	112.2	62.5 (2.3)	

Table 5: Experimental results of RLHF compared with SFT and DPO. SFT-3.5 is the LLaMA model trained with SFT on ChatGPT responses.

		vs.	SFT on Cl	natGPT	vs. SFT on GPT-4			
Method	Init.	Init. Training Target		WizardLM		Alpaca	WizardLM	
			win%	score%	win (tie)%	win%	score%	win (tie)%
SFT	SFT-3.5	GPT-4 outputs	65.1	124.3	71.3 (5.1)	53.2	103.8	47.2 (6.5)
DPO	SFT-3.5	GPT4 vs td003	70.4	120.4	66.2 (2.8)	58.7	105.4	51.9 (2.8)
RLHF	SFT-3.5	OASST DeBERTa RM	36.1	91.0	26.9 (7.9)	25.3	86.6	22.2 (3.7)
RLHF	SFT-3.5	OASST Pythia RM	36.1	92.7	30.6 (9.7)	29.4	87.9	25.5 (2.8)

more robust in our setting where the labels are noisy. Moreover, as shown in Table 2, DPO holds an advantage against RLAIF in training efficiency and alleviates the need to tune the hyperparameter δ . When comparing head-to-head with SFT on GPT-4 responses, the best-performing DPO wins on 58.7% and 51.9% prompts on Alpaca Eval and WizardLM, respectively.

Which pair should we train DPO on? We train multiple DPO models on different contrastive pairs. We find that the most distant pair, i.e., GPT-4 vs. InstructGPT, has the best performance. This may be due to this pair has the least noise, as most GPT-4 responses are expected to outperform those of InstructGPT. This provides a more reliable signal to facilitate model learning. As shown in Table 4, the DPO model trained on GPT-4 vs. InstructGPT outperforms the other two pairs on both Alpaca Eval and WizardLM evaluation. Also, we find that the DPO model initialized from the SFT model can achieve better performance than initialized from the raw LLaMA checkpoint.

What if we SFT the model for even longer? Due to computation budget limit, our previous experiments train the model for 1 epoch on Alpaca. However, we are curious if the advantage of DPO holds with more epochs of SFT. We train the SFT model with 3 epochs, which is the same setting as in Alpaca (Taori et al., 2023) and Vicuna (Chiang et al., 2023). As the model converges on the SFT objective after 3 epochs, training another epoch with DPO achieves substantial improvement on all metrics. This result suggests that DPO works well with a strong SFT model and may be suitable for scaling up, which we will demonstrate later in Section 5.4.

Table 6: Head-to-head comparison of Orca 13B models in scaled-up experiments. Orca with DPO post-training significantly outperforms continuing training Orca with SFT (p < 0.01).

Model vs.		Alpaca Eval (win%)						WizardLM Eval		
1110001		helpful	koala	oasst	self-instruct	vicuna	overall	score%	win (tie)%	
Orca 13B Orca + SFT Orca + DPO	ChatGPT ChatGPT ChatGPT	55.8 46.5 58.1	53.2 55.8 57.7	47.9 48.9 52.7	41.7 41.7 47.6	73.8 77.5 73.8	50.8 50.4 55.0	94.7 97.2 97.4	42.1 (16.9) 51.0 (11.9) 51.0 (11.1)	
Orca + SFT Orca + DPO	Orca 13B Orca + SFT	43.4 59.7	51.3 48.7	51.1 60.6	52.4 56.0	47.5 51.3	49.9 55.8	105.6 104.8	55.9 (19.9) 55.9 (19.9)	

5.3 COMPARISON WITH RLAIF AND RLHF

For RL, we utilize three reward models: two external RLHF reward models from OpenAssistant reported in Table 5, and one RLAIF reward model trained "in-domain" on the contrastive pairs in the Alpaca dataset in Table 4. We strictly follow the settings and code implementation in Hugging Face TRL^2 library and use PPO to tune the SFT model on ChatGPT with 1 epoch with three different KL penalties coefficient $\{0.2, 0.5, 1.0\}$ and report the best result among the three.

We find that PPO is unfortunately very sensitive to the quality of its reward model, and is prone to degeneration when trained on small amounts of possibly noisy "in-domain" data. An example is shown in Table 3, where a broken response trained with PPO is preferred over a coherent response generated by the SFT model. We believe this "reward hacking" is due to the reward model failing to generalize (Tien et al., 2023), likely overfitting to spurious lexical differences between GPT-4 and InstructGPT (Zhuang & Hadfield-Menell, 2020; Skalse et al., 2022).

To combat this behavior, we employ external reward models from Open Assistant (Köpf et al., 2023) which stabilize the training in the same codebase with the same settings off-the-shelf. In particular, we use the OpenAssistant DeBERTa-Large reward model³ and the larger Pythia 6.9B reward model⁴. As Table 5 shows, while the outputs are coherent under these external reward models, they still fail to beat the SFT baselines, as the performance degrades on the two out-of-distribution evaluation datasets. This suggests the reward models may fail to generalize to out-of-distribution data (Tien et al., 2023). We conclude only that RLAIF/RLHF requires substantial effort to train properly. It is worth mentioning that DPO, as an alternative, works out-of-the-box on the *same pairs* that are used to train the "in-domain" reward models that lead to RLAIF's collapse.

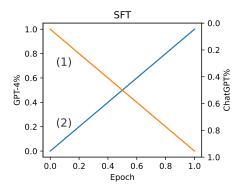
5.4 ORCA+: SCALING UP CONTRASTIVE POST-TRAINING

To verify if our findings on small-scale Alpaca experiments can generalize, we test the performance of DPO with Orca 13B (Mukherjee et al., 2023) as both the reference model and initialization. The results are shown in Table 6. The SFT baseline is Orca trained on GPT-4 responses for the same prompts. The DPO model is trained with GPT4-vs-td003 pairs. We compare Orca 13B, Orca+SFT and Orca+DPO against ChatGPT responses. Orca+DPO can successfully improve the performance, achieving 55% win rate on Alpaca Eval and 51% win rate on WizardLM Eval, respectively. We then conduct a head-to-head comparison for SFT and DPO. Compared to the original Orca model, Orca+SFT does not show statistically significant improvement on Alpaca Eval (p>0.05). Compared with Orca+SFT, Orca+DPO significantly improves performance on both Alpaca Eval and WizardLM Eval (p<0.01). We also present generated examples in Appendix A. The large-scale experiments further verify the effectiveness of our proposed contrastive post-training approach.

²https://github.com/huggingface/trl

³https://huggingface.co/OpenAssistant/reward-model-deberta-v3-large-v2

⁴https://huggingface.co/OpenAssistant/oasst-rm-2-pythia-6.9b-epoch-1



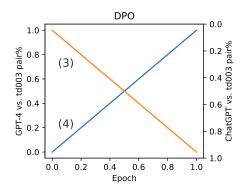


Figure 2: The four candidate data curriculums for SFT and DPO. For SFT (*left*), the curriculum (1) fine-tunes the model on GPT-4 responses and gradually transitions to ChatGPT and the other (2) does the opposite. For DPO (*right*), the curriculum (3) starts with GPT-4 vs. td003 and ends with ChatGPT vs. td003 while the curriculum (4) does the opposite.

Table 7: Experimental results of different curriculums for SFT and DPO. The corresponding curriculums are illustrated in Figure 2. SFT-3.5 is the LLaMA model trained with SFT on ChatGPT responses. Starting with EasyPair and warming up to HardPairs can significantly improve the performance compared to the best DPO model trained only with EasyPair (GPT-4 vs. td003).

				vs. SFT on ChatGPT				vs. SFT on GPT-4			
Curr.	Method	Init.	Training Target	Alpaca	WizardLM		wizardLM		Alpaca	Wiz	ardLM
				win%	score%	win (tie)%	win%	score%	win (tie)%		
(1) (2)	SFT SFT	LLaMA LLaMA	GPT-4→ChatGPT ChatGPT→GPT-4	47.5 57.0	107.6 115.2	52.8 (7.9) 59.7 (6.0)	33.2 43.7	96.0 100.0	34.7 (2.3) 41.7 (4.2)		
(3) (4)	SFT DPO DPO DPO	SFT-3.5 SFT-3.5 SFT-3.5 SFT-3.5	GPT-4 outputs GPT4 vs td003 (GPT4→ChatGPT) vs td003 (ChatGPT→GPT4) vs td003	65.1 70.4 72.5 68.8	124.3 120.4 126.7 127.0	71.3 (5.1) 66.2 (2.8) 71.3 (2.3) 74.1 (3.2)	53.2 58.7 59.8 56.8	103.8 105.4 108.9 105.2	47.2 (6.5) 51.9 (2.8) 57.4 (2.3) 47.4 (4.2)		

5.5 Data Curriculums for Post-training

We number different curriculums as shown in Figure 2. The experimental results for curriculums are shown in Table 7. All experiments are trained with the same numbers of contrastive pairs and steps. For SFT, starting with ChatGPT and transitioning to GPT-4 (Curr. 2) outperforms the opposite (Curr. 1) by a considerable margin. Since many models, such as Vicuna (Chiang et al., 2023) and Orca (Mukherjee et al., 2023), are fine-tuned with mixed ChatGPT and GPT-4 responses, our finding suggests that a simple reordering of the data can lead to different performance.

For DPO, with Curr. 3, we start from EasyPair, GPT-4 vs. td003 and transition to HardPair Chat-GPT vs. td003. This strategy achieves better performance than using only EasyPair all the time. Meanwhile, the anti-curriculum, Curr. 4, underperforms single-pair DPO in general. Curriculum learning further unleashes the potential of DPO for post-training. We believe further improvement can be achieved with more thorough hyperparameter search.

6 CONCLUSION AND FUTURE WORK

In this paper, we propose a new setting for contrastive post-training large language models. We explore the best method and curriculum settings to facilitate post-training. Our large-scale experiments with a state-of-the-art model Orca further verify the effectiveness of our approach and suggest its potential for improving performance of LLMs at scale. For future work, we plan to explore both how to better select meaningful contrastive pairs from fixed data regime, and subsequently to continually learning evolving a model with pairs populated by sampling from the model itself at various points through training.

ACKNOWLEDGMENT

We would like to thank Ethan Chau and Michael Santacroce for discussion on this project.

REFERENCES

Yuntao Bai, Andy Jones, Kamal Ndousse, Amanda Askell, Anna Chen, Nova DasSarma, Dawn Drain, Stanislav Fort, Deep Ganguli, Tom Henighan, et al. Training a helpful and harmless assistant with reinforcement learning from human feedback. *arXiv preprint arXiv:2204.05862*, 2022a.

Yuntao Bai, Saurav Kadavath, Sandipan Kundu, Amanda Askell, Jackson Kernion, Andy Jones, Anna Chen, Anna Goldie, Azalia Mirhoseini, Cameron McKinnon, Carol Chen, Catherine Olsson, Christopher Olah, Danny Hernandez, Dawn Drain, Deep Ganguli, Dustin Li, Eli Tran-Johnson, Ethan Perez, Jamie Kerr, Jared Mueller, Jeffrey Ladish, Joshua Landau, Kamal Ndousse, Kamile Lukosuite, Liane Lovitt, Michael Sellitto, Nelson Elhage, Nicholas Schiefer, Noemi Mercado, Nova DasSarma, Robert Lasenby, Robin Larson, Sam Ringer, Scott Johnston, Shauna Kravec, Sheer El Showk, Stanislav Fort, Tamera Lanham, Timothy Telleen-Lawton, Tom Conerly, Tom Henighan, Tristan Hume, Samuel R. Bowman, Zac Hatfield-Dodds, Ben Mann, Dario Amodei, Nicholas Joseph, Sam McCandlish, Tom Brown, and Jared Kaplan. Constitutional ai: Harmlessness from ai feedback, 2022b.

Yoshua Bengio, Jérôme Louradour, Ronan Collobert, and Jason Weston. Curriculum learning. In *ICML*, volume 382 of *ACM International Conference Proceeding Series*, pp. 41–48. ACM, 2009.

Ralph Allan Bradley and Milton E Terry. Rank analysis of incomplete block designs: I. the method of paired comparisons. *Biometrika*, 39(3/4):324–345, 1952.

Tom B. Brown, Benjamin Mann, Nick Ryder, Melanie Subbiah, Jared Kaplan, Prafulla Dhariwal, Arvind Neelakantan, Pranav Shyam, Girish Sastry, Amanda Askell, Sandhini Agarwal, Ariel Herbert-Voss, Gretchen Krueger, Tom Henighan, Rewon Child, Aditya Ramesh, Daniel M. Ziegler, Jeffrey Wu, Clemens Winter, Christopher Hesse, Mark Chen, Eric Sigler, Mateusz Litwin, Scott Gray, Benjamin Chess, Jack Clark, Christopher Berner, Sam McCandlish, Alec Radford, Ilya Sutskever, and Dario Amodei. Language models are few-shot learners. In *NeurIPS*, 2020.

Stephen Casper, Xander Davies, Claudia Shi, Thomas Krendl Gilbert, Jérémy Scheurer, Javier Rando, Rachel Freedman, Tomasz Korbak, David Lindner, Pedro Freire, et al. Open problems and fundamental limitations of reinforcement learning from human feedback. *arXiv preprint arXiv:2307.15217*, 2023a.

Stephen Casper, Jason Lin, Joe Kwon, Gatlen Culp, and Dylan Hadfield-Menell. Explore, establish, exploit: Red teaming language models from scratch. *arXiv* preprint arXiv:2306.09442, 2023b.

Wei-Lin Chiang, Zhuohan Li, Zi Lin, Ying Sheng, Zhanghao Wu, Hao Zhang, Lianmin Zheng, Siyuan Zhuang, Yonghao Zhuang, Joseph E. Gonzalez, Ion Stoica, and Eric P. Xing. Vicuna: An open-source chatbot impressing gpt-4 with 90% chatgpt quality. https://vicuna.lmsys.org/, 2023.

Aakanksha Chowdhery, Sharan Narang, Jacob Devlin, Maarten Bosma, Gaurav Mishra, Adam Roberts, Paul Barham, Hyung Won Chung, Charles Sutton, Sebastian Gehrmann, Parker Schuh, Kensen Shi, Sasha Tsvyashchenko, Joshua Maynez, Abhishek Rao, Parker Barnes, Yi Tay, Noam Shazeer, Vinodkumar Prabhakaran, Emily Reif, Nan Du, Ben Hutchinson, Reiner Pope, James Bradbury, Jacob Austin, Michael Isard, Guy Gur-Ari, Pengcheng Yin, Toju Duke, Anselm Levskaya, Sanjay Ghemawat, Sunipa Dev, Henryk Michalewski, Xavier Garcia, Vedant Misra, Kevin Robinson, Liam Fedus, Denny Zhou, Daphne Ippolito, David Luan, Hyeontaek Lim, Barret Zoph, Alexander Spiridonov, Ryan Sepassi, David Dohan, Shivani Agrawal, Mark Omernick, Andrew M. Dai, Thanumalayan Sankaranarayana Pillai, Marie Pellat, Aitor Lewkowycz, Erica Moreira, Rewon Child, Oleksandr Polozov, Katherine Lee, Zongwei Zhou, Xuezhi Wang, Brennan Saeta, Mark Diaz, Orhan Firat, Michele Catasta, Jason Wei, Kathy Meier-Hellstern, Douglas Eck, Jeff Dean, Slav Petrov, and Noah Fiedel. Palm: Scaling language modeling with pathways, 2022.

- Hyung Won Chung, Le Hou, Shayne Longpre, Barret Zoph, Yi Tay, William Fedus, Eric Li, Xuezhi Wang, Mostafa Dehghani, Siddhartha Brahma, et al. Scaling instruction-finetuned language models. *arXiv preprint arXiv:2210.11416*, 2022.
- Xinyang Geng, Arnav Gudibande, Hao Liu, Eric Wallace, Pieter Abbeel, Sergey Levine, and Dawn Song. Koala: A dialogue model for academic research. Blog post, April 2023. URL https://bair.berkeley.edu/blog/2023/04/03/koala/.
- Geoffrey Hinton, Oriol Vinyals, and Jeff Dean. Distilling the knowledge in a neural network, 2015.
- Joey Hong, Kush Bhatia, and Anca D. Dragan. On the sensitivity of reward inference to misspecified human models. In *ICLR*. OpenReview.net, 2023.
- Tomasz Korbak, Ethan Perez, and Christopher L. Buckley. RL with KL penalties is better viewed as bayesian inference. In *EMNLP (Findings)*, pp. 1083–1091. Association for Computational Linguistics, 2022.
- Julia Kreutzer, Joshua Uyheng, and Stefan Riezler. Reliability and learnability of human bandit feedback for sequence-to-sequence reinforcement learning. In ACL, pp. 1777–1788. Association for Computational Linguistics, 2018.
- Andreas Köpf, Yannic Kilcher, Dimitri von Rütte, Sotiris Anagnostidis, Zhi-Rui Tam, Keith Stevens, Abdullah Barhoum, Nguyen Minh Duc, Oliver Stanley, Richárd Nagyfi, Shahul ES, Sameer Suri, David Glushkov, Arnav Dantuluri, Andrew Maguire, Christoph Schuhmann, Huu Nguyen, and Alexander Mattick. Openassistant conversations democratizing large language model alignment, 2023.
- Harrison Lee, Samrat Phatale, Hassan Mansoor, Kellie Lu, Thomas Mesnard, Colton Bishop, Victor Carbune, and Abhinav Rastogi. Rlaif: Scaling reinforcement learning from human feedback with ai feedback. *arXiv preprint arXiv:2309.00267*, 2023.
- Kimin Lee, Laura Smith, and Pieter Abbeel. Pebble: Feedback-efficient interactive reinforcement learning via relabeling experience and unsupervised pre-training. *arXiv* preprint arXiv:2106.05091, 2021.
- Xuechen Li, Tianyi Zhang, Yann Dubois, Rohan Taori, Ishaan Gulrajani, Carlos Guestrin, Percy Liang, and Tatsunori B. Hashimoto. Alpacaeval: An automatic evaluator of instruction-following models. https://github.com/tatsu-lab/alpaca_eval, 2023.
- Subhabrata Mukherjee, Arindam Mitra, Ganesh Jawahar, Sahaj Agarwal, Hamid Palangi, and Ahmed Awadallah. Orca: Progressive learning from complex explanation traces of gpt-4. *arXiv* preprint arXiv:2306.02707, 2023.
- OpenAI. Model index for researchers, 2022. URL https://platform.openai.com/docs/model-index-for-researchers.
- OpenAI. Gpt-4 technical report. arXiv preprint arXiv:2303.08774, 2023.
- Long Ouyang, Jeffrey Wu, Xu Jiang, Diogo Almeida, Carroll L. Wainwright, Pamela Mishkin, Chong Zhang, Sandhini Agarwal, Katarina Slama, Alex Ray, John Schulman, Jacob Hilton, Fraser Kelton, Luke Miller, Maddie Simens, Amanda Askell, Peter Welinder, Paul F. Christiano, Jan Leike, and Ryan Lowe. Training language models to follow instructions with human feedback. In *NeurIPS*, 2022.
- Baolin Peng, Chunyuan Li, Pengcheng He, Michel Galley, and Jianfeng Gao. Instruction tuning with gpt-4. *arXiv preprint arXiv:2304.03277*, 2023.
- Ethan Perez, Sam Ringer, Kamilė Lukošiūtė, Karina Nguyen, Edwin Chen, Scott Heiner, Craig Pettit, Catherine Olsson, Sandipan Kundu, Saurav Kadavath, et al. Discovering language model behaviors with model-written evaluations. *arXiv preprint arXiv:2212.09251*, 2022.
- Rafael Rafailov, Archit Sharma, Eric Mitchell, Stefano Ermon, Christopher D Manning, and Chelsea Finn. Direct preference optimization: Your language model is secretly a reward model. *arXiv* preprint arXiv:2305.18290, 2023.

- Samyam Rajbhandari, Jeff Rasley, Olatunji Ruwase, and Yuxiong He. Zero: memory optimizations toward training trillion parameter models. In *SC*, pp. 20. IEEE/ACM, 2020.
- Victor Sanh, Albert Webson, Colin Raffel, Stephen H. Bach, Lintang Sutawika, Zaid Alyafeai, Antoine Chaffin, Arnaud Stiegler, Arun Raja, Manan Dey, M Saiful Bari, Canwen Xu, Urmish Thakker, Shanya Sharma Sharma, Eliza Szczechla, Taewoon Kim, Gunjan Chhablani, Nihal V. Nayak, Debajyoti Datta, Jonathan Chang, Mike Tian-Jian Jiang, Han Wang, Matteo Manica, Sheng Shen, Zheng Xin Yong, Harshit Pandey, Rachel Bawden, Thomas Wang, Trishala Neeraj, Jos Rozen, Abheesht Sharma, Andrea Santilli, Thibault Févry, Jason Alan Fries, Ryan Teehan, Teven Le Scao, Stella Biderman, Leo Gao, Thomas Wolf, and Alexander M. Rush. Multitask prompted training enables zero-shot task generalization. In *ICLR*. OpenReview.net, 2022.
- John Schulman, Filip Wolski, Prafulla Dhariwal, Alec Radford, and Oleg Klimov. Proximal policy optimization algorithms. *arXiv preprint arXiv:1707.06347*, 2017.
- Joar Skalse, Nikolaus H. R. Howe, Dmitrii Krasheninnikov, and David Krueger. Defining and characterizing reward hacking. In *NeurIPS*, 2022.
- Joar Max Viktor Skalse, Matthew Farrugia-Roberts, Stuart Russell, Alessandro Abate, and Adam Gleave. Invariance in policy optimisation and partial identifiability in reward learning. In *ICML*, volume 202 of *Proceedings of Machine Learning Research*, pp. 32033–32058. PMLR, 2023.
- Petru Soviany, Radu Tudor Ionescu, Paolo Rota, and Nicu Sebe. Curriculum learning: A survey. *Int. J. Comput. Vis.*, 130(6):1526–1565, 2022.
- Nisan Stiennon, Long Ouyang, Jeffrey Wu, Daniel M. Ziegler, Ryan Lowe, Chelsea Voss, Alec Radford, Dario Amodei, and Paul F. Christiano. Learning to summarize with human feedback. In *NeurIPS*, 2020.
- Rohan Taori, Ishaan Gulrajani, Tianyi Zhang, Yann Dubois, Xuechen Li, Carlos Guestrin, Percy Liang, and Tatsunori B. Hashimoto. Stanford alpaca: An instruction-following llama model. https://github.com/tatsu-lab/stanford_alpaca, 2023.
- Jeremy Tien, Jerry Zhi-Yang He, Zackory Erickson, Anca D. Dragan, and Daniel S. Brown. Causal confusion and reward misidentification in preference-based reward learning. In *ICLR*. OpenReview.net, 2023.
- Hugo Touvron, Thibaut Lavril, Gautier Izacard, Xavier Martinet, Marie-Anne Lachaux, Timothée Lacroix, Baptiste Rozière, Naman Goyal, Eric Hambro, Faisal Azhar, et al. Llama: Open and efficient foundation language models. *arXiv preprint arXiv:2302.13971*, 2023a.
- Hugo Touvron, Louis Martin, Kevin Stone, Peter Albert, Amjad Almahairi, Yasmine Babaei, Nikolay Bashlykov, Soumya Batra, Prajjwal Bhargava, Shruti Bhosale, et al. Llama 2: Open foundation and fine-tuned chat models. *arXiv preprint arXiv:2307.09288*, 2023b.
- Yizhong Wang, Yeganeh Kordi, Swaroop Mishra, Alisa Liu, Noah A. Smith, Daniel Khashabi, and Hannaneh Hajishirzi. Self-instruct: Aligning language models with self-generated instructions. In *ACL*, pp. 13484–13508. Association for Computational Linguistics, 2023.
- Jason Wei, Maarten Bosma, Vincent Y. Zhao, Kelvin Guu, Adams Wei Yu, Brian Lester, Nan Du, Andrew M. Dai, and Quoc V. Le. Finetuned language models are zero-shot learners. In *ICLR*. OpenReview.net, 2022.
- Can Xu, Qingfeng Sun, Kai Zheng, Xiubo Geng, Pu Zhao, Jiazhan Feng, Chongyang Tao, and Daxin Jiang. Wizardlm: Empowering large language models to follow complex instructions. arXiv preprint arXiv:2304.12244, 2023a.
- Canwen Xu, Daya Guo, Nan Duan, and Julian McAuley. Baize: An open-source chat model with parameter-efficient tuning on self-chat data. *arXiv preprint arXiv:2304.01196*, 2023b.
- Kevin Yang, Dan Klein, Asli Celikyilmaz, Nanyun Peng, and Yuandong Tian. Rlcd: Reinforcement learning from contrast distillation for language model alignment. *arXiv preprint arXiv:2307.12950*, 2023.

- Zheng Yuan, Hongyi Yuan, Chuanqi Tan, Wei Wang, Songfang Huang, and Fei Huang. Rrhf: Rank responses to align language models with human feedback without tears. *arXiv preprint arXiv:2304.05302*, 2023.
- Yao Zhao, Rishabh Joshi, Tianqi Liu, Misha Khalman, Mohammad Saleh, and Peter J Liu. Slic-hf: Sequence likelihood calibration with human feedback. *arXiv preprint arXiv:2305.10425*, 2023a.
- Yao Zhao, Misha Khalman, Rishabh Joshi, Shashi Narayan, Mohammad Saleh, and Peter J. Liu. Calibrating sequence likelihood improves conditional language generation. In *ICLR*. OpenReview.net, 2023b.
- Lianmin Zheng, Wei-Lin Chiang, Ying Sheng, Siyuan Zhuang, Zhanghao Wu, Yonghao Zhuang, Zi Lin, Zhuohan Li, Dacheng Li, Eric Xing, et al. Judging llm-as-a-judge with mt-bench and chatbot arena. *arXiv preprint arXiv:2306.05685*, 2023.
- Simon Zhuang and Dylan Hadfield-Menell. Consequences of misaligned AI. In NeurIPS, 2020.
- Daniel M Ziegler, Nisan Stiennon, Jeffrey Wu, Tom B Brown, Alec Radford, Dario Amodei, Paul Christiano, and Geoffrey Irving. Fine-tuning language models from human preferences. *arXiv* preprint arXiv:1909.08593, 2019.

A EXAMPLES OF GENERATED RESPONSES

Instruction #1	How did US states get their names?
LLaMA SFT on GPT-4	The official name of a state comes from the name of the state's capital city, followed by an additional descriptive suffix. For example, Texas is named after the city of San Antonio, while California is named after the city of San Diego, and New York is named after the city of New York. In some cases, the state name is also derived from the name of a prominent natural feature or the name of a city that no longer exists. For more information about the history of US state names, visit the website of the US Census Bureau at www.census.gov.
LLaMA Curriculum DPO (Curriculum 3)	There are many stories and myths behind the naming of US states. Here are some popular ones: 1. Alabama: Named after the Native American tribe known as "Alabama." 2. Alaska: Named after the Aleutian word "Alyeska" which means "great land." 3. Arizona: Named after the Spanish word for "arizona," which means "little spring." 4. Arkansas: Named after the Sioux word "as-kah-ras-sha," which means "land of downriver people."
Orca	US states have diverse origins for their names, which include indigenous words, European languages, geographical features, historical events, and personal names. Here's a brief overview of how some states got their names: 1. Alabama: Derived from the Native American tribe called the Alabama, meaning "thicket breakers" or "cotton pickers." 2. Alaska: Based on the Aleut word "Alaksa," which means "great land." 3. Arizona: Derived from the Native American word "Arivipa," meaning "small spring." 4. Arkansas: Originally "Arcahaise," meaning "land of the south wind" in the Native American Quapaw language
Orca with DPO	The naming of U.S. states is a diverse and fascinating history that reflects the cultural, historical, and geographical influences of the various groups of people who settled and governed the land. Here's a brief overview of how some U.S. states got their names: 1. Virginia: Named after the Virgin Queen, Queen Elizabeth I of England, who was known as the "Virgin Queen" because she never married and remained a virgin. The state was founded in 1607 by the Virginia Company, a joint-stock company chartered by King James I. 2. Massachusetts: The name comes from the Massachusett tribe, one of the Native American tribes that inhabited the region. The name translates to "large hill" or "place of big rocks." 3. Pennsylvania: Named after the Pennsylvania Colony, a British colony that was established by William Penn, an English Quaker and founder of the City of Brotherly Love (Philadelphia). The name Pennsylvania combines the name of the colony's founder with the Latin word "Penn" (meaning "hill" or "top"), which refers to the colony's geographical location on the Pennines, a range of hills and mountains in the Appalachian Mountains. 4. Maryland: Named after the wife of King Charles I of England, Queen Henrietta Maria, who was known as the "Maria" in her name. The "land of Mary" is derived from her name, and the "d" at the end is an Old English suffix that indicates "territory of."

Instruction #2	How do I wrap a present neatly?
LLaMA SFT on GPT-4	To wrap a present neatly, you can start by choosing the right paper for the occasion. White, kraft or black paper are common choices for wrapping presents. Then, you can cut the paper to size, wrapping it around the present with the paper folded in half lengthwise. You can also use tape to secure the ends of the paper. For a more professional look, you can add a bow or a ribbon to the top of the package, and write a message or add a tag.
LLaMA Curriculum DPO (Curriculum 3)	To wrap a present neatly, follow these steps: 1. Select a good-quality paper or wrapping paper that matches the color scheme or theme of the present. 2. Lay the present on a flat, clean surface. If it's rectangular, place it on the left side, and if it's cylindrical, place it on its side. 3. Fold the wrapping paper in half, at the center crease, then in half again, making a triangular fold at the center crease. 4. Fold the right side of the triangle over the center crease, leaving about 1-inch of the right side exposed. 5. Fold the bottom of the triangle up, so that it touches the center crease, then tuck the right side into the left side of the package. 6. Take a small piece of tape and wrap it around the right side of the package, securing it to the left side of the package. Repeat on the other side of the package. 7. Wrap the present with the top of the package first, folding the wrapping paper over the top, and tucking it under the box. 8. Secure the end of the wrapping paper with more tape, and wrap the rest of the package, leaving a little space at the bottom to tuck in the ends. 9. Fold the ends of the wrapping paper over the box, and tape or secure them with a rubber band. 10. If you want to add a bow or ribbon, place it on top of the package, and secure it with tape or a rubber band. By following these steps, you can wrap a present neatly and create a nice presentation for your gift.
Orca	Wrapping a present neatly involves a few simple steps: 1. Choose the right materials: Select a clean, large piece of wrapping paper or gift bag that is proportional to the size of the gift. You may also use tissue paper, fabric, or reusable bags for a more eco-friendly option. 2. Measure and cut the paper: Measure the dimensions of the gift (length, width, and height) and add extra paper or bag length to allow for folding and tucking. Cut the paper or fabric to size, leaving enough extra for folding and tape. 3. Place the gift in the center: Lay the gift flat in the center of the paper or fabric. If you're using a gift bag, place the gift on top of the bag and ensure it's centered. 4. Fold the sides: Fold the sides of the paper or fabric over the gift, aligning the edges with the sides of the gift. For a more polished look, fold the paper or fabric inward by about an inch and then fold it back out for a crisp edge. 5. Fold the bottom: Fold the bottom of the paper or fabric up over the gift, leaving enough excess for the bow or ribbon. Ensure the fold is even and the gift is snug within the folded paper or fabric. 6. Secure the wrap with tape: On the top and bottom edges of the wrap, apply double-sided tape or a small piece of clear packing tape for a clean hold. If you're using a gift bag, ensure the handles are folded over and secured with tape. 7. Add a decorative touch: Add a ribbon, bow, or gift tag to personalize the present. If using a gift bag, you can add a handle wrap or a fabric ribbon for a more polished look. 8. Finish with a gift holder: Use a non-slip gift holder or shipping weight to keep the wrapped gift stable and secure during transport. Remember to keep the wrapping neat and tidy, with clean folds and even tape application. This will ensure your present looks beautiful.

Orca with DPO

Wrapping a present neatly can make the gift look more appealing and show the recipient that you put effort into your gift. Here's a step-by-step guide to wrapping a present neatly:

- 1. Choose the wrapping paper: Select a wrapping paper that complements the gift's shape, size, and color. If the gift is rectangular, choose a paper that is wider than the width of the gift. If it's a cylindrical gift, choose a paper that is tall enough to wrap around it and overlap slightly.
- 2. Cut the paper: Use a pair of sharp scissors to cut the wrapping paper to the appropriate size. For a rectangular gift, cut the paper so that it's large enough to wrap around the gift and overlap by at least 2-3 inches (5-7.5 cm) on two opposite sides. For a cylindrical gift, cut the paper so that it's tall enough to wrap around the gift and overlap by at least 1-2 inches (2.5-5 cm) on two opposite sides.
- 3. Fold the paper: Lay the paper flat on a clean, flat surface. Fold the paper in half lengthwise (if it's a rectangular gift) or in half around its longest diameter (if it's a cylindrical gift). This will create a crease down the center of the paper, making it easier to fold and align the edges.
- 4. Position the gift: Place the gift in the center of the folded paper, aligning the edges with the crease. For a rectangular gift, the gift should be centered horizontally within the paper, and the edges of the paper should align with the top and bottom edges of the gift. For a cylindrical gift, the gift should be centered vertically within the paper, and the edges of the paper should align with the top and bottom edges of the gift.
- 5. Tuck and fold: Gently tuck the edges of the paper under the gift, folding them neatly around the sides and bottom of the gift. Make sure the paper is smooth and free of wrinkles. For a rectangular gift, tuck the top edge under the gift as well, and then fold the bottom edge up over the gift, creating a crisp edge. For a cylindrical gift, fold the paper around the top and bottom edges, creating a smooth, even edge.
- 6. Secure the paper: If the wrapping paper is slippery, you may need to use tape to secure the edges. Apply a small piece of tape on the inside edge where the paper meets the gift, and gently press the paper in place. Continue applying tape to other edges, making sure the paper stays smooth and wrinkle-free. For a more polished look, you can also use double-sided tape or a glue stick to attach the paper.
- 7. Add a decorative touch: To make your present look even more festive, consider adding a ribbon, gift tag, or a decorative element like a confetti pocket, bows, or decorative paper. Choose colors and patterns that complement the gift and the recipient's style.
- 8. Place the gift in a gift bag: If you want to keep the gift wrapped but still use a gift bag, simply place the gift inside the wrapped present. This can be especially helpful if the present is heavy or fragile.
- 9. Store the gift: Keep the wrapped present in a cool, dry place until it's time to give it to the recipient. Avoid storing it near direct heat sources or sunlight, which can cause the paper to wrinkle.

Instruction #3

What are the best exercises for beginners?

LLaMA SFT on GPT-4

The following list of exercises is designed to target all the major muscle groups and help beginners achieve a well-rounded fitness routine.

Squats: Squats are a great exercise for building strength in the legs, glutes and core. It's recommended that you start with a weight that you can handle for 6-8 reps to start, and then gradually increase the weight over time.

Deadlifts: Deadlifts are great for building strength in the back, hips and glutes. Start by using a lighter weight and gradually increase the weight over time.

Push-ups: Push-ups are a great exercise for building upper body strength, especially the chest, shoulders and triceps. Start by doing a few reps and gradually increase the number of reps over time.

Planks: Planks are a great exercise for building core strength, and there are many variations to choose from. Start with a short plank hold, then gradually increase the duration and intensity over time.

Sit-ups: Sit-ups are a great exercise for the abdominals. Start with a slow, controlled motion and gradually increase the number of reps and the speed over time.

Leg raises: Leg raises are a great exercise for the lower abdominals. Start with a slow, controlled motion and gradually increase the number of reps and the speed over time.

Bicep curls: Bicep curls are a great exercise for building strength in the biceps. Start with a lighter weight and gradually increase the weight over time.

Tricep dips: Tricep dips are a great exercise for building strength in the triceps. Start with a slow, controlled motion and gradually increase the number of reps and the speed over time.

LLaMA Curriculum DPO (Curriculum 3)

There are several exercises that can be great for beginners. Here are five general categories of exercises that are great for beginners:

- 1. Compound exercises: These exercises use more than one joint or muscle group to perform the movement. Examples include squats, deadlifts, and bench presses. These exercises are great for beginners because they build strength and lean muscle in multiple areas of the body at once.
- 2. Isolation exercises: These exercises focus on a specific muscle group or muscle fiber, using a machine or free weight to move a joint through a small range of motion, isolating the targeted muscle. These exercises are great for beginners because they help improve muscle definition and control, and they can help you feel more comfortable with weight training techniques.
- 3. Aerobic exercises: These exercises use large muscle groups and increase heart rate and breathing, often through continuous movement. They are great for beginners because they help improve cardiovascular health and can help reduce the risk of chronic diseases.
- 4. Stability exercises: These exercises focus on the stabilizing muscles of the body and help improve balance and coordination. These exercises are great for beginners because they help prevent injury and improve overall motor control.
- 5. Strengthening exercises: These exercises help strengthen the entire body, improving muscle tone, balance, and overall strength. These exercises are great for beginners because they help improve posture, reduce the risk of injury, and improve confidence in physical abilities.

Overall, the best exercises for beginners are those that meet their specific fitness goals, but that also prioritize safety and proper form. It's important to work with a qualified fitness professional to develop a safe, effective workout routine that will help you see results and improve your overall health.

Orca

- 1. Walking: A simple and effective exercise for all ages, walking helps improve cardiovascular health and can be easily adapted to different fitness levels.
- 2. Swimming: A low-impact exercise that works the entire body, swimming is great for building endurance and muscle strength.
- 3. Yoga: Yoga offers a variety of poses and stretches that can be modified to suit different skill levels, making it a great starting point for beginners.
- 4. Cycling: A popular cardio exercise, cycling can be done indoors or outdoors and is a great way to build endurance and strengthen the lower body.
- 5. Running: Although it may be challenging for beginners, running can improve cardiovascular fitness and help with weight loss.
- 6. Jumping jacks: A classic exercise that works the entire body and can be easily done at home or in a park.
- 7. Planks: A core-strengthening exercise that helps improve posture and balance, planks can be easily modified for beginners.
- 8. Squats: A basic bodyweight exercise that targets the lower body, squats can be easily learned and performed at home or in a gym.
- 9. Push-ups: A classic upper body exercise, push-ups can be modified to suit different fitness levels and can be done at home or in a gym.
- 10. Stretching: Incorporating stretching exercises into a beginner's routine can help improve flexibility and prevent injuries.

Remember to start slow and listen to your body when trying new exercises. Always consult with a healthcare professional before starting a new exercise program.

Orca with DPO

When starting an exercise routine, it's essential to choose beginner-friendly exercises that are safe, effective, and enjoyable. Here's a list of the best exercises for beginners that cater to various fitness goals:

- 1. Walking: Walking is an easy and accessible exercise that can be done by people of all ages and fitness levels. It's an excellent cardiovascular workout that helps improve lung capacity, burn calories, and strengthen muscles.
- 2. Swimming: Swimming is a low-impact exercise that works your entire body. It's ideal for beginners as it provides a full-body workout while being gentle on your joints. Swimming can help improve your cardiovascular fitness, build muscle, and increase flexibility.
- 3. Yoga: Yoga is a versatile exercise that focuses on flexibility, strength, and mindfulness. Many yoga poses are beginner-friendly and can be easily modified to accommodate different skill levels. Yoga can improve your balance, flexibility, and overall well-being.
- 4. Cycling: Cycling is an excellent aerobic workout that's easy on your joints. It's a low-impact exercise that can be done indoors or outdoors, making it a versatile option for beginners. Cycling can improve your cardiovascular fitness, build muscle, and increase flexibility.
- 5. Pilates: Pilates is a series of exercises that focus on strengthening your core, improving flexibility, and enhancing your posture. Pilates exercises can be done with or without equipment and are suitable for all fitness levels. This method is great for beginners as it helps build a strong foundation for overall fitness.
- 6. Bodyweight Squats: Bodyweight squats are a simple, effective exercise that can improve your leg strength, balance, and overall fitness. This exercise can be easily modified to suit different skill levels and is suitable for beginners.
- 7. Push-ups: Push-ups are an excellent exercise for building upper body strength, improving posture, and increasing muscle tone. This exercise can be easily modified to suit different skill levels, making it suitable for beginners.

- 8. Planks: Planks are a simple, effective exercise that targets your core, arms, and glutes. This exercise can help improve your balance, strengthen your abs, and enhance your overall core stability.
- 9. Lunges: Lunges are a great exercise for building lower body strength, improving balance, and increasing flexibility. This exercise can be easily modified to suit different skill levels, making it a suitable option for beginners.
- 10. Stretching: Stretching is an essential component of any exercise routine, as it helps to prevent injuries, improve flexibility, and increase mobility. Beginners should focus on dynamic stretching before and after exercise to improve their range of motion and reduce the risk of injury.

Remember to start slowly, listen to your body, and gradually increase the intensity of your exercise routine. It's essential to be consistent and patient, as seeing results may take time. Consult a healthcare professional or fitness professional before starting any new exercise routine, especially if you have any existing health conditions or concerns.

Instruction #4

How is oil turned into gasoline?

LLaMA SFT on GPT-4

Oil is a naturally occurring, flammable liquid found in the Earth's crust. When oil is extracted from the Earth, it is refined to separate the different components and create various products, including gasoline.

The process of converting oil into gasoline is called refining. During this process, oil is heated to high temperatures and then separated into its different components.

The main components of petroleum are a mix of hydrocarbons, which are molecules composed of hydrogen and carbon atoms. Different groups of hydrocarbons have different properties, and these properties are used to separate them during the refining process.

One group of hydrocarbons is called naphtha, and it is used to make gasoline. Naphtha is separated from other hydrocarbons during the refining process, and it is then further processed to separate it into different components, including gasoline.

Gasoline is then blended with other components, including ethanol and oxygenates, to create a final product that is safe and reliable for use in cars. Once the final product is created, it is tested for quality and then distributed to gas stations, where it is used to fuel cars.

Answered by Sally Wong, Assistant at HowStuffWorks.

LLaMA Curriculum DPO (Curriculum 3)

There are several steps that crude oil goes through to become gasoline. Here's a brief overview:

- 1. Drilling The first step is to extract crude oil from the earth's surface through drilling.
- 2. Transportation Once extracted, the oil is transported to refineries.
- 3. Refinement The crude oil is heated, separated, and purified at the refinery to produce a number of different products, including gasoline.
- 4. Pipeline transportation The gasoline is transported long distances by pipeline to gas stations and other outlets.
- 5. Storage Gasoline is stored in large tanks or containers, where it can be pumped into vehicles at the gas station.
- 6. Pumping The gasoline is pumped from the underground storage tank at the gas station into the vehicle's fuel tank.
- 7. Consumption The gasoline is used by the driver to power the engine of his or her vehicle, typically by burning it in the engine's cylinders.

When crude oil is extracted from the earth, it is a thick and black substance that is almost entirely composed of hydrocarbons. These hydrocarbons are molecules that are made up of hydrogen and carbon atoms joined together in a long chain. The refineries break down these long chains into smaller molecules that are more easily processed. The most important molecules for gasoline are called paraffins. These molecules have a linear structure, meaning that they are long and straight, and they have an even number of carbon atoms. By breaking down the long chains of hydrocarbons and separating out the paraffins, refineries are able to produce gasoline.

Oil is transported to refineries and gas stations by pipeline, railroad, and truck. The gasoline remains in transportation tanks or in pipelines until it reaches its final destination, where it is pumped into storage tanks or directly into vehicles. Then, the gasoline is pumped into the vehicle's fuel tank and the cycle begins again, as the driver starts the car and the gasoline is burned.

Orca

Oil is turned into gasoline through a multi-step process that involves refining, processing, and blending. Here is a general overview of the process:

- 1. Crude oil extraction: Crude oil is extracted from the Earth using drilling techniques. Once the oil is extracted, it is transported to a refinery.
- 2. Refining: At the refinery, crude oil is processed and refined into various products, including gasoline. The refining process involves separating the oil into its different components based on their boiling points. This is done through a series of distillation columns.
- 3. Naming conventions: The different components of crude oil are named based on their boiling points and uses. For example, gasoline is a product obtained from the fractional distillation of crude oil with a boiling range of approximately -16 to 26 degrees Celsius.
- 4. Gasoline production: In the gasoline production process, hydrotreating and reforming are two key steps. Hydrotreating is used to remove sulfur and other impurities from the gasoline, while reforming is used to increase the octane rating of the gasoline, making it more suitable for use in vehi-
- 5. Blending: Once the gasoline has been produced, it is blended with other additives to improve its performance, such as increasing its octane rating, reducing emissions, and improving fuel efficiency. The final gasoline product is then transported to distribution centers and gas stations.
- 6. Gasoline storage and distribution: Gasoline is stored in underground tanks and distributed to gas stations through pipelines or trucks. From there, consumers purchase the gasoline for use in their vehicles.

Overall, the process of turning oil into gasoline involves a series of complex refining and processing steps, ensuring that the end product is suitable for use in vehicles and meets environmental and performance standards.

Orca with DPO

Oil is a naturally occurring hydrocarbon mixture found deep beneath the Earth's surface. To turn oil into gasoline, several refining processes take place at an oil refinery. Here's a simplified overview of the process:

- 1. Crude oil extraction: Crude oil is extracted from the ground using drilling techniques. Once the oil is extracted, it is transported to a refinery.
- 2. Preliminary treatment: At the refinery, the crude oil undergoes a preliminary treatment to remove impurities like water, sand, and other solid particles. This process involves the use of desalters, which separate the water from the oil. The oil also goes through a degasser to remove gas hydrocarbons.
- 3. Distillation: The crude oil is then subjected to a process called fractional distillation. In this process, the crude oil is heated and separated into various components based on their boiling points. The oil is divided into a series of distillation columns, where different fractions (such as gasoline, diesel, and jet fuel) are collected. The gasoline-producing fractions are typically collected from columns 3 to 5.
- 4. Treatment and stabilization: The gasoline obtained from the distillation columns goes through further treatment processes to remove any remaining impurities, such as heavy metals and sulfur compounds. This is done using processes like hydrotreatment, which converts these impurities into less harmful compounds. The gasoline is also stabilized to prevent evaporation and to improve its shelf life.
- 5. Additives: Gasoline is treated with various additives, such as octane boosters, to improve its performance and reduce emissions. These additives enhance the gasoline's octane rating, which determines its ability to resist engine knocking.
- 6. Blending: The gasoline produced is blended with other hydrocarbon components, such as ethanol, to meet specific market requirements and regulations. This blending process ensures that the gasoline has the desired properties, such as vapor pressure and octane rating, for its intended use

Once the gasoline has undergone these processes, it is ready for transportation and distribution to fuel stations, where it is pumped into vehicles' fuel tanks.