

## CONTACTS



+447533624167



dsilvandoblade@gmail.com



Plaistow, London, UK

## SKILLS

- Technical Skills:
  - C# & C++ Programming
  - Python & JavaScript
  - XAML & UXML
  - SQL
  - HTML & CSS
  - Unity Engine
  - .NET Framework
  - Source Control (GitHub & Perforce)
- Social Skills:
  - Public Speaking
  - Tutoring
  - Brainstorming
  - Narration & Voice Acting
- Creative Skills:
  - Video Editing
  - UI & UX Prototyping
  - Technical Art (Animation, FX, Rigging, Shaders)
  - Audio Engineering

## LANGUAGES

- English — Primary Native
- Portuguese — Secondary Native

## INTERESTS & CAUSES

- Media Psychology
- Culture & Mythologies
- Creative Education
- IT & AI Development
- Climate Change
- Mathematics

# DANIEL SILVANDO BLADE

## Software Engineer

### PROFESSIONAL SUMMARY

Experienced Software Engineer specialising in front-end programming and tools engineering for games development since late 2018. Proficient in Unity and skilled in C# programming but also knowledgeable in others such as C++, Python and JavaScript, with a strong ability to navigate across various areas of game development. A valuable asset to any team with a solid background in personal projects and broad expertise in related fields. Dedicated to fostering strong team dynamics and continuous learning to contribute to higher-quality, innovative projects.

### WORK EXPERIENCE

Junior Software Engineer – Sports Interactive · Internship

❖ Jun 2022 – Aug 2022 + July 2023 – April 2024 · 13 Month

Responsibilities: Tools Engineering, Data Organisation, Bug Fixing, Source Control, Frontend & Backend programming,

Junior Quality Assurance – Sports Interactive · Internship

❖ July 2021 – Aug 2021 · 2 Month

Responsibilities: Writing Documentation, Finding & Regressing Bugs

General Assistant – Mo-Sys Engineering Ltd · Work Experience

❖ Feb 2020 · 1 Week

Responsibilities: General Programming, Green Screen Work, Tool Building

Primary School Tutor – Self-Employment

❖ Jan 2019 – Sep 2019 · 8 Month

Responsibilities: Curriculum Research, Maths & English Lesson Planning

### EDUCATION

Indie Games Development BA (Hons) – Teesside University

❖ 2020 – 2023 · 3 Year Degree

Grade: First Class Honours

UAL Level 3 Extended Diploma in Creative Media Production – ELAM

❖ 2018 – 2020 · 2 Year UAL

Grade: UAL - Distinction

Pearson Extended Project Qualification - B

AQA Certificate in Mathematical Studies - C

GCSE Qualifications – Eastlea Community School

❖ 2013 – 2018 · 5-Year Studies

Grade: Mathematics - 7 | English Language - 6