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- Name of an array is equivalent to `&name[0]`, this means you don't need `&` for strings
- `puts` automatically pushes us to the next line
- `gets` is depreciated, and likely to be removed. The replacement is `fgets`
- `Fgets (name, sizeof(name), inputmethod)`
- Strings in memory work exactly like arrays; in memory. Refer to previous array memory notes
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