

Seminar Unit 7

Set covering, set partitioning and set packing problems

*Problemas de recubrimiento,
particionamiento y empaquetamiento*

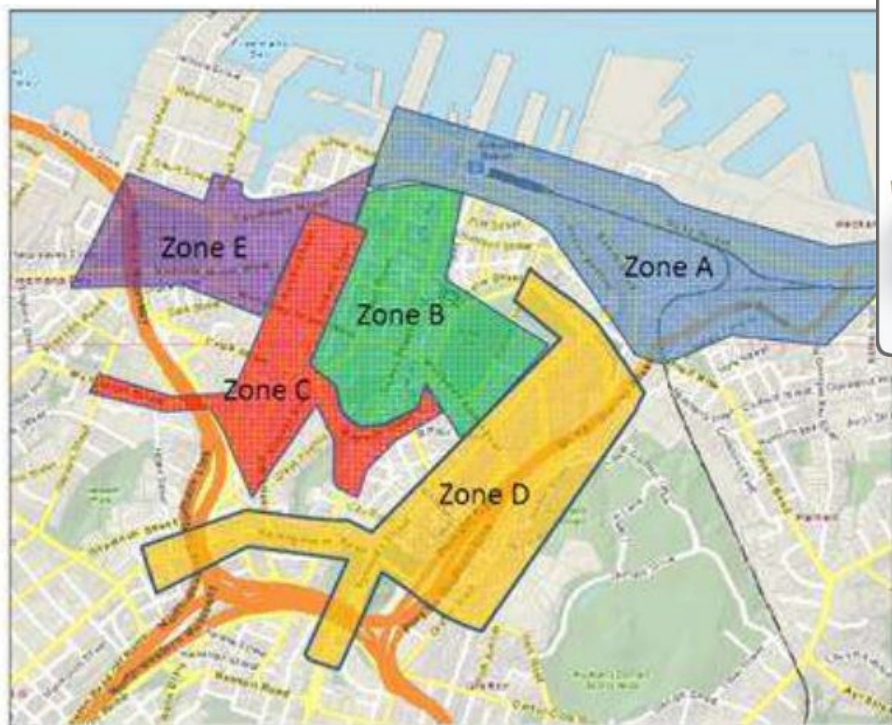


Contents Part 1

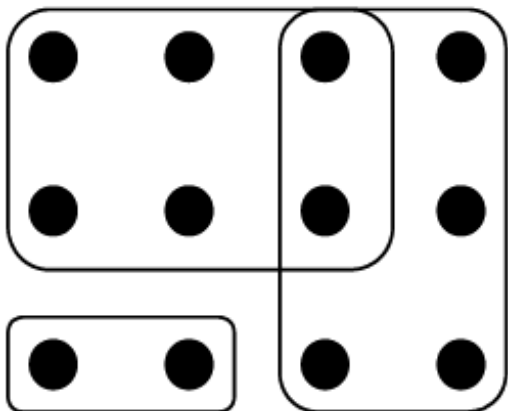
- The set covering problem
- The set partitioning problem
- The set packing problem



The general **goal** is to **find the adequate set of elements** (*aka* resources in general) and perhaps **organise them to cover** a usually bigger set of **necessities** (*aka* as tasks to get our goal)



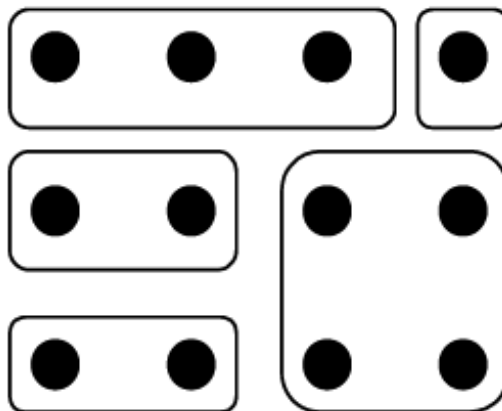
Remember...



Covering

All items in **at least one** partition

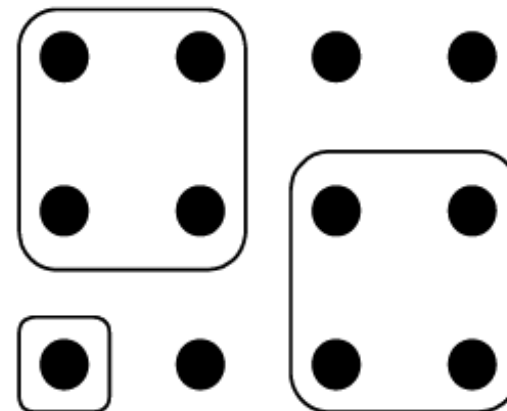
$$\forall \text{item } i: |\text{covered}(i)| \geq 1$$



Partitioning

All items in **one and only one** partition

$$|\text{covered}(i)| = 1$$



Packing

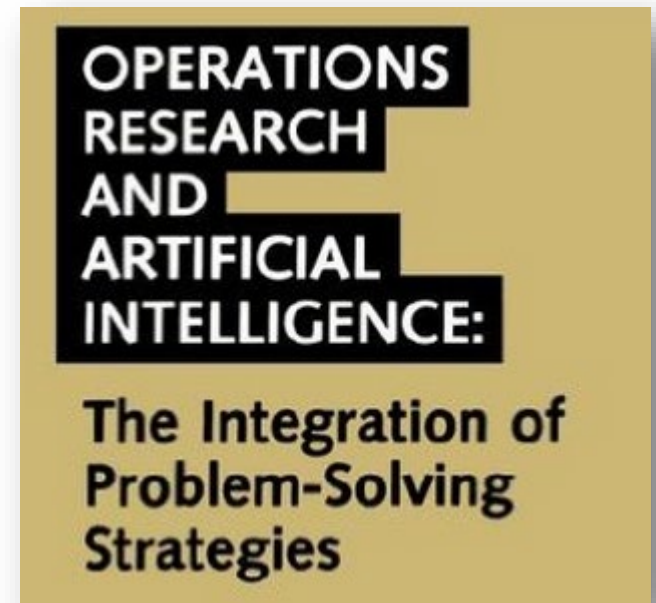
All items in **zero or at most one** partition

$$|\text{covered}(i)| \leq 1$$



How to solve (optimise) them?

- Linear programming - **Operational Research** techniques
- Constraint programming
- Search and **heuristic search**
- Metaheuristics:
 - Local search
 - Genetic algorithms
- Dynamic programming
- Particular/specialised algorithms



CPAIOR: Integration of AI and OR
Techniques in Constraint Programming

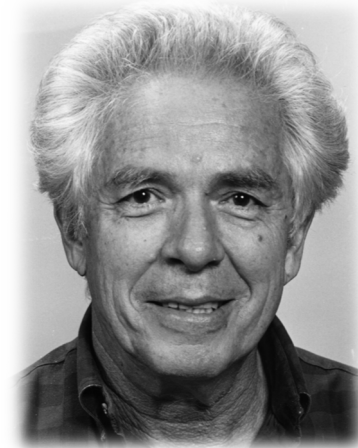


Hungarian algorithm

Given a set of resources to be assigned to different tasks, and a cost/time that depends on the pair <resource, task>, which is the optimal assignment of resources to tasks that minimises the total cost/time?

Model

- n resources
- m tasks
- we must create a nonnegative matrix of costs with the same number of rows & columns - we take the $\max(n, m)$



Harold W. Kuhn

In some terms, similar to **partitioning** or **covering** problems

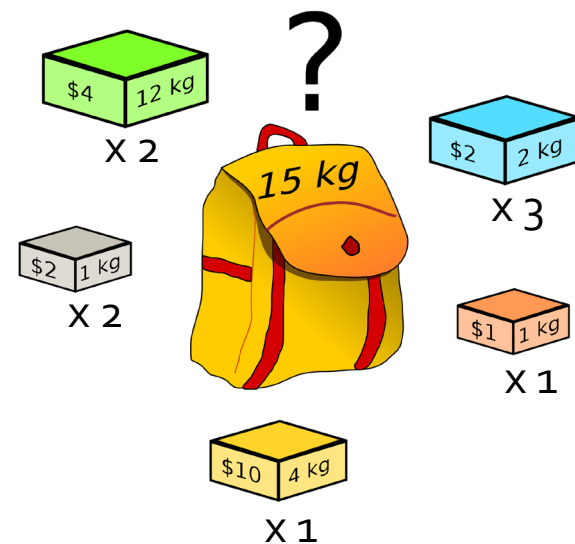


Knapsack problem as a special case of resource allocation

Given a list of items (with a weight and a reward) and a limited capacity collection (knapsack or backpack), which is the set of items for what the total weight is less than or equal to the capacity and the total reward is as large as possible?

Model (for a packing problem)

- n types of items: $1..n$
- q_i , instances of each type of item $\leq Q_i$
- r_i (reward) and w_i (weight) of the i -th type of item
- W , max weight allowed by the knapsack
- x_i , integer number of instances of the i -th item type



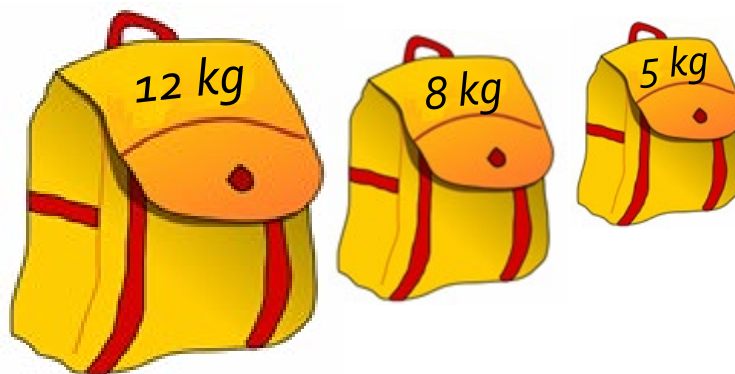
Knapsack problem

What about having...

multiple knapsacks to pack all items?

items that provide **different reward** depending on the selected **knapsack**?

Similar to **partitioning** (and perhaps **covering**) problems

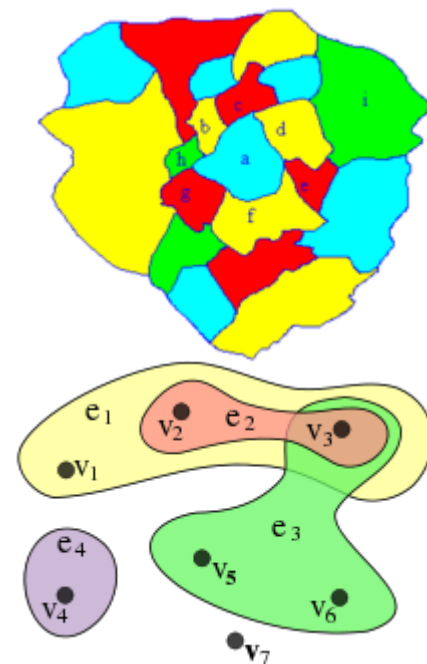


CSP (Constraint Satisfaction Problem)

Given a set of objects (variables) whose state (values) must satisfy a number of constraints or limitations, which is a consistent assignment of values to be considered as a solution?

Model

- n variables: $\{x_1, x_2, \dots, x_n\}$
- domain for each variable $x_i \in \{d_1, d_2, \dots, d_n\}$
- m constraints that involve any number of variables: $\{c_1, c_2, \dots, c_m\}$ (typically binary constraints)



We can model **covering**, **partitioning** and **packing** problems



CSP (Constraint Satisfaction Problem)

Variants

- **Dynamic** CSPs, where the number of variables and/or constraints is dynamic and changes throughout time
- **Flexible** CSPs, where not all the constraints need to be satisfied – very useful in overconstrained problems; we want to satisfy as many constraints as possible (Constraint Optimization Problems)
 - valued CSPs
 - probabilistic CSPs
 - weighted CSPs, etc.



Task 1. Covering all characteristics

Flight crew assignment

(from Hillier and Lieberman, 2015)



An **airways** company has to **assign** 3 **crews** based in San Francisco to the 11 current **flights** listed in the first column of the next table. The other 12 columns show the 12 feasible sequences of flights for a crew. (The numbers in each column indicate the order of the flights)

Exactly three of the **sequences need** to be chosen (one per crew) to cover every flight, although it is permissible to have more than one crew per sequence on a flight (we'd need to pay as if they were working). **Note:** three crews in total, not three crews per flight

The **cost** of **assigning** a **crew** to a particular sequence of **flights** is given in K\$ in the bottom row of the table



Task 1. Covering all characteristics – Flight crew assignment

	Feasible Sequence of Flights											
Flight	1	2	3	4	5	6	7	8	9	10	11	12
1. San Francisco to Los Angeles	1			1			1			1		
2. San Francisco to Denver		1			1			1			1	
3. San Francisco to Seattle			1			1			1			1
4. Los Angeles to Chicago				2			2		3	2		3
5. Los Angeles to San Francisco	2					3				5	5	
6. Chicago to Denver				3	3				4			
7. Chicago to Seattle							3	3		3	3	4
8. Denver to San Francisco		2		4	4				5			
9. Denver to Chicago					2			2			2	
10. Seattle to San Francisco			2				4	4				5
11. Seattle to Los Angeles						2			2	4	4	2
Cost, \$1,000's	2	3	4	6	7	5	7	8	9	9	8	9

Goal: minimise the total cost of the crew assignments that cover all the 11 flights



Task 2. Temporal planning for delivering parcels



A **van** is in the depot at **12:00** and needs to deliver five parcels, being back no later than **20:00**. **Moving** from one place to another always **takes 30 minutes**

There are **different** opening hours and duration for delivery

Parcel	Customers' opening hours	Duration for delivery
P1	9:00-13:30; 17:00-20:30	30 minutes
P2	12:00-14:30; 16:30-18:30	60 minutes
P3	14:00-17:00; 18:00-20:30	30 minutes
P4	9:00-17:00; 18:30-20:30	120 minutes
P5	12:00-14:30; 18:30-19:30	60 minutes

Goal: find the (optimal) temporal plan



Model and solve the two previous tasks using Choco



- Model the variables, constraints and the optimisation function (if necessary)
- Create a Java application and use the services that Choco provides to define all the elements of the subsequent CSP
- Solve the problem and analyse the results

