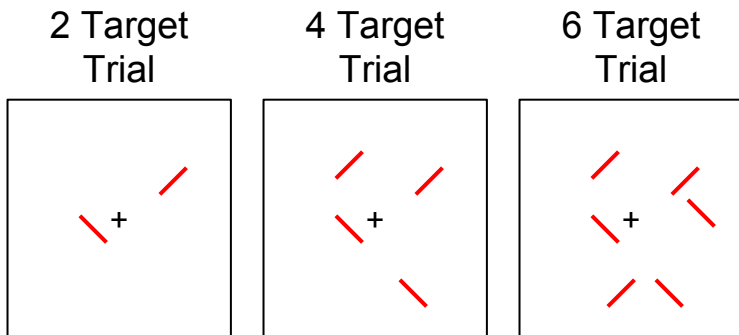
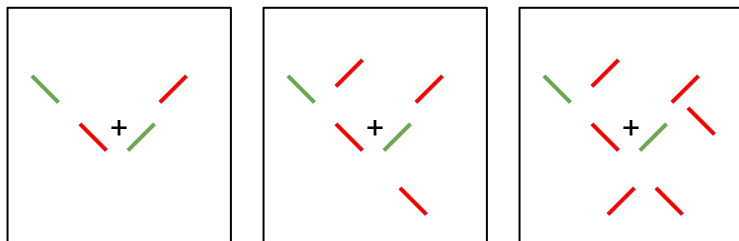


Block Type

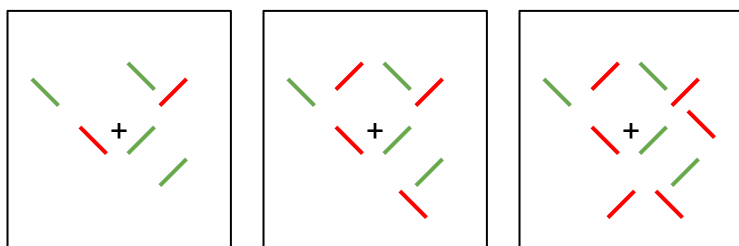
Fixed:
Zero Distractor



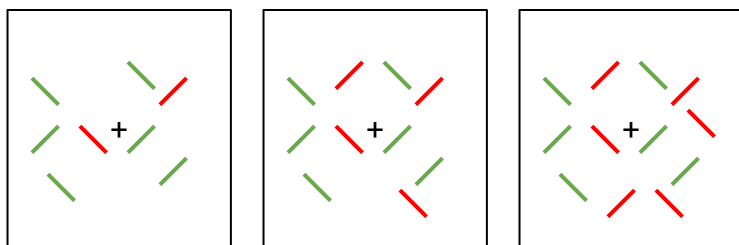
Fixed:
Two Distractor



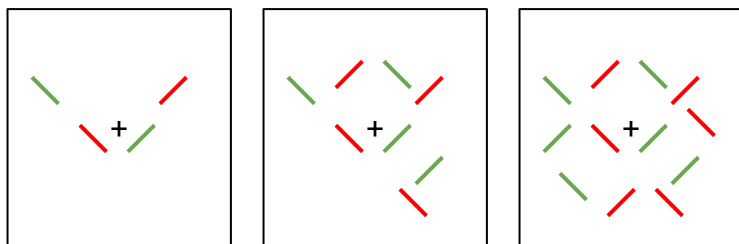
Fixed:
Four Distractor



Fixed:
Six Distractor



Variable:
Target-Match



Variable:
Target-Inverse

