

Welcome.

Everyone:

- Pull the updates from the course GitHub repo:
 - `cd <46120-PiWE repo>`
 - `git pull upstream main` ← you might have “upstream2” instead

Physical students:

- Sit WHEREVER you want. 😎
- Turn off laptop volume (mute). ⬅️**IMPORTANT!**
- Log into the Zoom meeting.
 - Microphone muted. Camera off.



46120: Scientific Programming for Wind Energy

Environments and communicating code

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Agenda for today.

- Pull new course material ✓
- Round robin.
- Environments.
- Communicating code.
- Work on the CodeCamp project.
 - Due next Wednesday at midnight.



Round robin

Share solutions with your peers and give feedback.



Time to review and collaborate.

- 1 round of 25 minutes.
- 5 minutes: chaos.
- 20 minutes: present/discuss homework. Today's feedback focus:
 1. How "clean" do you feel the team's code is? How easy to understand?
 2. How is collaborating with git going? Any better?
- Afterwards: plenum discussion.
 - Be ready with questions!

WEEK 5

```
=====
BOR 0: Team Team, La Bombas, BreezeTech
BOR 1: CryptoMania, ¿Qué? ¿Como Qué?, BugHunters
BOR 2: CodeFusion, NetZero, SIF
BOR 3: Push & Pray, brunchy, Lightning McTeam
BOR 4: BugBusters, BladePYrunners, Los Programadores
BOR 5: Git Happens, A4 Highway, WindCoders
BOR 6: CodeTeam, PowerPuff Girls, Stop Fucking Spiders, FatalError
BOR 7: Mouxtarides tou Mahalla, WindyWizards, CodeGust, Power-Fire
```


Notes in plenum.

- (add here)



5-minute survey, all together.



*Results and analysis
posted to Learn later 😊*



Environments

Keep stuff from messing up other stuff.

LIVE

Problems with changing package/Python versions.

- We have seen:
 - Tests that pass or fail depending on the Python/matplotlib version.
- Some other common situations:
 - Two packages require different versions of a required package.
 - A package requires a very specific order of required-package installation. You install another package, which messes everything up.
 - You have developed a package and need to test whether the dependencies get installed correctly.**
- Similar to branches in repos, we can use *environments*, which isolate specific versions of Python/packages to ensure code runs smoothly.



Environments are isolated spaces.

- Similar to branches in a repo.
- Allows you to create a special space, possibly with specific Python version, where you can install any packages you need.
- Two common ways to create environments:
 - `conda --` allows different Python versions
 - Python virtual environments (`venv`) -- tied to a specific Python kernel
- You can switch between environments in the Anaconda Prompt and in VS Code.
- We'll learn `conda` here, but you'll see `venv` on the gbar cluster.
 - A comparison of `conda` versus `venv` is given in the appendices.



How to create/activate a PiWE environment.

Create/set up environment

1. Open an Anaconda Prompt and cd into your team repo.
2. Create a new environment with the name “piwe” and Python 3.11:
`conda create -n piwe python=3.11 -y`
3. Activate the environment:
`conda activate piwe`
4. Install the packages we need:
`pip install numpy matplotlib scipy pandas pytest`

Activate environment

In Anaconda Prompt

1. Open an Anaconda Prompt.
2. Activate the environment:
`conda activate piwe`
3. Run pytest:
`pytest test_week4.py`

In VS Code

1. Bottom bar, hold mouse over options until you find one that is a path to `python.exe`.
2. Click that, then select piwe from the drop-down menu.



How to use environments in PiWE.

- For CodeCamp project, not required.
 - You are welcome to use it if you want your tests to pass.
- For final project, will be essential.
 - You will want to test installing your package in a clean environment, so you know that everything is installed correctly.

Questions?



Communicating code



Part of programming is thinking programmatically.

- Three pillars of Computational Literacy [1]:
 - Cognitive CL: Breaking down a problem into steps.
 - Material CL: Turning those steps into code.
 - Social CL: Communicating/collaborating on code.
- Thinking programmatically is useful for both writing code and for communicating code.
- Three main tools we'll present:
 - Pseudocode
 - Comment prototyping
 - Code diagrams



Pseudocode.

- As the name suggests, **pseudocode** is fake code.
 - Useful for sketching out logic with pen and paper.
- No formal syntax, so you can develop your own style.

- A personal example combining 6
10-minute files to 1
1-hour dataframe.

```
define path to data directory  
get list of files  
← initialize empty dataframe  
for each file:  
    load the 10-minute data  
    update column names  
    assign to master dataframe  
reset time index to start from zero
```



Comment prototyping.

- This is a Jenni™ thing.
 - It's not on the internet.
- Helps if you're staring at a blank .py file and have programmer's block.
- Simple concept: prototype your code by writing the comments first.
 - Nice thing: comes right from pseudocode.

```
# define path to data directory

# get list of files in directory

# initialize empty dataframe

# loop over files

    # load the 10-minute data

    # update column names

    # assign to master df

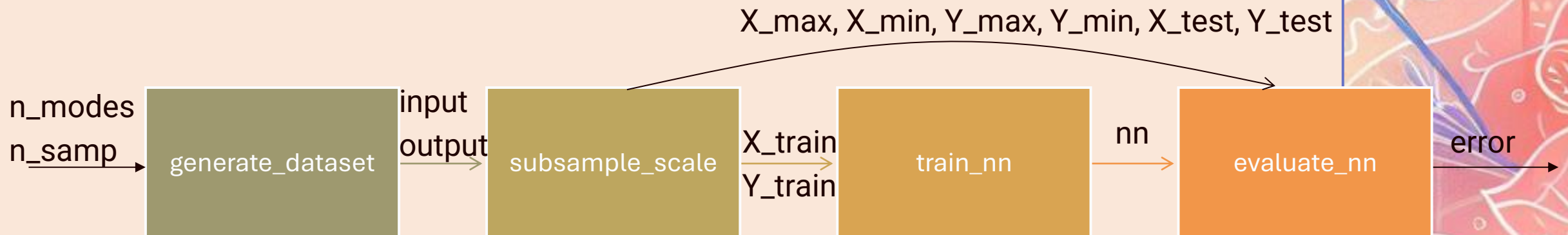
# reset time index to start from 0
```



Code diagrams.

- For larger code, you may want to communicate/discuss/review the **architecture**.
 - I.e., how the code is structured, what are the inputs/outputs of your functions, etc.
- There isn't really a formalized way, so there is flexibility.
 - Although class diagrams [4] are good for classes.
- Could of course use your black-box diagrams.
 - Simple example with a neural-net training:

*Potential to combine
with pseudocode*



In short.

- There are many ways you can communicate about your code.
- For CodeCamp, your `README.md` file must have a quick-start guide and explanation of how the code works.
 - Target audience is a fellow student who has freshly cloned the repo. Assume that they have not taken this class but have the same Python/terminal skills as you.
- The sky is the limit!

Questions?



Homework for this week

Turbie here we
coooooommmmmeeeeee!



Remember, you're expected to work about 6 hours outside of class. Schedule accordingly.

Homework.

- **Short summary:** finish the CodeCamp project.
 - Updated description/requirements in week06 subfolder on GitHub, including more info on peer feedback next week.
- We'll open BORs in a minute. Enter room corresponding to your Team ID (on team excel sheet).
- **To get help during class:** Post in Slack / #debugging if you want a TA to enter your BOR or come find your group.



Any questions?

References.

1. DiSessa, Andrea A. *Changing minds: Computers, learning, and literacy*. Mit Press, 2000.

