Welcome.

Especially important today! Link for evaluation form in slides.

Everyone:

- Pull the updates from the course GitHub repo:
 - cd <46120-PiWE repo>
 - git pull upstream main ← you might have "upstream2" instead

Physical students:

- Sit WHEREVER you want.
- Turn off laptop volume (mute). ←IMPORTANT!
- · Log into the Zoom meeting.
 - Microphone muted. Camera off.



46120: Scientific Programming for Wind Energy

CodeCamp presentations

Jenni Rinker



Agenda for today.

Subject to change if we need more/less time in an activity.

- 09.02 Evaluation explanation
- 09.10 Team meeting, begin peer evaluation
- 10.15 Peer evaluations due, break starts
- 10.30 Round Robin begins
- 11.30 Closing of BORs, explain grading process and homework
- 12.00 Celebrate!



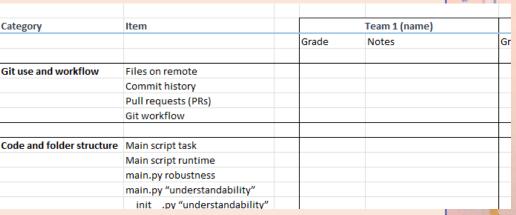
Part 1: Team evaluation.

- Everyone needs a copy of rubric pdf.
- Each team evaluates 3 other teams (see pdf).

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- 09.10 Meet in BORs with your team. Decide who takes which rubric items.
- 09.15 Individually: clone team repos, begin evaluating your items.
 - Recommend using demo-eval-for-teams.xlsx, in week06 GitHub subfolder.
 - Keep notes for each grade/item! You need both grade and brief feedback for each rubric item during submission.
- 09.45 As a team: fill out and submit peer evaluation form for each team.
 - Check "Send me an email receipt of my responses" before submission!
 - Click "Save my response to edit" after submission in case you made a mistake.
- 10.15 Peer-evaluation forms are due.

Feedback form submission:



Screenshot of demo-eval-for-teams.xlsx

Giving and receiving feedback.

- In evaluation form and round robin, you will give text feedback to another team.
 - Making an effort to give good feedback makes you a better coder.
 - · Being open to receiving feedback makes you a better coder.
- Good feedback:
 - Is specific and clear.
 - Explains how to improve.
 - Does not state opinion as fact.
 - Does not target the person/team.
- When receiving feedback:
 - Try not to get defensive, regardless of how feedback is phrased. You can be open without agreeing. Keep that zen.
 - Even if you disagree with the feedback, you can still learn a lot. Ask questions to the person giving the feedback. Try to find the root cause of difference in opinion. How do others feel about the topic?



Feedback examples.

- Examples of not-so-good feedback:
 - "some unnecessary files" ← Which files? Why are they unnecessary?
 - "code is not very clear" ← Code where? How can it be improved? Opinion as fact.
 - "your README is stupid" ← Vague, opinion as fact, attacking the team.
- Examples of some better feedback:
 - "There are .DS_Store files in the main repo folder and all subfolders. These files are not needed for your code, kind of 'pollution'. Remove them and add .DS_Store to your .gitignore." ← Specific files, explains why unnecessary, and suggested improvement.
 - "We find the code in simulate_turbie() hard to understand. There is no docstring and there are no in-line comments. Furthermore, the variable names are not very descriptive (e.g., 'x' is used 10 times to mean 10 different things)."

 Specific, improvement, and opinion as opinion.
 - "Your README is not very clear to us. There are many grammatical errors, and we think there could be more description in the Quick-start section." ← Specific, objective, opinion as opinion.



Part 2: Round Robin.

- Teams will meet in BORs.
 - 3 or 4 teams per room.
- Team A gives 3-minute tour of their repo.
 - Keep it short! Teams B/C/D, interrupt Team A if more than 5 minutes.
- Item by item, Teams B/C/D present their feedback to Team A.
 - · Use the link sent in your email to open your form responses.
 - Discuss the feedback in the BOR, especially the notes in the feedback form. Is the feedback clear? Is there different feedback from different Teams?
- Switch which team is in the hot seat.



Questions on procedure?



Peer Evaluation Part 1: Team Evaluation

Meet with your team, evaluate repos of other teams.



Time to meet with your team.

• Reza will open BORs in case you need one.

• Follow instructions/timeline on previous slide.

• 3 team feedback forms due by 10.15.



Break until 10.30





Peer Evaluation Part 2: Round Robin

Present your feedback to the teams.



Teams present feedback.

- Follow instructions on previous slide.
- Remember to give good feedback (specific/clear, how to improve...).
- BORs close at 11.30.



Final bits and bobs

Grading, course feedback, homework.



Grading.

• Instructors and TAs will collate peer feedback and perform our own grading.

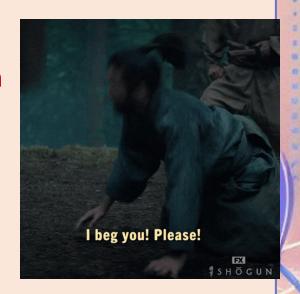
• Hope to have grades released next week.

Questions on grading/logistics?



Changing up assignment feedback.

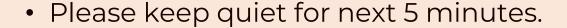
- Instead of Vevox to "take the temperature"...midterm evaluation!
- Please fill out at least MCQ of the midterm evaluation today.
 - Eval also has a section specifically about codecamp project. How can we improve it?
- I will collate the results and present them plus my analysis in a later lecture.
 - May change how course is taught for the remainder of the semester.
- Goal: very high participation (>90%).



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Now: start your homework.

- Go to evaluering.dtu.dk, fill out at least MCQs of the midterm evaluation.
 - Other parts appreciated.
 - Remember to give good feedback!
 - Deadline is <u>today</u>.







- When you have submitted your evaluation...GET OUTTA HEEAAHH.
 - Enjoy a week free of 46120 tasks.
 - Start thinking about teams for final project. 😊