

MVP Tutorial

Dimitar Tasev

What is MVP?

- Stands for Model-View-Presenter
- Design Pattern
- Used for development of Graphical Interfaces
- There are a lot of similar, but different patterns
 - MVC – Model-View-Controller
 - MVVM – Model-View-ViewModel (used in Windows Forms) [1]
 - Flux – used by Facebook with React [2]

[1] “Introduction to Model/View/ViewModel pattern for building WPF apps” – John Gossman,
<https://blogs.msdn.microsoft.com/johngossman/2005/10/08/introduction-to-modelviewviewmodel-pattern-for-building-wpf-apps/>

[2] Flux – In depth overview, including video talk, <https://facebook.github.io/flux/docs/in-depth-overview.html>

History of MVP

- Originated as Model-View-Controller
- First published description in 1987 for Smalltalk-80 v2.0 [3]
 - “The central concept behind the Smalltalk-80 user interface is the Model-View-Controller (MVC) paradigm.”
- Evolved into Model-View-Presenter mid-1990s [4]
 - “Taligent, a wholly-owned subsidiary of IBM, is developing a next generation programming model for the C++ and Java programming languages, called Model-View-Presenter or MVP, based on a generalization of the classic MVC programming model of Smalltalk”

[3] Steve Burbeck (1987, updated 1992). “Applications Programming in Smalltalk-80: How to use Model-ViewController (MVC). Available at

http://www.dgp.toronto.edu/~dwigdor/teaching/csc2524/2012_F/papers/mvc.pdf

[4] Mike Potel. MVP: Model-View-Presenter The Taligent Programming Model for C++ and Java <http://www.wildcrest.com/Potel/Portfolio/mvp.pdf>

What is the goal of MVP?

“the framework exists to separate the representation of information from user interaction”[5]

How does it work?

- **Three** main components [4][6]
 - **View** – User Interface: How does the user interact with my data?
 - The ‘look’ of the GUI, what the user sees and clicks
 - **Model** – Data Management: How do I manage my data?
 - Does hard sums, e.g. stores references to workspaces, runs Algorithms on them
 - **Presenter** – How to show the result of the algorithm in the View?



What do we benefit from MVP?

- Separation of components makes them:
 - Smaller code size per component
 - Easier to read
 - Easier to understand
 - Easier to test
- Testing
 - Allows testing of the logic behind the View
 - The Real View is not necessary for testing - mocking

Restrictions and Gotchas

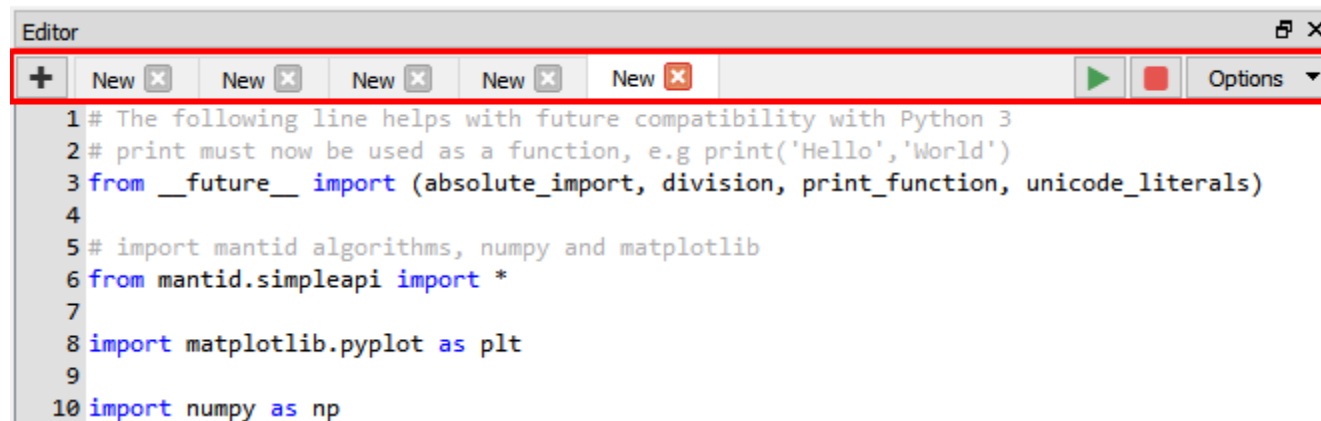
- Presenters should avoid being `QObject`s
 - This could have been done have connections with the Presenter
 - This forces testing to require a QApplication
 - Usually a problem in C++. You DON'T NEED to do it in Python!
 - You can connect to functions
 - Watch out for thread issues if using ADS/Algorithm/etc Observers!

Restrictions and Gotchas

- Models should **NEVER** have to be QObject's
 - You should not connect to the model
 - Makes it harder to follow
 - Harder to test
- View does not have a direct reference to the Model
 - View should **NOT** directly access the Model
 - Information flow is through the Presenter

Restrictions and Gotchas

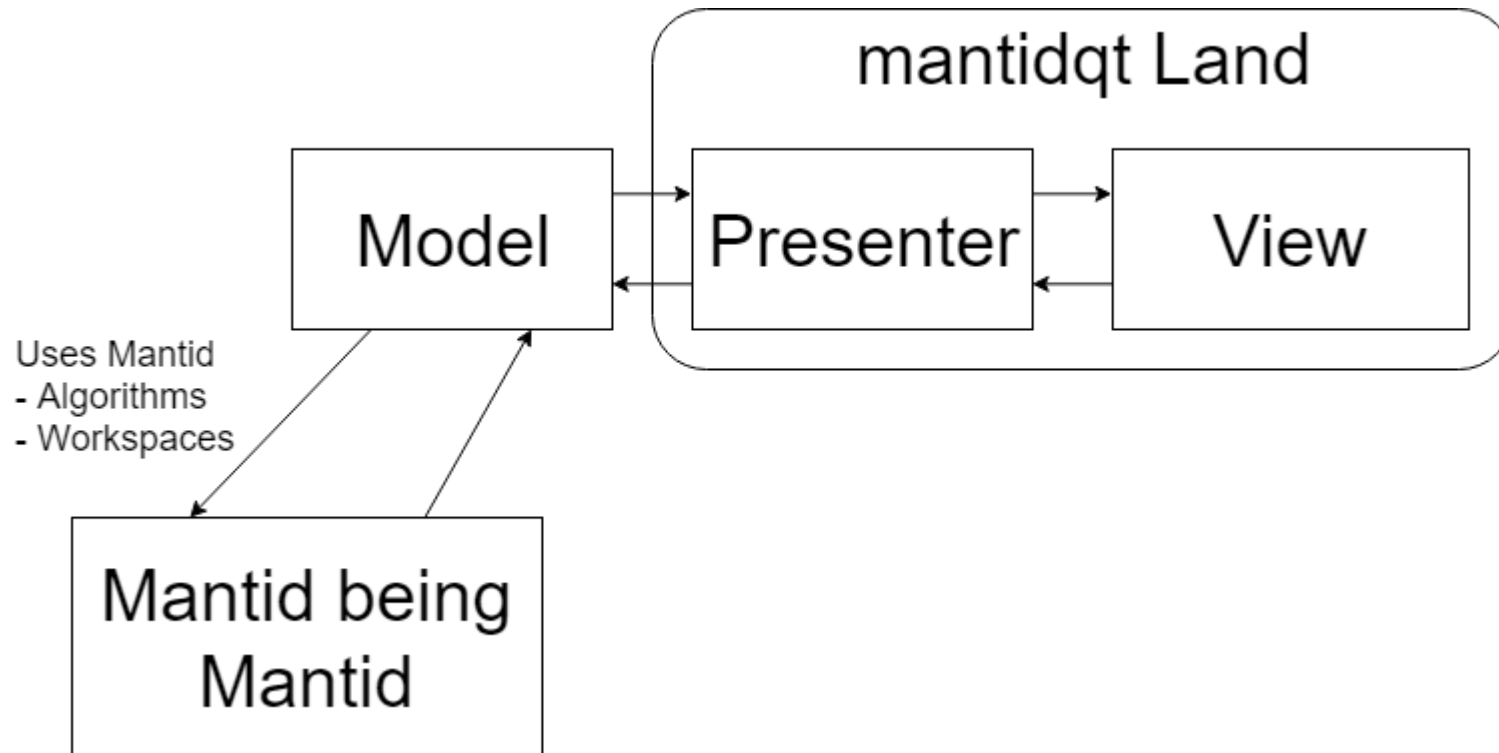
- Presenters can GROW large
 - Can be hard to judge how much should be in the Presenter versus Model
 - Maybe the View can be split into multiple MVPs
 - Example: Tabs are in a separate MVP from the rest of the code editor



```
1 # The following line helps with future compatibility with Python 3
2 # print must now be used as a function, e.g print('Hello','World')
3 from __future__ import (absolute_import, division, print_function, unicode_literals)
4
5 # import mantid algorithms, numpy and matplotlib
6 from mantid.simpleapi import *
7
8 import matplotlib.pyplot as plt
9
10 import numpy as np
```


Using MVP in Mantid in Practice

Your widget in mantidqt/widgets

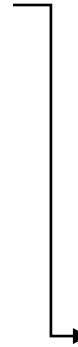


Code example – Presenter is the owner

```
class TofConverterPresenter(object):
    def __init__(self, view=None, model=None):
        self.view = view if view else TofConverterView(parent=None, presenter=self)
        self.model = model if model else TofConverterModel(presenter=self)
```



```
class TofConverterModel(object):
    def __init__(self, presenter=None):
        self.presenter = presenter
```



```
class TofConverterView(base, form):
    def __init__(self, parent=None, presenter=None):
        super(TofConverterView, self).__init__(parent)
        self.setupUi(self)

        self.presenter = presenter
```

How to initialise?

- Instantiate Presenter
- It makes the View and the Model

```
def show_find_replace_dialog(self):
    self.find_replace_dialog = EmbeddedFindReplaceDialog(self, self.editor)
    self.layout.insertWidget(0, self.find_replace_dialog.view)
```

Cons:

- If embedding into another widget, view has to be retrieved separately

Existing MVPs implementations

- Table/Matrix workspace displays
 - Python MVP
 - mantidqt/widgets/workspacedisplays
- Project Recovery
 - MVP in C++ - ProjectRecoveryView.h
 - MVP in Python – projectrecoverywidgetview.py
- Workspace Presenter
 - MVP in C++ - WorkspacePresenter.h
- AlgorithmProgress (C++ Qt5 Only Widget)
 - MVP in C++ - AlgorithmProgressWidget.h

Live Qt Connection Debugging



Ways to test

- Unit testing – unittest.TestCase
 - Presenter
 - Model
- Mock testing – mantid.py3compat.mock
 - Use the py3compat for easy Py2/3 compatible import
 - View

```
class TofConverterPresenterTest(TestCase):  
    def setUp(self):  
        self.view = Mock()  
        self.presenter = TofConverterPresenter(view=self.view)
```

Mocking a view

- Benefits
 - You do not need the original view
- Drawbacks
 - You need to set up the view's expected return values

```
class TofConverterPresenterTest(TestCase):
    def setUp(self):
        self.view = Mock()
        self.presenter = TofConverterPresenter(view=self.view)

    def test_convert(self):
        # Mock Setup
        self.view.InputVal.return_value = '123'
        self.view.inputUnits.return_value = 'Energy (meV)'
        self.view.outputUnits.return_value = 'Wavelength (Angstroms)'

        # Do the presenter action
        self.presenter.action_convert()

        # Assert Results
        self.view.convertedVal.assert_called_once_with('0.815435441558')
```

Mocking a view

- The view is passed as a parameter to the presenter
 - This allows easy replacement without ever instantiating the Qt View
 - The same can be done for the model

```
class TofConverterPresenterTest(TestCase):
    def setUp(self):
        self.view = Mock()
        self.presenter = TofConverterPresenter(view=self.view)

    def test_convert(self):
        # Mock Setup
        self.view.InputVal.return_value = '123'
        self.view.inputUnits.return_value = 'Energy (meV)'
        self.view.outputUnits.return_value = 'Wavelength (Angstroms)'

        # Do the presenter action
        self.presenter.action_convert()

        # Assert Results
        self.view.convertedVal.assert_called_once_with('0.815435441558')
```


Using `qtpy`

- Connecting things
 - Much easier than C++ with Qt4
 - Somewhat easier than C++ with Qt5
- `self.button.clicked.connect(recieving_function)`
- To see what you get on the *recieving_function*, you read the Qt docs!

Instructions to start off

- All OSs
 - `git clone https://github.com/DTasev/mvp`
- Windows
 - Go to a build
 - Start `command-prompt.bat`
 - Navigate to where you cloned the repo
 - Type ``powershell`` if you don't like ``cmd``, the environment will be kept
- Linux
 - Go

Instructions to start off

- Start with ``python tof_converter``
- Entry point is ``__main__.py``
 - Run with ``python __main__.py`` or ``python .`` Inside ``mvp/exercise/tof_converter``
- It creates the presenter
- Which creates the view
- Which shows itself

Exercise 1

- Make the `Convert` button work using a MVP approach
- Use the provided functions from the `model.py` file
- Hints:
 - Add function to presenter
 - Connect to it
 - Import the function from the model

Exercise 2

- Add the Model class.
- Make `Convert` work for all input/output units
- Hints:
 - The class should wrap code already in `model.py`
 - The presenter should instantiate the model and use it

Exercise 3

- Add unit test for the presenter `Convert` action
- Mock the View objects that are read by the Presenter
- File is `test/test_tof_convert_presenter.py`
- Hints:
 - Refactor the model's possible inputs/outputs into a list/enum

Exercise 4

- Comment the following lines in view.py
 - ``history.setVisible``
 - ``historyLabel.setVisible``
- If you start the ToFConverter a new widget will show up
- It stores the previous conversions. Happens on ``Convert`` click.
- How will you implement the widget?
 - Extend existing presenter and model
 - versus
 - Add new MVP (no view for it)?

Exercise 5

- Allow the user to double click an entry in the history to load that value back into the view.
- Allow deletion of items with a `-` (minus) button

Exercise 6

- Unit test / mock the History widget
- Scattering angle and Flight Path should be disabled by default - `setDisabled(True)`
 - If Momentum or d-spacing are selected as either input or output enable `scattering angle` field
 - If Time of Flight is selected, enable `Total flight path` field

References

- [1] “Introduction to Model/View/ViewModel pattern for building WPF apps” – John Gossman, <https://blogs.msdn.microsoft.com/johngossman/2005/10/08/introduction-to-modelviewviewmodel-pattern-for-building-wpf-apps/>
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- [4] MVP: Model-View-Presenter The Taligent Programming Model for C++ and Java Mike Potel <http://www.wildcrest.com/Potel/Portfolio/mvp.pdf>
- [5] [The DCI Architecture: A New Vision of Object-Oriented Programming](#) –Trygve Reenskaug and James Coplien – March 20, 2009.
- [6] MVP Introduction, <http://developer.mantidproject.org/MVPTutorial/Introduction.html>