```
//Class Nhanvien
class NhanVien
   protected: //private:
        char HoTen[MAX TEN];
        char MaSo[MAX MASO];
        float Luong;
    public:
       NhanVien();
       virtual void TinhLuong()=0;
       void Xuat();
       virtual void Nhap();
       //...bo sung code
       float getLuong();
};
//Dinh nghia ham thanh vien cho lop BienChe
BienChe::BienChe() :NhanVien()
{
    HeSoLuong=HeSoPhuCap=0;
void BienChe::Nhap()
   //...bo sung code
   NhanVien::Nhap();
    do{ //[3.0-13.0]
        cout<<"He so luong (3.0->13.0):";
        cin>>HeSoLuong;
    } while((HeSoLuong<3) | (HeSoLuong>13));
    //Tuong tu nhap HS PCCV - co rang buoc dk
    cout<<"He so phu cap chuc vu (0.0->2.0):";
    cin>>HeSoPhuCap;
}
//Neu xuat them HSL va HSPC
//thi method Xuat cua class NhanVien
//co can khai bao virtual khong?
void BienChe::Xuat()
    NhanVien::Xuat();
    cout<<"HS luong:"<< HeSoLuong;</pre>
    cout<<",HS phuc cap:"<<HeSoPhuCap;</pre>
}
```

//Tương tự các phương thức trong lop HopDong

```
int main()
₽ {
    NhanVien *Nv[100];
     int N=0;
     char Chon, Loai;
     cout<<setiosflags(ios::fixed)<<setprecision(2);</pre>
     cout<<"Nhap thong tin cho cac Nhan vien"<<endl;</pre>
     do
     {
              //doan nay trong code co san
     }
     while (1);
     cout<<"Thong tin cua cac nhan vien vua nhap"<<endl;</pre>
     for(int I=0;I<N;I++)</pre>
          Nv[I]->TinhLuong();
         Nv[I]->Xuat();
     }
     float tonglg=0;
     for (int I=0;I<N;I++)</pre>
          tonglg+=Nv[I]->getLuong();
     cout<<"Tong LG = "<<tonglg<<endl;</pre>
```