DUCSS Room Policy

1. Be nice.
2. Be clean.
3. Don't be loud.
4. Don't be a dick.
5. Obey the committee.

The DUCSS room is for everyone. No one should be made feel uncomfortable or unsafe in the room. Any form of harassment, unsolicited physical contact and/or discrimination should be reported to committee members and will be investigated.

Noise must be kept at a reasonable level.

DUCSS will not be held responsible for missing or damaged goods left in the DUCSS room.

The DUCSS room is to be kept clean. If you make a mess, clean it up.

Only committee members are allowed open to the room. A committee member must be in the room while it is open.

Game consoles may only be used when the room is empty enough. Consoles and equipment must be tidied away when you finish with them.

All books must be signed out of the DUCSS room using the clipboard, and signed in on return. All books must be returned at the end of each semester, no book is to be signed out of the library for more than three weeks.

The expressed permission of the Amenities Officer is required to install anything on the DUCSS computers. Steam and Origin games are an exception to this rule. The keyboard layout is never to be changed on any of the PCs.

If there is a booking for room, you must vacate the space booked.

In addition to our rules, the rules of the CSC must be followed, they are available here : http://www.trinitysocieties.ie/page/art/423/college-regulations

Repercussions for breaks of the room policy is at the discretion of the committee.