I. Moral Machine Analysis

This talks about the history of AI in gaming. It goes into detail how primitive AI back in arcade games actually developed from simple X and O's to understanding complicated decision-making as games grew more complex along the years to the point that AI has become an important asset and a necessary incorporation in video game development. AI aids in immersing the players in the story by utilizing NPC's to give life to the stories and objectives, giving the player curiosity to continue playing the game in order to find out what happens next. A personal example would be NPC's in Skyrim, where in order to progress in the game, the player has to complete personal stories to achieve better loot, better armor and leveling up. AI can be pretty expansive as it can not only help for player interactions but it can also help developers organize immense data sets to help developers program the "if" branches of different player choices.

This article also talks about the future of AI in gaming as more and more companies are looking towards incorporating it as an industry standard. The evolution of AI in video games is also affecting how it's valued in the industry as more advancements in gaming lead to the innovation of what AI is truly capable of within the bounds of human immersive means. In conclusion, AI in gaming is a popular method of how the utilization of AI in human lives can become positive in the long run.

II.   Weekly Reflection

- This past week, I was still lucky in staying on top of my assignments!
- Finding a job is posing to me more of a challenge than I thought and I am still currently working on overcoming it by learning more skills in my free time and putting them in my resume.
- I'm still worried on getting a side job and on my Statistics Test this Friday
- I plan to be successful by staying consistent and studying for big events like tests and such!

Sources

Yoon, Songyee. "Author Post: The Gaming Industry's Edge in the Artificial Intelligence Revolution." *Forbes*, 27 Mar. 2024, www.forbes.com/sites/forbesbooksauthors/2024/03/27/the-gaming-industrys-edge-in-the-artificial-intelligence-revolution/.