

8	4	5	<p>Write a program</p> <p>a) ToconstructabinarySearchtree.</p> <p>b) To traverse the tree using all the methods i.e., in-order, preorder and post order</p> <p>c) To display the elements in the tree.</p>
		5	Program - Leetcode platform

tj.c - Code::Blocks 25.03

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<global> postorder(struct node* root) : void

Start here x cj.c x 56.c x tc x tj.c x

```
1  #include <stdio.h>
2  #include <stdlib.h>
3
4  /* Definition of BST node */
5  struct node {
6      int data;
7      struct node *left;
8      struct node *right;
9  };
10
11 /* Create new node */
12 struct node* createNode(int value) {
13     struct node *newnode = (struct node*)malloc(sizeof(struct node));
14     newnode->data = value;
15     newnode->left = newnode->right = NULL;
16     return newnode;
17 }
18
19 /* Insert into BST */
20 struct node* insert(struct node *root, int value) {
21     if (root == NULL)
22         return createNode(value);
23
24     if (value < root->data)
25         root->left = insert(root->left, value);
26     else if (value > root->data)
27         root->right = insert(root->right, value);
28
29     return root;
30 }
31
32 /* In-order Traversal */
33 void inorder(struct node *root) {
34     if (root != NULL) {
35         inorder(root->left);
36         printf("%d ", root->data);
37         inorder(root->right);
38     }
39 }
```

Logs & others

C:\Users\HP\Documents\tj.c C/C++ Windows (CR+LF) WINDOWS-1252 Line 55, Col 35, Pos 1295 Insert Read/Write default

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<global> postorder(struct node* root) : void

Start here x cj.c x 56.c x t.c x tj.c x

```
40
41 /* Pre-order Traversal */
42 void preorder(struct node *root) {
43     if (root != NULL) {
44         printf("%d ", root->data);
45         preorder(root->left);
46         preorder(root->right);
47     }
48 }
49
50 /* Post-order Traversal */
51 void postorder(struct node *root) {
52     if (root != NULL) {
53         postorder(root->left);
54         postorder(root->right);
55         printf("%d ", root->data);
56     }
57 }
58
59 /* Main Function */
60 int main() {
61     struct node *root = NULL;
62     int n, val;
63
64     printf("Enter number of nodes: ");
65     scanf("%d", &n);
66
67     printf("Enter elements:\n");
68     for (int i = 0; i < n; i++) {
69         scanf("%d", &val);
70         root = insert(root, val);
71     }
72
73     printf("\nIn-order Traversal: ");
74     inorder(root);
75
76     printf("\nPre-order Traversal: ");
```

Logs & others

C:\Users\HP\Documents\tj.c C/C++ Windows (CR+LF) WINDOWS-1252 Line 55, Col 35, Pos 1295 Insert Read/Write default

C:\Users\HP\Documents\tj.exe

Enter number of nodes: 3

Enter elements:

2

3

4

In-order Traversal: 2 3 4

Pre-order Traversal: 2 3 4

Post-order Traversal: 4 3 2

Process returned 0 (0x0) execution time : 11.846 s

Press any key to continue.