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## Algorithm Design Strategy

- Do not focus on "specific algorithms"
- But "some strategies" to "design" algorithms
- First Skill: Divide-and-Conquer (各個擊破/分治法)

#### **Outline**

- Recurrence (遞迴)
- Divide-and-Conquer
- D&C #1: Tower of Hanoi (河內塔)
- D&C #2: Merge Sort
- D&C #3: Bitonic Champion
- D&C #4: Maximum Subarray
- Solving Recurrences
  - Substitution Method
  - Recursion-Tree Method
  - Master Method
- D&C #5: Matrix Multiplication
- D&C #6: Selection Problem
- D&C #7: Closest Pair of Points Problem

Divide-and-Conquer 首部曲

Divide-and-Conquer 之神乎奇技



#### What is Divide-and-Conquer?

- Solve a problem <u>recursively</u>
- Apply three steps at each level of the recursion
  - 1. Divide the problem into a number of subproblems that are smaller instances of the same problem (比較小的同樣問題)
  - 2. Conquer the subproblems by solving them recursively If the subproblem sizes are *small enough* 
    - then solve the subproblems base case
    - else recursively solve itself recursive case
  - 3. Combine the solutions to the subproblems into the solution for the original problem

## Divide-and-Conquer Benefits



- Easy to solve difficult problems
  - Thinking: solve easiest case + combine smaller solutions into the original solution
- Easy to find an efficient algorithm
  - Better time complexity
- Suitable for parallel computing (multi-core systems)
- More efficient memory access
  - Subprograms and their data can be put in cache in stead of accessing main memory

# Recurrence (遞迴)



#### Recurrence Relation

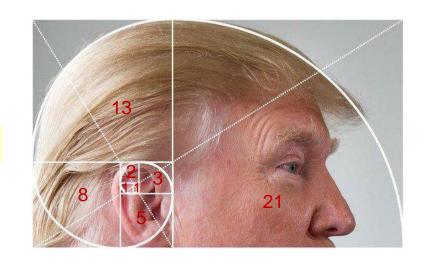
Definition

A **recurrence** is an equation or inequality that describes <u>a function in</u> terms of its value on smaller inputs.

Example

Fibonacci sequence (費波那契數列)

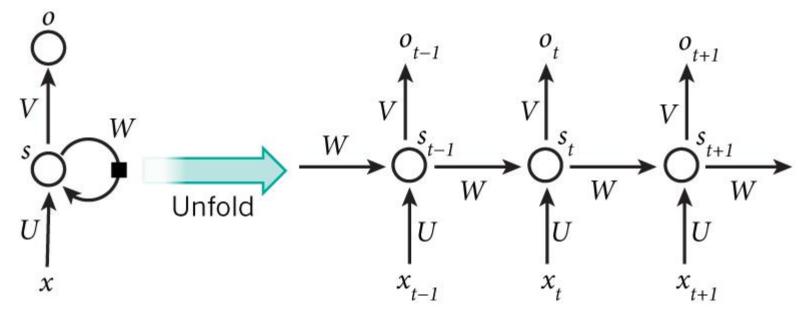
- Base case: F(0) = F(1) = 1
- Recursive case: F(n) = F(n-1) + F(n-2)



n	0	1	2	3	4	5	6	7	8	
F(n)	1	1	2	3	5	8	13	21	34	

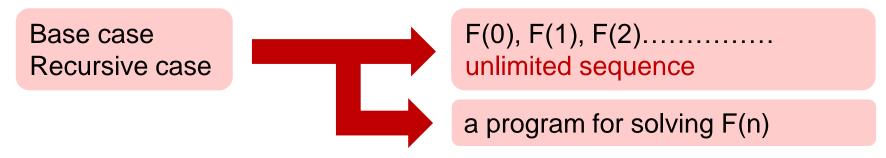
#### Recurrent Neural Network (RNN)

$$s_t = \sigma(Ws_{t-1} + Ux_t)$$
  
$$o_t = \operatorname{softmax}(Vs_t)$$



#### Recurrence Benefits

- Easy & Clear
- Define base case and recursive case
  - Define a long sequence



```
Fibonacci(n) // recursive function:程式中會呼叫自己的函數
if n < 2 // base case: termination condition
return 1 important otherwise the program cannot stop

// recursive case: call itself for solving subproblems
return Fibonacci(n-1) + Fibonacci(n-2)
```

#### Recurrence v.s. Non-Recurrence

```
Fibonacci(n)
  if n < 2 // base case
    return 1
  // recursive case
  return Fibonacci(n-1) + Fibonacci(n-2)</pre>
```

#### **Recursive function**

- Clear structure
- Poor efficiency

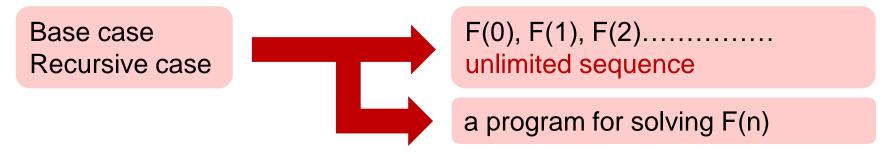
```
Fibonacci(n)
   if n < 2
        return 1
   a[0] <- 1
   a[1] <- 1
   for i = 2 ... n
        a[i] = a[i-1] + a[i-2]
   return a[n]</pre>
```

#### Non-recursive function

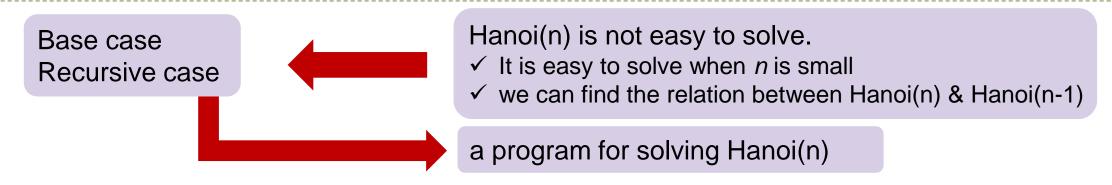
- Unclear structure

#### Recurrence Benefits

- Easy & Clear
- Define base case and recursive case
  - Define a long sequence



If a problem can be simplified into a **base case** and a **recursive case**, then we can find an algorithm that solves this problem.



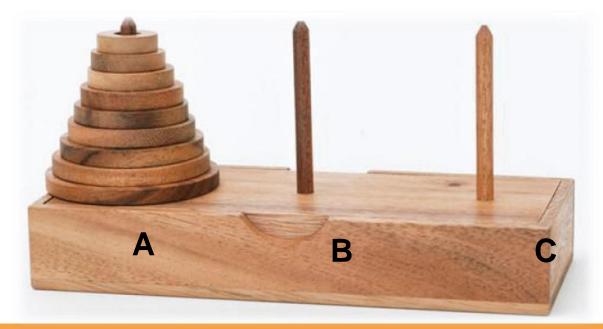




#### D&C #1: Tower of Hanoi

## Tower of Hanoi (河內塔)

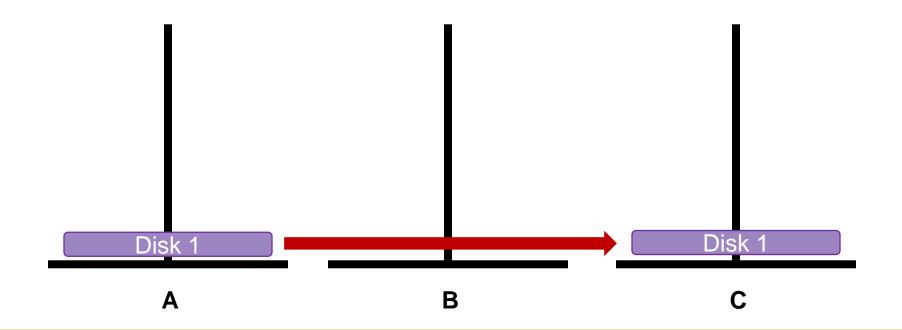
- Problem: move n disks from A to C
- Rules
  - Move one disk at a time
  - Cannot place a larger disk onto a smaller disk



## Hanoi(1)

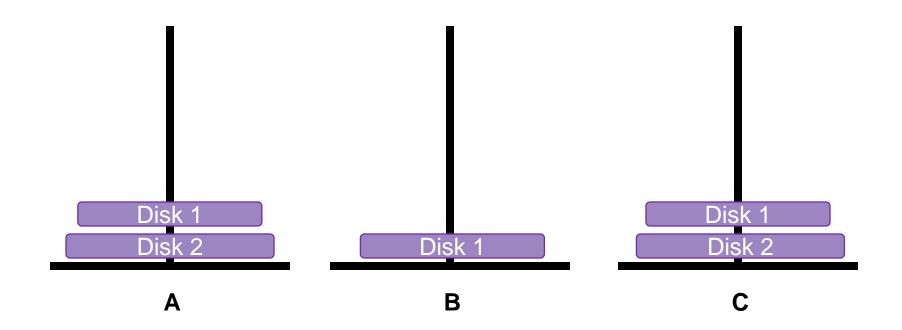
Move 1 from A to C

→ 1 move in total Base case



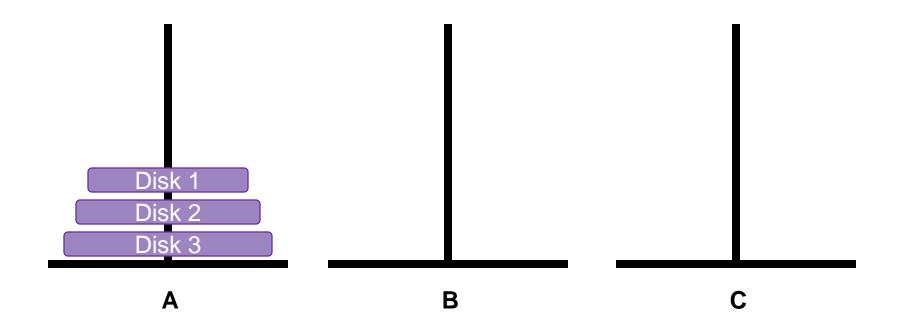
## Hanoi(2)

- Move 1 from A to B
- Move 2 from A to C → 3 moves in total
- Move 1 from B to C

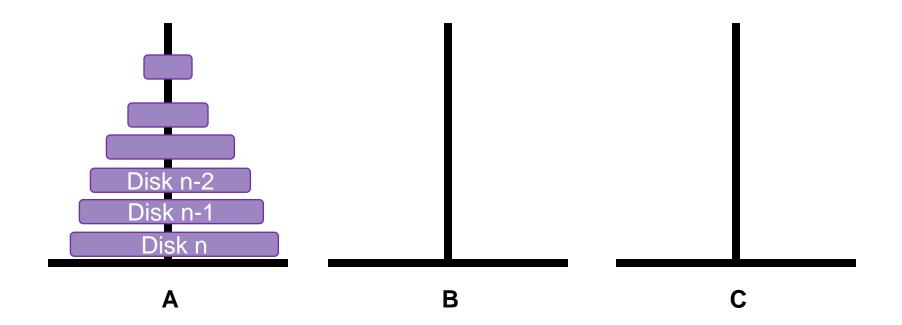


## Hanoi(3)

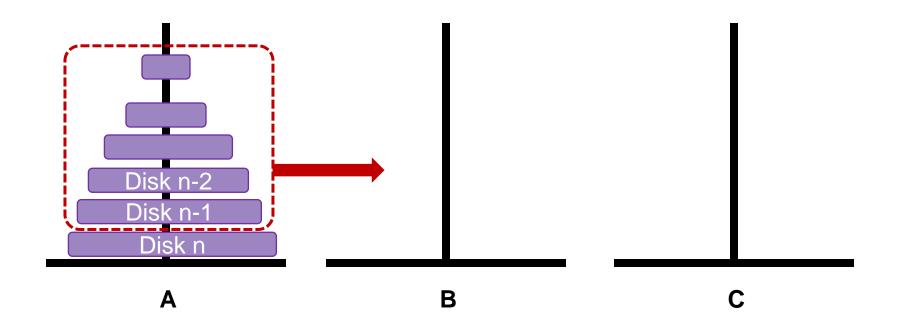
- How to move 3 disks?
- How many moves in total?



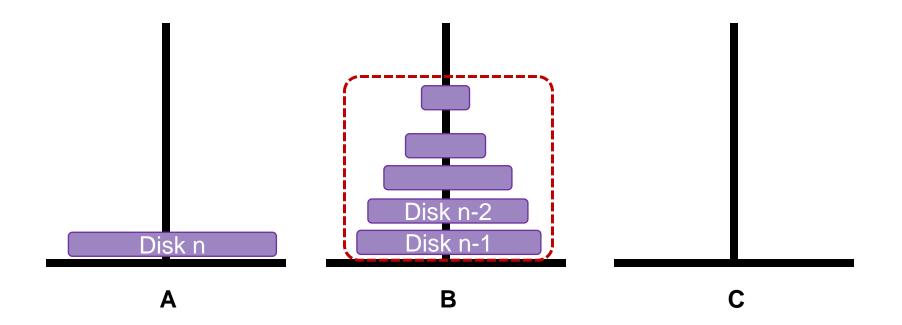
- How to move n disks?
- How many moves in total?



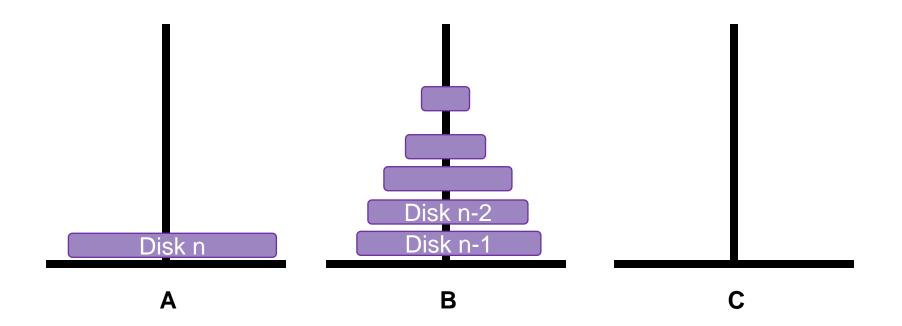
- To move n disks from A to C (for n > 1):
  - 1. Move Disk 1~n-1 from A to B



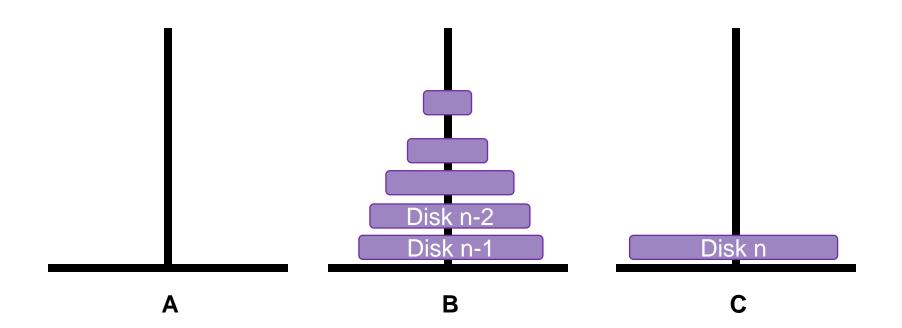
- To move n disks from A to C (for n > 1):
  - 1. Move Disk 1~n-1 from A to B



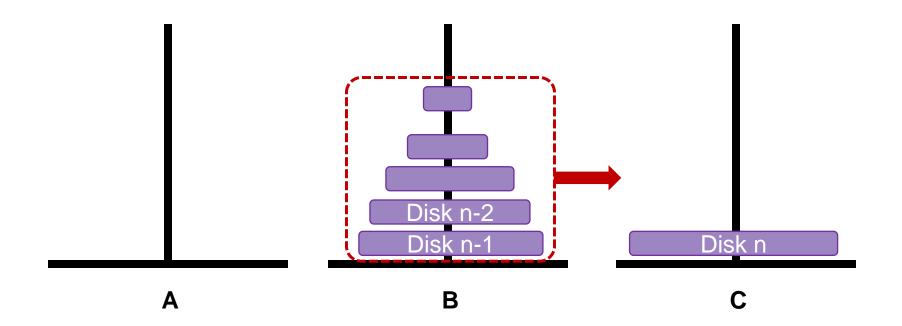
- To move n disks from A to C (for n > 1):
  - 1. Move Disk 1~n-1 from A to B
  - 2. Move Disk n from A to C



- To move n disks from A to C (for n > 1):
  - 1. Move Disk 1~n-1 from A to B
  - 2. Move Disk n from A to C

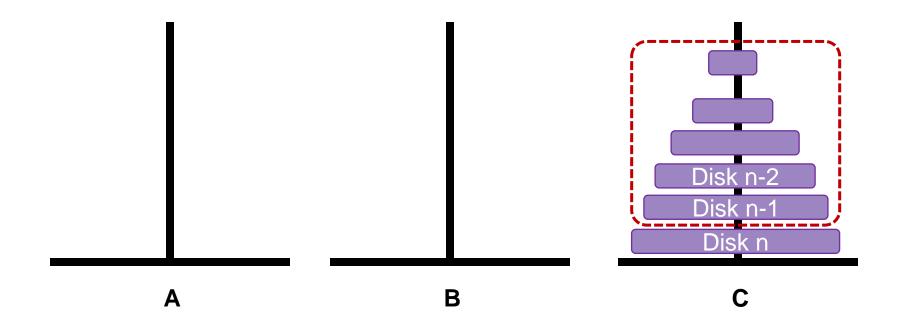


- To move n disks from A to C (for n > 1):
  - 1. Move Disk 1~n-1 from A to B
  - 2. Move Disk n from A to C
  - 3. Move Disk 1~n-1 from B to C



- To move n disks from A to C (for n > 1):
  - 1. Move Disk 1~n-1 from A to B
  - 2. Move Disk n from A to C
  - 3. Move Disk 1~n-1 from B to C

→ 2Hanoi(n-1) + 1 moves in total recursive case

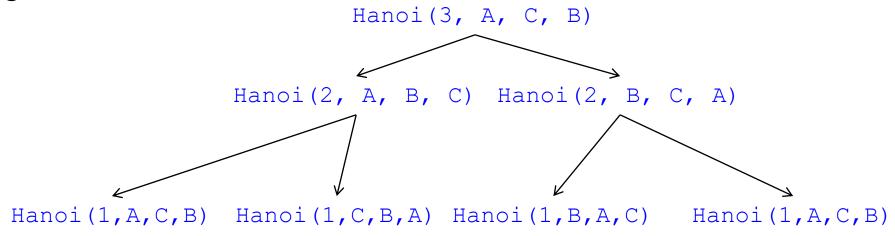


#### Pseudocode for Hanoi

```
Hanoi(n, src, dest, spare)
  if n==1 // base case
    Move disk from src to dest
  else // recursive case
    Hanoi(n-1, src, spare, dest)
    Move disk from src to dest
    Hanoi(n-1, spare, dest, src)
```

No need to combine the results in this case

#### Call tree



## **Algorithm Time Complexity**

```
Hanoi(n, src, dest, spare)
  if n==1 // base case
    Move disk from src to dest
  else // recursive case
    Hanoi(n-1, src, spare, dest)
    Move disk from src to dest
    Hanoi(n-1, spare, dest, src)
```

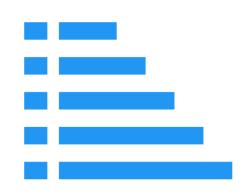
- T(n) = #moves with n disks
  - Base case: T(1) = 1
  - Recursive case (n > 1): T(n) = 2T(n 1) + 1
- We will learn how to derive T(n) later

$$T(n) = 2^n - 1 = O(2^n)$$

#### **Further Questions**

- Q1: Is  $O(2^n)$  tight for Hanoi? Can  $T(n) < 2^n 1$ ?
- Q2: What about more than 3 pegs?
- Q3: Double-color Hanoi problem
  - Input: 2 interleaved-color towers
  - Output: 2 same-color towers

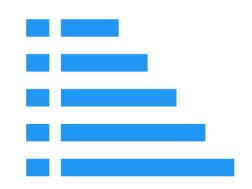




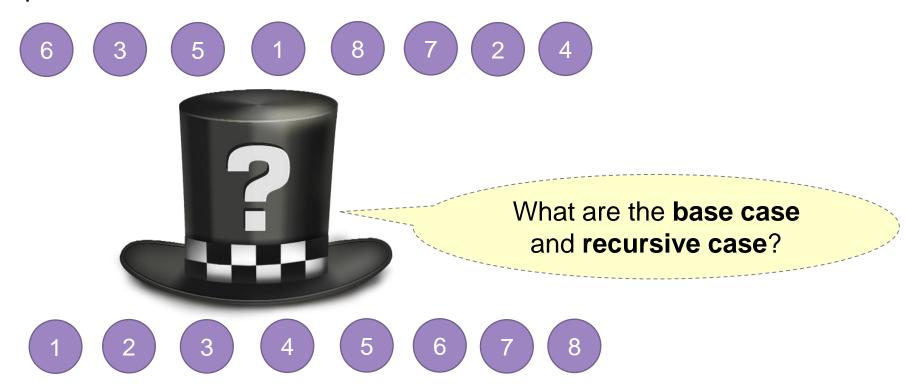
## D&C #2: Merge Sort

Textbook Chapter 2.3.1 – The divide-and-conquer approach

#### **Sorting Problem**

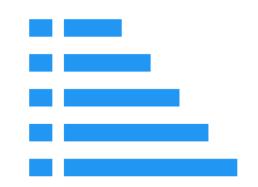


Input: unsorted list of size *n* 



Output: sorted list of size *n* 

#### Divide-and-Conquer



- Base case (n = 1)
  - Directly output the list
- Recursive case (n > 1)
  - Divide the list into two sub-lists
  - Sort each sub-list recursively
  - Merge the two sorted lists

How?













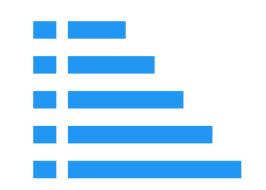


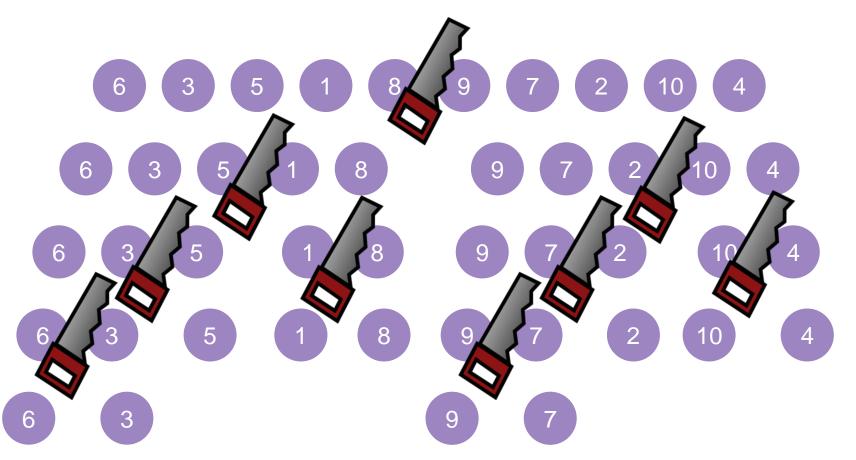


2 sublists of size *n/2* 

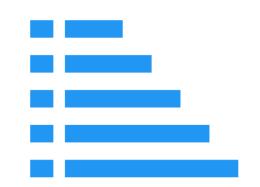
# of comparisons =  $\Theta(n)$ 

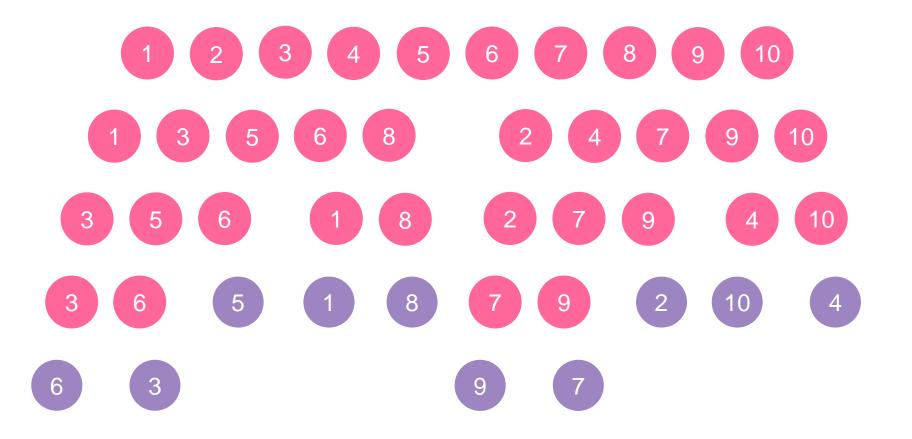
#### Illustration for n = 10





#### Illustration for n = 10





## Pseudocode for Merge Sort

```
MergeSort(A, p, r)
  // base case
  if p == r
   return
  // recursive case
  // divide
  q = [(p+r-1)/2]
  // conquer
  MergeSort(A, p, q)
  MergeSort(A, q+1, r)
  // combine
  Merge(A, p, q, r)
```

1. Divide



2. Conquer



3. Combine

- Divide a list of size n into 2 sublists of size n/2
- Recursive case (n > 1)
  - Sort 2 sublists recursively using merge sort
- Base case (n = 1)
  - Return itself
- Merge 2 sorted sublists into one sorted list in linear time

## Time Complexity for Merge Sort

```
MergeSort(A, p, r)
  // base case
  if p == r
   return
  // recursive case
  // divide
  q = [(p+r-1)/2]
  // conquer
  MergeSort(A, p, q)
  MergeSort(A, q+1, r)
  // combine
  Merge(A, p, q, r)
```

1. Divide



2. Conquer



3. Combine

 Divide a list of size n into 2 sublists of size n/2



- Recursive case (n > 1)  $T(\lceil n/2 \rceil) + T(\lfloor n/2 \rfloor)$ 
  - Sort 2 sublists recursively using merge sort
- Base case (n = 1)  $\Theta(1)$ 
  - Return itself
- Merge 2 sorted sublists into one sorted list in linear time



 $T(n) = \text{time for running } \underbrace{\text{MergeSort (A, p, r)}}_{T(n)} \text{ with } r - p + 1 = n$   $T(n) = \left\{ \begin{array}{ll} O(1) & \text{if } n = 1 \\ T(\lceil n/2 \rceil) + T(\lfloor n/2 \rfloor) + O(n) & \text{if } n \geq 2 \end{array} \right.$ 

## Time Complexity for Merge Sort

- Simplify recurrences
- Ignore floors and ceilings (boundary conditions)
- Assume base cases are constant (for small n)

$$\begin{split} T(n) &= \left\{ \begin{array}{l} O(1) & \text{if } n = 1 \\ 2T(n/2) + O(n) & \text{if } n \geq 2 \end{array} \right. \\ T(n) &\leq & 2T(\frac{n}{2}) + cn \quad \text{1st expansion} \qquad \qquad T(n) &\leq & nT(1) + cn\log_2 n \\ &\leq & 2[2T(\frac{n}{4}) + c\frac{n}{2}] + cn = 4T(\frac{n}{4}) + 2cn \quad \text{2nd expansion} \\ &\leq & 4[2T(\frac{n}{8}) + c\frac{n}{4}] + 2cn = 8T(\frac{n}{8}) + 3cn \\ &\vdots \\ &\leq & 2^kT(\frac{n}{2^k}) + kcn \quad \mathbf{k^{th} expansion} \end{split}$$

The expansion stops when  $2^k = n$ 

#### **Theorem 1**

Theorem

$$T(n) = \begin{cases} O(1) & \text{if } n = 1 \\ T(\lceil n/2 \rceil) + T(\lfloor n/2 \rfloor) + O(n) & \text{if } n \ge 2 \end{cases} \rightarrow T(n) = O(n \log n)$$

- Proof
  - There exists positive constant a,b s.t.  $T(n) \leq \left\{ \begin{array}{ll} a & \text{if } n=1 \\ T(\lceil n/2 \rceil) + T(\lfloor n/2 \rfloor) + b \cdot n & \text{if } n \geq 2 \end{array} \right.$
  - Use induction to prove  $T(n) \leq 2b \cdot n \log_2 n + a \cdot n$ 
    - n = 1, trivial
    - $n > 1, \lceil \frac{n}{2} \rceil \le \frac{n}{\sqrt{2}}$

#### How to Solve Recurrence Relations?

- 1. Substitution Method (取代法)
  - Guess a bound and then prove by induction
- 2. Recursion-Tree Method (遞迴樹法)
  - Expand the recurrence into a tree and sum up the cost
- 3. Master Method (套公式大法/大師法)
  - Apply Master Theorem to a specific form of recurrences

Let's see more examples first and come back to this later





# D&C #3: Bitonic Champion Problem

**Bitonic Champion Problem** 

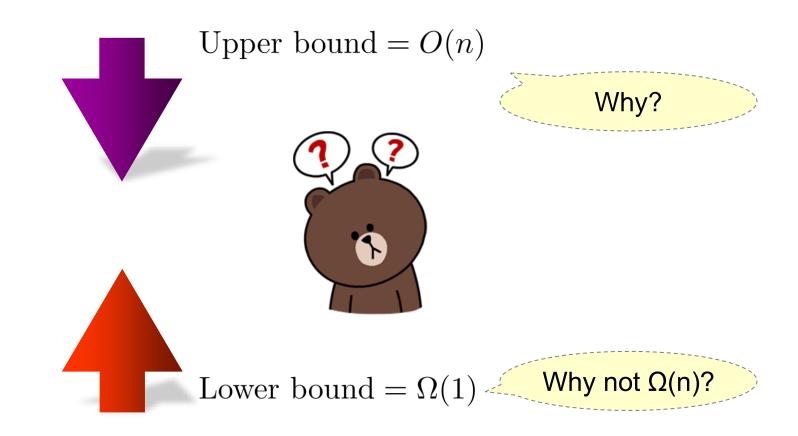
#### The bitonic champion problem

- Input: A bitonic sequence  $A[1], A[2], \ldots, A[n]$  of distinct positive integers.
- Output: the index i with  $1 \le i \le n$  such that

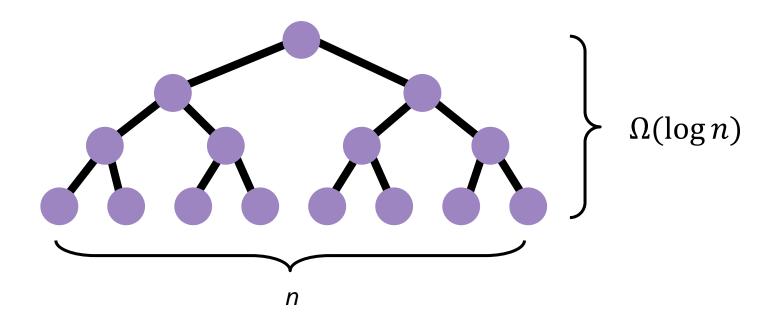
$$A[i] = \max_{1 \le j \le n} A[j].$$

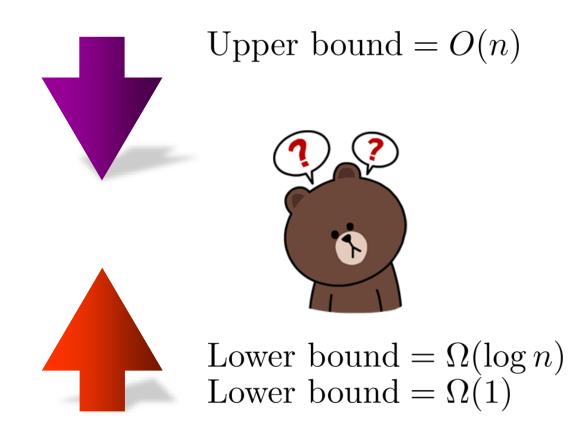
The bitonic sequence means "increasing before the champion and decreasing after the champion" (冠軍之前遞增、冠軍之後遞減)





- When there are *n* inputs, any solution has *n* different outputs
- Any comparison-based algorithm needs  $\Omega(\log n)$  time in the worst case





#### Divide-and-Conquer



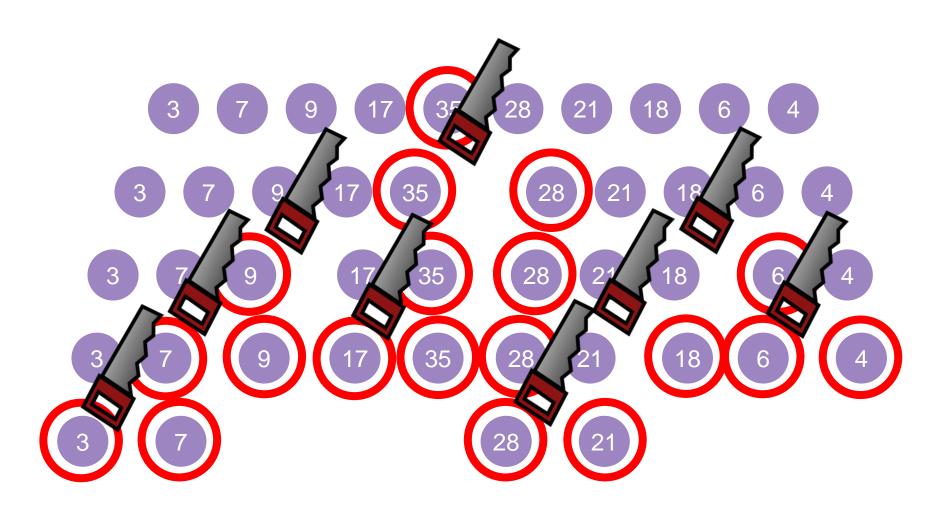
• Idea: divide A into two subproblems and then find the final champion based on the champions from two subproblems

```
Output = Champion(1, n)
```

```
Champion(i, j)
  if i==j // base case
    return i
  else // recursive case
    k = floor((i+j)/2)
    l = Champion(i, k)
    r = Champion(k+1, j)
    if A[l] > A[r]
        return l
    if A[l] < A[r]
        return r</pre>
```

#### Illustration for n = 10





#### **Proof of Correctness**



#### Practice by yourself!

```
Output = Chamption(1, n)
```

```
Champion(i, j)
  if i==j // base case
    return i
  else // recursive case
    k = floor((i+j)/2)
    l = Champion(i, k)
    r = Champion(k+1, j)
    if A[l] > A[r]
        return l
    if A[l] < A[r]
        return r</pre>
```

Hint: use induction on (j - i) to prove Champion (i, j) can return the champion from A[i ... j]

### **Algorithm Time Complexity**

• T(n) = time for running Champion(i, j) with j - i + 1 = n

```
Output = Champion(1, n)
```

```
Champion(i, j)
  if i==j // base case
    return i
  else // recursive case
    k = floor((i+j)/2)
    l = Champion(i, k)
    r = Champion(k+1, j)
    if A[l] > A[r]
      return 1
    if A[l] < A[r]
      return r
```

1. Divide



2. Conquer



3. Combine

- Divide a list of size n into 2 sublists of size n/2  $\Theta(1)$
- Recursive case
  - Find champions from 2 sublists recursively  $T(\lceil n/2 \rceil) + T(\lfloor n/2 \rfloor)$
- Base case
  - Return itself  $\Theta(1)$
- Choose the final champion by a single comparison  $\Theta(1)$

$$T(n) = \begin{cases} O(1) & \text{if } n = 1\\ T(\lceil n/2 \rceil) + T(\lfloor n/2 \rfloor) + O(1) & \text{if } n \ge 2 \end{cases}$$

$$if n = 1 \\ if n \ge 2$$

#### **Theorem 2**

Theorem

$$T(n) = \begin{cases} O(1) & \text{if } n = 1 \\ T(\lceil n/2 \rceil) + T(\lfloor n/2 \rfloor) + O(1) & \text{if } n \ge 2 \end{cases} \Rightarrow T(n) = O(n)$$

- Proof
  - There exists positive constant a,b s.t.  $T(n) \leq \left\{ \begin{array}{ll} a & \text{if } n=1 \\ T(\lceil n/2 \rceil) + T(\lfloor n/2 \rfloor) + b & \text{if } n \geq 2 \end{array} \right.$
  - Use induction to prove  $T(n) \le a \cdot n + b \cdot (n-1)$ 
    - n = 1, trivial

• n > 1, 
$$T(n) \le T(\lceil n/2 \rceil) + T(\lfloor n/2 \rfloor) + b$$
  
Inductive hypothesis  $a \cdot \lceil n/2 \rceil + b \cdot (\lceil n/2 \rceil - 1) + a \cdot \lfloor n/2 \rfloor + b \cdot (\lfloor n/2 \rfloor - 1) + b \le a \cdot n + b \cdot (n-1)$ 



Upper bound = O(n)



Can we have a better algorithm by using the bitonic sequence property?

bitonic sequence property?



Lower bound =  $\Omega(\log n)$ 

#### Improved Algorithm



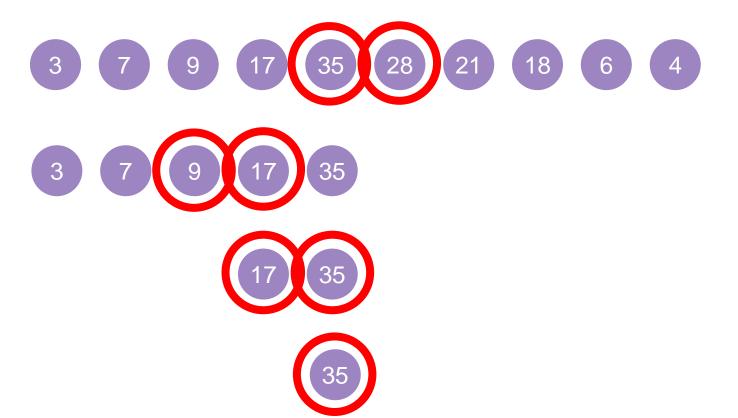
```
Champion(i, j)
  if i==j // base case
    return i
  else // recursive case
    k = floor((i+j)/2)
    l = Champion(i, k)
    r = Champion(k+1, j)
    if A[l] > A[r]
    return l
    if A[l] < A[r]
    return r</pre>
```



```
Champion-2(i, j)
  if i==j // base case
    return i
  else // recursive case
    k = floor((i+j)/2)
    if A[k] > A[k+1]
       return Champion(i, k)
    if A[k] < A[k+1]
       return Champion(k+1, j)</pre>
```

#### Illustration for n = 10





#### **Correctness Proof**



#### Practice by yourself!

```
Output = Champion-2(1, n)
```

```
Champion-2(i, j)
  if i==j // base case
    return i
  else // recursive case
    k = floor((i+j)/2)
    if A[k] > A[k+1]
       return Champion(i, k)
    if A[k] < A[k+1]
       return Champion(k+1, j)</pre>
```

#### Two crucial observations:

- If A[1 ... n] is bitonic, then so is A[i, j] for any indices i and j with  $1 \le i \le j \le n$ .
- For any indices i, j, and k with  $1 \le i \le j \le n$ , we know that A[k] > A[k+1] if and only if the maximum of A[i...j] lies in A[i...k].

## **Algorithm Time Complexity**

```
Champion-2(i, j)
  if i==j // base case
    return i
 else // recursive case
   k = floor((i+j)/2)
    if A[k] > A[k+1]
      return Champion(i, k)
    if A[k] < A[k+1]
      return Champion(k+1, j)
```

1. Divide

Divide a list of size n into 2 sublists of size n/2  $\Theta(1)$ 

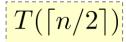


2. Conquer



3. Combine

• Recursive case  $T(\lceil n/2 \rceil)$ 



- Find champions from 1 sublists *recursively*
- Base case
  Return itself

• Return the champion  $\Theta(1)$ 



• T(n) = time for running Champion-2(i, j) with i - i + 1 = n

$$T(n) = \begin{cases} O(1) & \text{if } n = 1\\ T(\lceil n/2 \rceil) + O(1) & \text{if } n \ge 2 \end{cases}$$

## **Algorithm Time Complexity**

```
Champion-2(i, j)
  if i==j // base case
    return i
  else // recursive case
    k = floor((i+j)/2)
    if A[k] > A[k+1]
       return Champion(i, k)
    if A[k] < A[k+1]
       return Champion(k+1, j)</pre>
```

The algorithm time complexity is  $O(\log n)$ 

- each recursive call reduces the size of (j - i) into half
- there are  $O(\log n)$  levels
- each level takes O(1)

• 
$$T(n)$$
 = time for running Champion-2(i, j) with  $j - i + 1 = n$ 

$$T(n) = \begin{cases} O(1) & \text{if } n = 1\\ T(\lceil n/2 \rceil) + O(1) & \text{if } n \ge 2 \end{cases}$$

#### **Theorem 3**

Theorem

$$T(n) \le \begin{cases} O(1) & \text{if } n = 1 \\ T(\lceil n/2 \rceil) + O(1) & \text{if } n \ge 2 \end{cases} \Rightarrow T(n) = O(\log n)$$

Proof

Practice to prove by induction



Upper bound = O(n)

Upper bound =  $O(\log n)$ 



Lower bound =  $\Omega(\log n)$ 

# D&C #4: Maximum Subarray

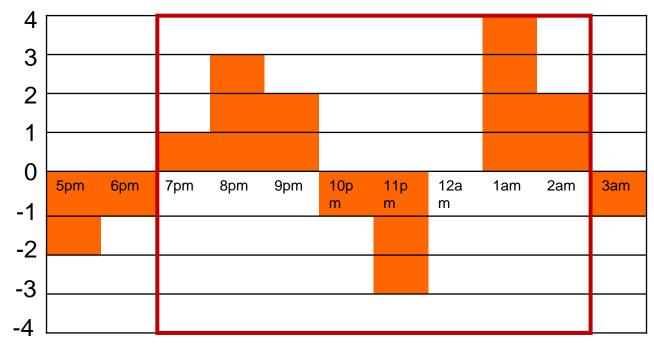
Textbook Chapter 4.1 – The maximum-subarray problem

## **Coding Efficiency**



How can we find the most efficient time interval for continuous coding?



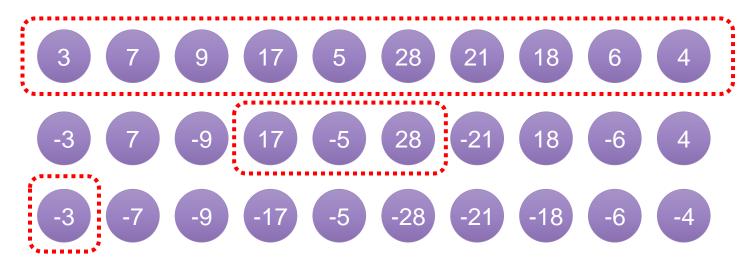


7pm-2:59am Coding power= 8k

#### Maximum Subarray Problem

- Input: A sequence  $A[1], A[2], \ldots, A[n]$  of integers.
- Output: Two indicex i and j with  $1 \le i \le j \le n$  that maximize

$$A[i] + A[i+1] + \cdots + A[j].$$

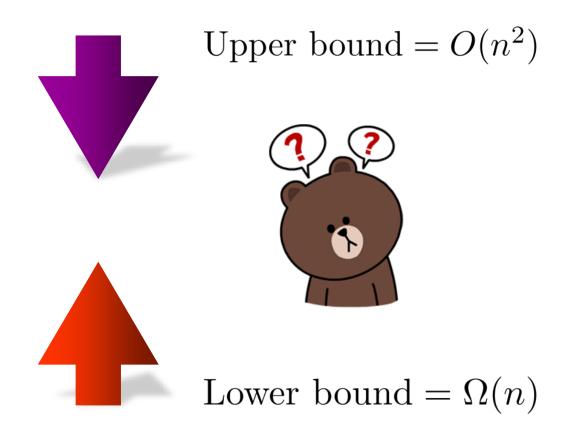


# O(n³) Brute Force Algorithm

# O(n²) Brute Force Algorithm

```
MaxSubarray-2(i, j)
  for i = 1, ..., n
                                                         O(n^2)
    for j = 1, ..., n
       S[i][j] = -\infty
  R[0] = 0
\begin{bmatrix} R[n] \text{ is the sum over } A[1...n] \end{bmatrix}
  for i = 1, ..., n
    R[i] = R[i-1] + A[i]
  for i = 1, ..., n
    for j = i+1, i+2, ..., n
       S[i][i] = R[i] - R[i-1]
  return Champion(S)
```

#### **Max Subarray Problem Complexity**

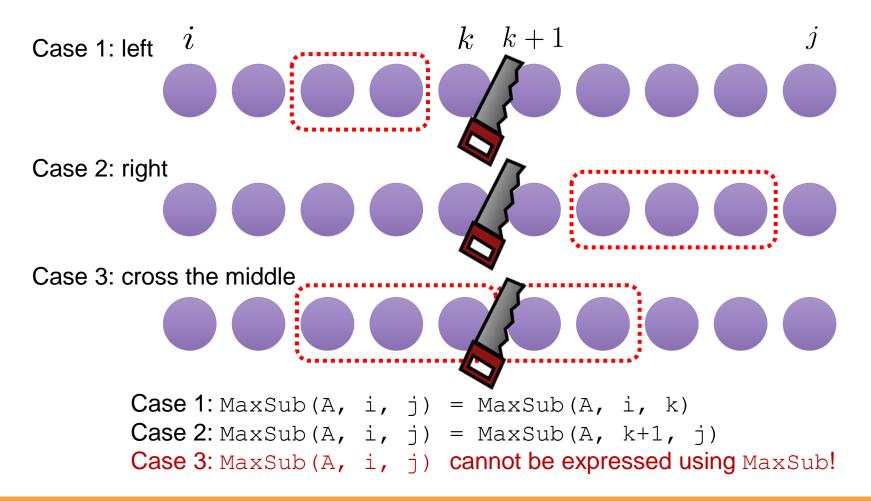


#### Divide-and-Conquer

- Base case (n = 1)
  - Return itself (maximum subarray)
- Recursive case (n > 1)
  - Divide the array into two sub-arrays
  - Find the maximum sub-array recursively
  - Merge the results How?

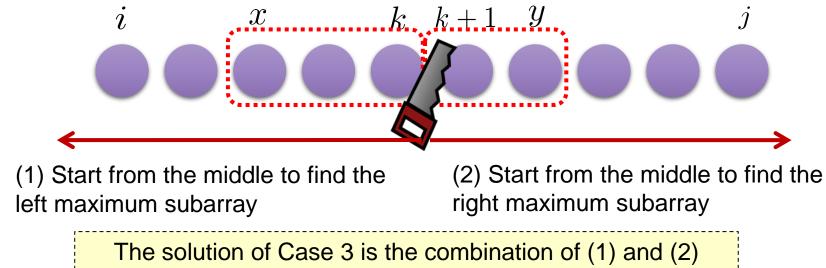
#### Where is the Solution?

The maximum subarray for any input must be in one of following cases:



#### Case 3: Cross the Middle

Goal: find the maximum subarray that crosses the middle



- Observation
  - The sum of A[x ... k] must be the maximum among A[i ... k] (left:  $i \le k$ )
  - The sum of A[k+1...y] must be the maximum among A[k+1...j] (right: j > k)
  - Solvable in linear time  $\rightarrow \Theta(n)$

#### Divide-and-Conquer Algorithm

```
MaxCrossSubarray(A, i, k, j)
  left sum = -\infty
  sum=0
  for p = k downto i
   sum = sum + A[p]
    if sum > left sum
     left sum = sum
     \max left = p
  right sum = -\infty
  sum=0
                        O(j-k)
  for q = k+1 to j
    sum = sum + A[q]
    if sum > right sum
      right sum = sum
     max right = q
  return (max left, max right, left sum + right sum)
```

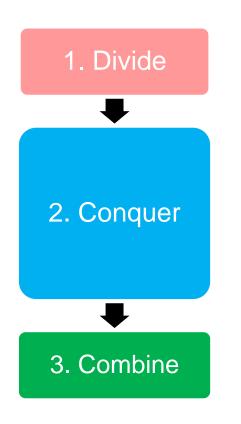
#### Divide-and-Conquer Algorithm

```
MaxSubarray(A, i, j)
  if i == j // base case
    return (i, j, A[i])
  else // recursive case
    k = floor((i + j) / 2)
     (l_low, l_high, l_sum) = MaxSubarray(A, i, k)
Divide (r low, r high, r sum) = MaxSubarray(A, k+1, j)
                                                            Conquer
     (c low, c high, c sum) = MaxCrossSubarray(A, i, k, j)
  if l sum >= r sum and l sum >= c sum // case 1
    return (1 low, 1 high, 1 sum)
  else if r sum >= l sum and r sum >= c sum // case 2 Combine
    return (r low, r high, r sum)
  else // case 3
    return (c low, c high, c sum)
```

#### Divide-and-Conquer Algorithm

```
MaxSubarray(A, i, j)
  if i == j // base case
                                                         O(1)
   return (i, j, A[i])
  else // recursive case
    k = floor((i + j) / 2)
   (l_low, l_high, l_sum) = MaxSubarray(A, i, k) T(k-i+1)
    (r_low, r_high, r_sum) = MaxSubarray(A, k+1, j) T(j-k)
    (c low, c high, c sum) = MaxCrossSubarray(A, i, k, j) O(j-i+1)
  if l_sum >= r_sum and l_sum >= c_sum // case 1
                                                         O(1)
    return (1 low, 1 high, 1 sum)
  else if r sum >= l sum and r sum >= c sum // case 2
                                                         O(1)
    return (r low, r high, r sum)
  else // case 3
                                                         O(1)
    return (c low, c high, c sum)
```

## **Algorithm Time Complexity**



- Divide a list of size n into 2 subarrays of size n/2
- $\Theta(1)$

- Recursive case (n > 1)
  - find MaxSub for each subarrays
- Base case (n = 1)
  - Return itself
- Find MaxCrossSub for the original list
- Pick the subarray with the maximum sum among 3 Θ(1) subarrays
- T(n) = time for running MaxSubarray(A, i, j) with j i + 1 = n

$$T(n) = \begin{cases} O(1) & \text{if } n = 1\\ T(\lceil n/2 \rceil) + T(\lfloor n/2 \rfloor) + O(n) & \text{if } n \ge 2 \end{cases}$$





#### **Theorem 1**

Theorem

$$T(n) = \begin{cases} O(1) & \text{if } n = 1 \\ T(\lceil n/2 \rceil) + T(\lfloor n/2 \rfloor) + O(n) & \text{if } n \ge 2 \end{cases} \rightarrow T(n) = O(n \log n)$$

- Proof
  - There exists positive constant a,b s.t.  $T(n) \leq \left\{ \begin{array}{ll} a & \text{if } n=1 \\ T(\lceil n/2 \rceil) + T(\lfloor n/2 \rfloor) + b \cdot n & \text{if } n \geq 2 \end{array} \right.$
  - Use induction to prove  $T(n) \leq 2b \cdot n \log_2 n + a \cdot n$ 
    - n = 1, trivial

• n > 1, 
$$\frac{n+1}{2} \le \frac{n}{\sqrt{2}}$$

$$T(n) \leq T(\lceil n/2 \rceil) + T(\lceil n/2 \rceil) + b \cdot n$$

Inductive hypothesis 
$$\leq 2b \cdot (\lceil n/2 \rceil \log_2 \lceil n/2 \rceil + a \cdot \lceil n/2 \rceil) + 2b \cdot (\lfloor n/2 \rfloor \log_2 \lfloor n/2 \rfloor + a \cdot \lfloor n/2 \rfloor) + b \cdot n$$

$$\leq 2b \cdot (\lceil n/2 \rceil \log_2 \frac{n}{\sqrt{2}} \rceil + a \cdot \lceil n/2 \rceil) + 2b \cdot (\lfloor n/2 \rfloor \log_2 \frac{n}{\sqrt{2}} + a \cdot \lfloor n/2 \rfloor) + b \cdot n$$

$$= 2b \cdot n(\log n - \log_2 \sqrt{2}) + a \cdot n + b \cdot n = 2b \cdot n \log_2 n + a \cdot n$$

## Theorem 1 (Simplified)

Theorem

$$T(n) = \begin{cases} O(1) & \text{if } n = 1\\ 2T(n/2) + O(n) & \text{if } n \ge 2 \end{cases} \implies T(n) = O(n \log n)$$

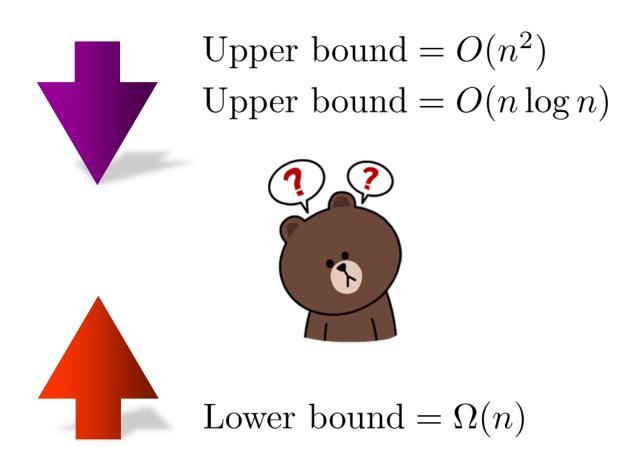
- Proof
  - There exists positive constant a, b s.t.  $T(n) \le \begin{cases} a & \text{if } n = 1 \\ 2T(n/2) + bn & \text{if } n \ge 2 \end{cases}$
  - Use induction to prove  $T(n) \le b \cdot n \log n + a \cdot n$ 
    - n = 1, trivial

• n > 1, 
$$T(n) \le 2T(n/2) + bn$$
Inductive hypothesis  $\le 2[b \cdot \frac{n}{2}\log\frac{n}{2} + a \cdot \frac{n}{2}] + b \cdot n$ 

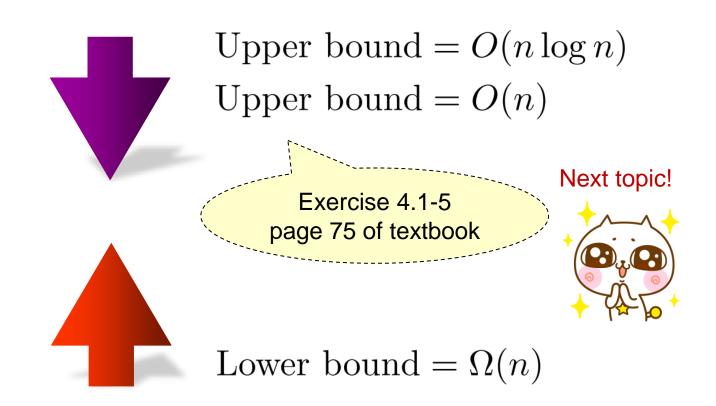
$$= b \cdot n\log n - b \cdot n + a \cdot n + b \cdot n$$

$$= b \cdot n\log n + a \cdot n$$

#### Max Subarray Problem Complexity



### **Max Subarray Problem Complexity**



#### To Be Continue...





## Question?

Important announcement will be sent to @ntu.edu.tw mailbox & post to the course website

Course Website: http://ada.miulab.tw

Email: ada-ta@csie.ntu.edu.tw