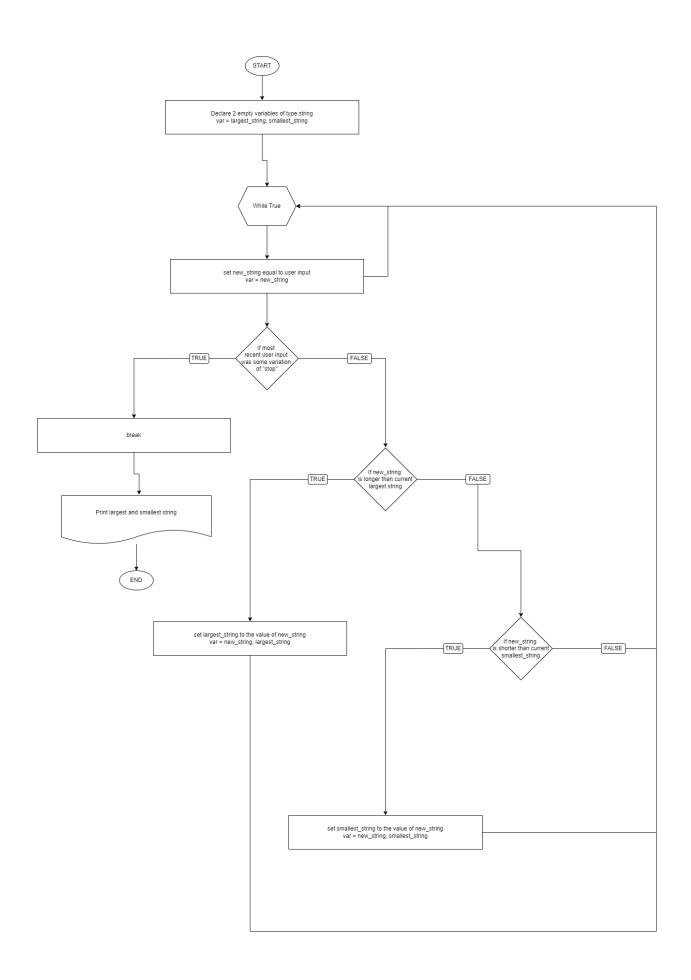
## Programming Assignment 2-1

## 1. Problem Definition

The purpose of this program is to find the largest and smallest string entered by the user.

- 2. Input and Output.
  - Input: as many strings as the user would like
  - Output: two strings for the largest and smallest string
- 3. Variables
  - largest\_string: stores value of largest string
  - smallest\_string: stores value of smallest string

## 4. Flow Chart



## 5. Errors and Lessons

- Errors:
  - No errors for this one
- Lessons:
  - None