# User Interface Module Design and Specification

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# **Revision History**

Author	Date	Version	Notes
Kailash Joshi	11/10/2015	1.0	Created the document

#### 1. Introduction:

This document describes the high level design and interface specification of UI module. It also addresses the assumption and dependencies of the module.

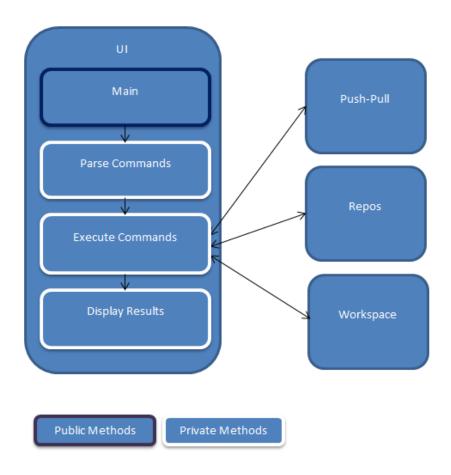
- **1.1 Module Description**: UI is an entry point for the user to DVCS. It provides a set of commands to perform desired action. Finally, it displays the output of that action to the user.
- **1.2 Responsibilities**: UI is responsible for getting commands from users, interpreting the commands, interacting with other modules to get that command executed and finally showing the results back to the user.

#### 1.3 Abbreviations:

- UI User Interface
- DVCS Distributed Version Control System

## 2. Detailed Design:

#### 2.1 Diagram



## 2.2 Explanation:

UI module is divided into four sub modules:-

- Main: This sub module is responsible for starting the module. It scans for the user input. As soon as an input is found, it is forwarded to the next sub module (Parse Commands).
- **Parse Commands**: This module gets the user input from the main module in the form of a string. Here the string is parsed and matched for valid commands. If the commands and their options are valid then they are pushed into an array of string and passed to the next module (Execute Commands).
- **Execute Commands**: -This module takes the decision as to which module to call based on the user command. For E.g. if a user inputs a 'Pull' command then this module redirects control to the Push-Pull module for actual execution of the command. In turn, it is also responsible for receiving the response (in form of String) of execution of commands from outer modules. This response is then sent to the next module (Display Result).
- **Display Result**: It is responsible for showing the output of the command execution to the user.

## 2.3 Functions to be developed:

- Public main() returns void
- Private **parseCommands**(String input) returns void
- Private **executeCommands**(String[] tokens) returns void
- Private displayResult(String output) returns void

# 3. Dependencies:

- UI depends on Repos, Push-Pull and Workspace for the actual execution of the commands. The response from these modules is what is shown to the user by the UI module.
- Sub module **'Execute Command'** will change if the format of the response sent from other module changes.

#### 4. Assumptions:

• Output from **Repos**, **Push-Pull and Workspace** is received in the form of a string.