

# IAX\_Bridge

What is it?

IAX\_Bridge (IAXB) is a specially designed bridge that facilitates communication between DVSwitch Server and the AllStar network. Its primary function is to enable seamless connectivity between these two systems.

Why would we consider building something that seems to already exist?

Performance

Size vs AllStar

AllStar is about 5 MB

IAX\_Bridge is about 650 KB

CPU usage and memory vs AllStar (RPI 3B+)

asterisk: %CPU = 8.2 %Memory = 5.9

IAX\_Bridge: %CPU = 1.0 %Memory = 1.3

Complexity

Single small configuration file

No kernel dependencies (**No DAHDI**)

Let us say that again **NO DAHDI**

Easy, painless upgrades

Simple apt upgrade

Purpose built

Main objectives are bridging and user terminal

Better integration with DVSwitch Server

Seamless integration with other AllStar nodes

Can connect to and receive connection from any AllStar node

Uses the same authentication scheme as Allstar

Smaller security attack surface

Transportability

Linux and Mac. Maybe even Windows

Not distribution dependant (Raspbian, Armbian, Chrome OS, x86, x64)

Got a toaster that runs Linux? We probably run there too..

Connectivity

USRP

Used to communicate with DVSwitch components.

IAX2

Used to communicate with AllStar nodes.

To be fair, what is IAXB NOT?

IAXB is not a general purpose Allstar replacement

See Purpose built above

IAXB is not primarily for use with RF hardware (with caveats today)

Will work with MMDVM modem in FM Networking mode (USRP)

IAXB is not supported by Allmon/Supermon or any AMI based dashboard

The DVSwitch hUC program gives you full control of the node as well

as provide a web browser based transceiver with control over who uses it

IAXB is not compatible with Echolink, TLB, IRLP

These type of connections would be addressed by a purpose built bridge.

IAXB does not speak

IAXB is not a repeater controller

IAXB is not a AllStar hub (TBD)

## Setup

IAX\_Bridge is designed to be simple to install and configure. Unlike Asterisk there is a single executable and a single configuration file. A simple bridge (to a digital network) or an interactive node (with Analog\_Reflector) are the two most common use cases.

### Installation

#### Package based install

Apt install iax-bridge (not yet available)

Edit the ini file to match your specific information

#### Manual install

Copy/rename the binary into the /opt/IAX\_Bridge directory

Copy the IAX\_Bridge.ini file into the /opt/IAX\_Bridge directory

Copy/create a system unit file and install in the /lib/systemd/system

directory

Edit the ini file to match your specific information

### INI file setup

#### [IAX]

<i>call</i>	<i>The node callsign</i>
<i>node</i>	<i>The network node number</i>
<i>regServerAddress</i>	<i>The server used to register with the network.</i>
<i>password</i>	<i>The password used to register with the network</i>
<i>startNode</i>	<i>Optional node to connect to at startup</i>
<i>usrpAddress</i>	<i>The address of the USRP application</i>
<i>rXPort</i>	<i>UDP port to receive from the USRP application (import)</i>
<i>tXPort</i>	<i>UDP port to transmit to the USRP application (export)</i>
<i>displayLevel</i>	<i>What type of info should IAXB display to the console</i>
<i>logLevel</i>	<i>What type of info should IAXB write to a log file</i>
<i>logFilePath</i>	<i>Where to place the log file</i>
<i>iaxPort</i>	<i>UDP port used to communicate with the network</i>
<i>statsEnabled</i>	<i>Send connection statistics to ASL</i>
<i>keyQueryEnabled</i>	<i>Requests to see who is transmitting (Broken by HamVoIP)</i>
<i>timeoutSeconds</i>	<i>Transmission timeout (both directions)</i>

#### [nodes]

Nodes you want to connect to that are not part of the ASL network

Can be used to block unwanted AllStar nodes

#### [MACROS]

##### System event macros

OnConnect

run program when a connection to another node is established

OnDisconnect

- run program when a connection to another node is released
- OnRejected
- Run program when an incoming or outgoing connection fails
- OnTelemetry
- Variables depend on the telemetry received
- User defined macros

## Execution

- System units
  - Systemctl {start | stop | status} iax\_bridge
- Command line
  - ./IAX\_Bridge IAX\_Bridge.ini

## The log file

- Where is it?
  - Location is defined in IAX\_Bridge.ini by *logFilePath*
  - Default location /var/log/dvswitch/IAX\_Bridge.log
- How to use the log file to debug an issue
  - tail -f /var/log/dvswitch/IAX\_Bridge.log
  - Adjust the logLevel and displayLevel
- Connection issues
  - Are you registered?
    - IAXC\_EVENT\_REGISTRATION**
  - Connection Timeout
  - Call disconnected by remote**

## Examples

- A simple digital to IAX bridge
  - IAXB < — > AB < — > MB
- Web based IAX node
  - IAXB < — > AR
- A stand alone IAX node
  - IAXB < — > pyUC
  - IAXB < — > DVSM? (this make almost no sense)

## FAQ

- Connection rejected?
  - Just like a AllStar node, your bridge registers with the ASL registration server
  - It takes a few minutes for the updated node list to be sent out to all the AllStar Nodes to receive the updated node list.
- One way audio
- Metadata not correct?
- Blacklisting nodes
  - To block inbound and outbound connections for node 1234
  - Add this to your nodes section of IAX\_Bridge.ini
    - 1234 = radio@127.0.0.1:4569/1234,NONE ; block node 1234
- Incoming connections fail

Unsupported codec?

Adding private nodes

You can connect to and receive calls from nodes outside of the network

Add this to the nodes section of IAX\_Bridge.ini

1579 = radio@1111.2222.3333.4444:4569/1579,NONE ; add node 1579

Supported codecs?

ULAW, ALAW

Macros

IAX\_Bridge can execute external commands or scripts when system events occur or user-defined macros are invoked. System events include OnConnect, OnRejected, OnDisconnect, and OnTelemetry. User-defined macros start with a "\*" and match a macro name specified in the [MACROS] section of the INI file. Shell environment variables like IAX\_CONFIG\_PATH and IAX\_CONNECTION can be utilized, and macros invoke a shell with the constructed command line.