

MATH50003

Numerical Analysis

III.4 Orthogonal and Unitary Matrices

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Part III

Numerical Linear Algebra

Square

1. **Structured matrices** such as banded
2. **LU and PLU factorisations** for solving linear systems
3. **Cholesky factorisation** for symmetric positive definite
4. **Orthogonal matrices** such as Householder reflections
5. **QR factorisation** for solving least squares

rectangular

LU factorisation:

$$A = LU$$

PLU factorisation:

$$A = P^T LU$$

Cholesky factorisation:

$$A = LL^T$$

$\in \mathbb{C}^{m \times n}$ where $m \geq n$

QR factorisation:

$$A = QR$$

$U(m) \subset \mathbb{C}^{m \times m}$

$R \in \mathbb{C}^{m \times n}$
"right" triangular

Motivation: least squares

For rectangular systems, find vector that matches “closest”

Given rectangular $A \in \mathbb{R}^{m \times n}$ and $b \in \mathbb{R}^m$, find $x \in \mathbb{R}^n$ such that

$$Ax \approx b$$

can't solve $A\vec{x} = \vec{b}$ unless \vec{b} is
in $\text{colspan}(A)$.

by minimising

$$\|Ax - b\|$$

↳

QR

so $A\vec{x}$ is as close to \vec{b} as
possible. How? Via QR

Definition 17 (orthogonal/unitary matrix). A square real matrix is *orthogonal* if its inverse is its transpose:

$$O(n) = \{Q \in \mathbb{R}^{n \times n} : Q^T Q = I\} \quad \Rightarrow \quad Q^{-1} = Q^T$$

A square complex matrix is *unitary* if its inverse is its adjoint:

$$U(n) = \{Q \in \mathbb{C}^{n \times n} : Q^* Q = I\}. \quad \Rightarrow \quad Q^{-1} = Q^*$$

Here the adjoint is the same as the conjugate-transpose: $Q^* := \bar{Q}^T$.

Note $O(n) \subset U(n)$.

Both $O(n)$ & $U(n)$ groups.

Eg if $Q_1, Q_2 \in O(n)$ then $Q_1 Q_2 \in O(n)$ since

$$(Q_1 Q_2)^T (Q_1 Q_2) = Q_2^T \cancel{Q_1^T Q_1} Q_1 = I$$

Idea: write $Q \in O(n)$ as a product

$$Q = Q_1 Q_2 \cdots Q_m$$

where Q_k are rotations or reflections

Properties of orthogonal/unitary matrices

Proofs are in PS

① Norm-preservation: $Q \in U(n)$ & $\vec{x} \in \mathbb{C}^n$ then

$$\|Q\vec{x}\| = \|\vec{x}\|$$

② eigenvals have abs value 1 (are on complex circle)

$$Q\vec{x} = \lambda\vec{x} \Rightarrow |\lambda| = 1$$

③ $Q \in O(n) \Rightarrow \det Q = \pm 1$

III.3.1 Rotations

Rotations in \mathbb{R}^2 correspond to 2×2 orthogonal matrices

Definition 18 (Special Orthogonal and Rotations). *Special Orthogonal Matrices* are

$$SO(n) := \{Q \in O(n) \mid \det Q = 1\}$$

And (simple) *rotations* are $SO(2)$.

Definition 19 (two-arg arctan). The two-argument arctan function gives the angle θ through the point $[a, b]^\top$, i.e.,

$$\sqrt{a^2 + b^2} \begin{bmatrix} \cos \theta \\ \sin \theta \end{bmatrix} = \begin{bmatrix} a \\ b \end{bmatrix}.$$

It can be defined in terms of the standard arctan as follows:

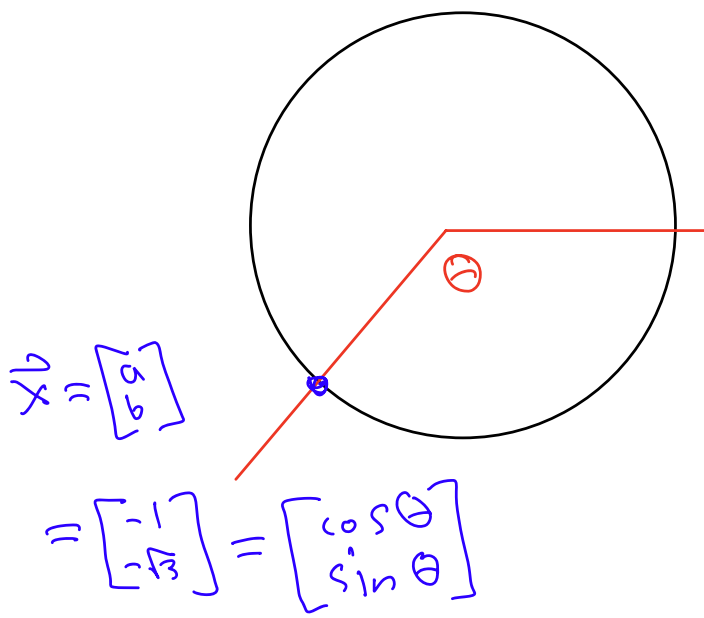
$$\text{atan}(b, a) := \begin{cases} \text{atan} \frac{b}{a} & a > 0 \\ \text{atan} \frac{b}{a} + \pi & a < 0 \text{ and } b > 0 \\ \text{atan} \frac{b}{a} - \pi & a < 0 \text{ and } b < 0 \quad \leftarrow \text{this case} \\ \pi/2 & a = 0 \text{ and } b > 0 \\ -\pi/2 & a = 0 \text{ and } b < 0 \end{cases}$$

E.g.

$$\text{atan}(b, a) = \text{atan}(-\sqrt{3}, -1)$$

$$= \text{atan} \sqrt{3} - \pi$$

$$= \frac{\pi}{3} - \pi = -\frac{2\pi}{3}$$



Proposition 7 (simple rotation). A 2×2 rotation matrix through angle θ is

$$Q_\theta := \begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix}.$$

We have $Q \in SO(2)$ if and only if $Q = Q_\theta$ for some $\theta \in \mathbb{R}$.

Proof

$$Q_\theta \in SO(2)$$

Write $c, s = \cos \theta, \sin \theta$.

so

$$Q_\theta = \begin{bmatrix} c & -s \\ s & c \end{bmatrix}$$

then

$$\begin{aligned} Q_\theta^\top Q_\theta &= \begin{bmatrix} c & s \\ -s & c \end{bmatrix} \begin{bmatrix} c & -s \\ s & c \end{bmatrix} = \begin{bmatrix} c^2 + s^2 & -sc + cs \\ 0 & s^2 + c^2 \end{bmatrix} \\ &= I. \end{aligned}$$

Also $\det Q_\theta = c^2 + s^2 = 1,$

$$Q \in SO(2) \Rightarrow \exists \theta \text{ s.t. } Q = Q_\theta$$

Write

$$Q = [\vec{a}_1 | \vec{a}_2] = \begin{bmatrix} c & t \\ s & d \end{bmatrix}$$

new def for c, s

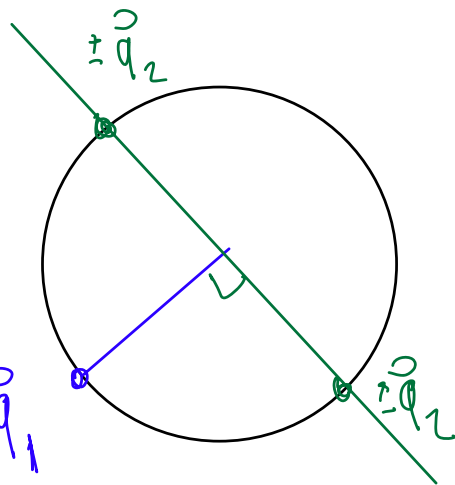
We know

$$Q^T Q = I \Rightarrow \|\vec{a}_k\| = 1 \quad \& \quad \vec{a}_1^T \vec{a}_2 = 0$$

orthogonal

$$\begin{bmatrix} \vec{a}_1^T \vec{a}_1 & \vec{a}_1^T \vec{a}_2 \\ \vec{a}_2^T \vec{a}_1 & \vec{a}_2^T \vec{a}_2 \end{bmatrix}$$

$$\begin{bmatrix} c \\ s \end{bmatrix} = \vec{a}_1$$



$$\text{ie } \vec{a}_2 = \pm \begin{bmatrix} -s \\ c \end{bmatrix}$$

$$\text{But } +1 = \det Q = cd - st = \pm (c^2 + s^2)$$

must be +

$$\Rightarrow \vec{q}_2 = \begin{bmatrix} -s \\ c \end{bmatrix}$$

ie, $c = \cos \theta$, $s = \sin \theta$ for $\theta = \text{atan}(s, c)$.



Proposition 8 (rotation of a vector). *The matrix*

$$Q = \frac{1}{\sqrt{a^2 + b^2}} \begin{bmatrix} a & b \\ -b & a \end{bmatrix}$$

← No trig!

is a rotation matrix ($Q \in SO(2)$) satisfying

$$Q \begin{bmatrix} a \\ b \end{bmatrix} = \underbrace{\sqrt{a^2 + b^2}}_{\|\vec{x}\|} \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \|\vec{x}\| \vec{e}_1$$

Proof $Q \in SO(2)$ since:

$$Q^T Q = \frac{1}{a^2 + b^2} \begin{bmatrix} a & -b \\ b & a \end{bmatrix} \begin{bmatrix} a & b \\ -b & a \end{bmatrix} = \begin{bmatrix} a^2 + b^2 & 0 \\ 0 & a^2 + b^2 \end{bmatrix} \frac{1}{a^2 + b^2} = I$$

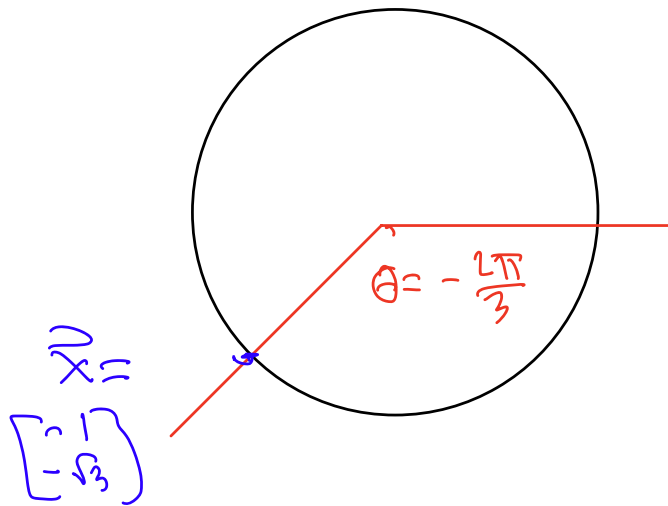
& $\det Q = \frac{a^2 + b^2}{a^2 + b^2} = 1,$

Also

$$Q \begin{bmatrix} a \\ b \end{bmatrix} = \frac{1}{\sqrt{a^2+b^2}} \begin{pmatrix} a & b \\ -b & a \end{pmatrix} \begin{bmatrix} a \\ b \end{bmatrix} = \frac{1}{\sqrt{a^2+b^2}} \begin{bmatrix} a^2+b^2 \\ 0 \end{bmatrix}$$

Example 15 (rotating a vector).

$$\vec{x} = \begin{bmatrix} -1 \\ -\sqrt{3} \end{bmatrix} =: \begin{bmatrix} a \\ b \end{bmatrix}$$



Method 1

Use

$$Q_{-\theta} = \begin{bmatrix} \cos \frac{2\pi}{3} & -\sin \frac{2\pi}{3} \\ \sin \frac{2\pi}{3} & \cos \frac{2\pi}{3} \end{bmatrix}$$

Lots of trig!

Method 2

so that

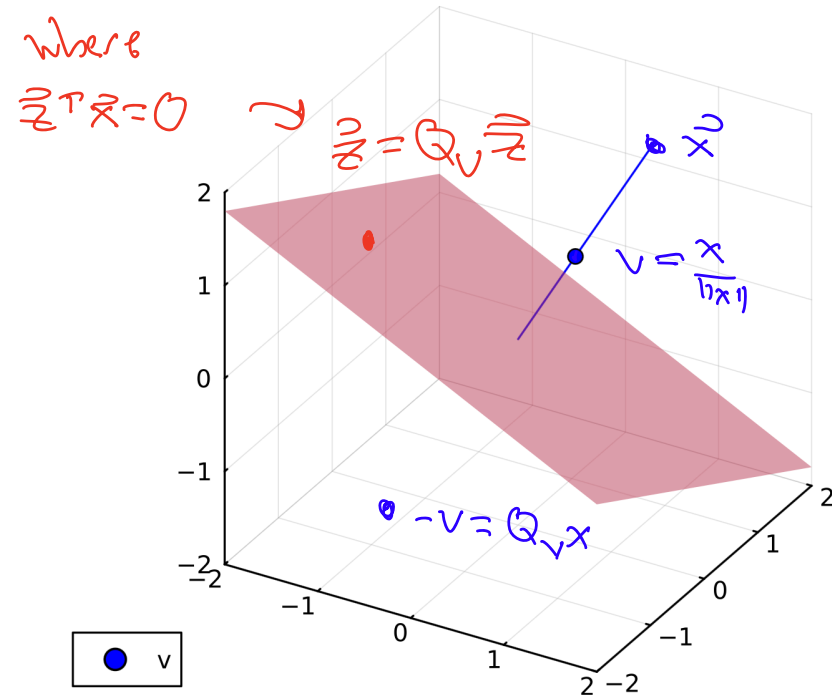
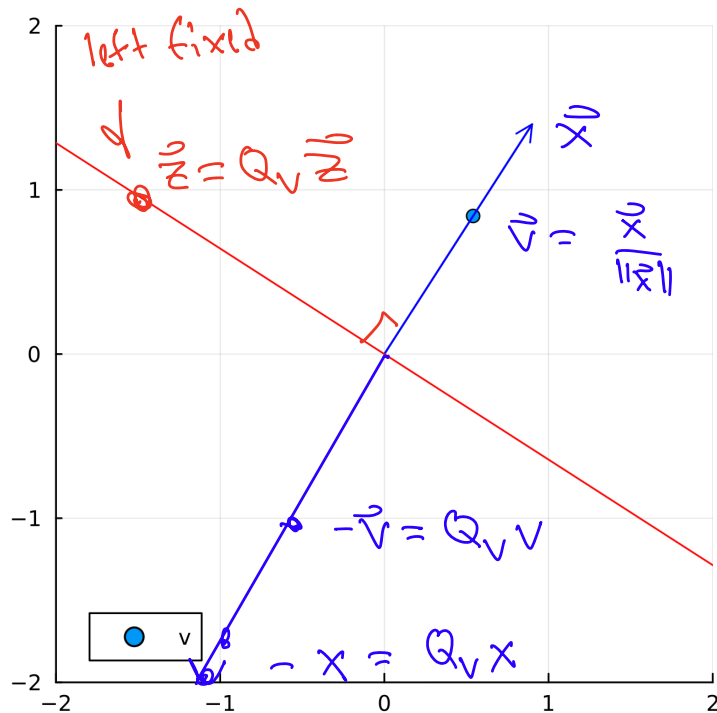
$$Q := \frac{1}{\sqrt{1+3}} \begin{bmatrix} -1 & -\sqrt{3} \\ \sqrt{3} & -1 \end{bmatrix}$$

$$Q \begin{bmatrix} -1 \\ -\sqrt{3} \end{bmatrix} = \frac{1}{2} \begin{bmatrix} -1 & -\sqrt{3} \\ \sqrt{3} & -1 \end{bmatrix} \begin{bmatrix} -1 \\ -\sqrt{3} \end{bmatrix} = \begin{bmatrix} 2 \\ 0 \end{bmatrix}$$

III.4.2 Reflections

Every unit vector corresponds to a reflection, which is unitary

Q_v



Definition 20 (reflection matrix). Given a unit vector $\mathbf{v} \in \mathbb{C}^n$ (satisfying $\|\mathbf{v}\| = 1$), define the corresponding *reflection matrix* as:

$$Q := I - 2\underbrace{\mathbf{v}\mathbf{v}^*}_{\text{outer product}}$$

Properties

Symmetry

$$(1) \quad Q^* = (I - 2\mathbf{v}\mathbf{v}^*)^* = I - 2\mathbf{v}\mathbf{v}^* = Q$$

Unitary

$$(2) \quad \begin{aligned} Q^*Q &= Q^2 = (I - 2\mathbf{v}\mathbf{v}^*)(I - 2\mathbf{v}\mathbf{v}^*) \\ &= I - 4\mathbf{v}\mathbf{v}^* + 4\mathbf{v}\underbrace{(\mathbf{v}^*\mathbf{v})}_{=1}\mathbf{v}^* = I \end{aligned}$$

$$(3) \quad \begin{aligned} Q\mathbf{v} &= (I - 2\mathbf{v}\mathbf{v}^*)\mathbf{v} \\ &= \mathbf{v} - 2\mathbf{v}\underbrace{(\mathbf{v}^*\mathbf{v})}_{=1} = -\mathbf{v} \end{aligned}$$

ie \vec{v} is an eigenvector of Q w/ $e\vec{v} = -1$.

(4)

$$W := \vec{v}^\perp = \{ \vec{w} \in \mathbb{C}^n : \vec{w}^* \vec{v} = 0 \}$$

$\dim n-1$

For all $\vec{w} \in W$

$$Q\vec{w} = \vec{w} - 2\vec{v} \underbrace{(\vec{v}^* \vec{w})}_{=0} = \vec{w}.$$

(5)

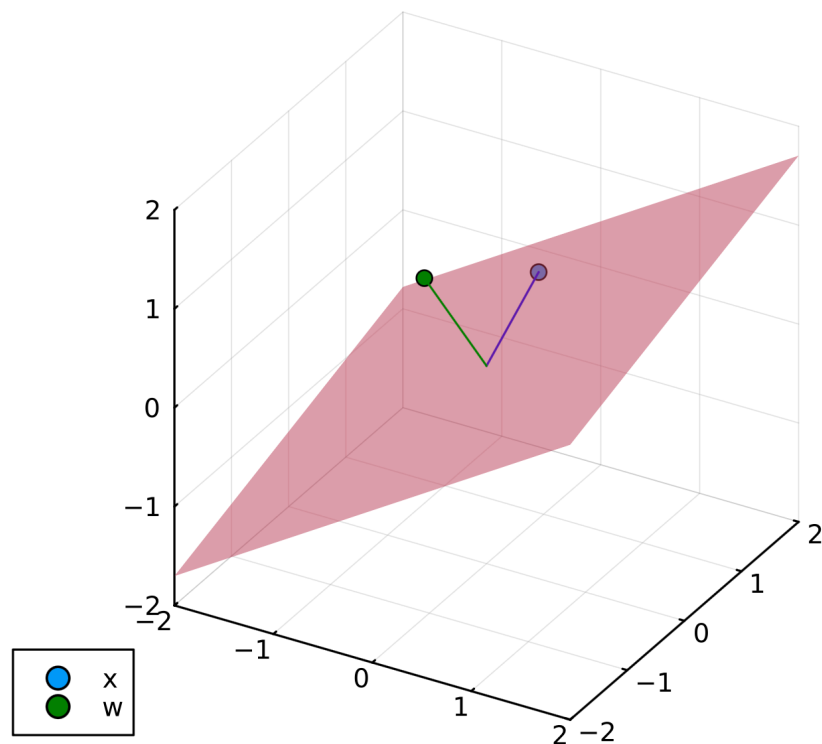
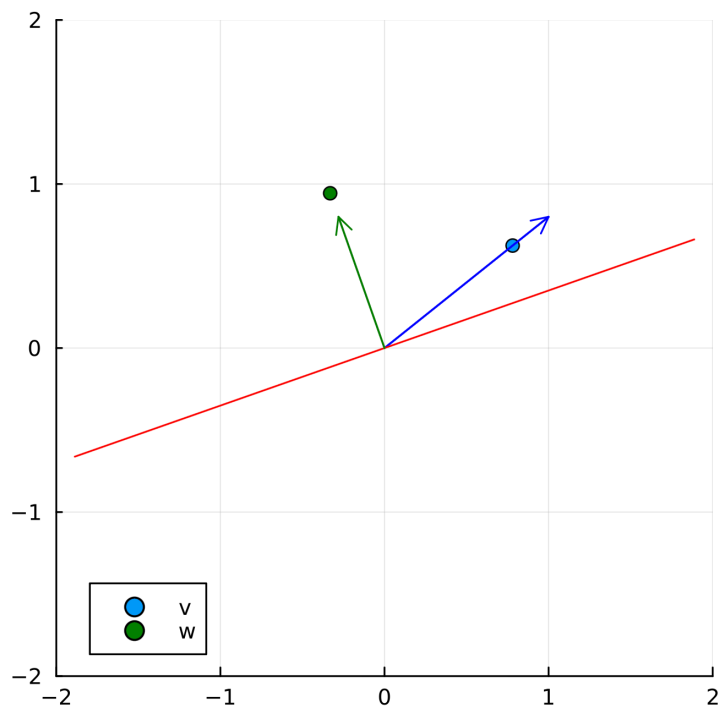
$$\det Q = \underbrace{(-1)}_{\text{product of eigenvalues}} \underbrace{(1 - i)}_{\substack{n-1 \text{ evs} \\ \text{of } 1}} = -1$$

$$\Rightarrow Q \notin \mathcal{O}(n).$$

Example 16 (reflection through 2-vector).

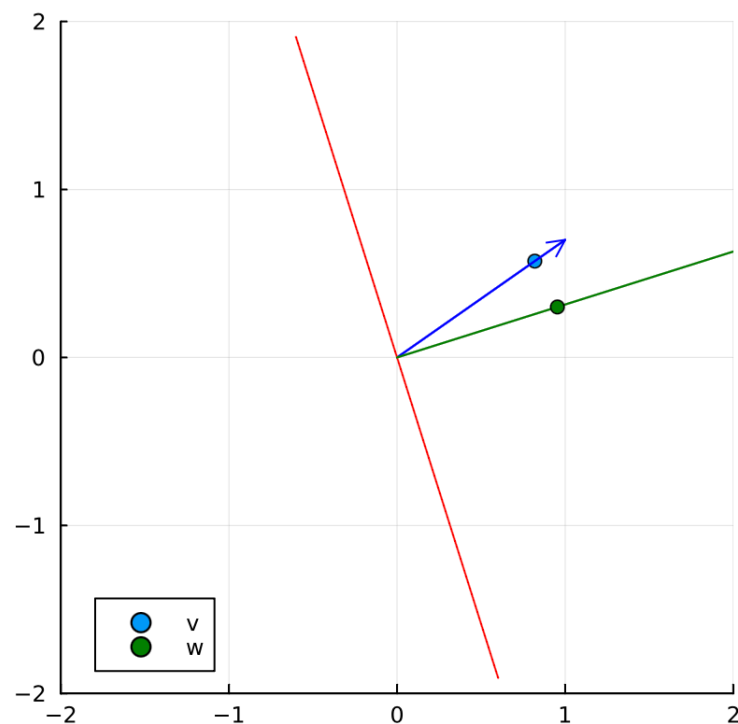
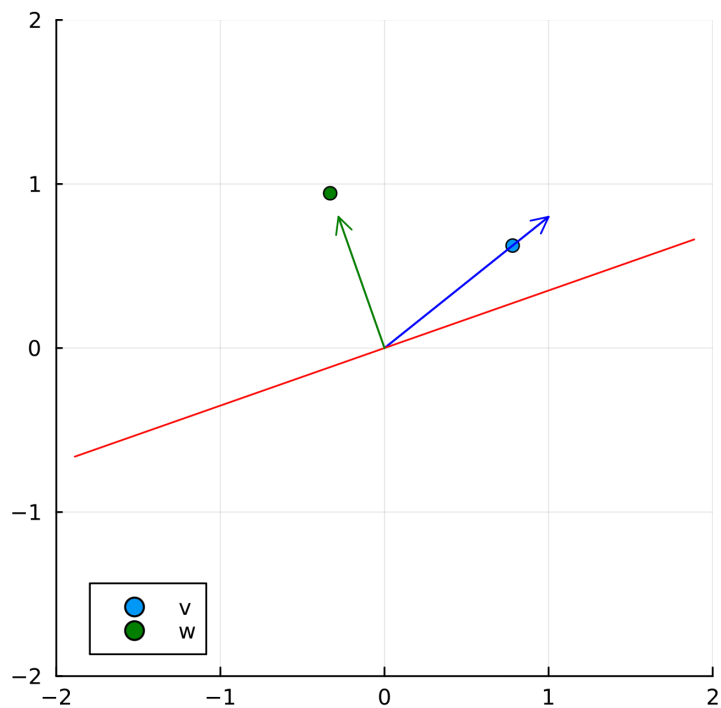
Householder reflections

Reflect to the x -axis



Householder reflections

Reflect to the x -axis (2 ways)



Definition 21 (Householder reflection, real case). For a given vector $\boldsymbol{x} \in \mathbb{R}^n$, define the Householder reflection

$$Q_{\boldsymbol{x}}^{\pm, \text{H}} := Q_{\boldsymbol{w}}$$

for $\boldsymbol{y} = \mp \|\boldsymbol{x}\| \boldsymbol{e}_1 + \boldsymbol{x}$ and $\boldsymbol{w} = \frac{\boldsymbol{y}}{\|\boldsymbol{y}\|}$. The default choice in sign is:

$$Q_{\boldsymbol{x}}^{\text{H}} := Q_{\boldsymbol{x}}^{-\text{sign}(x_1), \text{H}}.$$

Definition 22 (Householder reflection, complex case). For a given vector $\mathbf{x} \in \mathbb{C}^n$, define the Householder reflection as

$$Q_{\mathbf{x}}^{\text{H}} := Q_{\mathbf{w}}$$

for $\mathbf{y} = \text{csign}(x_1)\|\mathbf{x}\|\mathbf{e}_1 + \mathbf{x}$ and $\mathbf{w} = \frac{\mathbf{y}}{\|\mathbf{y}\|}$, for $\text{csign}(z) = e^{i \arg z}$.

Lemma 6 (Householder reflection maps to axis, complex case). *For $\mathbf{x} \in \mathbb{C}^n$,*

$$Q_{\mathbf{x}}^{\text{H}}\mathbf{x} = -\text{csign}(x_1)\|\mathbf{x}\|\mathbf{e}_1$$

