
Interprocess Communication

Operating Systems

School of Data & Computer Science
Sun Yat-sen University

Lecture Notes: os_sysu@163.com
Instructor: Guoyang Cai
email: isscgymail@mail.sysu.edu.cn





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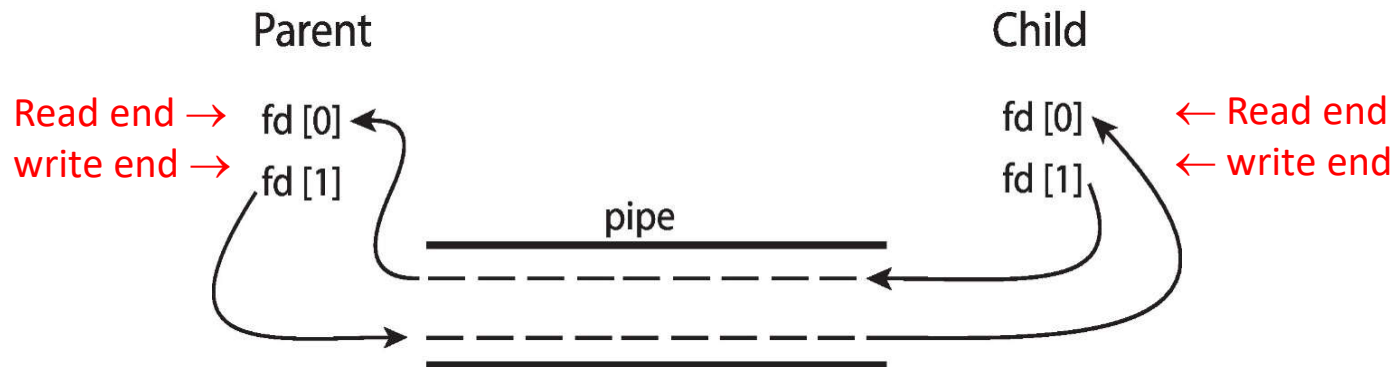
■ Pipes

- A pipe acts as a conduit allowing two processes to communicate.
 - a byte-stream without any structure
- Some issues in implementing a communication:
 - Is communication unidirectional or bidirectional?
 - In the case of two-way communication, is it half or full-duplex?
 - Must there exist a relationship (e.g., parent-child) between the communicating processes?
 - Can the pipes be used over a network, or must the processes reside on the same host?

Pipes

■ Ordinary Pipes

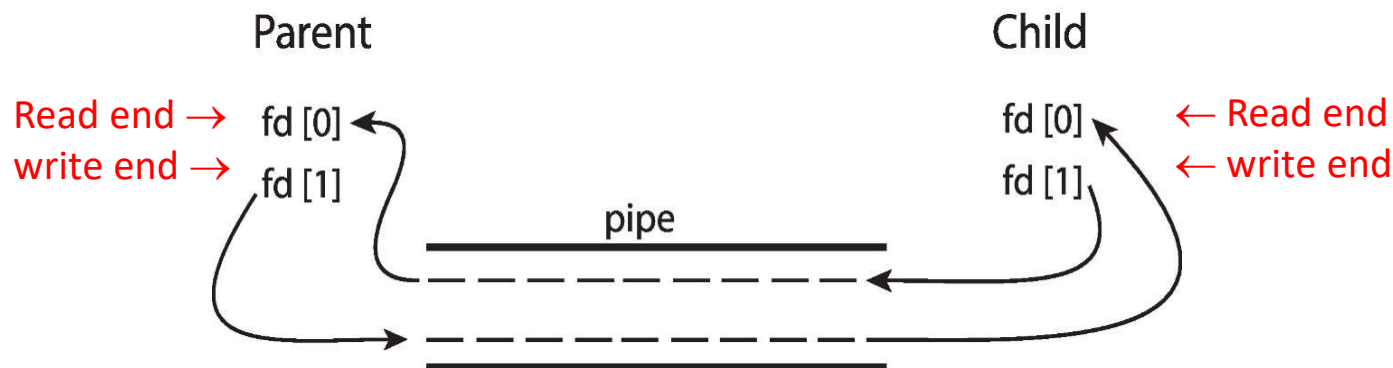
- Ordinary Pipes (无名管道) allow communication in standard producer-consumer style.
 - Producer writes to one end (the *write-end* of the pipe).
 - Consumer reads from the other end (the *read-end* of the pipe).
- Ordinary pipes are therefore **unidirectional**. Two pipes must be used if two-way communication is required.
- On UNIX systems, ordinary pipes are constructed using the function `pipe(int fd[])`



Pipes

■ Ordinary Pipes

- An ordinary pipe is treated as a special type of file. The created pipe is accessed through the `int fd[]` file descriptors.
 - `fd[0]` the read end of the pipe
 - `fd[1]` the write end of the pipe
- Thus, pipes can be accessed using ordinary `read()` and `write()` system calls.
- An ordinary pipe cannot be accessed from outside the process that created it. Typically, a parent process creates a pipe and uses it to communicate with a child process created via `fork()`. The child inherits the pipe like an opened file from its parent process.



■ Pipes

■ Named Pipes

- Named Pipes (命名管道) are more powerful than ordinary pipes.
 - Communication is bidirectional.
 - No parent-child relationship is necessary between the communicating processes.
- Several processes can use an established named pipe for communication.
- Named Pipes are provided on both UNIX-like and Windows systems.

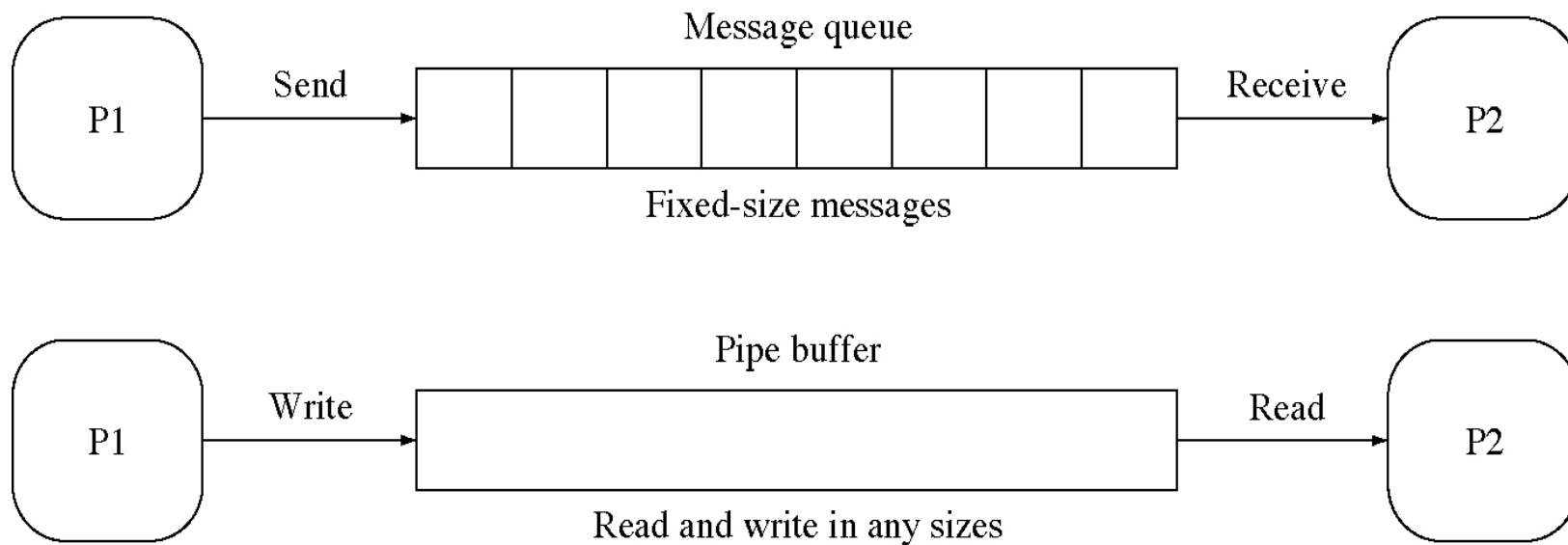
■ Pipes

■ Named Pipes in UNIX/Linux

- Named Pipes are referred to as FIFOs, created with the `mkfifo()` system call.
 - Once created, they appear as typical files in the file system and manipulated with the ordinary `open()`, `read()`, `write()`, and `close()` system calls.
- A FIFO will continue to exist until it is explicitly deleted from the file system.
- FIFOs allow bidirectional communication and half-duplex transmission.
 - If data must travel in both directions, two FIFOs are typically used.
- The communicating processes must reside **on the same machine/host**.
 - use **sockets** if inter-machine communication is required

■ Pipes

■ Message-passing vs. Pipes



Linux: Pipes

- Linux User Level Limits
 - can be redefined in `/etc/security/limits.conf`

```
iisscgy@ubuntu:/mnt/os-2020$ ulimit -a
core file size          (blocks, -c) 0
data seg size           (kbytes, -d) unlimited
scheduling priority     (-e) 0
file size               (blocks, -f) unlimited
pending signals         (-i) 7645
max locked memory       (kbytes, -l) 65536
max memory size         (kbytes, -m) unlimited
open files              (-n) 1024
pipe size                (512 bytes, -p) 8
POSIX message queues    (bytes, -q) 819200
real-time priority      (-r) 0
stack size              (kbytes, -s) 8192
cpu time                (seconds, -t) unlimited
max user processes      (-u) 7645
virtual memory          (kbytes, -v) unlimited
file locks              (-x) unlimited
iisscgy@ubuntu:/mnt/os-2020$
```

- The pipe capacity is $512(\text{byte}) * 8 = 4096 (\text{byte}) = 4\text{KiB} = 1 (\text{page})$.



■ Linux: Pipes

■ Functions

■ Ordinary Pipes

```
int pipefd[2];  
int pipe(int pipefd);
```

```
int fcntl(int pipefd[0|1], int cmd);  
int fcntl(int pipefd[0|1], int cmd, long arg);
```

```
ssize_t write(int pipefd[1], void* buf, size_t count);
```

```
ssize_t read(int pipefd[0], void* buf, size_t count);
```

```
close(pipefd[0]);  
close(pipefd[1]);
```



■ Linux: Pipes

■ Functions

■ Named Pipes

```
#define FIFO pathname /* pathname: "/tmp/my_fifo" */

unlink(FIFO); /*delete a name and possibly the file it refers to */

mkfifo(FIFO, 0666);
int fdw = open(FIFO, O_RDWR);

mkfifo(FIFO, 0444);
int fdr = open(FIFO, O_RDONLY);

ssize_t write(int fdw, void* buf, size_t count);
/* ssize_t = signed int, sizt_t = unsigned int */

ssize_t read(int fdr, void* buf, size_t count);

close(fdw);
close(fdr);
```

■ Linux: Pipes

■ Pipe buffer size and pipe capacity

■ Algorithm 10-1: single pipe buffer (1)

```
#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>
#include <fcntl.h>
#define ERR_EXIT(m) \
    do { \
        perror(m); \
        exit(EXIT_FAILURE); \
    } while (0)

int main(int argc, char *argv[])
{
    int pipefd[2];
    int bufsz;
    char *buffer;
    int flags, ret, lastwritten, count, totalwritten;

    if(pipe(pipefd) == -1) /* create an ordinary pipe */
        ERR_EXIT("pipe()");
    flags = fcntl(pipefd[1], F_GETFL);
    fcntl(pipefd[1], F_SETFL, flags | O_NONBLOCK); /* set write_end NONBLOCK */
    bufsz = atoi(argv[1]);
    printf("testing buffer size = %d\n", bufsz);
    buffer = (char *)malloc(bufsz*sizeof(char));
    if(buffer == NULL || bufsz == 0)
        ERR_EXIT("malloc()");
```

■ Linux: Pipes

- Pipe buffer size and pipe capacity
 - Algorithm 10-1: single pipe buffer(2)

```
count = 0;
while (1) {
    ret = write(pipefd[1], buffer, bufsize);
    /* bufsize is better to be 2^k */
    if(ret == -1) {
        perror("write()");
        break;
    }
    lastwritten = ret;
    count++;
}
totalwritten = (count-1)*bufsize + lastwritten;
printf("single pipe buffer count = %d, last written = %d bytes\n", count,
lastwritten);
printf("total written = %d bytes = %d KiB\n", totalwritten,
totalwritten/1024); /* pipe buffer */

return 0;
}
```

Linux: Pipes

■ Pipe buffer size and pipe capacity

■ Algorithm 10-1: single pipe buffer(2)

```
iisscgy@ubuntu:/mnt/os-2020$ ./a.out 1024
testing buffer size = 1024
write(): Resource temporarily unavailable
single pipe buffer count = 64, last written = 1024 bytes
total written = 65536 bytes = 64 KiB
iisscgy@ubuntu:/mnt/os-2020$ ./a.out 4096
testing buffer size = 4096
write(): Resource temporarily unavailable
single pipe buffer count = 16, last written = 4096 bytes
total written = 65536 bytes = 64 KiB
iisscgy@ubuntu:/mnt/os-2020$ ./a.out 4097
testing buffer size = 4097
write(): Resource temporarily unavailable
single pipe buffer count = 11, last written = 4096 bytes
total written = 45066 bytes = 44 KiB
iisscgy@ubuntu:/mnt/os-2020$ ./a.out 32768
testing buffer size = 32768
write(): Resource temporarily unavailable
single pipe buffer count = 2, last written = 32768 bytes
total written = 65536 bytes = 64 KiB
iisscgy@ubuntu:/mnt/os-2020$ ./a.out 32769
testing buffer size = 32769
write(): Resource temporarily unavailable
single pipe buffer count = 2, last written = 28673 bytes
total written = 61442 bytes = 60 KiB
iisscgy@ubuntu:/mnt/os-2020$
```

, count,

Linux: Pipes

■ Pipe buffer size and pipe capacity

■ Algorithm 10-1: single pipe buffer(2)

```
iisscgy@ubuntu:/mnt/os-2020$ ./a.out 1024
testing buffer size = 1024
write(): Resource temporarily unavailable
single pipe buffer count = 64, last written = 1024 bytes
total written = 65536 bytes = 64 KiB
iisscgy@ubuntu:/mnt/os-2020$ ./a.out 4096
testing buffer size = 4096
write(): Resource temporarily unavailable
single pipe buffer count = 16, last written = 4096 bytes
total written = 65536 bytes = 64 KiB
iisscgy@ubuntu:/mnt/os-2020$ ./a.out 4097
testing buffer size = 4097
write(): Resource temporarily unavailable
single pipe buffer count = 11, last written = 4096 bytes, count,
total written = 45066 bytes = 44 KiB
iisscgy@ubuntu:/mnt/os-2020$ ./a.out 32768
testing buffer size = 32768
write(): Resource temporarily unavailable
single pipe buffer count = 1, last written = 32768 bytes
total written = 65536 bytes = 64 KiB
iisscgy@ubuntu:/mnt/os-2020$ ./a.out 32769
testing buffer size = 32769
write(): Resource temporarily unavailable
single pipe buffer count = 1, last written = 32768 bytes
total written = 61442 bytes = 60 KiB
iisscgy@ubuntu:/mnt/os-2020$
```

Differs from PIPE_BUF in that PIPE_SIZE is the length of the actual memory allocation, whereas PIPE_BUF makes atomicity guarantees. check the header of include/linux/pip_fs_i.h

```
#define PIPE_SIZE PAGE_SIZE /* 4 KiB */
#define PIPE_DEF_BUFFERS 16 /* 4*16 = 64 KiB */
```

■ Linux: Pipes

■ Pipe buffer size and pipe capacity

■ Algorithm 10-2: Total pipes capacity.

```
int main(void)
{
    char buf[PIPE_SIZE];
    int testfd[600][2];
    int i;
    long int ret;

    for (i = 0; i < 600; i++) {
        if(pipe(testfd[i]) == -1) {
            perror("pipe()");
            break;
        }
        fcntl(testfd[i][1], F_SETFL, O_NONBLOCK);
        ret = write(testfd[i][1], buf, PIPE_SIZE);
        if(ret == -1 || ret != PIPE_SIZE) {
            perror("write()");
            break;
        }
    }
    printf("\nsingle pipe buffer = 64 KiB, pipes created: %d\n", i);
    printf("total used size: %ld bytes = %ld KiB, or %.0f MiB\n", (long
int)i*PIPE_SIZE, (long int)i*PIPE_SIZE/1024, (double)i*PIPE_SIZE/1024/1024);
    return 0;
}
```

```
#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>
#include <fcntl.h>
#define PIPE_SIZE 64*1024 /* 64 KiB */
```


Linux: Pipes

- Pipe buffer size and pipe capacity
 - Algorithm 10-2: Total pipes capacity.

```
int main(void)
{
    char buf[PIPE_SIZE];
    int testfd[600][2];
    int i;
```

```
#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>
#include <fcntl.h>
#define PIPE_SIZE 64*1024 /* 64 KiB */
```

```
isscgy@ubuntu:/mnt/os-2020$ gcc alg.10-2-pipecapacity.c
isscgy@ubuntu:/mnt/os-2020$ ./a.out
pipe(): Too many open files

single pipe buffer = 64 KiB, pipes created: 510
total used size: 33423360 bytes = 32640 KiB, or 32 MiB
isscgy@ubuntu:/mnt/os-2020$
```

```
        perror("write()");
        break;
    }
}
printf("\nsingle pipe buffer = 64 KiB, pipes created: %d\n", i);
printf("total used size: %ld bytes = %ld KiB, or %.0f MiB\n", (long
int)i*PIPE_SIZE, (long int)i*PIPE_SIZE/1024, (double)i*PIPE_SIZE/1024/1024);
return 0;
}
```

Linux: Pipes

Ordinary Pipes in UNIX/Linux

Algorithm 10-3: pipe-ord-1.c(1)

```
/* a blocking read version */
int main(void)
{
    char write_msg[BUFSIZ]; /* BUFSIZ = 8192bytes, saved from stdin */
    char read_msg[BUFSIZ];
    int pipefd[2]; /* pipefd[0] for READ_END, pipefd[1] for WRITE_END */
    int flags;
    pid_t pid;

    if(pipe(pipefd) == -1) { /* create a pipe */
        perror("pipe()");
        exit(EXIT_FAILURE);
    }
    flags = fcntl(pipefd[WRITE_END], F_GETFL);
    fcntl(pipefd[WRITE_END], F_SETFL, flags | O_NONBLOCK); /* non-blocking write */
    flags = fcntl(pipefd[READ_END], F_GETFL);
    fcntl(pipefd[READ_END], F_SETFL, flags); /* blocking read */

    pid = fork(); /* fork a child process */
    if(pid < 0) {
        perror("fork()");
        exit(EXIT_FAILURE);
    }
}
```

```
#include <stdlib.h>
#include <stdio.h>
#include <string.h>
#include <unistd.h>
#include <fcntl.h>
#include <sys/wait.h>
#define READ_END 0
#define WRITE_END 1
```



■ Linux: Pipes

■ Ordinary Pipes in UNIX/Linux

■ Algorithm 10-3: pipe-ord-1.c(2)

```
if(pid > 0) { /* parent process */  
    while (1) {  
        printf("Enter some text: ");  
        fgets(write_msg, BUFSIZ, stdin);  
        write(pipefd[WRITE_END], write_msg, BUFSIZ);  
        if (strncmp(write_msg, "end", 3) == 0)  
            break;  
    }  
}  
else { /* child process */  
    while (1) {  
        read(pipefd[READ_END], read_msg, BUFSIZ);  
        printf("\n\t\t\t\t\t\t\tpipe read = %s", read_msg);  
        if(strncmp(read_msg, "end", 3) == 0)  
            break;  
    }  
}  
  
wait(0);  
close(pipefd[WRITE_END]);  
close(pipefd[READ_END]);  
exit(EXIT_SUCCESS);  
}
```



Linux: Pipes

- Ordinary Pipes in UNIX/Linux
 - [Algorithm 10-3: pipe-ord-1.c\(2\)](#)

```
iisscgy@ubuntu:/mnt/os-2020$ gcc alg.10-3-pipe-ord-1.c
iisscgy@ubuntu:/mnt/os-2020$ ./a.out
Enter some text: hello world

                                pipe read = hello world

Enter some text: good morning

                                pipe read = good morning

Enter some text: end

                                pipe read = end

iisscgy@ubuntu:/mnt/os-2020$
```

```
    }
    wait(0);
    close(pipefd[WRITE_END]);
    close(pipefd[READ_END]);
    exit(EXIT_SUCCESS);
}
```

Linux: Pipes

Ordinary Pipes in UNIX/Linux

Algorithm 10-3: pipe-ord-2.c(1)

```
/* a non-blocking read version */
int main(void)
{
    char write_msg[BUFSIZ]; /* BUFSIZ = 8192bytes, saved from stdin */
    char read_msg[BUFSIZ];
    int pipefd[2]; /* pipefd[0] for READ_END, pipefd[1] for WRITE_END */
    int flags;
    pid_t pid;

    if(pipe(pipefd) == -1) { /* create a pipe */
        perror("pipe()");
        exit(EXIT_FAILURE);
    }
    flags = fcntl(pipefd[WRITE_END], F_GETFL);
    fcntl(pipefd[WRITE_END], F_SETFL, flags | O_NONBLOCK); /* non-blocking write */
    flags = fcntl(pipefd[READ_END], F_GETFL);
    fcntl(pipefd[READ_END], F_SETFL, flags | O_NONBLOCK); /* non-blocking read */

    pid = fork(); /* fork a child process */
    if(pid < 0) {
        perror("fork()");
        exit(EXIT_FAILURE);
    }
}
```

```
#include <stdlib.h>
#include <stdio.h>
#include <string.h>
#include <unistd.h>
#include <fcntl.h>
#include <sys/wait.h>
#define READ_END 0
#define WRITE_END 1
```

Linux: Pipes

Ordinary Pipes in UNIX/Linux

Algorithm 10-3: pipe-ord-2.c(2)

```
if(pid > 0) { /* parent process */
    while (1) {
        printf("Enter some text: ");
        fgets(write_msg, BUFSIZ, stdin);
        write(pipefd[WRITE_END], write_msg, BUFSIZ);
        if(strncmp(write_msg, "end", 3) == 0)
            break;
    }
}
else { /* child process */
    while (1) {
        ret = read(pipefd[READ_END], read_msg, BUFSIZ);
        /* success: ret = 8192; failure: ret = -1 */
        if(ret > 0) {
            printf("\n%spipe read = %s", 40, " ", read_msg);
            if(strncmp(read_msg, "end", 3) == 0)
                break;
        }
        else //sleep(1); /* check every second */
    }
}

wait(0);
close(pipefd[WRITE_END]); close(pipefd[READ_END]);
exit(EXIT_SUCCESS);
}
```



Linux: Pipes

- Ordinary Pipes in UNIX/Linux
 - Algorithm 10-3: pipe-ord-2.c(2)

```
iisscgy@ubuntu:/mnt/os-2020$ gcc alg.10-3-pipe-ord-2.c
iisscgy@ubuntu:/mnt/os-2020$ ./a.out
Enter some text: hello world
                                pipe read = hello world
Enter some text: good morning
                                pipe read = good morning
Enter some text: end
                                pipe read = end
iisscgy@ubuntu:/mnt/os-2020$
```

```
                                break;
                                }
                                else //sleep(1); /* check every second */
                                {
                                }

                                wait(0);
                                close(pipefd[WRITE_END]); close(pipefd[READ_END]);
                                exit(EXIT_SUCCESS);
                                }
```

■ Linux: Pipes

■ Named Pipe between Parent & Child processes

■ Algorithm 10-4: pipe-nam.c (1)

```
int main(int argc, char *argv[])
{
    char write_msg[TEXT_SIZE];
    char read_msg[TEXT_SIZE];
    char fifoname[80];
    int fdw, fdr;
    pid_t pid;

    if(argc < 2) {
        printf("Usage: ./a.out pathname\n");
        return EXIT_FAILURE;
    }

    /* pathname can not in current directory */
    strcpy(fifoname, argv[1]);
    if(access(fifoname, F_OK) == -1) {
        if(mkfifo(fifoname, 0666) != 0) { /* creat a named pipe */
            perror("mkfifo()");
            exit(EXIT_FAILURE);
        }
        else
            printf("new fifo %s created ...\n", fifoname);
    }
}
```

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <unistd.h>
#include <fcntl.h>
#include <sys/wait.h>
#include <sys/stat.h>

#define TEXT_SIZE 1024
```


■ Linux: Pipes

■ Named Pipe between Parent & Child processes

■ Algorithm 10-4: pipe-nam.c (2)

```
pid = fork(); /* fork a child process */
if(pid < 0) {
    perror("fork()");
    exit(EXIT_FAILURE);
}
if(pid > 0) { /* parent process */
    fdw = open(fifoname, O_WRONLY); /* blocking write */
    if(fdw < 0)
        perror("pipe write open()");
    else {
        while (1) {
            printf("Enter some text: ");
            fgets(write_msg, TEXT_SIZE, stdin);
            write(fdw, write_msg, TEXT_SIZE);
            if(strncmp(write_msg, "end", 3) == 0)
                break;
            sleep(1);
        }
    }
}
```



■ Linux: Pipes

- Named Pipe between Parent & Child processes

■ Algorithm 10-4: pipe-nam.c (3)

[illegible]

■ Linux: Pipes

- Named Pipe between Parent & Child processes
 - [Algorithm 10-4: pipe-nam.c \(3\)](#)

```
iisscgy@ubuntu:/mnt/os-2020$ gcc alg.10-4-pipe-nam.c
iisscgy@ubuntu:/mnt/os-2020$ ./a.out /tmp/mypipe
Enter some text: Hello World!
                                pipe read_end = Hello World!
Enter some text: Goodmorning
                                pipe read_end = Goodmorning
Enter some text: end
                                pipe read_end = end
iisscgy@ubuntu:/mnt/os-2020$ ls -l /tmp/mypipe
ls: cannot access '/tmp/mypipe': No such file or directory
iisscgy@ubuntu:/mnt/os-2020$
```

```
close(fdw);
close(fdr);
unlink(fifoname);

exit(EXIT_SUCCESS);
}
```



Linux: Pipes

- Named Pipe between Parent & Child processes
 - Algorithm 10-4: pipe-nam.c (3)

```
iisscgy@ubuntu:/mnt/os-2020$ gcc alg.10-4-pipe-nam.c
iisscgy@ubuntu:/mnt/os-2020$ ./a.out /tmp/mypipe
Enter some text: Hello World!
                                pipe read_end = Hello World!
Enter some text: Goodmorning
                                pipe read_end = Goodmorning
Enter some text: end
                                pipe read_end = end
iisscgy@ubuntu:/mnt/os-2020$ ls -l /tmp/mypipe
ls: cannot access /tmp/mypipe: No such file or directory
iisscgy@ubuntu:/mnt/os-2020$
```

```
close(fdw);
close(fdr);
unlink(fifoname);

exit(EXIT_SUCCESS);
}
```

Linux: Pipes

Named Pipes between Two Arbitrary Processes

Algorithm 10-5: pipe-nam-write1.c (1)

```
/* read & write version */
int main(int argc, char *argv[])
{
    char fifoname[80], write_msg[TEXT_SIZE];
    int fdw;

    if(argc < 2) {
        printf("Usage: ./a.out pathname\n");
        return EXIT_FAILURE;
    }
    strcpy(fifoname, argv[1]);
    if(access(fifoname, F_OK) == -1) {
        if(mkfifo(fifoname, 0666) != 0) {
            perror("mkfifo()");
            exit(EXIT_FAILURE);
        }
        else
            printf("new fifo %s created ...\n", fifoname);
    }

    fdw = open(fifoname, O_RDWR); /* non-blocking send & receive */
    // fdw = open(fifoname, O_WRONLY);
    //     /* blocking send, waiting for the receiving end ready */
    // fdw = open(fifoname, O_WRONLY | O_NONBLOCK);
    //     /* non-blocking send, return error if the receiving end not ready */
```

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <unistd.h>
#include <fcntl.h>
#include <sys/stat.h>

#define TEXT_SIZE 1024
```

■ Linux: Pipes

■ Named Pipes between Two Arbitrary Processes

■ Algorithm 10-5: pipe-nam-write1.c (2)

```
if(fdw < 0) {
    perror("pipe write open()");
    exit(EXIT_FAILURE);
}
else {
    while (1) {
        printf("\nEnter some text: ");
        fgets(write_msg, TEXT_SIZE, stdin);
        write(fdw, write_msg, TEXT_SIZE); /* non-blocking send */
        if (strncmp(write_msg, "end", 3) == 0)
            break;
        sleep(1);
    }
}

close(fdw);
exit(EXIT_SUCCESS);
}
```

■ Linux: Pipes

■ Named Pipes between Two Arbitrary Processes

■ Algorithm 10-6: pipe-nam-write2.c (1)

```
/* write only & non-blocking send version */
int main(int argc, char *argv[])
{
    char fifoname[80], write_msg[TEXT_SIZE];
    int fdw;

    if(argc < 2) {
        printf("Usage: ./a.out pathname\n");
        return EXIT_FAILURE;
    }
    strcpy(fifoname, argv[1]);
    if(access(fifoname, F_OK) == -1) {
        if(mkfifo(fifoname, 0666) != 0) {
            perror("mkfifo()");
            exit(EXIT_FAILURE);
        }
        else
            printf("new fifo %s named pipe created\n", fifoname);
    }
}
```

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <unistd.h>
#include <fcntl.h>
#include <sys/stat.h>

#define TEXT_SIZE 1024
```

■ Linux: Pipes

■ Named Pipes between Two Arbitrary Processes

■ Algorithm 10-6: pipe-nam-write2.c (2)

```
int count = 10;
while (count) {
    fdw = open(fifoname, O_WRONLY | O_NONBLOCK);
    /* non-blocking send, return error if the receiving end not ready */
    if(fdw < 0) {
        printf("waiting for receiver ... %d\n", count);
        sleep(1);
        /* do something, and query again, or exit(EXIT_FAILURE) when time out */
        count--;
    }
    else
        break;
}

while (count) {
    printf("\nEnter some text: ");
    fgets(write_msg, TEXT_SIZE, stdin);
    write(fdw, write_msg, TEXT_SIZE); /* non-blocking write */
    if (strncmp(write_msg, "end", 3) == 0)
        break;
    sleep(1);
}

close(fdw);
exit(EXIT_SUCCESS);
}
```


■ Linux: Pipes

■ Named Pipes between Two Arbitrary Processes

■ Algorithm 10-7: pipe-nam-read.c (1)

```
/* blocking read version */
int main(int argc, char *argv[])
{
    char fifoname[80], read_msg[TEXT_SIZE];
    int fdr;

    if(argc < 2) {
        printf("Usage: ./a.out pathname\n");
        return EXIT_FAILURE;
    }
    strcpy(fifoname, argv[1]);
    if(access(fifoname, F_OK) == -1) {
        if (mkfifo(fifoname, 0666) != 0) {
            perror("mkfifo()");
            exit(EXIT_FAILURE);
        }
        else
            printf("new fifo %s named pipe created\n", fifoname);
    }
}
```

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <unistd.h>
#include <fcntl.h>
#include <sys/stat.h>

#define TEXT_SIZE 1024
```

■ Linux: Pipes

■ Named Pipes between Two Arbitrary Processes

■ Algorithm 10-7: pipe-nam-read.c (2)

```
fdr = open(fifoname, O_RDONLY); /* blocking read */
if (fdr < 0) {
    perror("pipe read open()");
    exit(EXIT_FAILURE);
}
else {
    while (1) {
        read(fdr, read_msg, TEXT_SIZE);
        printf("\npip read_end = %s", read_msg);
        if (strncmp(read_msg, "end", 3) == 0)
            break;
    }
}
close(fdr);
exit(EXIT_SUCCESS);
}
```

■ Linux: Pipes

- Named Pipes between Two Arbitrary Processes
 - Terminal running write1.o

```
iisscgy@ubuntu:/mnt/os-2020$ ./alg.10-5-pipe-nam-write1.o /tmp/myfifo
Enter some text: hello world
Enter some text: end
iisscgy@ubuntu:/mnt/os-2020$
```

- Terminal running read.o

```
iisscgy@ubuntu:/mnt/os-2020$ ./alg.10-7-pipe-nam-read.o /tmp/myfifo
pipe read_end = hello world
pipe read_end = end
iisscgy@ubuntu:/mnt/os-2020$
```

■ Linux: Pipes

■ Named Pipes between Two Arbitrary Processes

■ Terminal running write2.o

```
iisscgy@ubuntu:/mnt/os-2020$ ./alg.10-6-pipe-nam-write2.o /tmp/myfifo
waiting for receiver ... 10
waiting for receiver ... 9
waiting for receiver ... 8
waiting for receiver ... 7
waiting for receiver ... 6

Enter some text: hello world

Enter some text: end
iisscgy@ubuntu:/mnt/os-2020$
```

■ Terminal running read.o

```
iisscgy@ubuntu:/mnt/os-2020$ ./alg.10-7-pipe-nam-read.o /tmp/myfifo

pipe read_end = hello world

pipe read_end = end
iisscgy@ubuntu:/mnt/os-2020$
```

Linux: Pipes

Named Pipes between Two Arbitrary Processes

Algorithm 10-8: pipe-nam-rdwr1.c (1)

```
/* establishing two named pipes for dialog between
two arbitrary processes */
/* starting from terminal-1 with ./a.out pathname 1
starting from terminal-2 with ./a.out pathname 2 */
/* two ordinary pipes are used to build connection
between child (read pro) and parent (write pro) */
int main(int argc, char *argv[])
{
    char fifoname_1[80], fifoname_2[80];
    char write_msg[TEXT_SIZE], read_msg[TEXT_SIZE];
    int fdr, fdw, ret;
    pid_t pid;
    int pipefd1[2], pipefd2[2], flags; char msg_str[2];

    if(argc < 3) {
        printf("Usage: ./a.out pathname 1|2\n");
        return EXIT_FAILURE;
    }
    if(pipe(pipefd1) == -1) {
        perror("pipe()");
        exit(EXIT_FAILURE);
    }
    flags = fcntl(pipefd1[1], F_GETFL);
    fcntl(pipefd1[1], F_SETFL, flags | O_NONBLOCK);
    flags = fcntl(pipefd1[0], F_GETFL);
    fcntl(pipefd1[0], F_SETFL, flags | O_NONBLOCK);
```

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <unistd.h>
#include <fcntl.h>
#include <sys/stat.h>
#include <sys/wait.h>

#define TEXT_SIZE 1024
```

■ Linux: Pipes

■ Named Pipes between Two Arbitrary Processes

■ Algorithm 10-8: pipe-nam-rdwr1.c (2)

```
if(pipe(pipefd2) == -1) {
    perror("pipe()");
    exit(EXIT_FAILURE);
}
flags = fcntl(pipefd2[1], F_GETFL);
fcntl(pipefd2[1], F_SETFL, flags | O_NONBLOCK);
flags = fcntl(pipefd2[0], F_GETFL);
fcntl(pipefd2[0], F_SETFL, flags | O_NONBLOCK);

strcpy(fifoname_1, argv[1]); strcat(fifoname_1, "-1");
strcpy(fifoname_2, argv[1]); strcat(fifoname_2, "-2");
if(access(fifoname_1, F_OK) == -1) {
    if((mkfifo(fifoname_1, 0666)) != 0) {
        perror("mkfifo()");
        exit(EXIT_FAILURE);
    }
    else printf("new fifo %s created ...\n", fifoname_1);
}
if(access(fifoname_2, F_OK) == -1) {
    if((mkfifo(fifoname_2, 0666)) != 0) {
        perror("mkfifo()");
        exit(EXIT_FAILURE);
    }
    else printf("new fifo %s created ...\n", fifoname_2);
}
```

Linux: Pipes

Named Pipes between Two Arbitrary Processes

Algorithm 10-8: pipe-nam-rdwr1.c (3)

```
printf("\n=== pipe write end ===          === pipe read end ===\n");
pid = fork();
if(pid < 0) {
    perror("fork()");
    exit(EXIT_SUCCESS);
}
if(pid == 0) {
    if(argv[2][0] == '1')
        fdr = open(fifoname_1, O_RDONLY | O_NONBLOCK);
    else fdr = open(fifoname_2, O_RDONLY | O_NONBLOCK);
    if(fdr < 0)
        perror("fdr open()");
    else
        while (1) {
            ret = read(fdr, read_msg, TEXT_SIZE); /* non-blocking read */
            if(ret > 0) {
                printf("\n%.4s", " ", read_msg);
                if(strncmp(read_msg, "end", 3) == 0)
                    break;
            }
            ret = read(pipefd2[0], msg_str, 2);
            if(ret > 0 && msg_str[0] == '1')
                break;
        }
    write(pipefd1[1], "1", 2);
    exit(0);
}
```

■ Linux: Pipes

■ Named Pipes between Two Arbitrary Processes

■ Algorithm 10-8: pipe-nam-rdwr1.c (4)

```
} else {
    if(argv[2][0] == '1')
        fdw = open(fifoname_2, O_RDWR);
    else fdw = open(fifoname_1, O_RDWR);
    if(fdw < 0)
        perror("fdw open()");
    else
        while (1) {
            printf("\n");
            fgets(write_msg, TEXT_SIZE, stdin);
            ret = write(fdw, write_msg, TEXT_SIZE); /* non-blocking write */
            if(ret <= 0)
                break;
            if(strncmp(write_msg, "end", 3) == 0)
                break;
            ret = read(pipefd1[0], msg_str, 2);
            if(ret > 0 && msg_str[0] == '1')
                break;
        }
        write(pipefd2[1], "1", 2);
    }
    wait(0);
    close(fdr); close(fdw);
    close(pipefd1[1]); close(pipefd1[0]); close(pipefd2[1]); close(pipefd2[0]);
    exit(EXIT_SUCCESS);
}
```


Linux: Pipes

Named Pipes between Two Arbitrary Processes

Terminal-1 running rdwr1.o

```
i SSCgy@ubuntu:/mnt/os-2020$ ./alg.10-8-pipe-nam-rdwr1.o /tmp/myfifo 1
==== pipe write end ====          ==== pipe read end ====
hello world

                                goodmorning
                                end

i SSCgy@ubuntu:/mnt/os-2020$
```

Terminal-2 running rdwr1.o

```
i SSCgy@ubuntu:/mnt/os-2020$ ./alg.10-8-pipe-nam-rdwr1.o /tmp/myfifo 2
==== pipe write end ====          ==== pipe read end ====

                                hello world
goodmorning

end
i SSCgy@ubuntu:/mnt/os-2020$
```

Linux: Pipes

Named Pipes between Two Arbitrary Processes

Terminal-1 running rdwr1.o

```
i SSCgy@ubuntu:/mnt/os-2020$ ./alg.10-8-pipe-nam-rdwr1.o /tmp/myfifo 1
==== pipe write end ====          ==== pipe read end ====
hello world

                                goodmorning
                                end

i SSCgy@ubuntu:/mnt/os-2020$
```

Terminal-2 running rdwr1.o

```
i SSCgy@ubuntu:/mnt/os-2020$ ./alg.10-8-pipe-nam-rdwr1.o /tmp/myfifo 2
==== pipe write end ====          ==== pipe read end ====

                                hello world
goodmorning

end
i SSCgy@ubuntu:/mnt/os-2020$
```

■ Linux: Pipes

■ Named Pipes between Two Arbitrary Processes

■ Algorithm 10-8: pipe-nam-rdwr2.c (1)

```
/* establishing two named pipes for dialog between
two processes */
/* starting from terminal-1 with ./a.out pathname 1
starting from terminal-2 with ./a.out pathname 2 */
/* kill(, SIGKILL) is used for pro termination */

int main(int argc, char *argv[])
{
    char fifoname_1[80], fifoname_2[80];
    char write_msg[TEXT_SIZE], read_msg[TEXT_SIZE];
    int fdr, fdw, ret;
    pid_t pid;
    int pipefd1[2], pipefd2[2], flags; char msg_str[2];

    if(argc < 3) {
        printf("Usage: ./a.out pathname 1|2\n");
        return EXIT_FAILURE;
    }
}
```

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <unistd.h>
#include <fcntl.h>
#include <sys/stat.h>
#include <sys/wait.h>

#define TEXT_SIZE 1024
```

■ Linux: Pipes

■ Named Pipes between Two Arbitrary Processes

■ Algorithm 10-8: pipe-nam-rdwr2.c (2)

```
strcpy(fifoname_1, argv[1]); strcat(fifoname_1, "-1");
strcpy(fifoname_2, argv[1]); strcat(fifoname_2, "-2");
if(access(fifoname_1, F_OK) == -1) {
    if((mkfifo(fifoname_1, 0666)) != 0) {
        perror("mkfifo()");
        exit(EXIT_FAILURE);
    }
    else printf("new fifo %s created ...\n", fifoname_1);
}
if(access(fifoname_2, F_OK) == -1) {
    if((mkfifo(fifoname_2, 0666)) != 0) {
        perror("mkfifo()");
        exit(EXIT_FAILURE);
    }
    else printf("new fifo %s created ...\n", fifoname_2);
}
```

■ Linux: Pipes

■ Named Pipes between Two Arbitrary Processes

■ Algorithm 10-8: pipe-nam-rdwr2.c (3)

```
printf("\n==== pipe write end ====          ===== pipe read end =====\n");
pid = fork();
if(pid < 0) {
    perror("fork()");
    exit(EXIT_SUCCESS);
}
if(pid == 0) {
    if(argv[2][0] == '1')
        fdr = open(fifoname_1, O_RDONLY);
    else fdr = open(fifoname_2, O_RDONLY);
    if(fdr < 0)
        perror("fdr open()");
    else
        while (1) {
            ret = read(fdr, read_msg, TEXT_SIZE); /* blocking read */
            if(ret <= 0) /* if write-end error */
                break;
            printf("\n%*.s", 40, " ", read_msg);
            if(strncmp(read_msg, "end", 3) == 0)
                break;
        }
    kill(getppid(), SIGKILL);
    exit(0);
}
```

■ Linux: Pipes

■ Named Pipes between Two Arbitrary Processes

■ Algorithm 10-8: pipe-nam-rdwr2.c (4)

```
    } else {
        if(argv[2][0] == '1')
            fdw = open(fifoname_2, O_RDWR);
        else fdw = open(fifoname_1, O_RDWR);
        if(fdw < 0)
            perror("fdw open()");
        else
            while (1) {
                printf("\n");
                fgets(write_msg, TEXT_SIZE, stdin);
                ret = write(fdw, write_msg, TEXT_SIZE); /* non-blocking write */
                if(ret <= 0)
                    break;
                if(strncmp(write_msg, "end", 3) == 0)
                    break;
            }
            kill(pid, SIGKILL);
    }
    wait(0);
    close(fdr);
    close(fdw);
    exit(EXIT_SUCCESS);
}
```

Linux: Pipes

Named Pipes between Two Arbitrary Processes

Terminal-1 running rdwr2.o

```
iisscgy@ubuntu:/mnt/os-2020$ ./alg.10-8-pipe-nam-rdwr2.o /tmp/myfifo 2
==== pipe write end ====          ==== pipe read end ====
hello world

                                goodmorning

                                end

Killed
iisscgy@ubuntu:/mnt/os-2020$
```

Terminal-2 running rdwr2.o

```
iisscgy@ubuntu:/mnt/os-2020$ ./alg.10-8-pipe-nam-rdwr2.o /tmp/myfifo 1
==== pipe write end ====          ==== pipe read end ====

                                hello world

goodmorning

end
iisscgy@ubuntu:/mnt/os-2020$
```

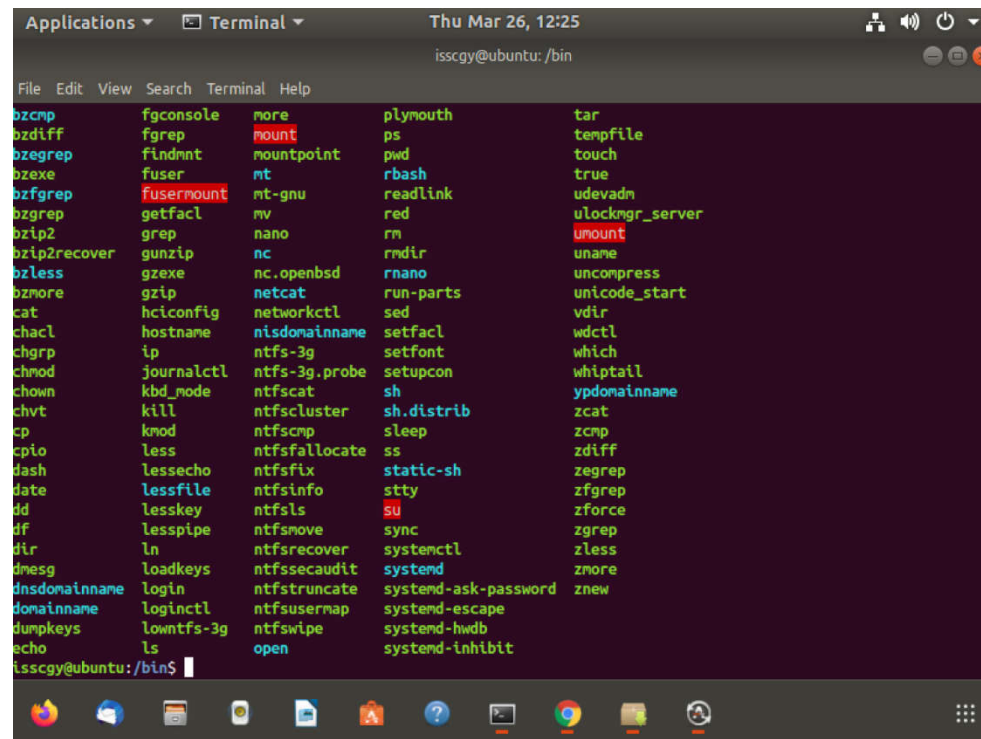
Linux: Pipes

Pipes in UNIX CLI

- A pipe can be constructed on the UNIX command line using the `|` character. The complete command is

`ls | less`

- The commands `ls` and `less` are running as individual processes. The output of `ls` is delivered as the input to `less`. Result of `ls`:



```
Applications ▾ Terminal ▾ Thu Mar 26, 12:25
isscgy@ubuntu: /bin
File Edit View Search Terminal Help
bzcmp      fgconsole  more       plymouth   tar
bzdiff     fgrep      mount      ps          tempfile
bzegrep    findmnt    mountpoint pwd         touch
bzexe      fuser      mt         rbash      true
bzfgrep    fusemount  mt-gnu     readlink   udevadm
bzgrep     getfacl   mv         red         ulockmgr_server
bzip2      grep      nano       rm          umount
bzip2recover gunzip     nc         rmdir      uname
bzless     gzexe     nc.openbsd rnano       uncompress
bzmore     gzip      netcat     run-parts  unicode_start
cat         hciconfig networkctl sed         vdir
chacl      hostname  ntfsdomainname setfacl     wdctl
chgrp      ip         ntfs-3g     setfont    which
chmod      journalctl ntfs-3g.probe setupcon    whiptail
chown      kbd_mode  ntfsctl     sh          ypdomainname
chvt       kill       ntfscluster sh.distrib  zcat
cp         knod      ntfsd       sleep       zcmp
cpio       less       ntfsfallocate ss           zdiff
dash       lessecho  ntfsfix     static-sh   zegrep
date       lessfile  ntfsinfo    stty        zfgrep
dd         lesskey   ntfsls      su          zforce
df         lesspipe  ntfsmove    sync        zgrep
dir        ln         ntfsrecover systemctl   zless
dmesg      loadkeys  ntfssecaudit systemd     zmore
dnsdomainname login      ntfstruncate systemd-ask-password znew
domainname loginctl  ntfsusermap systemd-escape
dumpkeys   lowntfs-3g ntfswipe    systemd-hwdb
echo       ls         open        systemd-inhibit
isscgy@ubuntu:/bin$
```

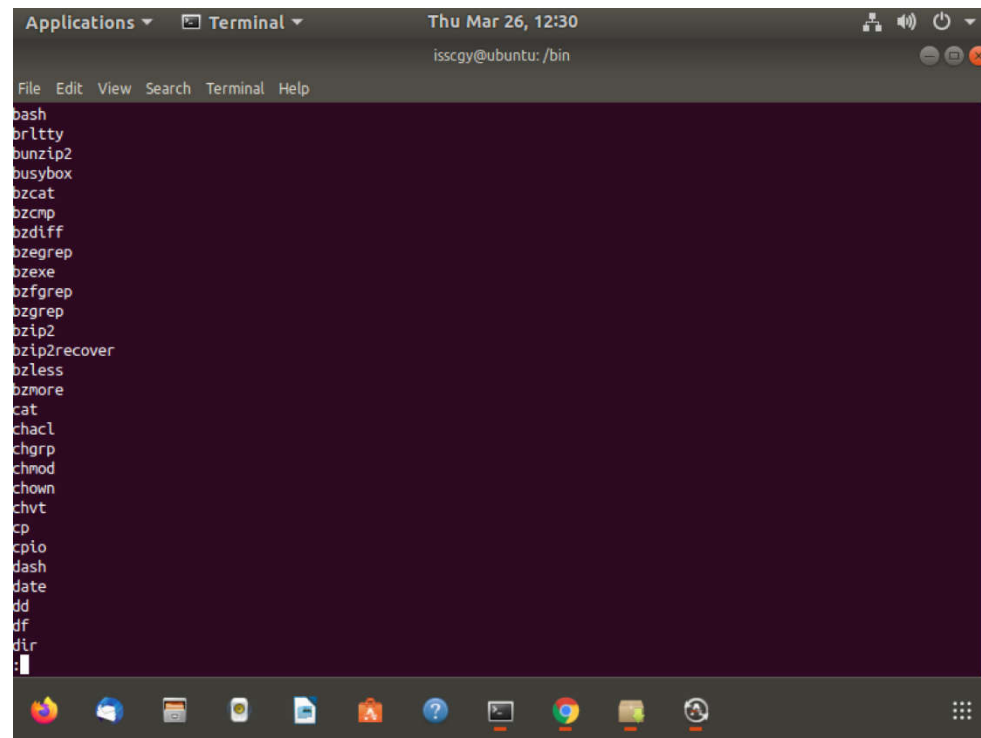

Linux: Pipes

Pipes in UNIX CLI

- A pipe can be constructed on the UNIX command line using the `|` character. The complete command is

`ls | less`

- The `ls` serves as the producer, and its output is consumed by the `less` command. Result of `ls | less`:



The screenshot shows a terminal window titled 'Terminal' with the date and time 'Thu Mar 26, 12:30' and the user 'isscg@ubuntu: /bin'. The terminal displays the output of the 'ls' command piped into 'less', showing a list of files and directories in the current directory. The list includes: bash, brltty, bunzip2, busybox, bzip2, bzip2recover, bzip2less, bzip2more, cat, chacl, chgrp, chmod, chown, chvt, cp, cpio, dash, date, dd, df, dir, and . The terminal window has a menu bar with 'File', 'Edit', 'View', 'Search', 'Terminal', and 'Help'. The bottom of the window shows a taskbar with various application icons.