## Project Exam 2

Project

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# Project Exam 2 Marking Criteria

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### Introduction

This document is designed to inform both students and markers about the expectations of this assignment. This project is graded out of 10 points, with 1 point awarded for each criterion.

Please note that the checklists below are not optional, and do not form a part of your grade. The content in the checklists is expected from every passing submission.

# **Exam Checklist**

# **Required Links**

Completed	A Gantt chart for project timing
Completed	A design prototype
Completed	A style guide
Completed	A kanban project board
Completed	A repository link
Completed	A hosted application demo link

### **Technical Restrictions**

Completed Must use an approved JavaScript

**Framework** 

Completed Must use an approved CSS

**Framework** 

Completed Must be hosted on an approved

**Static Host** 



Completed Must use an approved Planning

**Application** 

# **User Story Checklist**

### **User Stories**

Completed A user may view a list of Venues

Completed A user may search for a specific

Venue

Completed A user may view a specific Venue

page by id

Completed A user may view a calendar with

available dates for a Venue

Completed A user with a stud.noroff.no email

may register as a customer

Completed A registered customer may create

a booking at a Venue

Completed A registered customer may view

their upcoming bookings

Completed	A user with a stud.noroff.no email may register as a Venue manager
Completed	A registered Venue manager may create a Venue
Completed	A registered Venue manager may update a Venue they manage
Completed	A registered Venue manager may delete a Venue they manage
Completed	A registered Venue manager may view bookings for a Venue they manage
Completed	A registered user may login
Completed	A registered user may update their avatar
Completed	A registered user may logout

# **Project Exam 2 Guidelines**

# Application JS code uses best practices Application JS code is error free and well formatted Application CSS code uses best practices Application HTML code uses best practices Errors are handled appropriately with useful alerts to the user

