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Day-2

```
Q1- Majority Elements
#include <iostream>
#include <vector>
using namespace std;
int majorityElement(vector<int>& nums) {
  int count = 0;
  int candidate = 0;
  for (int num : nums) {
     if (count == 0) {
       candidate = num;
     count += (num == candidate) ? 1 : -1;
  }
  count = 0;
  for (int num : nums) {
     if (num == candidate) {
       count++;
     }
  }
  if (count > nums.size() / 2)  {
     return candidate;
  return -1;
}
int main() {
  cout << "Enter the number of elements: ";</pre>
  cin >> n;
  vector<int> nums(n);
  cout << "Enter the elements: ";</pre>
  for (int i = 0; i < n; ++i) {
```

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cin >> nums[i];
}
cout << "Majority Element: " << majorityElement(nums) << endl;
return 0;
}</pre>
```

```
Enter the number of elements: 3
Enter the elements: 2 2 1
Majority Element: 2
```

```
Q2- Single Number
#include <iostream>
#include <vector>
using namespace std;
int singleNumber(vector<int>& nums) {
  int result = 0;
  for (int num: nums) {
     result ^= num;
  return result;
int main() {
  int n;
  cout << "Enter the number of elements: ";</pre>
  cin >> n;
  vector<int> nums(n);
  cout << "Enter the elements: ";</pre>
  for (int i = 0; i < n; ++i) {
     cin >> nums[i];
```

cout << "Single Number: " << singleNumber(nums) << endl;</pre>

Output-

}

return 0;

```
Enter the number of elements: 3
Enter the elements: 2 1 1
Single Number: 2
```

Q3- Convert Sorted Array to Binary Search Tree

```
#include <iostream>
#include <vector>
using namespace std;
struct TreeNode {
  int val:
  TreeNode* left;
  TreeNode* right;
  TreeNode(int x) : val(x), left(nullptr), right(nullptr) {}
};
TreeNode* sortedArrayToBST(vector<int>& nums) {
  if (nums.empty()) return nullptr;
  int mid = nums.size() / 2;
  TreeNode* root = new TreeNode(nums[mid]);
  vector<int> leftNums(nums.begin(), nums.begin() + mid);
  vector<int> rightNums(nums.begin() + mid + 1, nums.end());
  root->left = sortedArrayToBST(leftNums);
  root->right = sortedArrayToBST(rightNums);
  return root;
}
void printInOrder(TreeNode* root) {
  if (!root) return;
  printInOrder(root->left);
  cout << root->val << " ";
  printInOrder(root->right);
}
int main() {
  int n;
  cout << "Enter the number of elements: ";</pre>
  cin >> n;
  vector<int> nums(n);
  cout << "Enter the sorted elements: ";</pre>
```

```
for (int i = 0; i < n; ++i) {
    cin >> nums[i];
}

TreeNode* root = sortedArrayToBST(nums);
cout << "In-order traversal of the BST: ";
printInOrder(root);
cout << endl;
return 0;
}</pre>
```

```
Enter the number of elements: 6
Enter the sorted elements: 1 2 5 7 8 9
In-order traversal of the BST: 1 2 5 7 8 9
```

```
Q4- Merge Two Sorted Lists
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```
#include <iostream>
using namespace std;
struct ListNode {
  int val;
  ListNode* next;
  ListNode(): val(0), next(nullptr) {}
  ListNode(int x) : val(x), next(nullptr) {}
  ListNode(int x, ListNode* next) : val(x), next(next) {}
};
ListNode* mergeTwoLists(ListNode* list1, ListNode* list2) {
  if (!list1) return list2;
  if (!list2) return list1;
  if (list1->val < list2->val) {
     list1->next = mergeTwoLists(list1->next, list2);
     return list1;
  } else {
    list2->next = mergeTwoLists(list1, list2->next);
     return list2;
}
void printList(ListNode* head) {
  while (head) {
```

```
cout << head->val << " ";
     head = head->next;
  cout << endl;
}
int main() {
  int n1, n2;
  cout << "Enter the number of elements in the first list: ";
  cin >> n1;
  ListNode* list1 = nullptr;
  ListNode* tail1 = nullptr;
  cout << "Enter the sorted elements for the first list: ";
  for (int i = 0; i < n1; ++i) {
     int val;
     cin >> val;
     if (!list1) {
       list1 = new ListNode(val);
       tail1 = list1;
     } else {
       tail1->next = new ListNode(val);
       tail1 = tail1->next;
     }
  }
  cout << "Enter the number of elements in the second list: ";
  cin >> n2;
  ListNode* list2 = nullptr;
  ListNode* tail2 = nullptr;
  cout << "Enter the sorted elements for the second list: ";
  for (int i = 0; i < n2; ++i) {
     int val;
     cin >> val;
     if (!list2) {
       list2 = new ListNode(val);
       tail2 = list2;
     } else {
       tail2->next = new ListNode(val);
       tail2 = tail2 - next;
     }
  }
  ListNode* mergedList = mergeTwoLists(list1, list2);
  cout << "Merged sorted list: ";</pre>
  printList(mergedList);
  return 0;
}
```

```
Enter the number of elements in the first list: 3
Enter the sorted elements for the first list: 1 2 4
Enter the number of elements in the second list: 3
Enter the sorted elements for the second list: 1 3 4
Merged sorted list: 1 1 2 3 4 4
```

Q5- Linked List Cycle #include <iostream> using namespace std; struct ListNode { int val: ListNode* next; ListNode(): val(0), next(nullptr) {} ListNode(int x) : val(x), next(nullptr) {} ListNode(int x, ListNode* next) : val(x), next(next) {} **}**; bool hasCycle(ListNode* head) { if (!head || !head->next) return false; ListNode* slow = head; ListNode* fast = head->next; while (slow != fast) { if (!fast || !fast->next) return false; slow = slow->next;fast = fast->next->next;return true; } int main() { int n; cout << "Enter the number of elements in the list: "; cin >> n; ListNode* head = nullptr; ListNode* tail = nullptr; cout << "Enter the elements of the list: ";</pre> for (int i = 0; i < n; ++i) { int val; cin >> val; if (!head) { head = new ListNode(val); tail = head;

```
} else {
    tail->next = new ListNode(val);
    tail = tail->next;
}

if (hasCycle(head)) {
    cout << "The list has a cycle." << endl;
} else {
    cout << "The list does not have a cycle." << endl;
}

return 0;
}</pre>
```

```
Enter the number of elements in the list: 2
Enter the elements of the list: 1 2
The list does not have a cycle.
```