```
[]
                                                           ·o;
                                                                  ∝ Share
                                                                                          Output
main.cpp
                                                                               Run
                                                                                        3
1 #include <vector>
                                                                                        2
3 using namespace std;
   int majorityElement(vector<int>& nums) {
6
        int candidate = 0, count = 0;
        for (int num : nums) {
8
            if (count == 0) {
9
                candidate = num;
10
            count += (num == candidate) ? 1 : -1;
        return candidate;
14
   }
15
16
   int main() {
        vector<int> nums1 = \{3, 2, 3\};
        vector<int> nums2 = {2, 2, 1, 1, 1, 2, 2};
18
19
        cout << majorityElement(nums1) << endl; // Output: 3</pre>
        cout << majorityElement(nums2) << endl; // Output: 2</pre>
20
21
        return 0;
22
   }
23
```

```
[]
                                                            ,o<u>(</u>
                                                                  ∝ Share
                                                                                Run
                                                                                           Output
main.cpp
 2
                                                                                         1 1
                                                                                         1 2 1
   using namespace std;
                                                                                         1 3 3 1
 5 vector<vector<int>> generate(int numRows) {
                                                                                         1 4 6 4 1
 6
        vector<vector<int>> triangle;
        for (int i = 0; i < numRows; ++i) {
 8
            vector<int> row(i + 1, 1);
            for (int j = 1; j < i; ++j) {
                row[j] = triangle[i - 1][j - 1] + triangle[i - 1][j];
10
            triangle.push_back(row);
14
        return triangle;
16
17 -
   void printTriangle(const vector<vector<int>>>& triangle) {
        for (const auto& row : triangle) {
19
            for (int num : row) {
                cout << num << " ";
20
22
            cout << endl;</pre>
23
26 int main() {
27
        int numRows = 5;
28
        vector<vector<int>>> triangle = generate(numRows);
29
        printTriangle(triangle);
```

```
∝ Share
main.cpp
                                                                                 Run
                                                                                            Output
                                                                                          49
3 #include <algorithm>
4 using namespace std;
    int maxArea(vector<int>& height) {
        int left = 0, right = height.size() - 1;
8
        int max_area = 0;
9 -
        while (left < right) {</pre>
10
            int width = right - left;
            max_area = max(max_area, min(height[left], height[right]) * width);
            if (height[left] < height[right]) {</pre>
                 ++left;
            } else {
14
                 --right;
            }
18
        return max_area;
21 -
    int main() {
22
        vector<int> height1 = {1, 8, 6, 2, 5, 4, 8, 3, 7};
23
        vector<int> height2 = {1, 1};
24
        cout << maxArea(height1) << endl; // Output: 49</pre>
25
        cout << maxArea(height2) << endl; // Output: 1</pre>
28
```

```
    Share

                                                                                           Output
main.cpp
                                                                                Run
                                                                                         6
14
            int hash = carry;
15
            for (int r : state) {
                hash = hash * 31 + r;
            static unordered_map<int, int> memo;
19
            if (memo.count(hash)) return memo[hash];
20
            int max_happy = 0;
21
            for (int i = 0; i < batchSize; ++i) {</pre>
22
                if (state[i] > 0) {
24
                     --state[i];
                    max_happy = max(max_happy, dfs(state, (carry + i) % batchSize)
                         + (carry == 0 ? 1 : 0));
                     ##state[i];
27
28
29
            return memo[hash] = max_happy;
30
        };
31
        return dfs(remainders, 0) + remainders[0];
33 }
34
35 int main() {
        vector<int> groups1 = {1, 2, 3, 4, 5, 6};
36
        vector<int> groups2 = {1, 3, 2, 5, 2, 2, 1, 6};
        cout << maxHappyGroups(3, groups1) << endl; // Output: 4</pre>
38
        cout << maxHappyGroups(4, groups2) << end1; // Output: 4</pre>
39
40
```

```
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                                                                      ∞ Share
                                                                                    Run
                                                                                                Output
main.cpp
                                                                                             15
6
   using namespace std;
    int minimumTimeRequired(vector<int>& jobs, int k) {
        vector<int> workers(k, 0);
        int n = jobs.size();
        sort(jobs.rbegin(), jobs.rend()); // Sort jobs in descending order
14
        // Helper function using lambda
function<bool(int, int)> canDistribute = [&](int idx, int limit) {
15
             if (idx == n) return true;
             for (int i = 0; i < k; ++i) {
                 if (workers[i] + jobs[idx] <= limit) {</pre>
18
                     workers[i] += jobs[idx];
if (canDistribute(idx + 1, limit)) return true;
19
                     workers[i] -= jobs[idx];
23
                 if (workers[i] == 0) break; // Prune redundant cases
        int left = jobs[0], right = accumulate(jobs.begin(), jobs.end(), 0);
        while (left < right) {</pre>
             int mid = left + (right - left) / 2;
```