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### 1. Fibonacci Series Using Recursion

Code: #include <stdio.h>

```
void printFib(int n) {
    if (n < 1) {
        printf("Invalid Number of terms\n");
        return;
    }
    int prev1 = 1;
    int prev2 = 0;
    for (int i = 1; i <= n; i++) {
        if (i > 2) {
            int curr = prev1 + prev2;
            prev2 = prev1;
            prev1 = curr;
            printf("%d ", curr);
        }
        else if (i == 1)
            printf("%d ", prev2);
        else if (i == 2)
            printf("%d ", prev1);
    }
}
```

```
int main() {
    int n = 9;
    printFib(n);
    return 0;
}
```



Output :

```
Output
0 1 1 2 3 5 8 13 21
=== Code Execution Successful ===
```

## Q2.. Reverse Linked List.

Code: #include<stdio.h>

#include<stdlib.h>

struct Node

{

int data;

struct Node\* next;

};

static void reverse(struct Node\*\* head\_ref)

{

struct Node\* prev = NULL;

struct Node\* current = \*head\_ref;

struct Node\* next;

while (current != NULL)

{

next = current->next;

current->next = prev;

prev = current;

current = next;

}

\*head\_ref = prev;

}



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```
void push(struct Node** head_ref, int new_data)
{
    struct Node* new_node =
        (struct Node*) malloc(sizeof(struct Node));

    new_node->data = new_data;
    new_node->next = (*head_ref);
    (*head_ref) = new_node;
}

void printList(struct Node *head)
{
    struct Node *temp = head;
    while(temp != NULL)
    {
        printf("%d ", temp->data);
        temp = temp->next;
    }
}

int main()
{
    struct Node* head = NULL;

    push(&head, 1);
    push(&head, 2);
    push(&head, 3);
    push(&head, 4);

    printf("Given linked list\n");
    printList(head);
    reverse(&head);
    printf("\nReversed Linked list \n");
    printList(head);
    getchar();
}
```



Output :

```
Output
Given linked list:
4 3 2 1
Reversed linked list:
1 2 3 4
*** Session Ended. Please Run the code again ***
```

### Q3. Add Two Numbers.

Code: #include <iostream>

using namespace std;

```
class Node {
public:
    int data;
    Node *next;
    Node(int val) {
        data = val;
        next = nullptr;
    }
};
```

```
Node *reverse(Node *head) {
    Node *prev = nullptr, *curr = head, *next = nullptr;

    while (curr != nullptr) {
        next = curr->next;
        curr->next = prev;
        prev = curr;
        curr = next;
    }
    return prev;
}
```

```
Node *addTwoLists(Node *num1, Node *num2) {
```



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Node \*res = nullptr, \*curr = nullptr;

int carry = 0;

num1 = reverse(num1);

num2 = reverse(num2);

while (num1 != nullptr || num2 != nullptr || carry != 0) {

int sum = carry;

if (num1 != nullptr) {

sum += num1->data;

num1 = num1->next;

}

if (num2 != nullptr) {

sum += num2->data;

num2 = num2->next;

}

Node \*newNode = new Node(sum % 10);

carry = sum / 10;

if (res == nullptr) {

res = newNode;

curr = newNode;

} else {

curr->next = newNode;

curr = curr->next;

}

}

return reverse(res);

}



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```
void printList(Node *head) {
    Node *curr = head;
    while (curr != nullptr) {
        cout << curr->data << " ";
        curr = curr->next;
    }
    cout << "\n";
}

int main() {
    Node *num1 = new Node(1);
    num1->next = new Node(2);
    num1->next->next = new Node(3);

    Node *num2 = new Node(9);
    num2->next = new Node(9);
    num2->next->next = new Node(9);

    Node *sum = addTwoLists(num1, num2);
    printList(sum);

    return 0;
}
```

Output:

**Output**

**1 1 2 2**

=== Code Execution Successful ===



## Q4. Wildcard Matching

Code: #include <stdio.h>

#include <stdbool.h>

#include <string.h>

```
bool isMatch(const char *str, const char *pattern) {
    int strLen = strlen(str);
    int patLen = strlen(pattern);
    bool dp[strLen + 1][patLen + 1];
    memset(dp, false, sizeof(dp));
    dp[0][0] = true;
    for (int j = 1; j <= patLen; j++) {
        if (pattern[j - 1] == '*') {
            dp[0][j] = dp[0][j - 1];
        }
    }
    for (int i = 1; i <= strLen; i++) {
        for (int j = 1; j <= patLen; j++) {
            if (pattern[j - 1] == '*') {
                dp[i][j] = dp[i][j - 1] || dp[i - 1][j];
            } else if (pattern[j - 1] == '?' || pattern[j - 1] == str[i - 1]) {
                dp[i][j] = dp[i - 1][j - 1];
            } else {
                dp[i][j] = false;
            }
        }
    }
    return dp[strLen][patLen];
}

int main() {
    char str[100], pattern[100];
    printf("Enter the string: ");
    scanf("%s", str);
```



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```
printf("Enter the pattern: ");
scanf("%s", pattern);

if (isMatch(str, pattern)) {
    printf("The string matches the pattern.\n");
} else {
    printf("The string does not match the pattern.\n");
}

return 0;
}\
```

Output:

```
Output
^ Enter the string: triangle
  Enter the pattern: triangle
  The string matches the pattern.

=== Code Execution Successful ===
```

## Q5. . Special Binary String.

Code: #include <stdio.h>

#include <stdlib.h>

#include <string.h>

// Comparator for sorting strings in descending order

```
int compareDesc(const void *a, const void *b) {
    return strcmp(*(const char **)b, *(const char **)a);
}
```

// Helper function to process a special binary string

```
void processSpecialBinaryString(char *s, char *result, int start, int end) {
    if (start >= end) {
        return;
    }
}
```





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```
char **substrings = (char **)malloc((end - start) * sizeof(char *));

int count = 0, balance = 0, last = start;

int substrCount = 0;


// Split into valid substrings
for (int i = start; i < end; i++) {
    if (s[i] == '1') {
        balance++;
    } else {
        balance--;
    }
}


// A valid special substring is found
if (balance == 0) {
    substrings[substrCount] = (char *)malloc((i - last + 2) * sizeof(char));
    strncpy(substrings[substrCount], &s[last], i - last + 1);
    substrings[substrCount][i - last + 1] = '\0';

    // Process the substring recursively
    processSpecialBinaryString(substrings[substrCount], substrings[substrCount], 1, i - last);
    substrCount++;
    last = i + 1;
}

}


// Sort substrings in descending order
qsort(substrings, substrCount, sizeof(char *), compareDesc);


// Construct the result string
for (int i = 0; i < substrCount; i++) {
    strcat(result, substrings[i]);
    free(substrings[i]);
}
```



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```
free(substrings);
}

char *makeLargestSpecial(char *s) {
    int len = strlen(s);
    char *result = (char *)malloc((len + 1) * sizeof(char));
    result[0] = '\0';

    processSpecialBinaryString(s, result, 0, len);

    return result;
}

int main() {
    char s[100];

    printf("Enter the special binary string: ");
    scanf("%s", s);

    char *result = makeLargestSpecial(s);
    printf("Largest lexicographical special binary string: %s\n", result);

    free(result);
    return 0;
}
```

Output:

A screenshot of a code editor window. The window has a dark theme. At the top, there are tabs for 'main.c' and 'Output'. The 'Output' tab is active, showing the program's output. The output text is: 'Enter the special binary string: 1' followed by 'Largest lexicographical special binary string:'. Below this, there is a status bar that says '=== Code Execution Successful ==='. The code editor also has icons for settings, share, and run on the right side of the top bar.