DAY-4 WWC

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Problem-1(Very Easy)

```
CODE:
#include <stack>
#include <iostream>
using namespace std;
class MyQueue {
private:
  stack<int> stack1;
  stack<int> stack2;
  void transferStack1ToStack2() {
    while (!stack1.empty()) {
      stack2.push(stack1.top());
      stack1.pop();
    }
  }
public:
  MyQueue() {}
  void push(int x) {
    stack1.push(x);
  }
```

```
int pop() {
  if (stack2.empty()) {
    transferStack1ToStack2();
  }
  int topElement = stack2.top();
  stack2.pop();
  return topElement;
}
int peek() {
  if (stack2.empty()) {
    transferStack1ToStack2();
  }
  return stack2.top();
}
bool empty() {
  return stack1.empty() && stack2.empty();
}
void printQueue() {
  if (stack2.empty()) {
    transferStack1ToStack2();
  }
  stack<int> temp = stack2;
  stack<int> tempStack1 = stack1;
  while (!temp.empty()) {
    cout << temp.top() << " ";
```

```
temp.pop();
    }
    while (!tempStack1.empty()) {
      cout << tempStack1.top() << " ";</pre>
      tempStack1.pop();
    }
    cout << endl;
  }
};
int main() {
  MyQueue myQueue;
  myQueue.push(1);
  myQueue.push(2);
  myQueue.push(3);
  myQueue.printQueue();
  int front = myQueue.peek();
  int popped = myQueue.pop();
  myQueue.printQueue();
  bool isEmpty = myQueue.empty();
  return 0;
}
OUTPUT:
```

```
1 2 3
2 3
...Program finished with exit code 0
Press ENTER to exit console.
```

Problem-2(Easy)

```
CODE:
#include <iostream>
#include <stack>
#include <string>
using namespace std;
string isBalanced(string s) {
  stack<char> bracketStack;
  for (char c:s) {
    if (c == '(' | | c == '{' | | c == '[') {
       bracketStack.push(c);
    } else {
      if (bracketStack.empty()) {
         return "NO";
       }
       char top = bracketStack.top();
       if ((c == ')' \&\& top == '(') || (c == ')' \&\& top == '(') || (c == ')' \&\& top == '(')) {
         bracketStack.pop();
      } else {
         return "NO";
      }
    }
  }
  return bracketStack.empty() ? "YES" : "NO";
}
```

```
int main() {
  int n;
  cin >> n;
  while (n--) {
    string s;
    cin >> s;
    cout << isBalanced(s) << endl;
  }
  return 0;
}</pre>
```

OUTPUT:

```
3
{[()]}
YES
[{)(]}
NO
{}[]()
YES

...Program finished with exit code 0
Press ENTER to exit console.
```

Problem-3(Medium)

```
CODE:
#include <vector>
#include <stack>
#include <iostream>
using namespace std;
vector<int> nextGreaterElements(vector<int>& nums) {
  int n = nums.size();
  vector<int> result(n, -1);
  stack<int> indexStack;
  for (int i = 0; i < 2 * n; ++i) {
    while (!indexStack.empty() && nums[indexStack.top()] < nums[i % n]) {
      result[indexStack.top()] = nums[i % n];
      indexStack.pop();
    }
    if (i < n) {
      indexStack.push(i);
    }
  }
  return result;
}
int main() {
  vector<int> nums = {1, 2, 1};
  vector<int> result = nextGreaterElements(nums);
```

```
for (int num : result) {
    cout << num << " ";
}
    cout << endl;
return 0;
}</pre>
```

OUTPUT:

```
2 -1 2

...Program finished with exit code 0

Press ENTER to exit console.
```

Problem-4(Hard)

```
CODE:
#include <iostream>
#include <vector>
#include <deque>
using namespace std;
class DinnerPlates {
private:
  vector<deque<int>> stacks;
  int capacity;
  deque<int> leftmostEmptyStack;
  int rightmostNonEmptyStack;
public:
  DinnerPlates(int capacity) : capacity(capacity), rightmostNonEmptyStack(-1) {}
  void push(int val) {
    if (!leftmostEmptyStack.empty()) {
      int index = leftmostEmptyStack.front();
      leftmostEmptyStack.pop_front();
      stacks[index].push_back(val);
      if (stacks[index].size() == capacity) {
         rightmostNonEmptyStack = max(rightmostNonEmptyStack, index);
      }
    } else {
      stacks.push_back({val});
      leftmostEmptyStack.push_back(stacks.size() - 1);
      rightmostNonEmptyStack = max(rightmostNonEmptyStack,
static_cast<int>(stacks.size() - 1));
    }
  }
```

```
int pop() {
    if (rightmostNonEmptyStack == -1) return -1;
    int val = stacks[rightmostNonEmptyStack].back();
    stacks[rightmostNonEmptyStack].pop_back();
    if (stacks[rightmostNonEmptyStack].empty()) {
       rightmostNonEmptyStack--;
    }
    if (stacks[rightmostNonEmptyStack].size() < capacity) {</pre>
      leftmostEmptyStack.push_back(rightmostNonEmptyStack);
    }
    return val;
  }
  int popAtStack(int index) {
    if (index < 0 | | index >= stacks.size() | | stacks[index].empty()) {
       return -1;
    }
    int val = stacks[index].back();
    stacks[index].pop_back();
    if (stacks[index].empty()) {
      leftmostEmptyStack.push_back(index);
    }
    return val;
  }
};
int main() {
  DinnerPlates dp(2);
  dp.push(1);
  dp.push(2);
```

```
dp.push(3);
dp.push(4);
dp.push(5);
cout << dp.popAtStack(0) << endl;
dp.push(20);
dp.push(21);
cout << dp.popAtStack(0) << endl;
cout << dp.popAtStack(2) << endl;
cout << dp.pop() << endl;</pre>
```

OUTPUT:

```
2
1
20
21
5
4
3
...Program finished with Press ENTER to exit conso
```

Problem-5(VeryHard)

```
CODE:
#include <iostream>
#include <vector>
#include <algorithm>
#include <numeric>
using namespace std;
vector<int> gcdPairs(vector<int>& nums, vector<int>& queries) {
  vector<int> gcdPairs;
  int n = nums.size();
  for (int i = 0; i < n; i++) {
    for (int j = i + 1; j < n; j++) {
       gcdPairs.push_back(gcd(nums[i], nums[j]));
    }
  }
  sort(gcdPairs.begin(), gcdPairs.end());
  vector<int> result;
  for (int query : queries) {
    result.push_back(gcdPairs[query]);
  }
  return result;
}
int main() {
```

```
vector<int> nums1 = \{2, 3, 4\};
  vector<int> queries1 = \{0, 2, 2\};
  vector<int> result1 = gcdPairs(nums1, queries1);
  cout << "Result for Test Case 1: ";
  for (int val : result1) {
    cout << val << " ";
  }
  cout << endl;
  vector<int> nums2 = \{4, 4, 2, 1\};
  vector<int> queries2 = {5, 3, 1, 0};
  vector<int> result2 = gcdPairs(nums2, queries2);
  cout << "Result for Test Case 2: ";
  for (int val : result2) {
    cout << val << " ";
  }
  cout << endl;
  return 0;
}
OUTPUT:
```

```
Result for Test Case 1: 1 2 2
Result for Test Case 2: 4 2 1 1

...Program finished with exit code 0
Press ENTER to exit console.
```