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SECTION: KPIT\_901

# DAY 7

## 1. Find if Path Exists in Graph

## Question:

You are given an undirected graph represented by n nodes and an array of edges where each edge is represented by a pair [u, v]. Check if a path exists between two given nodes source and destination.

```
Code:
#include <iostream>
#include <vector>
#include <queue>
using namespace std;
bool validPath(int n, vector<vector<int>> &edges, int source, int destination) {
  vector<vector<int>> adj(n);
  for (auto &edge : edges) {
     adj[edge[0]].push_back(edge[1]);
    adj[edge[1]].push_back(edge[0]);
  }
  vector<bool> visited(n, false);
  queue<int> q;
  q.push(source);
  visited[source] = true;
  while (!q.empty()) {
    int node = q.front();
    q.pop();
    if (node == destination) return true;
    for (int neighbor : adj[node]) {
       if (!visited[neighbor]) {
```

```
visited[neighbor] = true;
    q.push(neighbor);
}

return false;
}

int main() {
    vector<vector<int>> edges = {{0, 1}, {1, 2}, {2, 0}};
    int n = 3, source = 0, destination = 2;
    cout << (validPath(n, edges, source, destination) ? "True" : "False") << endl;
    return 0;
}
Output:</pre>
True
```

# 2. BFS of Graph

## Question:

Given a connected graph with V vertices and its adjacency list, perform a Breadth-First Search (BFS) traversal starting from vertex 0 and return the BFS traversal order.

## Code:

```
#include <iostream>
#include <vector>
#include <queue>
using namespace std;

vector<int> bfsOfGraph(int V, vector<vector<int>> &adj) {
   vector<int> bfs;
   vector<bool> visited(V, false);
   queue<int> q;
   q.push(0);
```

```
visited[0] = true;
   while (!q.empty()) {
     int node = q.front();
     q.pop();
     bfs.push_back(node);
     for (int neighbor : adj[node]) {
        if (!visited[neighbor]) {
          visited[neighbor] = true;
           q.push(neighbor);
       }
     }
   }
   return bfs;
}
int main() {
   int V = 5;
   vector<vector<int>> adj = {
     {1, 2, 3},
     {0},
     {0, 4},
     {0},
     {2}
  };
   vector<int> bfs = bfsOfGraph(V, adj);
   for (int v : bfs) cout << v << " ";
   cout << endl;
   return 0;
}
```

# Output:



# 3. DFS of Graph

#### Question:

Given a connected graph with V vertices and its adjacency list, perform a Depth-First

```
Search (DFS) traversal starting from vertex 0 and return the DFS traversal order.
Code:
#include <iostream>
#include <vector>
using namespace std;
void dfsUtil(int node, vector<vector<int>> &adj, vector<bool> &visited, vector<int> &result) {
  visited[node] = true;
  result.push_back(node);
  for (int neighbor : adj[node]) {
     if (!visited[neighbor]) {
       dfsUtil(neighbor, adj, visited, result);
    }
  }
}
vector<int> dfsOfGraph(int V, vector<vector<int>> &adj) {
  vector<int> result;
  vector<bool> visited(V, false);
  dfsUtil(0, adj, visited, result);
  return result;
}
int main() {
```

```
int V = 5;
vector<vector<int>> adj = {
          {1, 2, 3},
          {0},
          {0, 4},
          {0},
          {2}
     };
vector<int> dfs = dfsOfGraph(V, adj);
for (int v : dfs) cout << v << " ";
     cout << endl;
     return 0;
}
Output:</pre>
```

# 0 1 2 4 3

# 4. 01 Matrix

## Question:

You are given a binary matrix where 0 represents land and 1 represents water. Calculate the distance of each cell to the nearest 0 cell. Return the updated matrix.

## Code:

```
#include <iostream>
#include <vector>
#include <queue>
using namespace std;

vector<vector<int>> updateMatrix(vector<vector<int>> &mat) {
  int rows = mat.size(), cols = mat[0].size();
  vector<vector<int>> dist(rows, vector<int>(cols, INT_MAX));
  queue<pair<int, int>> q;
  for (int i = 0; i < rows; ++i) {
    for (int j = 0; j < cols; ++j) {</pre>
```

```
if (mat[i][j] == 0) {
           dist[i][j] = 0;
           q.push({i, j});
        }
     }
  }
   vector<pair<int, int>> directions = {{0, 1}, {1, 0}, {0, -1}, {-1, 0}};
  while (!q.empty()) {
     auto [x, y] = q.front();
     q.pop();
     for (auto [dx, dy] : directions) {
        int newX = x + dx, newY = y + dy;
        if (\text{newX} >= 0 \&\& \text{newX} < \text{rows &\& newY} >= 0 \&\& \text{newY} < \text{cols}) 
           if (dist[newX][newY] > dist[x][y] + 1) {
              dist[newX][newY] = dist[x][y] + 1;
              q.push({newX, newY});
           }
        }
     }
  }
  return dist;
int main() {
  vector<vector<int>> mat = {
     \{0, 0, 0\},\
     {0, 1, 0},
     {1, 1, 1}
  };
  vector<vector<int>> result = updateMatrix(mat);
  for (auto row : result) {
```

}

```
for (int cell : row) cout << cell << " ";
    cout << endl;
}
return 0;
}
Output:

0 0 0
0 1 0
1 2 1
```

#### 5. Course Schedule II

#### Question:

Given the number of courses numCourses and an array prerequisites where each pair [a, b] indicates that you must take course b before a, return the order of courses to finish all the courses. If it's not possible, return an empty array.

#### Code:

```
#include <iostream>
#include <vector>
#include <queue>
using namespace std;

vector<int> findOrder(int numCourses, vector<vector<int>> &prerequisites) {
    vector<vector<int>> adj(numCourses);
    vector<int> inDegree(numCourses, 0);
    for (auto &prerequisite: prerequisites) {
        adj[prerequisite[1]].push_back(prerequisite[0]);
        ++inDegree[prerequisite[0]];
    }
    queue<int> q;
    for (int i = 0; i < numCourses; ++i) {
        if (inDegree[i] == 0) q.push(i);
    }
}</pre>
```

```
vector<int> order;
  while (!q.empty()) {
     int course = q.front();
     q.pop();
     order.push_back(course);
     for (int neighbor : adj[course]) {
       if (--inDegree[neighbor] == 0) q.push(neighbor);
    }
  }
  return order.size() == numCourses ? order : vector<int>();
}
int main() {
  int numCourses = 4;
  vector<vector<int>> prerequisites = {{1, 0}, {2, 0}, {3, 1}, {3, 2}};
  vector<int> order = findOrder(numCourses, prerequisites);
  for (int course : order) cout << course << " ";
  cout << endl;
  return 0;
}
Output:
```

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