David Niquette

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EDUCATION

Wentworth Institute of Technology, Boston, MA

Bachelor of Science in Computer Science
Cumulative GPA 3.19, WIT Merit Award Scholarship

RELATED COURSEWORK

Algorithm Design and Analysis Compiler Design

Computer Graphics
Operating Systems

Mobile App Development

Software Design and Development

TECHNICAL SKILLS

Languages:

C#, Java, C++, OpenGL, GLSL, Python, Javascript, Html, CSS, Sql, X86 Assembly,

Software:

Visual Studio 2010-2012, Eclipse, GIT, Assembla, TeamCity, Jira, GitHub, Bitbucket, Microsoft Office

PROJECTS

Remote Automated Horticulture:

Summer 2014

Expected: August 2014

- Senior design project focused on monitoring, controlling and automating an indoor garden environment
- Designed Arduino circuits for sensors and relays
- Implemented Java application for Raspberry Pi
- Utilized pusher.com and parse.com for application backend

Quadcopter:

Spring 2014

- Interdisciplinary project between computer science and mechanical engineering
- Designed and implemented control station application using XNA and C#
- 3D printed frame and assembled circuits

PRVR: Real-Time Graphics Demonstration

Spring 2013

- Received 2nd in the combined demo competition at The Gathering 2013
- Implemented procedural landscape using derivations of Perlin noise and GLSL shader language

REM: Real-Time Graphics Demonstration

Spring 2012

- Placed 3rd in the combined demo competition at the Gathering 2012
- Managed Graphics related matrices

WORK EXPERIENCE

High Street Partners, Bedford, Ma

September 2013 – December 2013

Intern

- Developed business software using the Service Oriented Architecture design pattern
- Practiced the SOLID principles of Object Oriented Programming
- Worked closely with Quality Assurance to identify and resolve bugs
- Created integration and unit test for services
- Interviewed candidates for spring internship

Outracks Technologies AS, Oslo, Norway

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January 2013–April 2013

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Intern

- Practiced principles of test driven development
- Wrote over 3000 unit test for Uno standard library
- Helped develop and test intelli-sense for Realtime Studio
- Developed product demonstration for Game Developers Conference in San Francisco

Anthem Kitchen and Bar, Boston, MA

September 2011 - July 2014

Food Runner

- Managed bringing food from Kitchen to Customers
- Worked with colleagues to maintain an organized and proficient work environment

HOBBIES & INTEREST