

## Week 5. Sequential games with complete information I: Subgame perfection

### Exercise 1: Sequential prisoner's dilemma with remorse

Revisit the prisoner's dilemma with remorse (Example 2.13 from the lecture). The payoff matrix is:

	Silence	Confess
Silence	(3, 3)	(0, 0)
Confess	(4, 0)	(1, 1)

We already know that if both players move simultaneously, then the only Nash equilibrium is (Confess, Confess).

**Now solve this game with backward induction, assuming that**

1. the row player moves first,
2. the column player moves first,

**and interpret the result.**

### Exercise 2: Ultimatum bargain in 2 rounds

There is a good that is worth 1€ to the buyer and 0€ to the seller. Sequence of moves:

1. Seller names a price  $p \in \{0.01, 0.02, \dots, 0.99\}$ .
2. Buyer accepts or rejects the offer. If buyer accepts, the payoffs are  $p$  for the seller,  $1 - p$  for the buyer and the game is over.
3. Otherwise, the buyer names a price  $p \in \{0.01, 0.02, \dots, 0.99\}$ .
4. Seller accepts or rejects the offer. If the seller accepts, the payoffs are  $p - \delta$  for the seller, and  $1 - p - \delta$  for the buyer where  $\delta = 0.045$  reflects the cost of having to go through a long negotiation. If the seller rejects, the payoff of both players is  $-\delta$ .

**Solve by backward induction, and interpret the result.**

### Exercise 3: Stackelberg Duopoly

Similar to the Cournot duopoly game consider the following situation:

- Players:  $N = \{\text{Firm 1}, \text{Firm 2}\}$
- Actions: Amount of good produced,  $x^{(i)} \in [0, \infty)$  for  $i \in \{1, 2\}$
- Payoffs:  $\pi^{(i)}(x^{(1)}, x^{(2)}) = [a - b(x^{(1)} + x^{(2)})]x^{(i)} - cx^{(i)}$

However, now assume that Firm 1 decides first, and Firm 2 observes Firm 1's decision before choosing an action.

**Solve the game by backward induction (for  $a = 10, b = 1, c = 1$ ) and compare the result to the Nash equilibrium of the Cournot duopoly ( $\hat{x}^{(1)} = \hat{x}^{(2)} = 3$ ).**

[Hint: First you should find the best response of Firm 2. That is, for any given output  $x^{(1)}$  of Firm 1, compute how Firm 2 would react if it wants to maximize its payoffs. Using this, compute how Firm 1 can maximize its own payoff when it takes into account that Firm 2 will react according to its best response.]

### Bonus Exercise 1: Properties of backward induction

**Prove that for any finite game with perfect information (i.e. in any game in which backward induction can be applied) the solution defined by backward induction is a Nash equilibrium.**