



DEREK YU



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DYu24

WORK EXPERIENCE

Software Engineer Intern

May 2019 – Aug 2019

Dott, Amsterdam, Netherlands

- Backend developer on the Platform team responsible for the core functionality of the ridesharing platform.
- Implemented support for vehicle parts management, impacting tens of thousands of scooters.
- Worked on initial payments system migration to third-party payments processor and helped to integrate the 3D-Secure protocol.
- **Technologies:** Node.js, TypeScript, Google Cloud Platform

Intern Programmer

May 2018 – Aug 2018

Square-Enix Montreal, Montreal, Canada

- Worked as a fullstack developer on a web portal that allows development teams to track and manage games and metrics.
- Created a code and markdown generator tool to auto-generate an API (and documentation) of the backend services.
- **Technologies:** C#, ASP.NET, Angular, TypeScript

Intern Developer

Sep 2017 – Dec 2017

CAE Inc., Montreal, Canada

- Developed a solution to build, deploy and test customized Windows 10 images to simulator's image generator computers.
- Automated installation, configuration and validation of the OS with scripts (batch, PowerShell, VBScript).
- Reduced the time required to build system images from a week to around 40 minutes and for image maintenance by half.

SKILLS

Programming

JavaScript	C
TypeScript	C++
Java	HTML
Python	CSS
C#	SQL

Frameworks & Technologies

React	Git
Angular	AWS
Node.js	GCP
ASP.NET	Firebase
Django	WebSockets
Flask	Android

Languages

English
French
Cantonese

EDUCATION

Bachelor in Software Engineering

2016 – 2020 (Expected)

Concordia University, Montreal, Canada

- Dean's List (GPA: 4.22/4.3)
- Relevant courses: Object-Oriented Programming, Data Structures & Algorithms, Architecture & Design

PROJECTS AND EXTRA-CURRICULAR ACTIVITIES

HackConcordia Director of Technology

2019 – Present

- Responsible for the development and maintenance of various technologies used prior/during the ConUHacks hackathon (e.g. ConUHacks website, registration, event tracking and management app).

Wikipedia Android App (Academic Project)

Jan – Apr 2019

- Worked in a team of 7 to develop unofficial features for the Wikipedia Android app.
- Features include: image search, browse by categories, note taking, chat

Clinic Booking App (Academic Project)

Jan – Apr 2019

- Worked in a team of 7 to develop a web app to book clinic appointments using React and Flask.
- Designed major parts of the system architecture with the inclusion of notable design patterns.
- Implemented various backend endpoints and services of the Flask app.

RUDating at HackRU Hackathon

Oct 2018

- Worked in a team of 4 to create a speed dating web application with React and Flask.
- Developed chatroom functionality with WebSockets.
- Integrated GCP Cloud Natural Language to analyze and extract sentiment from users' conversations.