




DEREK YU

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WORK EXPERIENCE

- Software Development Engineer Intern** *May 2020 – Aug 2020*
Amazon, Vancouver, Canada
 - Member of the Alexa Timers team
 - Implemented and delivered a new feature that allows customers to set named timers without specifying a duration on their Alexa devices.
 - Technologies:** Java, Spring, AWS
- Software Engineer Intern** *May 2019 – Aug 2019*
Dott, Amsterdam, Netherlands
 - Backend developer on the Platform team responsible for the core functionality of the ridesharing platform.
 - Implemented support for vehicle parts management, impacting tens of thousands of scooters.
 - Worked on initial payments system migration to third-party payments processor and helped to integrate the 3D-Secure protocol.
 - Technologies:** Node.Js, TypeScript, Google Cloud Platform
- Intern Programmer** *May 2018 – Aug 2018*
Square-Enix Montreal, Montreal, Canada
 - Worked as a fullstack developer on a web portal that allows development teams to track and manage games and metrics.
 - Created a code and markdown generator tool to auto-generate an API (and documentation) of the backend services.
 - Technologies:** C#, ASP.NET, Angular, TypeScript

SKILLS

Programming

| | |
|------------|------|
| JavaScript | HTML |
| TypeScript | CSS |
| Java | SQL |
| Python | |
| C# | |

Frameworks & Technologies

| | |
|---------|----------|
| React | Git |
| Angular | AWS |
| Node.Js | GCP |
| ASP.NET | Firebase |
| Flask | Android |
| Spring | |

Languages

| | |
|---------|-----------|
| English | Cantonese |
| French | |

EDUCATION

- Bachelor in Software Engineering** *2016 – 2020 (Expected)*
Concordia University, Montreal, Canada
 - Dean's List (GPA: 4.21/4.3)
 - Relevant courses: Object-Oriented Programming, Data Structures & Algorithms, Architecture & Design

PROJECTS AND EXTRA-CURRICULAR ACTIVITIES

- HackConcordia Director of Technology** *2019 – 2020*
 - Responsible for the development and maintenance of various technologies used prior/during the ConUHacks hackathon (e.g. ConUHacks website, registration, event tracking and management app).
- SmartBox at UOttHack Hackathon** *Feb 2020*
 - Worked in a team of 3 to develop an end-to-end delivery system with IoT smart boxes.
 - Implemented backend server in Node.Js, web app with React, and message broker with Solace PubSub+.
 - Winner of the Smart Delivery Track and Solace challenge.
- Wikipedia Android App (Academic Project)** *Jan – Apr 2019*
 - Worked in a team of 7 to develop unofficial features for the Wikipedia Android app.
 - Features include: image search, browse by categories, note taking, chat
- Clinic Booking App (Academic Project)** *Jan – Apr 2019*
 - Worked in a team of 7 to develop a web app to book clinic appointments using React and Flask.
 - Designed major parts of the system architecture with the inclusion of notable design patterns.
- RUDating at HackRU Hackathon** *Oct 2018*
 - Worked in a team of 4 to create a speed dating web application with React and Flask.
 - Developed chatroom functionality with WebSockets.
 - Integrated GCP Cloud Natural Language to analyze and extract sentiment from users' conversations.