

LAB_02_OS_Assignment

CE-054

Aim: Implementation of “pwd” and “ls” commands. (Use of getcwd, opendir, closedir, readdir functions)

(1) opendir:

The opendir() function opens a directory stream corresponding to the directory name, and returns a pointer to the directory stream.

Syntax:

```
#include <sys/types.h>
```

```
#include <dirent.h>
```

```
DIR *opendir (const char* name );
```

The stream is positioned at the first entry in the directory.

On error, NULL is returned, and errno is set appropriately.

(2) closedir:

The closedir() function closes the directory stream associated with dirp. The directory stream descriptor dirp is not available after this call.

Syntax:

```
#include <sys/types.h>
```

```
#include <dirent.h>
```

```
int closedir(DIR *dirp);
```

The `closedir()` function returns 0 on success.

On error, -1 is returned, and `errno` is set appropriately.

(3) **readdir:**

The `readdir()` function returns a pointer to a `dirent` structure representing the next directory entry in the directory stream pointed to by `dirp`.

Syntax :

```
#include <dirent.h>
```

```
struct dirent *readdir(DIR *dirp);
```

It returns `NULL` on reaching the end of the directory stream.

On success, `readdir()` returns a pointer to a `dirent` structure.

On Linux, the `dirent` structure is defined as follows:

```
struct dirent {  
    ino_t      d_ino;           /* inode number */  
    off_t      d_off;           /* offset to the next dirent */  
    unsigned short d_reclen;     /* length of this record */  
    unsigned char d_type;        /* type of file */  
    char        d_name[256];     /* filename */  
};
```

If the end of the directory stream is reached, `NULL` is returned and `errno` is not changed. If an error occurs, `NULL` is returned and `errno` is set appropriately.

(4) getcwd and current dir name:

This function returns the absolute pathname that is the current working directory of the calling process.

Syntax :

```
#include <unistd.h>

char *getcwd(char *buf, size_t size);

char *get_current_dir_name(void);
```

Pathname is returned as the function result and via the argument buf, if present.

(5) getwd:

The getwd() function shall determine an absolute pathname of the current working directory of the calling process, and copy a string containing that pathname into the array pointed to by the path_name argument.

Syntax :

```
char *getwd(char *buf);
```

- Assignments:
 1. Implementation of pwd cmd.

Code:

```
#include<unistd.h>

#include<stdio.h>
```

```

void main()

{

    char buf[1024];

    getcwd(buf, sizeof(buf));

    printf("%s",buf);

    printf("\n");

}

```

Output :

```

File Machine View Input Devices Help
dhruvkakadiya@kali: ... Desktop - File Manag... 02:22 PM
dhruvkakadiya@kali: ~/OS_LAB/LAB2
File Actions Edit View Help
dhruvkakadiya@kali:~/OS_LAB/LAB2$ gcc pwd.c
dhruvkakadiya@kali:~/OS_LAB/LAB2$ ./a.out
/home/dhruvkakadiya/OS_LAB/LAB2
dhruvkakadiya@kali:~/OS_LAB/LAB2$

```

2. Implementation of ls cmd.

Code:

```

#include<unistd.h>
#include<dirent.h>
#include<stdio.h>
#include<sys/types.h>
#include<string.h>
#include<stdlib.h>
void recursion(char path[], char name[], int mode);
void recursion(char path[], char name[], int mode)
{
    struct dirent *dirp;
    DIR *dir;
    char path_in[1000];
    strcpy(path_in, path);
    strcat(path_in, "/");
    strcat(path_in, name);
    if((dir = opendir(path_in)) == 0)

```

```

    {
        printf("Error");
        exit(0);
    }
    while(dirp = readdir(dir))
    {
        if(strcmp(dirp->d_name, ".") != 0 && strcmp(dirp->d_name, "..") != 0)
        {
            for(int i=0 ; i < mode ; i++)
            {
                printf(" ");
            }
            printf("%s\n", dirp->d_name);
            if(dirp->d_type == DT_DIR)
            {
                mode += 1;
                recurse(path_in, dirp->d_name, mode);
                mode -= 1;
            }
        }
    }
    closedir(dir);
    return;
}

int main()
{
    struct dirent *dirp;
    DIR *dir;
    char path[1000];
    scanf("%s", path);
    if((dir = opendir(path)) == 0)
    {
        printf("Error: open dir");
        exit(0);
    }
    while(dirp = readdir(dir))
    {
        if(strcmp(dirp->d_name, ".") != 0 && strcmp(dirp->d_name, "..") != 0)
        {
            printf("%s\n", dirp->d_name);
            if(dirp->d_type == DT_DIR)
            {
                recursion(path, dirp->d_name, 1);
            }
        }
    }
    closedir(dir);}

```

```
File Machine View Input Devices Help
dhruvkakadiya@kali: ~/...
02:25 PM 96%

dhruvkakadiya@kali: ~/OS_LAB/LAB2
File Actions Edit View Help

dhruvkakadiya@kali:~/OS_LAB/LAB2$ gcc ls_CE054.c
dhruvkakadiya@kali:~/OS_LAB/LAB2$ ./a.out -R
/home/dhruvkakadiya/Downloads/
temp
temp
tor-browser_en-US
Browser
libmozsandbox.so
updater
chrome.manifest
firefox.real
execdesktop
libnssdbm3.so
libmozgtk.so
libfreeblpriv3.so
libxul.so
liblgpllibs.so
icons
updater.png
libnssutil3.so
defaults
pref
channel-prefs.js
libsmime3.so
.config
ibus
bus
pulse
cookie
gtk-3.0
settings.ini
gtk2
libmozgtk.so
.cache
fontconfig
CACHEDIR.TAG
2e410ee5-618a-449d-af05-1c4bf63f4449-1e64.cache-7
event-sound-cache.tdb.f5efa57ae7bc4ac4822cc8cbb701ceb7.x86_64-pc-linux-gnu
abichack
precomplete
removed-files
TorBrowser
Tor
tor
PluggableTransports
obfs4proxy
libssl.so.1.1
libstdc++
libstdc++.so.6
libcrypto.so.1.1
libevent-2.1.so.7
Data
fontconfig
```







