Daniel Almanza

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EDUCATION

Texas State University San Marcos   Expected May 2026
Bachelor of Science in Computer Science
GPA: 3.1
Relevant Coursework: Data Structures & Algorithms, Object-Oriented Programming, Computer Architecture, Assembly Language

TECHNICAL SKILLS

Languages: Knowledge of C++ Java, HTML/CSS, and Javascript.
Other Frameworks & Technologies: Git/GitHub,
Development tools: Xcode, VSCode, Linux

Projects

HTML Website
- Developed a personal website hosted on GitHub using HTML, and CSS.
  - The website is about me and has more about my projects

Guessing Game
- Developed a small guessing game using C++
  - All this game is, is guessing a number depending on the difficulty of your choosing and only getting 3 chances

Chess Game
- Developed a chess game with a partner in Java
  - This game is chess using Java and creating a GUI and images for the pieces.

Verilog Project August 2024 – present
- A project with my team and I creating gates and bit shifters using Verilog and Gtkwave.

Skills

Good communication: Easily able to form relationships
Team Player: works efficiently in a team environment

EXTRACURRICULARS

Texas State .EXE
    October 15, 2024 – Present
Member
Google Cybersecurity Professional Certificate
    October 3, 2024 – Present