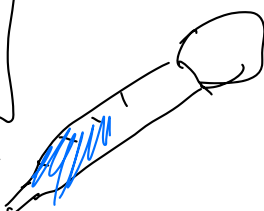


slow-mo
video

1111



use same drop
from the same volume

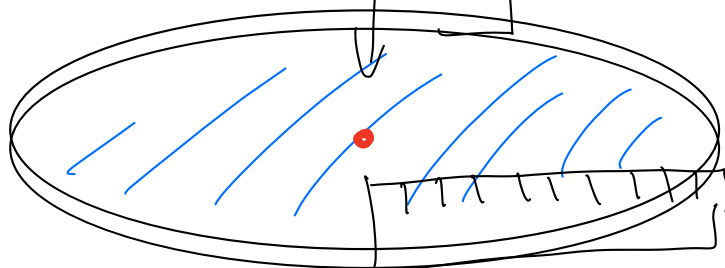
dropper



U_g

h of the
droplet

very
shallow



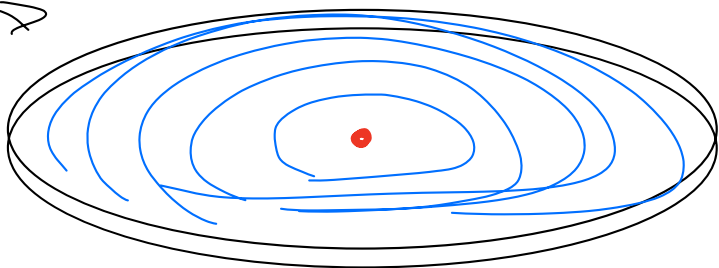
level light

ruler

energy converted
and effect on ripples



distance between
waves, when does
it get chaotic



$U_g = mgh$

fill platter with a certain # of

droplets, then calculate the mass of the
water and divide by # of droplets

Effect of height drop is dropped from
on wavelength/ripple size in the water