1 R Markdown

Basic manipulations:

- 1. Create a RMarkdown HTML document in RStudio and "'knit'" it.
- 2. Create a new header of type 2 (i.e., ## Header Text).
- 3. Perform a linear regression with "Sepal Length" as the response and "Sepal Width" as the explanatory variable from the iris dataset. Save the result.
- 4. Highlight the code using monochrome style.
- 5. Print the summary of the linear regression.
- 6. Include the QQ plot from the linear regression and change the points to filled dots.
- 7. Print the head of the iris dataset using kable.
- 8. Remove the "." from the column labels. (Refer to this link).

More advanced manipulations:

- 1. Install kableExtra. Perform the examples shown in the slides with the iris dataset.
- 2. Using Mathpix/ChatGPT, reproduce equation (6.1) from the paper available at https://arxiv.org/abs/math/0303109.
- 3. Add the reference for the paper and cite it in the RMarkdown file.
- 4. Recreate your RMarkdown file as a Quarto document.

2 GitHub

- 1. Create a GitHub repository for the RMarkdown file (.Rmd) you created in the previous exercise.
- 2. Edit the README.md file and push the .Rmd to the repository.
- 3. Collaborate with another person (Person A and Person B):
 - Ensure the repository is up-to-date. Person B modifies the .Rmd and pushes the changes, then Person A pulls the changes.
 - Ensure the repository is up-to-date. Person A modifies the 1st section of the .Rmd, while Person B modifies the 2nd section (no conflict). No push or pull in between. Person A commits and pushes, then Person B attempts to push and solve any merge conflicts.
 - Handle conflicts when both Person A and Person B modify the same section of the .Rmd.

3 Data Structures

Using the following code:

```
set.seed(1)
A <- matrix(rnorm(20), ncol = 2)
B <- matrix(rnorm(20), ncol = 2)</pre>
```

- 1. What are the dimensions of A and B? Compute A^TB and AB^T .
- 2. Combine A and B row-wise to create C.
- 3. Let D be a copy of C centered around the mean column-wise. The unbiased estimator of the covariance matrix of C is defined as:

$$\frac{1}{n-1}D^TD,$$

where n is the number of rows in D. Compute this quantity and compare it with cov(C).

4 Control Structures

4.1 Bootstrap

The bootstrap is a widely used method in statistics, introduced by Efron in 1979. It is simple to implement and versatile. We present the simplest form of bootstrap here:

- 1. Compute the statistic on the original sample: $\hat{\theta} = g(x_1, \dots, x_n)$.
- 2. Create a new sample x_1^*, \ldots, x_n^* by drawing data from the original sample at random with replacement. This new sample is called a bootstrapped sample.
- 3. Compute the statistic on the bootstrapped sample: $\hat{\theta}^* = g(x_1^*, \dots, x_n^*)$.
- 4. Repeat steps 2 and 3 a total of B times.
- 5. Compute the unbiased estimator of the variance:

$$\frac{1}{B-1} \sum_{b=1}^{B} (\hat{\theta}_b^* - \hat{\theta})^2.$$

Now, perform the following:

- 1. Load the ToothGrowth dataset and create two vectors of tooth lengths corresponding to the OJ and VC factors, respectively. Compute the mean of each vector.
- 2. Create a bootstrap distribution for each vector using B = 10,000 iterations and a for loop. Use the sample function to draw with replacement.
- 3. Using ggplot2, plot two histograms of the bootstrap distributions on the same plot.

5 Functions

1. What does the following code return?

```
x <- 2
f1 <- function(x) {
  function() {
    x + 3
  }
}
f1(1)()</pre>
```

2. How would you usually write these expressions?

```
`+`(1, `*`(2, 3))
`*`(3, `+`(2, 1))
```

3. How could you improve the readability of this function call?

```
mean(, TRUE, x = c(seq(10), rep(NA, 3)))
```

4. Does the following code throw an error? If so, why?

```
f2 <- function(a, b) {
  a * 3
}
f2(3, stop("This is an error!"))
f2(stop("This is an error!"), 3)</pre>
```

5. Propose an infix function in R.