## PORT MANAGEMENT SYSTEM

This Port Container Management System is a simple Java console application I created to practice using data structures such as stacks and queues. The system simulates how containers are stored temporarily at a port and how ships are registered and loaded in order.

- Containers are managed using a stack (LIFO Last In, First Out) to represent how containers are piled up in storage. The most recently stored container is the first one available for loading.
- Ships are managed using a queue (FIFO First In, First Out) to represent how ships line up at the dock. The ship that arrives first will be loaded first.

The system has a menu that allows the user to:

- 1. Store a container by entering its ID, description, and weight.
- 2. View all containers currently at the port, from the top to the bottom of the stack.
- 3. Register an arriving ship with its name and captain.
- 4. View waiting ships in the queue.
- 5. Load the next ship, which removes the top container from the stack and loads it onto the first ship in the queue.

## **OUTPUTS:**

```
PORT CONTAINTER MANAGEMENT SYSTEM
[1] STORE CONTAINER(PUSH)
[2] VIEW PORT CONTAINER(PUSH)
[3] REGISTER ARRIVING SWIF(enqueue)
[4] VIEW MAITHUS SHIPS
[6] BAIT
ENTER CHOICE: 1
Enter Container ID:
CTORD2
Stored: CTOR2 | FRUITS | 200Kg:

PORT CONTAINTER MANAGEMENT SYSTEM
[1] STORE CONTAINER(PUSH)
[2] VIEW PORT CONTAINER(PUSH)
[2] VIEW PORT CONTAINERS
[3] REGISTER ARRIVING SHIF(enqueue)
[4] VIEW MAITHUS SHIPS
[5] LOAD NEXT SHIP
[6] EXIT
Enter Container ID:
Enter Container ID:
Enter Container ID:
Enter Management System
[6] EXIT
Enter Management System
[7] STORE CONTAINER(PUSH)
[8] EXIT
Enter Management System
[8] REGISTER MANAGEMENT SYSTEM
[8] STORE CONTAINER(PUSH)
[9] EXIT
Enter Management System
[8] REGISTER MANAGEMENT SYSTEM
[8] STORE CONTAINER(PUSH)
[9] EXIT
ENTER CONTAINER
[9] EXIT
ENTER CONTAINER
[9] EXIT
[9]
```

```
PORT CONTAINTER MANAGEMENT SYSTEM
[1] STORE CONTAINER(PUSH)
[2] VIEW PORT CONTAINERS
[3] REGISTER ARRIVING SHIP(enqueue)
[4] VIEW WAITING SHIPS
[5] LOAD NEXT SHIP
[0] EXIT
ENTER CHOICE: 2

TOP -
CT004 | ELECTRONICS | 400Kg:
CT003 | CLOTHES | 100Kg:
CT002 | FRUITS | 200Kg:
Bottom -
```

```
PORT CONTAINTER MANAGEMENT SYSTEM
 [1] STORE CONTAINER(PUSH)
[2] VIEW PORT CONTAINERS
[3] REGISTER ARRIVING SHIP(enqueue)
[4] VIEW WAITING SHIPS
[5] LOAD NEXT SHIP
[0] EXIT
ENTER CHOICE: 3
nter ship name: MV OCEAN STAR
nter captain's name: CAPT. REYES
Registered: Ship: MV OCEAN STAR Capt: CAPT. REYES
PORT CONTAINTER MANAGEMENT SYSTEM
[1] STORE CONTAINER(PUSH)
[2] VIEW PORT CONTAINERS
[3] REGISTER ARRIVING SHIP(enqueue)
[4] VIEW WAITING SHIPS
[5] LOAD NEXT SHIP
[0] EXIT
NTER CHOICE: 3
nter ship name: MV SEAWAVE
nter captain's name: CAPT.SANTOS
Registered: Ship: MV SEAWAVE Capt: CAPT.SANTOS
```

```
PORT CONTAINTER MANAGEMENT SYSTEM
[1] STORE CONTAINER(PUSH)
[2] VIEW PORT CONTAINERS
[3] REGISTER ARRIVING SHIP(enqueue)
[4] VIEW WAITING SHIPS
[5] LOAD NEXT SHIP
[0] EXIT
ENTER CHOICE: 4

**RONT -
Ship: MV OCEAN STAR Capt: CAPT. REYES
Ship: MV SEAWAVE Capt: CAPT.SANTOS
- REAR

PORT CONTAINTER MANAGEMENT SYSTEM
[1] STORE CONTAINER(PUSH)
[2] VIEW PORT CONTAINERS
```

```
PORT CONTAINTER MANAGEMENT SYSTEM
 [1] STORE CONTAINER(PUSH)
[2] VIEW PORT CONTAINERS
[3] REGISTER ARRIVING SHIP(enqueue)
[4] VIEW WAITING SHIPS
[5] LOAD NEXT SHIP
[0] EXIT
ENTER CHOICE: 5
Loaded: CT004 | ELECTRONICS | 400Kg: ? Ship: MV OCEAN STAR Capt: CAPT. REYES
Remaining containers: 2
Remaining ships waiting: 1
PORT CONTAINTER MANAGEMENT SYSTEM
[1] STORE CONTAINER(PUSH)
[1] STORE CONTAINER(POSH)
[2] VIEW PORT CONTAINERS
[3] REGISTER ARRIVING SHIP(enqueue)
[4] VIEW WAITING SHIPS
[5] LOAD NEXT SHIP
[0] EXIT
ENTER CHOICE: 0
Exiting System! Goodbye!
```