Experiment 10 Priority Queue Implementation Using Array

Date: 05-10-2020

Aim: To implement a priority queue using array

Data Structure used: Priority Queue, Array

Algorithms

1. Algorithm for enqueue

Input: An Array implementation of Priority Queue (P_Q[SIZE]), with front pointing to the first element and rear pointing to the last element in and an element E to be inserted into the queue, with a priority P

Output: The Priority Queue with the element E inserted at the end

Data Structure: Priority Queue

```
Steps:
```

```
Step 1: if(rear == SIZE) then
Step 1: print("The queue is full insertion not possible")
Step 2: exit(1)
Step 2: else
Step 1: if(rear == -1) then
Step 1: front ++
Step 2: EndIf
Step 3: ++rear
Step 4: Q[rear].elem = E
Step 5: Q[rear].priority = P
Step 3: EndIf
```

2. Algorithm for dequeue

Input: An Array implementation of Queue (Q[SIZE]), with front pointing to the first element and rear pointing to the last element in the queue.

Output: The element E which has the lowest priority is removed form the priority queue

Steps

```
Step 1: if(front == -1) then
        Step 1: print("The Queue is empty")
        Step 2: exit(1)
Step 2: else
        Step 1: ptr = front
        Step 2: lowestPriority = Q[front].priority
        Step 2: while(ptr<=rear)
                  Step 1: if(Q[ptr].priority<lowestPriority) then
                          Step 1: lowestPriority = Q[ptr].priority
                          Step 2: pos = ptr
                  Step 2: endif
                  Step 3: ptr++
        Step 3: endWhile
        Step 4: E = Q[pos].elem
        Step 5: While(pos>front) do
                  Step 1: pos--
                  Step 2: Q[pos+1] = Q[pos]
        Step 6: EndWhile
```

```
Step 7:if(front==rear) then
Step 1: front=-1
Step 2: rear = -1
Step 8:else
fornt = front +1
Step 9: endif
Step 3: endif
```

Description of the Algorithm:

In this algorithm the time complexity of insertion is O(1) while deletion is O(n).

Program code:

```
/* Priority Queue implementation using dynamic array
 * Done By : Rohit Karuankaran
 * */
#include <stdlib.h>
#include <stdio.h>
#define SIZE 32
typedef struct priority_queue
    int **Q;
    int size;
    int front;
    int rear;
}pqueue;
void initQueue(pqueue *q)
    q->size = SIZE;
    q\rightarrow Q = (int**) \ malloc(q\rightarrow size*sizeof(int*));
    for (int i = 0; i < q - > size; i++)
         q\rightarrow Q[i] = (int*)malloc(2*sizeof(int));
    q \rightarrow front = -1;
    q\rightarrow rear = -1;
}
void delQueue(pqueue *q)
{
    for(int i =0;i<q->size;i++)
         free(q \rightarrow Q[i]);
    free (q->Q);
}
void enQueue(pqueue *q,int elem,int p)
    if(q->rear>=q->size)
```

```
printf("The Queue is full Inseriton not possible\n");
          delQueue(q);
          exit(1);
     }
     else
     {
          if(q->front==-1)
               q->front=q->front+1;
          q \rightarrow rear = q \rightarrow rear + 1;
          q\rightarrow Q[q\rightarrow rear][0] = elem;
          q\rightarrow Q[q\rightarrow rear][1] = p;
          return;
     }
}
int deQueue(pqueue *q)
     if(q->front == -1)
          printf("QUEUE IS EMPTY THERE IS NO ELEMENT TO DELETE\n");
          return -1;
     }
     else
     {
          int ptr = q->front;
          int pos =ptr;
          int priority = q \rightarrow Q[q \rightarrow front][1];
          while(ptr<=q->rear)
          {
               if(q->Q[ptr][1]<priority)</pre>
                    priority = q \rightarrow Q[ptr][1];
                    pos = ptr;
               ptr++;
          }
          int elem = q\rightarrow Q[pos][0];
          if(pos !=q->front)
               while(pos>q->front)
               {
                    pos--;
                    q \rightarrow Q[pos+1][0] = q \rightarrow Q[pos][0];
                    q \rightarrow Q[pos+1][1] = q \rightarrow Q[pos][1];
               }
          }
          if(q->front==q->rear)
               q->rear =-1;
```

```
q\rightarrow front =-1;
        }
        else{
            q->front +=1;
        }
        return elem;
    }
}
void displayQueue(pqueue *q)
    int i = q - > front;
    if(q->front==-1)
        printf("EMPTY");
        return;
    }
    while (i \ge 0 \& \& i \le q - > rear)
        printf("%d ",q->Q[i][0]);
        i++;
}
int main()
    pqueue *myQueue = (pqueue*) malloc(sizeof(pqueue));
    int RUN = 1;
    int elem;
    int priority;
    int choice;
    initQueue (myQueue);
    while (RUN)
    {
        printf("=======\n");
        printf("
                        Menu\n");
        printf("=======\n\n");
        printf("1.Enter into the queue\n");
        printf("2.Remove from the queue\n");
        printf("3.Display the queue\n");
        printf("4.Exit\n");
        printf("Enter your choice : ");
        scanf("%d%*c",&choice);
        switch(choice)
            case 1: printf("Enter the element you want to enter into the Queue :
");
                    scanf("%d%*c", &elem);
                    printf("Enter the priority of the element : ");
                    scanf("%d%*c",&priority);
                    enQueue (myQueue, elem, priority);
                    break;
```

```
case 2: elem = deQueue(myQueue);
                    printf("The element remove is :%d\n",elem);
                    break;
            case 3: printf("The Queue is: ");
                    displayQueue (myQueue);
                    printf("\n");
                    break;
            case 4: RUN = 0;
                    break;
            default: printf("Enter a valid input\n\n");
        }
    }
    /*
    insert(myQueue, 32);
    insert (myQueue, 21);
   displayQueue(myQueue);
    */
   delQueue(myQueue);
   printf("\nExiting....\n");
}
```

<u>Result:</u> The Program compiled successfully and the desired output was obtained.

Sample input/Output:

```
→ gcc -Wall priority_queue.c -o priority_queue.o

rohit@iris ~/Programing/C/CSL201/2020-11-05
 → ./priority_queue.o
1.Enter into the queue
2.Remove from the queue
3.Display the queue
4.Exit
Menu
1.Enter into the queue
2.Remove from the queue
3.Display the queue
4.Exit
Enter the element you want to enter into the Queue : 0
Enter the priority of the element : 0
------
1.Enter into the queue
 2.Remove from the queue
3.Display the queue
4.Exit
Enter your choice : 2
The element remove is :0
1.Enter into the queue
2.Remove from the queue
3.Display the queue
4.Exit
Enter your choice : 1
Enter the element you want to enter into the Queue : 34
Enter the priority of the element : 1
```