

# **OpenHantek6022 User Manual**



The digital storage scope Hantek6022BE (as well as the similar Hantek 6022BL) allows to measure two voltage channels CH1 (yellow) and CH2 (blue).

The input impedance is 1 M $\Omega$  | 25 pF (a typical value for scope inputs).

The measurable input signal range is ±5 V.

## Input voltages outside the safe range of ± 35 V can lead to permanent damage!

The calibration output (blue, right side) delivers a square wave 0 V / 2 V @ 1 kHz that can be used to adjust the frequency compensation of 10X probes.

The frequency can be varied between 50 Hz and 100 kHz to deliver a versatile test signal.

Each input section contains an 8-bit ADC (analog to digital converter) that allows to sample the input voltage at a chosen sampling rate (10 kS/s ... 30 MS/s) and to transfer the digital value to the PC via USB where it will be processed and displayed.

The Hantek6022 uses USB 2.0 high-speed transfer. It must be connected directly to the PC without an USB hub in between. Make sure that the device does not share its high-speed bus with other devices, this can be checked with the Linux commands lsusb; lsusb -t.

The device is powered over USB with a typical current consumption of less than 500 mA, so a good quality USB 2.0 cable is sufficient, no need to use the strange red/black Y-cable.

The program OpenHantek6022 allows the usage of the scope under the Linux operating system. The development and test platform is Debian stable.

OpenHantek6022 requires a recent Linux system with libusb-1.0, libfftw3 and the Qt libraries. It compiles also under RPi, FreeBSD, MacOSX and Windows, but these systems are untested.

Fork me on GitHub! https://github.com/OpenHantek/OpenHantek6022

This document describes program version 3.1.2, subject to change without notice.

## **Starting OpenHantek6022**

The executable program is named **OpenHantek**. It is installed in the directory /usr/bin (Linux), so it can be called directly from a terminal or via the menu entry **OpenHantek**.

The hardware of Hantek DSO6022 contain a Cypress EzUSB processor that controls the data sampling and the USB transfer. The device does not contain a flash, the firmware must be loaded into the RAM at the 1<sup>st</sup> program start after powering the device.

The uploaded firmware is lost after switching off the scope or disconnecting the USB, so the device can never be *bricked*.

After starting the program, it searches for a supported device by checking the USB VID/PID of all connected USB devices.

DSO-6022BE: VID 0x04B4 PID 0x6022 DSO-6022BL: VID 0x04B4 PID 0x602A DSO-2020: VID 0x04B4 PID 0x2020 DDS120: VID 0x8102 PID 0x8102

If a scope is found, the firmware will be uploaded and changes the VID to 0x04B5. The PID of the DSO-6022BE/BL doesn't change. The DSO-2020 changes its PID to 0x6022 and the DDS120 changes its PID to 0x0120.

Supported device

Try unsupported

Devices: DSO-6022BE DSO-6022BL

DSO-6022BE

Upload in progress...

If the upload takes more than 30 s, please close this window and restart the program!

Demo Mode

✓ <u>O</u>K <u>S Close</u>

⊗ Schließen

✓ OK

If the firmware is uploaded successfully, the LED left of the CH1 connector blinks red.

#### If the upload takes more than 30 s, please close the window and restart the program.

<u>X</u> ×

Devices: DDS120 DEMO DSO-6022BE DSO-6022BL DSO-2020

Even without a device you can explore the program's function.

OpenHantek6022 is searching for compatible devices ...

Don't forget to switch your device into oscilloscope mode if it has

Visit the build and run instruction website for help.

Just press the **Demo Mode** button below

**∄** <u>H</u>elp

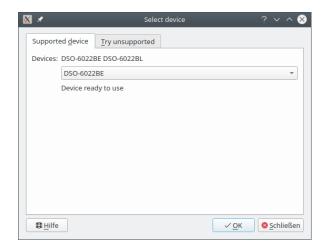
**⊠** Hilfe

This can happen in rare cases when another high speed USB device is on the same USB bus. If this happens, use another USB port of the computer or disconnect the other device.

# The scope should be connected alone to a HS-USB bus in order to work undisturbed.

Under Linux you can check this with: lsusb; lsusb -t

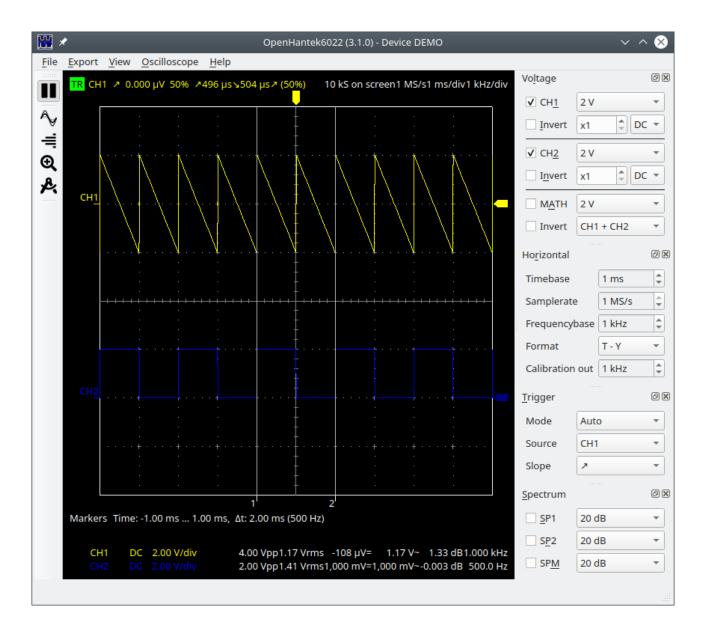
If the device is ready to use, the scope program starts automatically.



Follow the Quick Start Guide to get a feeling for the program or start your real measuring job.

#### **Demo Mode**

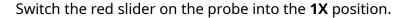
You can explore the look and feel of the program even without having the scope hardware available, just click the **Demo Mode** button on the *Select device* window or start the program as: OpenHantek --demoMode

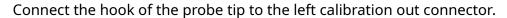


This demo mode provides a sawtooth and a square voltage. You can play with gain, timebase and trigger settings, check out the spectrum of the signals or export the data as \*.cvs, \*.pdf or \*.png file.

# **Quick Start Guide**

Use one of the two supplied probes and connect it to CH1.





Connect the alligator clamp of the probe to the right calibration out connector.

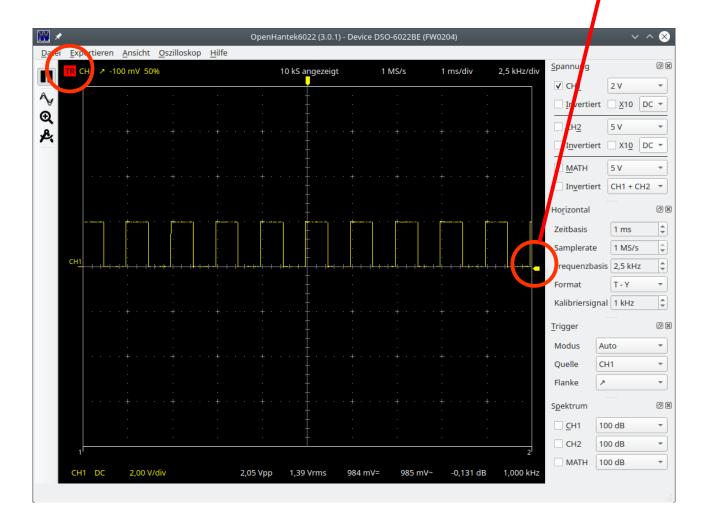
The scope will show a yellow square wave trace.

If the trace isn't stable drag the small yellow arrow on the right of the trace a little bit up, so that it is positioned in the middle of the trace.

The trace will snap into position and the top left red TR will turn into green TR.

Play a little with the settings to gain experience.

Detailed descriptions of all features can be found on the following pages.



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## **Using OpenHantek6022**

The OpenHantek6022 program resembles the typical view of a real hardware oscilloscope, so anyone who has experience with scopes (including analog CRT devices) should be able to operate it.

Those who lack this experience should keep in mind that a scope is a complex measuring instrument, so a basic understanding of how it works is required to perform correct measurements.

The program version, device type and firmware version are displayed in the top line of the window. This information helps when reporting issues or supposing enhancements.

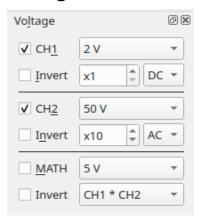
The scope functions can be controlled by the four sections (marked orange) on the right:

- Voltage
- Horizontal
- Trigger
- Spectrum.

The selected settings are automatically saved when you exit and restored the next time you start the program.



## Voltage



Both channels measure the voltage related to GND.

GND is directly connected also to the PC and to the main's GND so never ever connect GND of the scope to other voltages as it can destroy the scope and the PC!

This is not a limitation of this device but typical for most scopes, even for much more expensive ones.

Each channel can be selected or deselected by ticking <u>CH1</u> or <u>CH2</u>. Input signal polarity can be <u>Inverted</u>.

<u>AC/DC</u> coupling can be selected if the scope's HW supports this feature ( $\rightarrow$  Help menu entry AC Modification).

The vertical position of the trace can be changed by dragging the name label left of the trace.

The default colors of the traces CH1 and CH2 correspond to the channel colors yellow and blue on the front of the scope hardware.

The maximum measurable input signal range is -5 V ... +5 V, values outside this range are clipped (shown as minimum or maximum value).

#### Input voltages outside the safe range of ±35 V can lead to permanent damage!

Each channel has an amplifier with selectable gain that allows the amplification of the input signal by the factor 1X, 2X, 5X or 10X, the available input voltage range decreases accordingly from  $\pm 5$  V to  $\pm 2.5$  V,  $\pm 1$  V and  $\pm 500$  mV.

Input sensitivity per division can be selected from 20 mV/div up to 5 V/div (1/2/5 steps) by the control field, e.g. 2 V.

The display's height is 8 div, marked with horizontal dotted lines on the screen.

The two supplied Hantek probes allow a signal attenuation of 1/10, so the possible maximum input voltage range is increased ten times to  $\pm 50$  V (e.g. 12 V input will be measured by the scope as 1.2 V). The <u>probe attenuation</u> box eases the usage of this  $\pm 10$  range by multiplying the displayed value by 10 (the measured example value of 1.2 V from above will be displayed correctly as 12 V). To support a variety of different probes, you can type in any attenuation factor 1..1000 or simply scroll up/down.

The MATH channel (purple color) allows simple calculations with measured signals:

CH1+CH2, CH1-CH2, CH2-CH1, CH1\*CH2, CH1 AC, CH2 AC

The subtract functions allow the measurement of voltages between two points in a circuit by measuring both with CH1 and CH2 and subtracting the values.

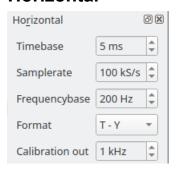
Math mode CH1\*CH2 can be used to calculate the momentary power as product of voltage and current (when current is measured with a 1  $\Omega$  shunt in the GND line then 1 V in MATH display equates a power of 1 W). Or you can use a current probe and scale accordingly. The AC modes calculate the AC component of a channel by averaging over the sampled signal and subtracting this value from the samples, leaving only AC.

The scope also calculates typical values of each active channel and displays them in the colored bottom lines, the values from left to right are:

Channel name, AC/DC coupling or math mode, voltage range, spectrum range, Peak-to-peak voltage (Vpp), True RMS voltage (i.e.  $sqrt(DC^2 + AC^2)$ ), DC voltage (average), AC voltage, AC displayed as dB and finally the signal frequency.

A red channel marking (e.g. CH1) warns when the input signal exceeds the channel's physical input range and clipping has occurred.

#### **Horizontal**

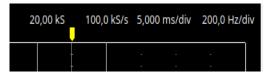


The displayed time range of the trace can be selected by <u>Timebase</u> between 10 ns/div and 100 ms/div in 1/2/5 steps. The display's width is 10 div, marked with vertical dotted lines on the screen. The optimal <u>Samplerate</u> will be selected automatically but the user can also change this manually within the realistic range. The maximum sample rate is 15 MS/s when sampling two channels. If only CH1 is used, the maximum sample rate doubles to 30 MS/s. The effective sample size used for display, calculations and export is always 20 kS. For (effective) sample rates lower or equal 10 MS/s a 2

to 200 times oversampling is used, i.e. to get 20 kS @ 1 MS/s the scope samples 200 kS @ 10 MS/s and averages over 10 samples each to decrease the noise floor by 10..20 dB. This increase the effective resolution of the 8-bit ADC to almost 10..12 bit at low speed operation. (Each 4X oversampling adds one bit,  $4X \rightarrow 9$  bit,  $16X \rightarrow 10$  bit,  $64X \rightarrow 11$  bit,  $256x \rightarrow 12$  bit...).  $\Rightarrow$  https://www.silabs.com/documents/public/application-notes/an118.pdf

The <u>Frequencybase</u> setting selects the resolution of the spectrum in Hz/div.

An overview of all settings is also visible top right of the trace window.



<u>Format</u> selects T-Y (i.e. normal scope display, voltage (Y) over time (X)) or X-Y (CH1 = X, CH2 = Y), the horizontal position on the screen can be changed by dragging the trigger marker on the top, the vertical position on the screen can be changed by dragging channel CH2 left of the traces window.

<u>Calibration out</u> selects the frequency of the calibration output (a 2 Vpp square wave) on the right of the scope, set to 1 kHz at each program start. The frequency can be selected between 50 Hz .. 100 kHz in 1/2/5 steps. This can be used as a simple signal generator. The output signal is created by software, so at high frequencies a phase jitter may occur (±250ns).

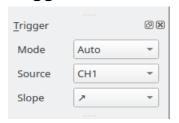
Two <u>Markers</u> (vertical lines, marked with 1 and 2) allow to measure time as well as frequency of the traces by dragging the lines. New markers can be positioned also by click and drag inside the trace window. <Double click> creates two markers with a distance of 10% of the screen width, allowing a 10x zoom. <Control> decreases the distance to  $1\% \rightarrow 100x$  zoom, <Shift> centers the markers around the trigger position. Both modifiers can be combined. <Right double click> moves the markers out of the way to the left and right screen margins. <Scroll wheel> moves both markers left/right, <Ctrl scroll wheel> changes their distance.





- The digital Phosphor function (sine waves icon) simulates a slow fade out of traces to detect short events (shortcut <P>).
- The Histogram (gaussian bell icon) shows the probability density function of the signal voltage at the right to identify hidden structures of the signal. (<H>).
- The Zoom function (magnifying glass icon) displays a new window below the main window with zoomed time range equating the markers distance (<Z>).
- The Measure function (drafting compass icon) opens an extra section and allows measurement of time or frequency span and levels (<M>).

## **Trigger**



Triggering allows to display a stationary trace by fixing a rising or falling <u>Slope</u> of the signal of the selected <u>Source</u> channel to a defined position on the screen. The triggering is done in software by searching for the trigger condition in the sampled values and skipping the necessary amount of leading samples to position the trace accordingly.

#### Trigger Mode can be:

- Roll display a free running trace (useful for slow timebases due to the omission of the software triggering the display is refreshed permanently in *real-time*)
- · Auto display a running trace even if no trigger point is detected
- Normal display no trace without active trigger, hold the last triggered trace
- Single display a new triggered trace every time the space bar is pressed

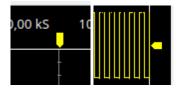
The play/pause icon  $\blacktriangleright \blacksquare \blacksquare$  (top left) starts and stops the display during Auto and Normal mode. The keyboard shortcuts <Spacebar> or <Pause> or the key <S> also work as  $\underline{S}$ tart /  $\underline{S}$ top. If the <Spacebar> does not work under Windows, you should use the other alternatives. The refresh icon  $\blacksquare$  (key <R>) clears the screen and starts a new trace in roll mode.

#### Trigger Source can be

- CH1, CH2 Triggers on 1<sup>st</sup> active slope, even on fast spikes or glitches.
- CH1 smooth, CH2 smooth Triggers on "stable" slope only, ignores fast spikes.

#### Trigger Slope:

- 7 Triggers on rising slope
- Yaman Triggers on falling slope
- 🛪 Triggers alternatively on rising and falling slope



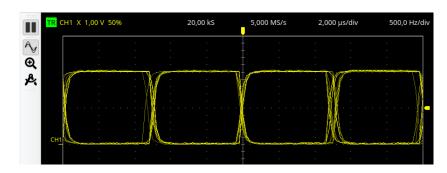
The trigger level (voltage) can be selected by dragging the small colored (e.g. yellow) arrow to the right of the recording window. The trigger position on the screen can be selected by dragging the colored (e.g. yellow) arrow at the top of the window.

# TR CH1 ≯ 700 mV 50% ≯500 µs √500 µs ≯ (50%)

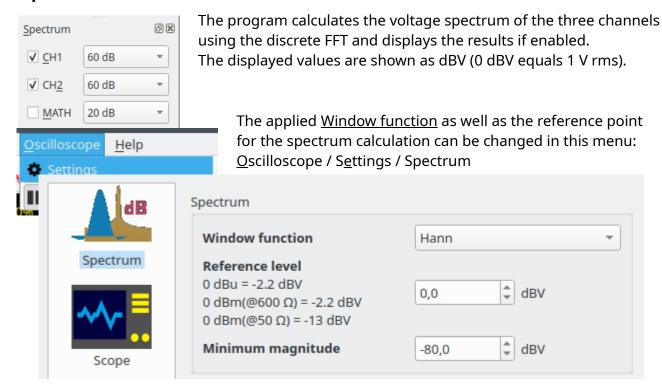
Trigger status (TR = triggered, TR = not triggered), source, slope, voltage level and horizontal position are displayed in the upper left corner of the trace window followed by the pulse width of the triggered pulse and the following pulse in opposite direction and the duty cycle.

#### Trigger Slope ¾:

Triggers on alternating slopes. Can be used together with digital phosphor to show a kind of eye diagram, either triggered on the signal itself or by a stable trigger signal on the other scope channel.



## **Spectrum**



Typical window functions are <u>Hann</u> (raised cosine), <u>Gauss</u> or <u>Flat top</u>. The Hann window has the best frequency selectivity (narrowest bandwidth) while the Flat top window allows accurate amplitude measurements. Gauss window characteristic is in between.

The Flat top window is typically employed on data where frequency peaks are distinct and well separated from each other (e.g. for harmonic distortion measurements).

If the frequency peaks are not guaranteed to be well separated, the Hann window is preferred because it is less likely to cause individual peaks to be lost in the spectrum. Other different window functions are available for the curious user.

The frequency range of the spectrum can be selected in the Horizontal section, minimum frequency is always zero, the maximum frequency is limited to the Nyquist frequency, this is half the sampling rate.

A lower sampling rate yields a narrower frequency lobe and increases the selectivity while a higher sampling rate allows to display a wider frequency range at the cost of less selectivity.

**Important:** Sampling a signal with spectral components above the Nyquist frequency leads to aliasing, i.e. the higher spectral components are mirrored into the low frequency range. This is not a limitation of this device, but should be considered when looking at the spectrum.

The default <u>Reference level</u> of 0 dBV converts a 1 V rms sinusoidal signal into a displayed 0 dB amplitude frequency peak.

Professional audio measurements typically use dBu (aka. dBm @ 600  $\Omega$  load): 0 dBu = 0 dBm = 0.775 V rms which corresponds to a reference level of -2.2 dBV.

Conversely, for RF with a 50  $\Omega$  load, 0 dBm equates approximately 0.224 volts: 0 dBm = 0.224 V corresponds to a reference level of <u>-13 dBV</u>.

The <u>Minimum magnitude</u> setting hides the noise floor and calms the display; all spectral components below this level are not displayed.

#### **Zoom function**



The zoom function (magnifying glass icon, shortcut key <Z>) opens a second window below the main window with an enlarged time range corresponding to the distance between the markers (1 & 2).

New markers can be positioned by click and drag inside the (un-zoomed) trace window. A <double click> (left) creates two markers close to each other with a distance of 10% of the screen width, thus defining a zoom rate of 10, <ctrl double click> defines zoom = 100. The shift modifier centres the markers around the trigger point.

The <scroll wheel> moves both markers left / right, <ctrl scroll wheel> changes their distance.



#### **Cursor Measurements**



The measurement function (drafting compass icon, shortcut <M>) allows to measure voltage or spectral amplitude as well as time or frequency intervals of one or more displayed tracks.

Select the trace (e.g. SP1), set it to ON (clicking on the ON/OFF text toggles its state) and draw a (yellow) rectangle (red circle) to measure e.g. frequency and magnitude difference.

You can also draw another (blue) rectangle (purple circle) to measure a different trace.



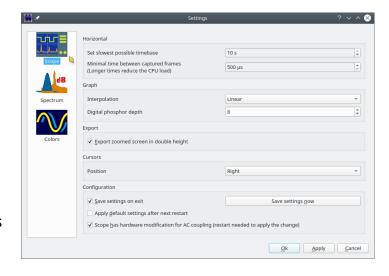
## **Settings**

The program behaviour can be chosen in Oscilloscope / Settings / Scope menu:

#### Horizontal

If you want to measure very slow signals the <u>slowest possible</u> <u>timebase</u> can be increased up to 10 s/div (this shows 100 s on the screen).

Be patient, in AUTO or NORMAL mode the scope will not refresh the trace on screen unless a full block is captured, in ROLL mode the screen is updated permanently.



Longer hold-off time between captured frames allows to lower the CPU load, while faster sampling improves the triggering on rare events.

## <u>Graph</u>

<u>Interpolation</u> mode can be either Off or Linear:

Off displays only the real sampled points, difficult to detect when only a few points are displayed, this happens with fast time base settings, e.g. at 50 ns/div.

Linear connects these points by straight lines, showing an continuous time curve.

<u>Digital phosphor depth</u> defines the numbers of fading previous traces on the screen.

<u>Export zoomed screen in double height</u> is applied to exported hardcopy images as shown on the next page.

Measurement cursors position can be either left or right of the scope's screen.

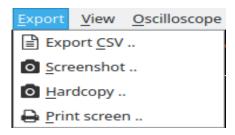
The program <u>Configuration</u> can be chosen in Oscilloscope / Settings / Scope menu:

The scope's state is automatically preserved between sessions. The <u>automatic save</u> can be disabled, e.g. to start always with a predefined setup.

It is also possible to discard all user settings and restart the next time with <u>default</u> <u>settings</u>.

If you have modified the HW of the scope to support <u>AC coupling</u> (see detailed info in the Help menu), tick the box here to use this function after the next restart.

## **Data Export**



The Export CSV function allows to store the measured samples and the resulting spectral values as a \*.csv file (comma separated values).

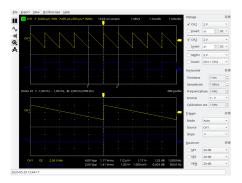
All 20000 voltage samples as well as all 10001 calculated spectral components of all active channels are stored.

The values are stored as SI basic units: seconds, volts, hertz and dB.

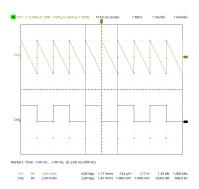
The field separator, usually a comma, is automatically changed to a semicolon for countries where the comma is used as the decimal separator, e.g. Germany.

"t / s";"CH1 / V";"f / Hz";"SP1 / dB" 0;0,0312242;0;-80 1e-06;0,0267636;50;-69,7756 2e-06;0,0312242;100;-70,2287 3e-06;0,0356848;150;-80 4e-06;0,0178424;200;-65,2348 5e-06;0,022303;250;-63,2646

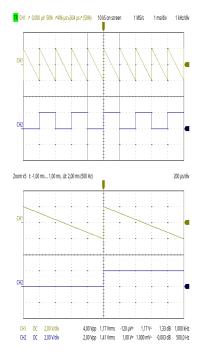
The <u>Screenshot</u> function captures the program window as a \*.png picture (\*.jpg is also possible) or a \*.pdf file.



The <u>Hardcopy</u> function creates an image/pdf of the scope screen in printer colors, that are optimized for print on paper.



A zoomed screen is scaled to double height, configuration: Oscilloscope/Settings/Scope



The <u>Print</u> function sends the hardcopy screen content directly to the printer in pdf format.

## **Appearance**

OpenHantek6022 provides translations for French, German, Italian, Portuguese, Russian and Spanish. The French, German, Russian and Spanish translations are complete, the other languages are work in progress.

OpenHantek6022 automatically adapts to the used light or dark system theme.



The colors of the traces on the screen as well as the exported png / pdf documents can be adjusted individually in the menu Oscilloscope / Settings / Colors.



## **Command line options**

OpenHantek6022 offers these command line options:

```
Usage: OpenHantek [options]

Options:
-h, --help Displays this help.
-v, --version Displays version information.
-d, --demoMode Demo mode without scope HW
-e, --useGLES Use OpenGL ES instead of OpenGL
--useGLSL120 Force OpenGL SL version 1.20
--useGLSL150 Force OpenGL SL version 1.50
-i, --international Show the international interface, do not translate
```

The –use... options allow to force a different OpenGL version than the automatically detected (e.g. in case of display artifacts).

## Tips and Tricks for the Experienced User

Under Linux the program tries to get a higher real-time priority to yield a slightly better USB allocation, especially at high sampling rates (30 MS/s for one channel, 15MS/s for two channels). To make this possible, the user must be a member of a real-time group. This could be the group *audio*, for example, if you are performing professional audio processing with JACK.

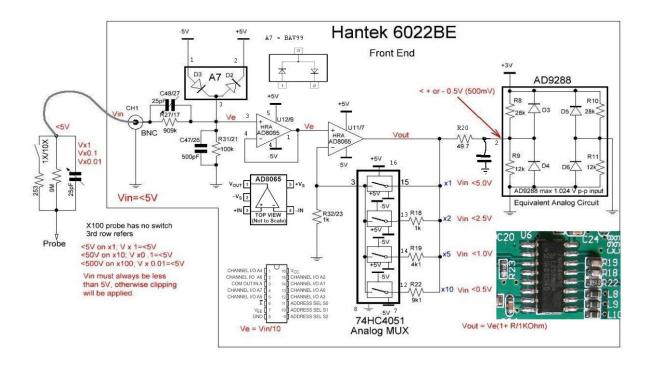
```
    set limits in /etc/security/limits.d:
@audio - rtprio 90
    add user to the group, e.g. audio:
usermod -a -G audio <your_user_name>
```

But you can also set the limits for your user only:

```
1. set limits in /etc/security/limits.d:
    <your_user_name> - rtprio 90
```

These settings work best when you're using a realtime-kernel, e.g. the debian package *linux-image-rt-amd64*. But also the recent standard kernels allow to set higher priority and better scheduling if enabled for your user.

## Hantek6022 Analog Front End (One Channel)



The input signal  $V_{in}$  is divided 1:10 by a frequency compensated resistors R27/17 and R31/21. Clamping diode A7 limits  $V_e$  to  $\pm 5$  V (equates Vin =  $\pm 50$  V). U11/7 together with the analog multiplexer amplifies  $V_e$  by 1X, 2X, 5X or 10X (Vout).

 $V_{out}$  is fed into the ADC AD9288 that measures the difference between  $A_{in}$  and  $/A_{in}$  and converts the difference input voltage range -512 mV .. +512 mV into digital values 0x00 .. 0xFF (0 V equates 0x80).

Unfortunately Hantek decided to operate the ADC far out of spec with a common mode voltage  $V_c$  = 0 V, which is contrary to the data sheet requirement for the common mode voltage:

$$V_c = 0.3 \times V_d - 0.2 \text{ V.. } 0.3 \times V_d + 0.2 \text{ V,}$$
  
with  $V_d = 3 \text{ V} \rightarrow V_c = 2.7 \text{ V.. } 3.1 \text{ V}$ 

### 

Probably due to this misdesign the first 1000..1500 samples of a measured block are unstable, OpenHantek6022 bypasses this behavior by sampling more values and dropping the first ~2000.

Another bad design decision by Hantek was that the oscilloscope does not support AC coupling of input signals – but you can modify the hardware yourself.

A short *AC modification* howto is available via the Help menu or from github:

https://github.com/OpenHantek/OpenHantek6022/blob/master/docs/HANTEK6022\_AC\_Modification.pdf

# Hantek6022 Digital Back End



The Hantek6022 (BE & BL) backend is built around the EzUSB processor CY7C68013A that handles USB communication, ADC timing, front-end channel gain setting and also generates the calibration output signal. Hantek 6022BE and 6022BL (in scope mode) differ slightly in the use of the processor pins (different BL pins in green), but otherwise work identically.

EzUSB does not store the user firmware permanently in flash memory, it must be uploaded to RAM each time the unit is turned on. The program OpenHantek6022 checks if the correct firmware version is loaded. In case it detects no FW or a wrong FW version (e.g. because of using the scope with sigrok or the original Hantek software before) the correct firmware will be uploaded automatically. If no device is detected, disconnect / reconnect the USB plug.