



Unsupervised Ground Metric Learning Using Wasserstein Singular Vectors

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- > Introduction
- ➤ Method: Wasserstein Singular Vectors
- > Improvement: Scale the method to large datasets
- > Application: Study a single-cell RNA-sequencing dataset
- > Conclusion



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Introduction



- How to define distances between samples in a dataset?
 - The dataset is represented as a data matrix $U \in \mathbb{R}_{+}^{m \times n}$, with m rows (the features) and n columns (the samples).
 - Dening meaningful distances between samples, which are columns in a data matrix, is a fundamental problem in machine learning.
- Optimal Transport (OT) defines geometrically meaningful distances between probability distributions.



Introduction



■ Optimal Transport distances

- OT is parametrized by a distance between the features (the rows of the data matrix): the "ground cost".
- OT lifts a ground pairwise distance matrix $A \in R_+^{m \times m}$ between the m features, to the **Wasserstein OT distance** between normalized samples

$$a_i \coloneqq \frac{U_{.,i}}{\|U_{.,i}\|_1} \text{ and } a_j \coloneqq \frac{U_{.,j}}{\|U_{.,j}\|_1}.$$

$$W_{\mathbb{A}}(a_i, a_j) := \min_{P \in \mathbb{R}_+^{m \times m}} \sum_{k, \ell} P_{k, \ell} \mathbb{A}_{k, \ell} \quad \text{s.t.} \quad \begin{cases} P \mathbb{1}_m = a_i, \\ P^{\top} \mathbb{1}_m = a_j. \end{cases}$$

• It is computed by optimizing a transport plan *P* encoding the displacement of mass between the two histograms



Introduction



■ From supervised to unsupervised ground metric learning

• We simultaneously compute an OT distance between the rows and between the columns of a data matrix.

Features

Distance between samples

$$\mathbb{A}_{k,\ell} = \lambda W_{\mathbb{B}}(b_k, b_\ell), \quad \mathbb{B}_{i,j} = \mu W_{\mathbb{A}}(a_i, a_j),$$

Distance between features

Samples

• where $(\lambda, \mu) \in R_+^2$ are scaling factors, $a_i := \frac{U_{.,i}}{\|U_{.,i}\|_1}$, $a_j := \frac{U_{.,j}}{\|U_{.,j}\|_1}$, $b_i := \frac{U_{i,.}}{\|U_{i,.}\|_1}$, $b_j := \frac{U_{j,.}}{\|U_{j,.}\|_1}$



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Method



■ Wasserstein distance map

• Wasserstein distance map computes the lifting from a ground metric $A \in D_m$ toward a pairwise distance matrix $\Phi_A(\mathbb{A}) \in D_n$.

$$\Phi_A(\mathbb{A})_{i,j} := W_{\mathbb{A}}(a_i, a_j) + \tau \|\mathbb{A}\|_{\infty} R(a_i - a_j)$$
(2)

• The map $\mathbb{B} \in \mathcal{D}_n \mapsto \Phi_B(\mathbb{B}) \in \mathcal{D}_m$ is defined in the same way.

■ Wasserstein singular vectors

- The singular vectors of the Wasserstein distance map
- Wasserstein Singular Vectors define natural Wasserstein distances (A,B) in an unsupervised manner.

Method



■ Wasserstein singular vectors

• Our ground metric learning operates by solving for a pair $A \in D_m$ and $B \in D_n$ of Wasserstein singular vectors satisfying

$$\exists (\lambda, \mu) \in \mathbb{R}_{+}^{*2} \text{ s.t. } \Phi_{B}(\mathbb{B}) = \lambda \mathbb{A}, \ \Phi_{A}(\mathbb{A}) = \mu \mathbb{B},$$
 (3)

which corresponds to (1) when $\tau = 0$.

$$\Phi_{A}(\mathbb{A})_{i,j} := W_{\mathbb{A}}(a_{i}, a_{j}) + \tau \|\mathbb{A}\|_{\infty} R(a_{i} - a_{j})$$

$$\stackrel{\text{Features}}{=} \text{Distance between samples}$$

$$\mathbb{A}_{k,\ell} = \lambda W_{\mathbb{B}}(b_{k}, b_{\ell}), \quad \mathbb{B}_{i,j} = \mu W_{\mathbb{A}}(a_{i}, a_{j}),$$

$$\stackrel{\text{Distance between features}}{=} \text{Samples}$$

$$(2)$$



Method



■ Power iterations algorithm

• The de-facto standard algorithm to extract singular vectors

$$\mathbb{A}_{t+1} := \frac{\Phi_B(\mathbb{B}_t)}{\|\Phi_B(\mathbb{B}_t)\|_{\infty}}, \quad \mathbb{B}_{t+1} := \frac{\Phi_A(\mathbb{A}_{t+1})}{\|\Phi_A(\mathbb{A}_{t+1})\|_{\infty}}.$$
 (4)

- The complexity of performing a single power iteration is $O(n^2m^2)$ (n log(n) + mlog(m)), since the computation of a single Wasserstein distance in R_+^n is $O(n^3 \log n)$.
- As n or m grows, the complexity of the power iterations (4) becomes prohibitive.



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- Large scale stochastic power iteration
 - In order to work around the issue of (4)
 - It is similar in spirit to **stochastic gradient descent**, which updates a single (or several if applied in a mini-batch setting) randomly chosen distance value at each step.
 - This speeds up each iteration and leverages the correlations in the dataset.





- Large scale stochastic power iteration
 - For some decreasing step size α_t and a scaling factor $\gamma > 0$, we define

$$\mathbb{A}_{t+1} \coloneqq \Pi((1 - \alpha_t) \mathbb{A}_t + \alpha_t \tilde{\mathbb{A}}_t),$$

$$\mathbb{B}_{t+1} \coloneqq \Pi((1 - \alpha_t) \mathbb{B}_t + \alpha_t \tilde{\mathbb{B}}_t),$$
where $(\tilde{\mathbb{B}}_t)_{i,j} \coloneqq \begin{cases} \Phi_A(\mathbb{A}_t)_{i,j} / \gamma & \text{if } (i,j) = (i_t, j_t), \\ (\mathbb{B}_t)_{i,j} & \text{otherwise.} \end{cases}$

where $\Pi(A) := A / \|A\|_{\infty}$ and (i_t, j_t) is is drawn uniformly at random in $\{0, ..., n\}^2$ and is the index updated at each step (the same update rule is applied to compute $\widetilde{A_t}$)





Large scale stochastic power iteration

• For $\alpha_t = 1/\sqrt{t}$, $\gamma = \tau \min(\min_{i \neq j} R(a_i - a_j), \min_{k \neq l} R(b_k - b_l))$ and τ large enough, **the stochastic power iterations** defined above converge to a pair (A,B) $\in D_m \times D_n$ of positive singular vectors with a convergence rate of $O(\log(t)/\sqrt{t})$

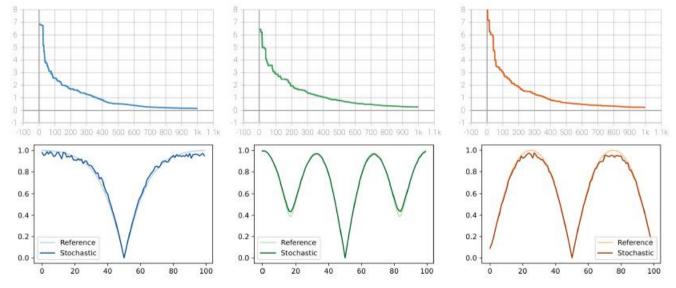


Figure 3: (top) Convergence rate $d_{\mathcal{H}}(\mathbb{B}_t, \mathbb{B}_{\infty})$ (bottom) Comparison between the approximated singular vectors $(\mathbb{B}_p)_t$ and the reference singular vectors \mathbb{B}_p





■ Parallelization with entropic regularisation

- Entropic regularization can be computed eciently in $O(n^2/\epsilon^2)$ using Sinkhorn's algorithm at the expense of an approximation of the OT distances of order ϵ^2
- Further speed up the method
- Parallel computations of the distance map on GPUs





■ Parallelization with entropic regularisation

• The entropic regularized OT is defined

$$W_{\mathbb{A}}^{\varepsilon}(a_i, a_j) := \min_{P \in \Gamma(a_i, a_j)} \langle P, \mathbb{A} \rangle + \varepsilon \|\mathbb{A}\|_{\infty} \langle P, \log P \rangle.$$

The bias is removed by using instead the Sinkhorn divergence

$$\bar{\mathbf{W}}_{\mathbb{A}}^{\varepsilon}(a_i,a_j) \coloneqq \mathbf{W}_{\mathbb{A}}^{\varepsilon}(a_i,a_j) - \frac{1}{2} \left(\mathbf{W}_{\mathbb{A}}^{\varepsilon}(a_i,a_i) + \mathbf{W}_{\mathbb{A}}^{\varepsilon}(a_j,a_j) \right).$$

• The entropic Wasserstein distance map is then defined as

$$\Phi_A^{\varepsilon}(\mathbb{A} \in \mathcal{D}_m)_{i,j} := \bar{W}_{\mathbb{A}}^{\varepsilon}(a_i, a_j) + \tau \|\mathbb{A}\|_{\infty} R(a_i - a_j),$$

It reduces to (2) when $\varepsilon = 0$

$$\Phi_A(\mathbb{A})_{i,j} := W_{\mathbb{A}}(a_i, a_j) + \tau \|\mathbb{A}\|_{\infty} R(a_i - a_j)$$
(2)



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Application



■ Study a single-cell RNA-sequencing dataset

- We use the annotation on cells (resp. on marker genes) to evaluate the quality of distances between cells (resp. between marker genes).
- We report in Table 1 and Table 2 the Average Silhouette Width (ASW), computed using the function silhouette score of Scikit-learn.

Table 1: Average Silhouette Width for cells

PCA / ℓ^2	Sinkhorn	GMD	WSV (ours)
0.238	0.003	0.066	0.348

- I. Euclidean distances on PCA embeddings
- II. Sinkhorn divergence
- III. GMD
- IV. Wasserstein Singular Vectors

Table 2: Average Silhouette Width for marker genes

ℓ^2	Gene2Vec / ℓ^2	WSV (ours)
-0.005	0.0186	0.136



Application



Study a single-cell RNA-sequencing dataset

We visualize both of these distances using a 2-D UMAP projection.

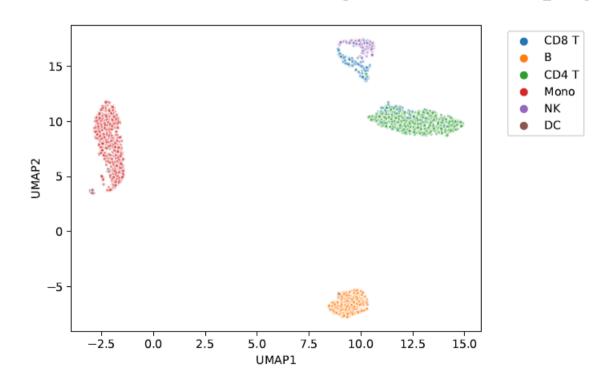


Figure 4: UMAP projection of the cells of scRNA-seq data using \mathbb{B} , with cells colored by cell type.



Application



■ Study a single-cell RNA-sequencing dataset

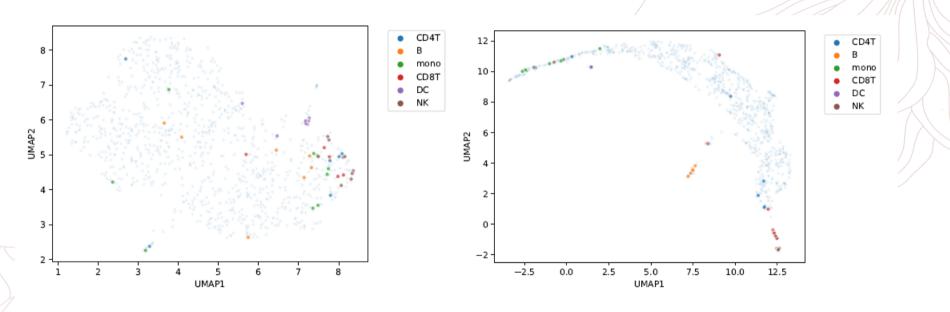


Figure 5: 2-D UMAP projection of marker genes in a scRNA-seq dataset, using the computed distances. Marker genes are colored by associated cell type, and other genes are faded out. Left, the euclidean distance on Gene2Vec [15] embeddings. Right, the singular vector A.

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Conclusion



- Wasserstein singular vectors as the positive singular vectors of monotone homogeneous "distance maps", defining a pair of "intrinsic" ground metrics associated to a given dataset.
- This solves in an elegant way the problem of unsupervised ground metric learning, without resorting to some ad-hoc embeddings.





