

Improved Complexity Bounds in Wasserstein Barycenter Problem

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- 1 Introduction
- 2 Problem Statement
- 3 Algorithm 1: Mirror Prox for Wasserstein Barycenter
- 4 Experiments

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- 2 Problem Statement
- 3 Algorithm 1: Mirror Prox for Wasserstein Barycenter
- 4 Experiments

OT: Arithmetic calculations problem

- Simplex method or interior point method: $\tilde{O}(n^3)$
- Sinkhorn algorithm: $\tilde{O}(n^2 \|C\|_\infty^2 / \varepsilon^2)$, with ε -precision. C is cost matrix, the regularization parameter before negative entropy is of order ε .
- Accelerated Sinkhorn algorithm: $\tilde{O}(n^{2.5} \|C\|_\infty / \varepsilon)$. In practice, it has better dependence on ε but not on n .
- All entropy-regularized based approaches are numerically unstable when the regularizer parameter γ before negative entropy is small (this also means that precision ε is high as γ must be selected proportional to ε).

The recent work(Jambulapati et al. (2019)) provides an optimal method:

$$\tilde{O}(n^2 \|C\|_\infty / \varepsilon)$$

- Based on dual extrapolation and area-convexity.
- Without additional penalization.

Wasserstein Barycenter problem

- Iterative Bregman projections (IBP) algorithm: The IBP is an extension of the Sinkhorn's algorithm for m measures, and hence, its complexity is m times more than the Sinkhorn complexity: $\tilde{O}(mn^2\|C\|_\infty^2/\varepsilon^2)$.
- Accelerated IBP algorithm: $\tilde{O}(mn^{2.5}\|C\|_\infty/\varepsilon)$.
- Another fast version of IBP, FastIBP: $\tilde{O}(mn^{\frac{7}{3}}\|C\|_\infty^{\frac{4}{3}}/\varepsilon^{\frac{4}{3}})$.

Contribution

The first contribution:

- Propose an algorithm which does not suffer from a small value of the regularization parameter.
- Convergence rate: $\tilde{O}(mn^{2.5}\|C\|_\infty/\varepsilon)$, not worse than the celebrated accelerated IBP.
- Based on mirror prox with specific prox-function.

The second contribution:

- Propose an algorithm that has better complexity than the accelerated IBP.
- Convergence rate: $\tilde{O}(mn^2\|C\|_\infty/\varepsilon)$.
- Based on rewriting the WB problem as a saddle-point problem and further application of the dual extrapolation scheme under the weaker convergence requirements of area-convexity.

In some sense, the first algorithm can be seen as a simplified version of the second algorithm.

Table 1: Algorithms and their rates of convergence for the Wasserstein barycenter problem

Approach	Paper	Complexity
IBP	(Kroshnin et al., 2019)	$\tilde{O}\left(\frac{mn^2\ C\ _\infty^2}{\varepsilon^2}\right)$
Accelerated IBP	(Guminov et al., 2019)	$\tilde{O}\left(\frac{mn^2\sqrt{n}\ C\ _\infty}{\varepsilon}\right)$
FastIBP	(Lin et al., 2020)	$\tilde{O}\left(\frac{mn^2\sqrt[3]{n}\ C\ _\infty^{4/3}}{\varepsilon\sqrt[3]{\varepsilon}}\right)$
Mirror prox with specific norm	This work	$\tilde{O}\left(\frac{mn^2\sqrt{n}\ C\ _\infty}{\varepsilon}\right)$
Dual extrapolation with area-convexity	This work	$\tilde{O}\left(\frac{mn^2\ C\ _\infty}{\varepsilon}\right)$

- 1 Introduction
- 2 Problem Statement
- 3 Algorithm 1: Mirror Prox for Wasserstein Barycenter
- 4 Experiments

Problem Statement

- Let $\Delta_n = \{p \in \mathbb{R}_+^n : \sum_{i=1}^n p_i = 1\}$ be the probability simplex. Given two histograms $p, q \in \Delta_n$ and ground cost $C \in \mathbb{R}_+^{n \times n}$, the OT problem is formulated as follows

$$W(p, q) = \min_{X \in \mathcal{U}(p, q)} \langle C, X \rangle \quad (1)$$

- where X is a transport plan. \mathcal{U} is the transport polytope.
- Let d be vectorized cost matrix of C , x be vectorized transport plan of X , $b = \begin{pmatrix} p \\ q \end{pmatrix}$, and $A = \{0, 1\}^{2n \times n^2}$ be an incidence matrix.
- As $\sum_{i,j=1}^n X_{ij} = 1$, (Jambulapati et al. (2019)) rewrite (1) as

$$W(p, q) = \min_{x \in \Delta_n^2} \max_{y \in [-1, 1]^{2n}} \left\{ d^\top x + 2 \|d\|_\infty (y^\top A x - b^\top y) \right\} \quad (2)$$

Problem Statement

- Given histograms $q_1, q_2, \dots, q_m \in \Delta_n$, a WB of those measures is a solution of the following problem:

$$p^* = \arg \min_{p \in \Delta_n} \frac{1}{m} \sum_{i=1}^m W(p, q_i) \quad (3)$$

- Rewrite (3) using the reformulation (2) of OT as follows:

$$\min_{p \in \Delta_n} \frac{1}{m} \sum_{i=1}^m \min_{x_i \in \Delta_n} \max_{y_i \in [-1,1]^{2n}} \left\{ d^\top x_i + 2\|d\|_\infty \left(y_i^\top A x_i - b_i^\top y_i \right) \right\} \quad (4)$$

Problem Statement

- Define spaces $\mathcal{X} \triangleq \prod^m \Delta_{n^2} \times \Delta_n$ and $\mathcal{Y} \triangleq [-1, 1]^{2mn}$, where $\prod^m \Delta_{n^2} \times \Delta_n = \underbrace{\Delta_{n^2} \times \dots \times \Delta_{n^2}}_m \times \Delta_n$. Rewrite (4) for column vectors

$\mathbf{x} = (x_1^\top, \dots, x_m^\top, p^\top)^\top \in \mathcal{X}$ and $\mathbf{y} = (y_1^\top, \dots, y_m^\top)^\top \in \mathcal{Y}$ as follows:

$$\min_{\mathbf{x} \in \mathcal{X}} \max_{\mathbf{y} \in \mathcal{Y}} F(\mathbf{x}, \mathbf{y}) \triangleq \frac{1}{m} \left\{ \mathbf{d}^\top \mathbf{x} + 2 \|\mathbf{d}\|_\infty (\mathbf{y}^\top \mathbf{A} \mathbf{x} - \mathbf{c}^\top \mathbf{y}) \right\} \quad (5)$$

- As objective $F(\mathbf{x}, \mathbf{y})$ in (5) is convex in \mathbf{x} and concave in \mathbf{y} , problem (5) is a saddle-point problem.
- where $\mathbf{d} = (d^\top, \dots, d^\top, 0_n^\top)^\top$, $\mathbf{c} = (0_n^\top, q_1^\top, \dots, 0_n^\top, q_m^\top)^\top$ and

$\mathbf{A} = \begin{pmatrix} \hat{\mathbf{A}} & \mathcal{E} \end{pmatrix} \in \{-1, 0, 1\}^{2mn \times (mn^2 + n)}$ with block-diagonal matrix \mathbf{A} of m

blocks $\hat{\mathbf{A}} = \begin{pmatrix} A & 0_{2n \times n^2} & \cdots & 0_{2n \times n^2} \\ 0_{2n \times n^2} & A & \cdots & 0_{2n \times n^2} \\ \vdots & \vdots & \ddots & \vdots \\ 0_{2n \times n^2} & 0_{2n \times n^2} & \cdots & A \end{pmatrix}$ and matrix

$$\mathcal{E}^\top = \underbrace{((-I_n \quad 0_{n \times n}))}_{-B_1^\top} \underbrace{((-I_n \quad 0_{n \times n}))}_{-B_2^\top} \cdots \underbrace{((-I_n \quad 0_{n \times n}))}_{-B_m^\top}.$$

- 1 Introduction
- 2 Problem Statement
- 3 Algorithm 1: Mirror Prox for Wasserstein Barycenter**
- 4 Experiments

- Notation: For a prox-function $d(x)$, define the corresponding Bregman divergence $B(x, y) = d(x) - d(y) - \langle \nabla d(y), x - y \rangle$. For example, the Euclidean ℓ_2 -norm $\|\mathbf{y}\|_2$, prox-function $d_{\mathbf{Y}}(\mathbf{y}) = \frac{1}{2}\|\mathbf{y}\|_2^2$, and the $B_{\mathbf{Y}}(\mathbf{y}, \check{\mathbf{y}}) = \frac{1}{2}\|\mathbf{y} - \check{\mathbf{y}}\|_2^2$
- For space $\mathcal{X} \triangleq \prod^m \Delta_{n^2} \times \Delta_n$, we choose the following specific norm $\|\mathbf{x}\|_{\mathcal{X}} = \sqrt{\sum_{i=1}^m \|x_i\|_1^2 + m\|p\|_1^2}$ for $\mathbf{x} = (x_1, \dots, x_m, p)^T$. Given \mathcal{X} with prox-function $d_{\mathcal{X}}(\mathbf{x}) = \sum_{i=1}^m \langle x_i, \ln x_i \rangle + m\langle p, \ln p \rangle$ and $B_{\mathcal{X}}(\mathbf{x}, \check{\mathbf{x}}) = \sum_{i=1}^m \langle x_i, \ln(x_i/\check{x}_i) \rangle - \sum_{i=1}^m \mathbf{1}^\top (x_i - \check{x}_i) + m\langle p, \ln(p/\check{p}) \rangle - m\mathbf{1}^\top (p - \check{p})$.
- Define $R_{\mathcal{X}}^2 = \sup_{\mathbf{x} \in \mathcal{X}} d_{\mathcal{X}}(\mathbf{x}) - \min_{\mathbf{x} \in \mathcal{X}} d_{\mathcal{X}}(\mathbf{x})$ and $R_{\mathcal{Y}}^2 = \sup_{\mathbf{y} \in \mathcal{Y}} d_{\mathcal{Y}}(\mathbf{y}) - \min_{\mathbf{y} \in \mathcal{Y}} d_{\mathcal{Y}}(\mathbf{y})$.
- Definition: $f(\widetilde{\mathbf{x}}, \mathbf{y})$ is $(L_{xx}, L_{xy}, L_{yx}, L_{yy})$ -smooth if for any $x, x' \in \mathcal{X}$ and $y, y' \in \mathcal{Y}$

$$\|\nabla_{\mathbf{x}} f(\mathbf{x}, \mathbf{y}) - \nabla_{\mathbf{x}} f(\mathbf{x}', \mathbf{y})\|_{\mathcal{X}^*} \leq L_{xx} \|\mathbf{x} - \mathbf{x}'\|_{\mathcal{X}},$$

$$\|\nabla_{\mathbf{x}} f(\mathbf{x}, \mathbf{y}) - \nabla_{\mathbf{x}} f(\mathbf{x}, \mathbf{y}')\|_{\mathcal{X}^*} \leq L_{xy} \|\mathbf{y} - \mathbf{y}'\|_{\mathcal{Y}},$$

$$\|\nabla_{\mathbf{y}} f(\mathbf{x}, \mathbf{y}) - \nabla_{\mathbf{y}} f(\mathbf{x}, \mathbf{y}')\|_{\mathcal{Y}^*} \leq L_{yy} \|\mathbf{y} - \mathbf{y}'\|_{\mathcal{Y}},$$

$$\|\nabla_{\mathbf{y}} f(\mathbf{x}, \mathbf{y}) - \nabla_{\mathbf{y}} f(\mathbf{x}', \mathbf{y})\|_{\mathcal{Y}^*} \leq L_{yx} \|\mathbf{x} - \mathbf{x}'\|_{\mathcal{X}}.$$

Implementation

- As problem (5) is a saddle-point problem, we will evaluate the quality of an algorithm that outputs a pair of solutions $(\widetilde{\mathbf{x}}, \widetilde{\mathbf{y}}) \in (\mathcal{X}, \mathcal{Y})$ through the so-called duality gap

$$\max_{\mathbf{y} \in \mathcal{Y}} F(\widetilde{\mathbf{x}}, \mathbf{y}) - \min_{\mathbf{x} \in \mathcal{X}} F(\mathbf{x}, \widetilde{\mathbf{y}}) \leq \varepsilon \quad (6)$$

- The first algorithm is based on mirror prox (MP) algorithm (Nemirovski, 2004) on space $\mathcal{Z} \triangleq \mathcal{X} \times \mathcal{Y}$ with prox-function $d_{\mathcal{Z}}(\mathbf{z}) = a_1 d_{\mathcal{X}}(\mathbf{x}) + a_2 d_{\mathcal{Y}}(\mathbf{y})$ and $B_{\mathcal{Z}}(\mathbf{z}, \check{\mathbf{z}}) = a_1 B_{\mathcal{X}}(\mathbf{x}, \check{\mathbf{x}}) + a_2 B_{\mathcal{Y}}(\mathbf{y}, \check{\mathbf{y}})$, where $a_1 = \frac{1}{R_{\mathcal{X}}^2}$, $a_2 = \frac{1}{R_{\mathcal{Y}}^2}$,

$$\begin{pmatrix} \mathbf{u}^{k+1} \\ \mathbf{v}^{k+1} \end{pmatrix} = \arg \min_{\mathbf{z} \in \mathcal{Z}} \left\{ \eta G(\mathbf{x}^k, \mathbf{y}^k)^\top \mathbf{z} + B_{\mathcal{Z}}(\mathbf{z}, \mathbf{z}^k) \right\},$$
$$\mathbf{z}^{k+1} = \arg \min_{\mathbf{z} \in \mathcal{Z}} \left\{ \eta G(\mathbf{u}^{k+1}, \mathbf{v}^{k+1})^\top \mathbf{z} + B_{\mathcal{Z}}(\mathbf{z}, \mathbf{z}^k) \right\}.$$

Implementation

- Here η is learning rate, $\mathbf{z}^1 = \arg \min_{\mathbf{z} \in \mathcal{Z}} d_{\mathcal{Z}}(\mathbf{z})$ and $G(\mathbf{x}, \mathbf{y})$ is a gradient operator defined as follows

$$G(\mathbf{x}, \mathbf{y}) = \begin{pmatrix} \nabla_{\mathbf{x}} F(\mathbf{x}, \mathbf{y}) \\ -\nabla_{\mathbf{y}} F(\mathbf{x}, \mathbf{y}) \end{pmatrix} = \frac{1}{m} \begin{pmatrix} \mathbf{d} + 2\|\mathbf{d}\|_{\infty} \mathbf{A}^{\top} \mathbf{y} \\ 2\|\mathbf{d}\|_{\infty} (\mathbf{c} - \mathbf{A}\mathbf{x}) \end{pmatrix} \quad (7)$$

- If $F(\mathbf{x}, \mathbf{y})$ is $(L_{xx}, L_{xy}, L_{yx}, L_{yy})$ -smooth, then to satisfy (6) with $\tilde{\mathbf{x}} = \frac{1}{N} \sum_{k=1}^N \mathbf{u}^k, \tilde{\mathbf{y}} = \frac{1}{N} \sum_{k=1}^N \mathbf{v}^k$ one needs to perform

$$N = \frac{4}{\varepsilon} \max \left\{ L_{xx} R_{\mathcal{X}}^2, L_{xy} R_{\mathcal{X}} R_{\mathcal{Y}}, L_{yx} R_{\mathcal{Y}} R_{\mathcal{X}}, L_{yy} R_{\mathcal{Y}}^2 \right\} \quad (8)$$

- iterations of MP(Bubeck, 2014) with

$$\eta = 1 / \left(2 \max \left\{ L_{xx} R_{\mathcal{X}}^2, L_{xy} R_{\mathcal{X}} R_{\mathcal{Y}}, L_{yx} R_{\mathcal{Y}} R_{\mathcal{X}}, L_{yy} R_{\mathcal{Y}}^2 \right\} \right) \quad (9)$$

Complexity Bound

- Lemma: Objective $F(\mathbf{x}, \mathbf{y})$ in (5) is $(L_{xx}, L_{xy}, L_{yx}, L_{yy})$ -smooth with $L_{xx} = L_{yy} = 0$ and $L_{xy} = L_{yx} = 2\sqrt{2}\|d\|_\infty/m$.
- Theorem: Assume that $F(\mathbf{x}, \mathbf{y})$ in (5) is $(0, 2\sqrt{2}\|d\|_\infty/m, 2\sqrt{2}\|d\|_\infty/m, 0)$ -smooth and $R_X = \sqrt{3m \ln n}$, $R_Y = \sqrt{mn}$. Then after $N = 8\|d\|_\infty \sqrt{6n \ln n}/\varepsilon$ iterations, Algorithm 1 with $\eta = \frac{1}{4\|d\|_\infty \sqrt{6n \ln n}}$ outputs a pair $(\tilde{\mathbf{u}}, \tilde{\mathbf{v}}) \in (\mathcal{X}, \mathcal{Y})$ such that $\max_{\mathbf{y} \in \mathcal{Y}} F(\tilde{\mathbf{u}}, \mathbf{y}) - \min_{\mathbf{x} \in \mathcal{X}} F(\mathbf{x}, \tilde{\mathbf{v}}) \leq \varepsilon$.
- The total complexity of Algorithm 1 is $O(mn^2 \sqrt{n \ln n} \|d\|_\infty \varepsilon^{-1})$. The complexity of one iteration of Algorithm 1 is $O(mn^2)$ as the number of non-zero elements in matrix A is $2n^2$, and m is the number of vector-components in \mathbf{y} and \mathbf{x} . Multiplying this by the number of iterations N , we get the result.
- As d is the vectorized cost matrix of C , we may reformulate the complexity results of Theorem with respect to C as $O(mn^2 \sqrt{n \ln n} \|C\|_\infty \varepsilon^{-1})$.

Algorithm 1

Algorithm 1 Mirror Prox for Wasserstein Barycenters

Input: measures q_1, \dots, q_m , linearized cost matrix d , incidence matrix A , step η , starting points $p^1 = \frac{1}{n} \mathbf{1}_n$,

$x_1^1 = \dots = x_m^1 = \frac{1}{m^2} \mathbf{1}_{n^2}$, $y_1^1 = \dots = y_m^1 = \mathbf{0}_{2n}$
 1: $\alpha = 2\|d\|_\infty \eta m$, $\beta = 6\|d\|_\infty \eta \ln n$, $\gamma = 3m\eta \ln n$.
 2: **for** $k = 1, 2, \dots, N-1$ **do**
 3: **for** $i = 1, 2, \dots, m$ **do**
 4: $v_i^{k+1} = y_i^k + \alpha \left(Ax_i^k - \begin{pmatrix} p^k \\ q_i \end{pmatrix} \right)$,
 Project v_i^{k+1} onto $[-1, 1]^{2n}$
 5:
$$u_i^{k+1} = \frac{x_i^k \odot \exp \{ -\gamma (d + 2\|d\|_\infty A^\top y_i^k) \}}{\sum_{l=1}^{n^2} [x_i^k]_l \exp \{ -\gamma ([d]_l + 2\|d\|_\infty [A^\top y_i^k]_l) \}}$$

6: **end for**

7:
$$s^{k+1} = \frac{p^k \odot \exp \{ \beta \sum_{i=1}^m [y_i^k]_{1 \dots n} \}}{\sum_{l=1}^n [p^k]_l \exp \{ \beta \sum_{i=1}^m [y_i^k]_l \}}$$

8: **for** $i = 1, 2, \dots, m$ **do**

9: $y_i^{k+1} = y_i^k + \alpha \left(Au_i^{k+1} - \begin{pmatrix} s^{k+1} \\ q_i \end{pmatrix} \right)$
 Project y_i^{k+1} onto $[-1, 1]^{2n}$

10:
$$x_i^{k+1} = \frac{x_i^k \odot \exp \{ -\gamma (d + 2\|d\|_\infty A^\top v_i^{k+1}) \}}{\sum_{l=1}^{n^2} [x_i^k]_l \exp \{ -\gamma ([d]_l + 2\|d\|_\infty [A^\top v_i^{k+1}]_l) \}}$$

11: **end for**

12:
$$p^{k+1} = \frac{p^k \odot \exp \{ \beta \sum_{i=1}^m [v_i^{k+1}]_{1 \dots n} \}}{\sum_{l=1}^n [p^k]_l \exp \{ \beta \sum_{i=1}^m [v_i^{k+1}]_l \}}$$

13: **end for**

Output: $\tilde{\mathbf{u}} = \sum_{k=1}^N \begin{pmatrix} u_1^k \\ \vdots \\ u_m^k \end{pmatrix}$, $\tilde{\mathbf{v}} = \sum_{k=1}^N \begin{pmatrix} v_1^k \\ \vdots \\ v_m^k \end{pmatrix}$

- 1 Introduction
- 2 Problem Statement
- 3 Algorithm 1: Mirror Prox for Wasserstein Barycenter
- 4 Experiments

MNIST and notMNIST

- The result of IBP with regularizing parameter γ is numerically unstable, as γ must be selected proportional to ε .

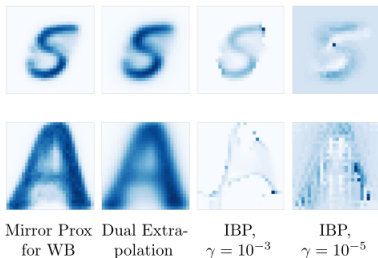


Figure 1: WBs of hand-written digit ‘5’ (first row) and of letters ‘A’ (second row) computed by Algorithm 1 (Mirror Prox for WB), Algorithm 4 (Dual Extrapolation for WB) and the IBP with small values of the regularizing parameter.

Gaussian measures

- To compare the convergence of the proposed algorithms, we randomly generated 10 Gaussian measures with equally spaced support of 100 points in $[-10,10]$, mean from $[-5,5]$ and variance from $[0.8,1.8]$.
- Figure 2 presents the convergence with respect to the function optimality gap $\frac{1}{m} \sum_{i=1}^m \mathcal{W}(p, q_i) - \frac{1}{m} \sum_{i=1}^m \mathcal{W}(p^*, q_i)$. Here p^* is the true bartcenter.

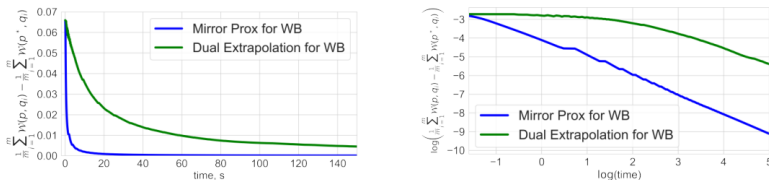


Figure 2: Convergence of Algorithm 1 (Mirror Prox for WB) and Algorithm 4 (Dual Extrapolation for WB) to the true barycenter of Gaussian measures w.r.t the function optimality gap $\frac{1}{m} \sum_{i=1}^m \mathcal{W}(p, q_i) - \frac{1}{m} \sum_{i=1}^m \mathcal{W}(p^*, q_i)$. Here p^* is the true barycenter.

Gaussian measures

- Algorithm 4 has better complexity bound, Algorithm 1 has better convergence in practice. The slope ration -1 for the convergence of Algorithm 1 in log-scale perfectly fits the theoretical dependence of working time (iteration number N) on the desired accuracy ε ($N \sim \varepsilon^{-1}$ from Theorem).
- For Algorithm 4, this slope ratio -1 is achieved only after a number of iterations but this is due to the need of solving practically computationally costly subproblems.

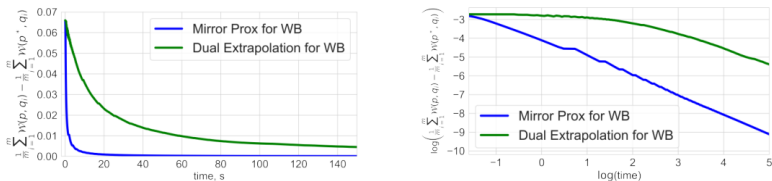


Figure 2: Convergence of Algorithm 1 (Mirror Prox for WB) and Algorithm 4 (Dual Extrapolation for WB) to the true barycenter of Gaussian measures w.r.t the function optimality gap $\frac{1}{m} \sum_{i=1}^m \mathcal{W}(p, q_i) - \frac{1}{m} \sum_{i=1}^m \mathcal{W}(p^*, q_i)$. Here p^* is the true barycenter.

Gaussian measures

- Figure 3 illustrates the convergence of the barycenters obtained by Algorithms 1 and 4 to the true barycenter.

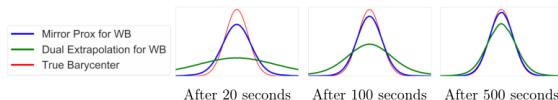


Figure 3: Convergence of the barycenters obtained by Algorithm 1 (Mirror Prox for WB) and Algorithm 4 (Dual Extrapolation for WB) to the true barycenter of Gaussian measures.

- Figure 4 illustrates better approximations of the true Gaussian barycenter by Algorithms 1 and 4 compared to the *gamma*-regularized IBP barycenter.

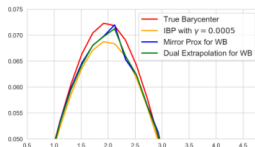


Figure 4: Convergence of the barycenters obtained by Algorithm 1 (Mirror Prox for WB), Algorithm 4 (Dual Extrapolation for WB), and the IBP to the true barycenter of Gaussian measures.