

## Test Criteria

- Identify if both team scan win at Tic-Tac-Toe
- Identify if you can overwrite other players tiles
- Identify if both teams can place down max tiles

## Entry Criteria

- Access to test criteria
- Computer to run on
- Current version of app

## Exit Criteria

- Tic-tac-toe functions properly!
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## Identify if both team scan win at Tic-Tac-Toe

### If X's can win

1. Navigate to app
2. Place marker top right
3. Place marker in middle
4. Place marker bottom left

### Expected Outcome

- X's should have an alert indicating a win

### Actual Outcome

- Message says X Lost

### If o's can win

1. Navigate to app
2. Place marker bottom center
3. Place marker middle right
4. Place marker bottom left

### Expected Outcome

- O's should have an alert indicating a win

#### Actual Outcome

- Message says O lost

#### Identify if you can overwrite other players tiles

#### Test Overview

1. Navigate to app
2. Click start
3. Place tile in middle
4. Try to place tile wherever O put their tile

#### Expected Outcome

- You should not be able to place your tile over their tile

#### Actual Outcome

- Tile was placed over the tile O put down.

#### Identify how many tiles Both teams can put down

#### Test Overview

1. Navigate to app
2. Click start
3. Place tile top right
4. Place tile middle right
5. Place tile middle center
6. Place tile bottom left

#### Expected Outcome

- Both teams should have 4 tiles on the board

#### Actual Outcome

- O team is limited to three tiles