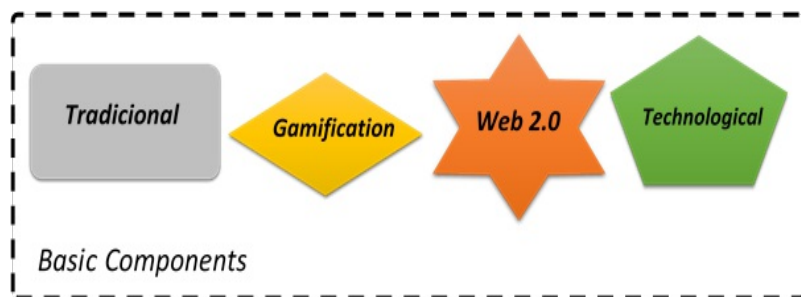
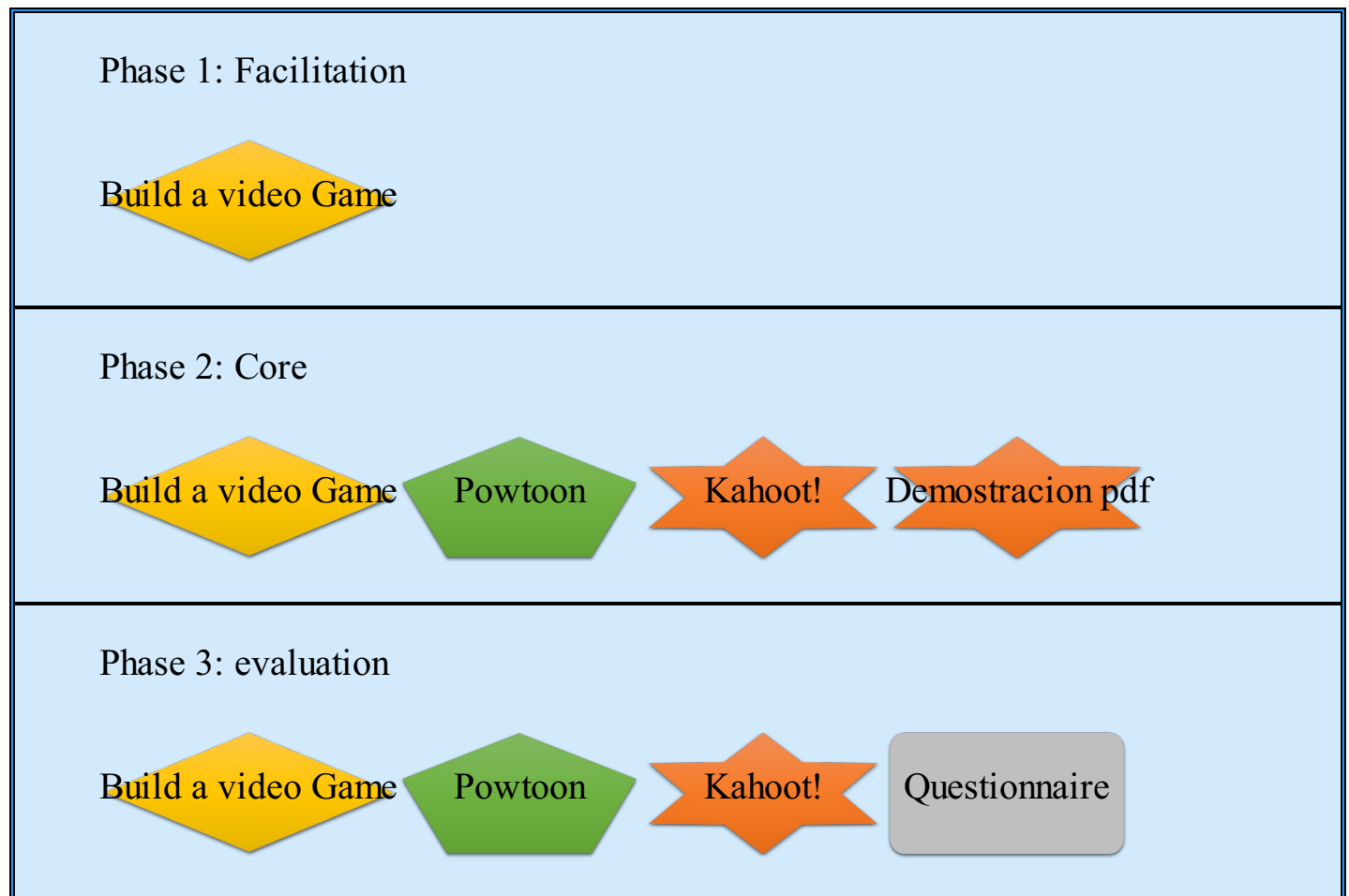


# Gamification Experience: Holis pdf

**Subject Matter:** Introduction to general system theory

**Description:**

jeje



## Phase 1: Facilitation



Build a video Game

**Name:** Build a video Game

**Description:** Build a video game

**Instructors Instructions:** N/A

**Learning Objectives:** To develop a video game,Identify systems,Learn

**Length:** 3 weeks

**Materials:** N/A

**Purpose:** N/A

**Space:** N/A

**Students Instructions:** N/A

**Students Per Team:** 5-8

**subject Matter:** Introduction to general system theory

**Url:** <https://cloud.mongodb.com/>

## Phase 2: Core



Build a video Game

**Name:** Build a video Game

**Description:** Build a video game

**Instructors Instructions:** N/A

**Learning Objectives:** To develop a video game,Identify systems,Learn

**Length:** 3 weeks

**Materials:** N/A

**Purpose:** N/A

**Space:** N/A

**Students Instructions:** N/A

**Students Per Team:** 5-8

**subject Matter:** Introduction to general system theory

**Url:** <https://cloud.mongodb.com/>



**Name:** Powtoon

**Description:** N/A

**Url:** example.com



**Name:** Kahoot!

**Description:** N/A

**Url:** <https://kahoot.it/>



**Name:** Demostracion pdf

**Description:** pdf

**Url:** holis

## Phase 3: Evaluation



**Name:** Build a video Game

**Description:** Build a video game

**Instructors Instructions:** N/A

**Learning Objectives:** To develop a video game, Identify systems, Learn

**Length:** 3 weeks

**Materials:** N/A

**Purpose:** N/A

**Space:** N/A

**Students Instructions:** N/A

**Students Per Team:** 5-8

**subject Matter:** Introduction to general system theory

**Url:** <https://cloud.mongodb.com/>



**Name:** Powtoon

**Description:** N/A

**Url:** [example.com](https://example.com)



**Name:** Questionnaire

**Description:** N/A

**Url:** <https://www.google.com/maps>



**Name:** Kahoot!

**Description:** N/A

**Url:** <https://kahoot.it/>