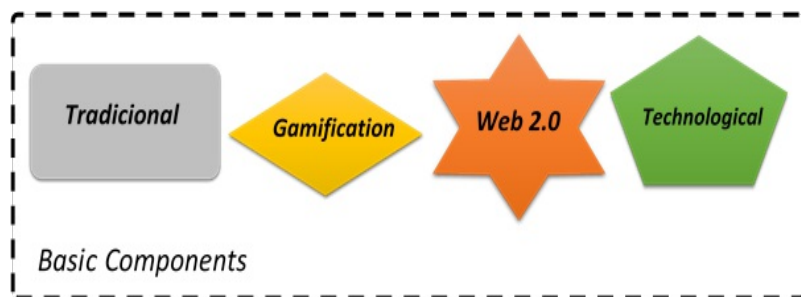
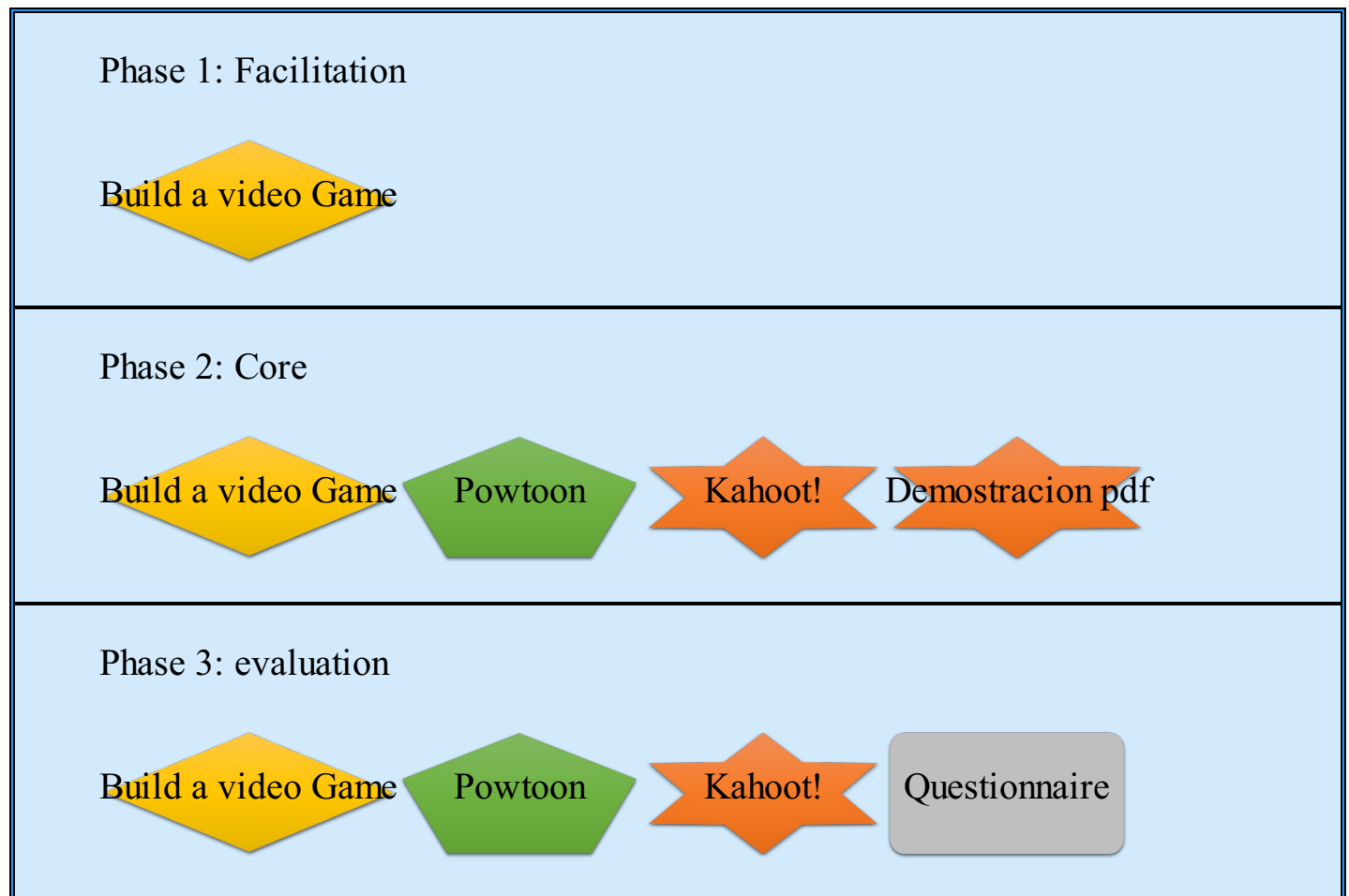


# Gamification Experience: Holis pdf

**Subject Matter:** Introduction to general system theory

**Description:**

jeje



## Phase 1: Facilitation



## Build a video Game

Name: Build a video Game

Description: Build a video game

Instructors Instructions: N/A

Learning Objectives: To develop a video game, Identify systems, Learn

Length: 3 weeks

Materials: N/A

Purpose: N/A

Space: N/A

Students Instructions: N/A

Students Per Team: 5-8

subject Matter: Introduction to general system theory

Url: <https://cloud.mongodb.com/>

## Phase 2: Core



## Build a video Game

Name: Build a video Game

Description: Build a video game

Instructors Instructions: N/A

Learning Objectives: To develop a video game, Identify systems, Learn

Length: 3 weeks

Materials: N/A

Purpose: N/A

Space: N/A

Students Instructions: N/A

Students Per Team: 5-8

subject Matter: Introduction to general system theory

Url: <https://cloud.mongodb.com/>



Name: Powtoon

Description: N/A

Url: example.com



Name: Kahoot!

Description: N/A

Url: <https://kahoot.it/>



Name: Demostracion pdf

Description: pdf

Url: holis

## Phase 3: Evaluation



Name: Build a video Game

Description: Build a video game

Instructors Instructions: N/A

Learning Objectives: To develop a video game, Identify systems, Learn

Length: 3 weeks

Materials: N/A

Purpose: N/A

Space: N/A

Students Instructions: N/A

Students Per Team: 5-8

subject Matter: Introduction to general system theory

Url: <https://cloud.mongodb.com/>



Name: Powtoon

Description: N/A

Url: [example.com](https://example.com)



Name: Questionnaire

Description: N/A

Url: <https://www.google.com/maps>



Name: Kahoot!

Description: N/A

Url: <https://kahoot.it/>