Introduction to Software Testing
Chapter 6
Input Space Partition Testing

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Ch. 6 : Input Space Coverage

Four Structures for Modeling Software

- Input Space
- Graphs
  - Applied to
    - Source
    - Specs
    - FSMs
    - DNF
- Logic
  - Applied to
- Syntax
  - Applied to
    - Source
    - Models
    - Integ
    - Input

Input Space:
- Source
- Specs
- Design
- Use cases
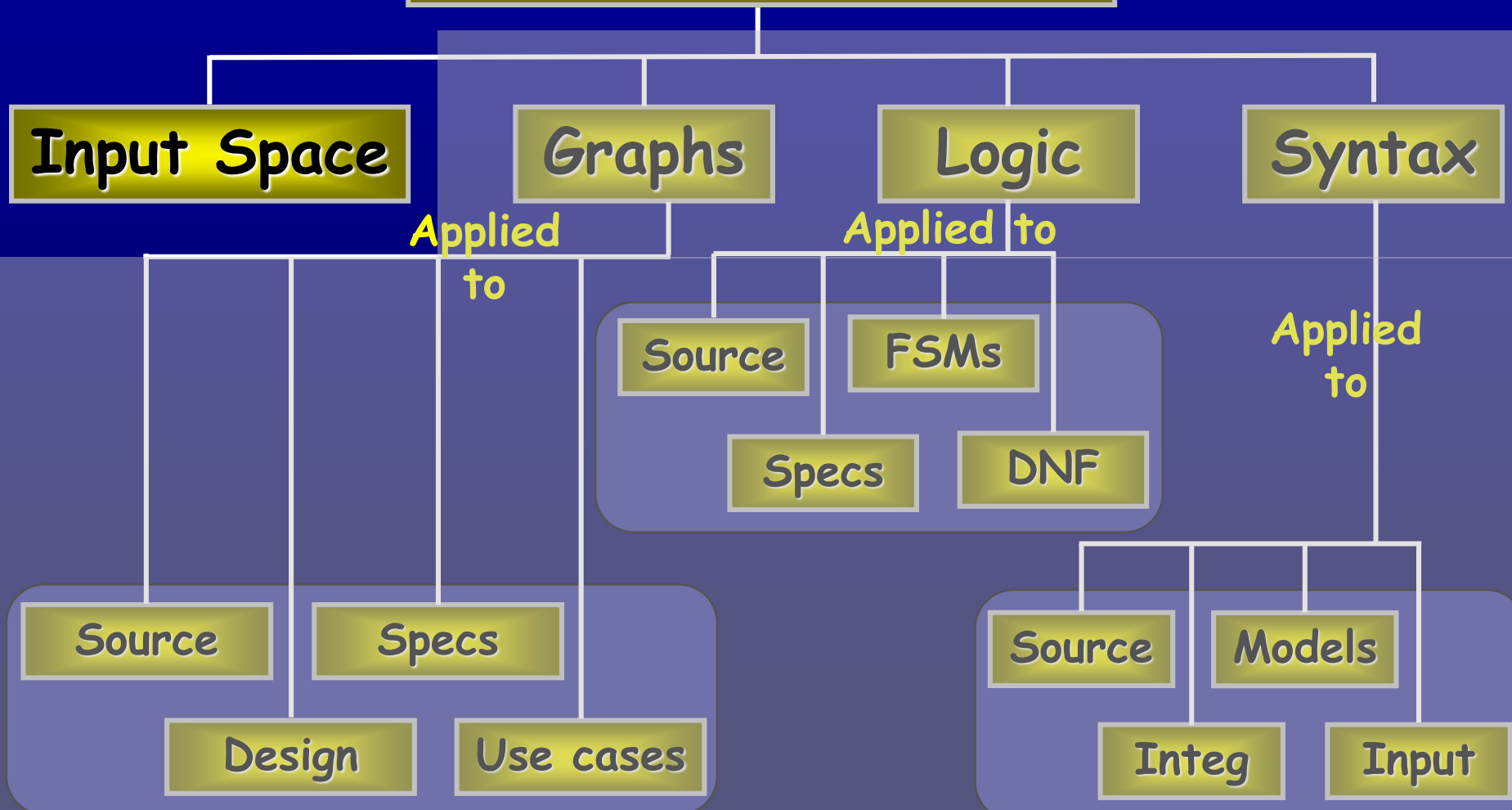
Benefits of ISP

- Can be equally applied at several levels of testing
  - Unit
  - Integration
  - System

- Relatively easy to apply with no automation

- Easy to adjust the procedure to get <u>more</u> or <u>fewer</u> tests

- No implementation knowledge is needed
  - Just the input space

Input Domains

- The input domain for a program contains all the possible inputs to that program

- For even small programs, the input domain is so large that it might as well be infinite

- Testing is fundamentally about choosing finite sets of values from the input domain

- *Input parameters* define the scope of the input domain
  - Parameters to a method
  - Data read from a file
  - Global variables
  - User level inputs

- Input domains are partitioned into regions (blocks)
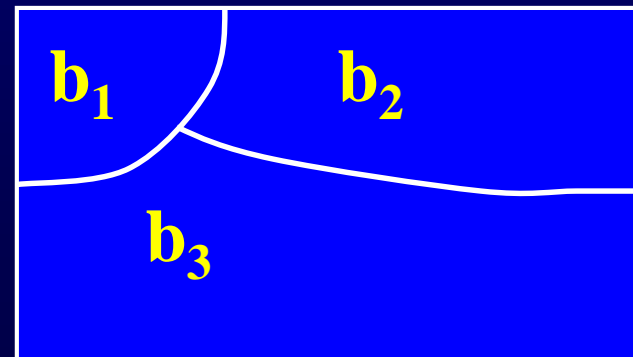
- At least one value is chosen from each region

Partitioning Domains

- *Domain D*

- *Partition scheme q of D*

- The partition *q* defines a *set of blocks*, *Bq = b₁ , b₂ , …, b_Q*

- The partition must satisfy two properties :

  1. Blocks must be *pairwise disjoint* (no overlap)

     $$b_i \cap b_j = \Phi, \, \forall \, i \neq j, \, b_i, b_j \in B_q$$

  2. Together the blocks *cover* the domain *D* (complete)

     $$\bigcup_{b \, \in \, Bq} b = D$$

b_1 b_2

b_3

In-Class Exercise

Design a partitioning for all integers

That is, partition integers into blocks such that each block seems to be equivalent in terms of testing

Make sure your partition is valid:
1) Pairwise disjoint
2) Complete

Using Partitions – Assumptions

- Choose a value from each block

- Each value is assumed to be equally useful for testing

- Application to testing
  - Find characteristics in the inputs : parameters, semantic descriptions, …
  - Partition each characteristic
  - Choose tests by combining values from characteristics

- Example Characteristics
  - Input X is null
  - Order of the input file F (sorted, inverse sorted, arbitrary, …)
  - Min separation of two aircraft
  - Input device (DVD, CD, VCR, computer, …)

Choosing Partitions

- Choosing (or defining) partitions seems easy, but is easy to get wrong

- Consider the characteristic "*order of file F*"

b_1 = sorted in ascending order

b_2 = sorted in descending order

b_3 = arbitrary order

Design blocks for that characteristic

but … something's fishy …

What if the file is of length 1?

Can you find the problem?

The file blocks …

That is, disjointness is not satisfied

Solution:

Each characteristic should address one property

Can you think of a solution?

C1: File F sorted ascending
 - c1.b1 = true
 - c1.b2 = false
C2: File F sorted descending
 - c2.b1 = true
 - c2.b2 = false

Properties of Partitions

- If the partitions are not complete or disjoint, that means the partitions have not been considered carefully enough

- They should be reviewed carefully, like any design

- Different alternatives should be considered

- We model the input domain in five steps …
  - Steps 1 and 2 move us from the implementation abstraction level to the design abstraction level (from chapter 2)
  - Steps 3 & 4 are entirely at the design abstraction level
  - Step 5 brings us back down to the implementation abstraction level

Modeling the Input Domain

- Step 1 : Identify testable functions
  - Individual methods have one testable function
  - Methods in a class often have the same characteristics
  - Programs have more complicated characteristics—modeling documents such as UML (use case) can be used to design characteristics
  - Systems of integrated hardware and software components can use devices, operating systems, hardware platforms, browsers, etc.
- Step 2 : Find all the parameters (affecting the behavior of the test function)
  - Often fairly straightforward, even mechanical
  - Important to be complete
  - Methods : Parameters and state (non-local) variables used
  - Components : Parameters to methods and state variables
  - System : All inputs, including files and databases

Modeling the Input Domain (*cont*)

- Step 3 : Model the input domain
  - The <u>domain</u> is scoped by the parameters
  - The <u>structure</u> of input domain is defined in terms of characteristics
  - Each characteristic is partitioned into sets of blocks
  - Each block represents a set of values
  - This is the most creative design step in using ISP
- Step 4 : Apply a test criterion to choose combinations of values
  - A test input has a value for each parameter
  - The test input belongs to one block for each characteristic
  - Choosing all combinations is usually infeasible
  - Coverage criteria allow subsets to be chosen
- Step 5 : Refine combinations of blocks into test inputs
  - Choose appropriate values from each block (i.e., remove invalid combinations)

Two Approaches to Input Domain Modeling

1. Interface-based approach
    – Develops characteristics directly from individual input parameters
    – Simplest application
    – Can be partially automated in some situations

2. Functionality-based approach
    – Develops characteristics from a behavioral view of the program under test
    – Harder to develop—requires more design effort
    – May result in better tests, or fewer tests that are as effective

Input Domain Model (IDM)

1. Interface-Based Approach

- Mechanically consider each parameter in isolation
  - Each characteristic limits itself to single parameter
- This is an easy modeling technique and relies mostly on syntax
- Good
  - Easy to identify characteristics and translate the abstract tests into executable test cases
- Weakness
  - Some domain and semantic information won't be used
    - Could lead to an incomplete IDM
    - Additional characteristics are needed
  - Ignores relationships among parameters (i.e., parameter is analyzed in isolation)
    - Some parts of the functionality that depend on combinations of specific values of several interface parameters may be missed

1. Interface-Based Example

- Consider the function: *char letterGrade(int score)*

- Consider method *triang()* from class *TriangleType* on the book website :

  - http://www.cs.gmu.edu/~offutt/softwaretest/edition2/java/Triangle.java

  - http://www.cs.gmu.edu/~offutt/softwaretest/edition2/java/TriangleType.java

  public enum Triangle { Scalene, Isosceles, Equilateral, Invalid }

  public static Triangle triang (int Side, int Side2, int Side3)

  // Side1, Side2, and Side3 represent the lengths of the sides of a triangle

  // Returns the appropriate enum value

  The IDM for each parameter is identical

  Reasonable characteristic : *Relation of side with zero*

2. Functionality-Based Approach

- Identify characteristics that correspond to the intended functionality

- Requires more design effort from tester

- Can incorporate domain and semantic knowledge

- Can use relationships among parameters

- Modeling can be based on requirements, not implementation

- The same parameter may appear in multiple characteristics, so it's harder to translate values to test cases (constraints of a single characteristics may affect multiple parameters)

2. Functionality-Based Example

- Again, consider method *triang()* from class *TriangleType* :

The three parameters represent a *triangle*

The IDM can combine all parameters

Reasonable characteristic : *Type of triangle*

Steps 1 & 2—Identifying Functionalities, Parameters and Characteristics

- A creative engineering step

- More characteristics means more tests (cost vs. effectiveness)

- Interface-based : Translate parameters to characteristics

- Candidates for characteristics :
  - Preconditions and postconditions
  - Relationships among variables
  - Relationship of variables with special values (zero, null, blank, …)

- Should not use program source—characteristics should be based on the input domain (i.e., using domain knowledge)
  - Program source should be used with graph or logic criteria

- Better to have more characteristics with few blocks
  - Fewer mistakes and fewer tests

In-Class Exercise

public boolean findElement (List list, Object element)
// Effects: if list or element is null throw NullPointerException
//   else return true if element is in the list, false otherwise

Work with 2 or 3 classmates

Create two IDMs for findElement () :
1) Interface-based
2) Functionality-based

Steps 1 & 2—Interface & Functionality-Based

public boolean findElement (List list, Object element)
// Effects: if list or element is null throw NullPointerException
//   else return true if element is in the list, false otherwise

Interface-Based Approach

Two parameters : list, element
Characteristics :
  list is null (block1 = true, block2 = false)
  list is empty (block1 = true, block2 = false)

Functionality-Based Approach

Two parameters : list, element
Characteristics :
  number of occurrences of element in list
    (0, 1, >1)
  element occurs first in list
    (true, false)
  element occurs last in list
    (true, false)

Step 3 : Modeling the Input Domain

- Partitioning characteristics into blocks and values is a very creative engineering step

- More blocks means more tests

- Partitioning often flows directly from <u>the definition of characteristics</u> and <u>both steps are done together</u>
  - Should evaluate them separately – sometimes <u>fewer characteristics can be used with more blocks</u> and vice versa

- Strategies for identifying values :
  - Include valid, invalid and special values
  - Sub-partition some blocks
  - Explore boundaries of domains
  - Include values that represent "normal use"
  - Try to <u>balance the number of blocks</u> in each characteristic (e.g., each choice)
  - Check for completeness and disjointness

Interface-Based –*triang()*

- *triang*() has one testable function and three integer inputs

First Characterization of TriTyp's Inputs

Characteristic	b_1	b_2	b_3
q_1 = "Relation of Side 1 to 0"	greater than 0	equal to 0	less than 0
q_2 = "Relation of Side 2 to 0"	greater than 0	equal to 0	less than 0
q_3 = "Relation of Side 3 to 0"	greater than 0	equal to 0	less than 0

- A maximum of 3*3*3 = 27 tests
- Some triangles are valid, some are invalid
- Refining the characterization can lead to more tests …

Interface-Based IDM—*triang*()

Second Characterization of triang()'s Inputs

Characteristic	b_1	b_2	b_3	b_4
q_1 = "Refinement of q_1"	greater than 1	equal to 1	equal to 0	less than 0
q_2 = "Refinement of q_2"	greater than 1	equal to 1	equal to 0	less than 0
q_3 = "Refinement of q_3"	greater than 1	equal to 1	equal to 0	less than 0

- A maximum of 4*4*4 = 64 tests

- Complete because the inputs are integers (0 . . 1)

Possible values for partition q_1

Characteristic	b_1	b_2	b_3	b_4
Side1	2	1	0	-1

Test boundary conditions

Functionality-Based *IDM—triang*()

- First two characterizations are based on syntax–parameters and their type

- A semantic level characterization could use the fact that the three integers represent a triangle

Geometric Characterization of *triang*()'s Inputs

Characteristic	b_1	b_2	b_3	b_4
q_1 = "Geometric Classification"	scalene	isosceles	equilateral	invalid

- Equilateral is also is...

- We need to refine t... ...cteristics valid

What's wrong with this partitioning?

Correct Geometric Characterization of *triang*()'s Inputs

Characteristic	b_1	b_2	b_3	b_4
q_1 = "Geometric Classification"	scalene	isosceles, not equilateral	equilateral	invalid

Functionality-Based *IDM—triang*()

- Values for this partitioning can be chosen as

Possible values for geometric partition q_1				
Characteristic	b_1	b_2	b_3	b_4
Triangle	(4, 5, 6)	(3, 3, 4)	(3, 3, 3)	(3, 4, 8)

Functionality-Based IDM—*triang*()

- A different approach would be to break the geometric characterization into four separate characteristics

<u>Four</u> Characteristics for *triang*()

Characteristic	b_1	b_2
q_1 = "Scalene"	True	False
q_2 = "Isosceles"	True	False
q_3 = "Equilateral"	True	False
q_4 = "Valid"	True	False

- Use constraints to ensure that
  - Equilateral = True implies Isosceles = True
  - Valid = False implies Scalene = Isosceles = Equilateral = False

Using More than One IDM

- Some programs may have dozens or even hundreds of parameters

- Create several small IDMs
  - A divide-and-conquer approach

- Different parts of the software can be tested with different amounts of rigor
  - For example, some IDMs may include a lot of invalid values

- It is okay if the different IDMs overlap
  - The same variable may appear in more than one IDM

In-Class Exercise

Work with 2 or 3 classmates

What two properties must be satisfied for an input domain to be properly partitioned?

Step 4 – Choosing Combinations of Values (6.2)

- Once characteristics and partitions are defined, the next step is to choose test values

- We use criteria – to choose effective subsets

- The most obvious criterion is to choose all combinations

> **All Combinations (ACoC)** : All combinations of blocks from all characteristics must be used.

- Number of tests is the product of the number of blocks in each characteristic : $\prod_{i=1}^{Q}(B_i)$

- The second characterization of triang() results in 4*4*4 = 64 tests

  - Too many ?

ISP Criteria – All Combinations

- Consider the "second characterization" of Triang as given before:

Characteristic	b_1	b_2	b_3	b_4
q_1 = "Refinement of q_1"	greater than 1	equal to 1	equal to 0	less than 0
q_2 = "Refinement of q_2"	greater than 1	equal to 1	equal to 0	less than 0
q_3 = "Refinement of q_3"	greater than 1	equal to 1	equal to 0	less than 0

- For convenience, we relabel the blocks using abstractions :

Characteristic	b_1	b_2	b_3	b_4
A	A1	A2	A3	A4
B	B1	B2	B3	B4
C	C1	C2	C3	C4

ISP Criteria – ACoC Tests

A1 B1 C1	A2 B1 C1	A3 B1 C1	A4 B1 C1
A1 B1 C2	A2 B1 C2	A3 B1 C2	A4 B1 C2
A1 B1 C3	A2 B1 C3	A3 B1 C3	A4 B1 C3
A1 B1 C4	A2 B1 C4	A3 B1 C4	A4 B1 C4
A1 B2 C1	A2 B2 C1	A3 B2 C1	A4 B2 C1
A1 B2 C2	A2 B2 C2	A3 B2 C2	A4 B2 C2
A1 B2 C3	A2 B2 C3	A3 B2 C3	A4 B2 C3
A1 B2 C4	A2 B2 C4	A3 B2 C4	A4 B2 C4
A1 B3 C1	A2 B3 C1	A3 B3 C1	A4 B3 C1
A1 B3 C2	A2 B3 C2	A3 B3 C2	A4 B3 C2
A1 B3 C3	A2 B3 C3	A3 B3 C3	A4 B3 C3
A1 B3 C4	A2 B3 C4	A3 B3 C4	A4 B3 C4
A1 B4 C1	A2 B4 C1	A3 B4 C1	A4 B4 C1
A1 B4 C2	A2 B4 C2	A3 B4 C2	A4 B4 C2
A1 B4 C3	A2 B4 C3	A3 B4 C3	A4 B4 C3
A1 B4 C4	A2 B4 C4	A3 B4 C4	A4 B4 C4

ACoC yields 4*4*4 = 64 tests for Triang!

This is almost certainly more than we need

Only 8 are valid (all sides greater than zero)

ISP Criteria – Each Choice

- 64 tests for triang() is almost certainly way too many

- One criterion comes from the idea that we should try at least one value from each block

> **Each Choice Coverage (ECC) : One value from each block for each characteristic must be used in at least one test case.**

- Number of tests is the number of blocks in the largest characteristic : $\mathbf{Max}_{i=1}^{Q}(\mathbf{B_i})$

For *triang*() :   A1, B1, C1
A2, B2, C2
A3, B3, C3
A4, B4, C4

*Write down EC tests
Use the abstract labels
(A1, A2, …)*

Substituting values: 2, 2, 2
1, 1, 1
0, 0, 0
-1, -1, -1

Suggest values …

ISP Criteria – Pair-Wise

- Each choice yields few tests—cheap but maybe ineffective
- Another approach combines values with other values

> **Pair-Wise Coverage (PWC) : A value from each block for each characteristic must be combined with a value from every block for each other characteristic.**

- Number of tests is at least the product of two largest characteristics $(\mathbf{Max}_{i=1}^{Q}(\mathbf{B_i})) * (\mathbf{Max}_{j=1, j!=i}^{Q}(\mathbf{B_j}))$

For *triang*() :

A1, B1, C1	A1, B2, C2	A1, B3, C3	A1, B4, C4
A2, B1, C2	A2, B2, C3	A2, B3, C4	A2, B4, C1
A3, B1, C3	A3, B2, C4	A3, B3, C1	A3, B4, C2
A4, B1, C4	A4, B2, C1	A4, B3, C2	A4, B4, C3

Write down PWC tests
Use the abstract labels
(Hint: Should be 16 tests)

ISP Criteria –T-Wise

- A natural extension is to require combinations of *t* values instead of *2*

> **t-Wise Coverage (TWC) :A value from each block for each group of t characteristics must be combined.**

- Number of tests is at least the product of *t* largest characteristics

- If all characteristics are the same size, the formula is

$$(\mathbf{Max}\ _{\mathbf{i=1}}^{\mathbf{Q}}{}^{(\mathbf{B_i})})^{\mathbf{t}}$$

- If *t* is the number of characteristics *Q*, then all combinations

- That is … *Q-wise = AC*

- *t*-wise is expensive and benefits are not clear

ISP Criteria – Base Choice

- Testers sometimes recognize that certain values are important

- This uses domain knowledge of the program

Base Choice Coverage (BCC) : **A base choice block is chosen for each characteristic, and a base test is formed by using the base choice for each characteristic. Subsequent tests are chosen by holding all but one base choice constant and using each non-base choice in each other characteristic.**

- Number of tests is one base test + one test for each other block $1 + \sum_{i=1}^{Q} (B_i - 1)$

For *triang*() : <u>Base</u> A1, B1, C1

	A1, B1, C2	A1, B2, C1	A2, B1, C1
Write down BCC tests	A1, B1, C3	A1, B3, C1	A3, B1, C1
	A1, B1, C4	A1, B4, C1	A4, B1, C1

Base Choice Notes

- The base test must be feasible
  - That is, all base choices must be compatible
- Base choices can be
  - Most likely from an end-use point of view
  - Simplest
  - Smallest
  - First in some ordering
- Happy path tests often make good base choices
- The base choice is a crucial design decision
  - Test designers should document why the choices were made

ISP Criteria – Multiple Base Choice

- We sometimes have more than one logical base choice

Multiple Base Choice Coverage (MBCC) : At least one, and possibly more, base choice blocks are chosen for each characteristic, and base tests are formed by using each base choice for each characteristic at least once. Subsequent tests are chosen by holding all but one base choice constant for each base test and using each non-base choice in each other characteristic.
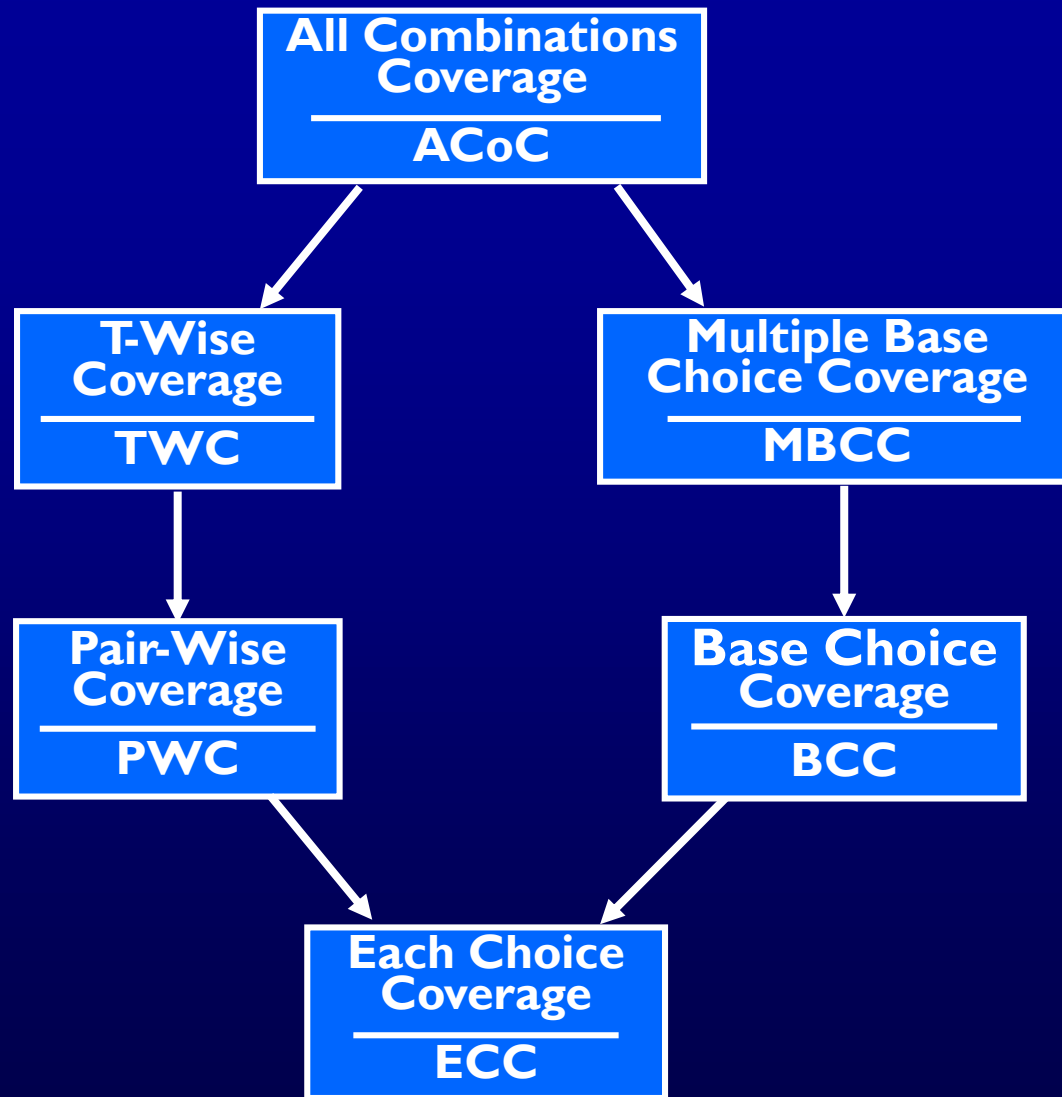
- If **M** base tests and **m_i** base choices for each characteristic:

$$M + \sum_{i=1}^{Q} (M * (B_i - m_i))$$

For *triang()* : Bases

A1, B1, C1	A1, B1, C3	A1, B3, C1	A3, B1, C1
	A1, B1, C4	A1, B4, C1	A4, B1, C1
A2, B2, C2	A2, B2, C3	A2, B3, C2	C3, B2, C2
	A2, B2, C4	A2, B4, C2	C3, B2, C2

ISP Coverage Criteria Subsumption

Constraints Among Characteristics (6.3)

- Some combinations of blocks are infeasible
  - "less than zero" and "scalene" … not possible at the same time
- These are represented as constraints among blocks
- Two general types of constraints
  - A block from one characteristic cannot be combined with a specific block from another
  - A block from one characteristic can ONLY BE combined with a specific block form another characteristic
- Handling constraints depends on the criterion used
  - ACC, PWC, TWC : Drop the infeasible pairs
  - BCC, MBCC : Change a value to another non-base choice to find a feasible combination

Example Handling Constraints

- Sorting an array
  - Input : variable length array of arbitrary type
  - Outputs : sorted array, largest value, smallest value

Characte **Partitions:**

- **Length** • **Len** { 0, 1, 2..100, 101..MAXINT }
- **Type of** • **Type** { int, char, string, other }
- **Max val** • **Max** { ≤0, 1, >1, 'a', 'Z', 'b', …, 'Y' }
- **Min val** • **Min** { … }
- **Position** • **Max Pos** { 1, 2 .. Len-1, Len }
- **Position** • **Min Pos** { 1, 2 .. Len-1, Len }

Blocks from other characteristics are irrelevant

Blocks must be combined

Blocks must be combined

Example Handling Constraints

public boolean findElement (List list, Object element)

// Effects: if list or element is null throw NullPointerException

//   else return true if element is in the list, false otherwise

Characteristic	Block 1	Block 2	Block 3	Block 4
A : length and contents	One element	More than one, unsorted	More than one, sorted	More than one, all identical
B : match	element not found	element found once	element found more than once	

Invalid combinations : (**A1**, **B3**), (**A4**, **B2**)

element cannot be in a one-element list more than once

If the list only has one element, but it appears multiple times, we cannot find it just once

Input Space Partitioning Summary

- Fairly easy to apply, even with no automation

- Convenient ways to add more or less testing

- Applicable to all levels of testing – unit, class, integration, system, etc.

- Based only on the input space of the program, not the implementation

Simple, straightforward, effective, and widely used

BMI (Body Mass Index) Example

- Consider the BMI (Body Mass Index) example, , the program takes three inputs (weight, height, metric) and output a BMI value for evaluating the weight status

- Interface-based:
  – 2 characteristics: weight and height parameters <0, =0, >0
  – 1 characteristics: English, Standard (metric)

- Functionality-based:
  – 1 characteristics (weight status) Underweight = <18.5, Normal weight = 18.5–24.9, Overweight = 25–29.9, Obesity >=30
  – 1 characteristics (parameter unit): English, Standard(Metric)
    - English BMI Formula BMI = Weight (lb) / (Height (in) x Height (in)) x 703
    - Metric BMI Formula BMI = Weight (kg) / (Height (m) x Height (m))

Mind Map for BMI Example (Interface-based)

1. Create equivalence classes based on a mind map
   - Weight: <0, =0, >0
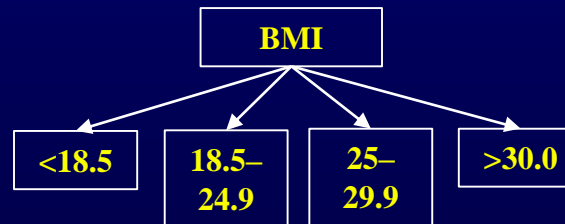   - Height: <0, =0, >0
   - Metric: English, Standard

```
         Height                              Weight
       /   |   \                          /    |    \
    <0    =0    >0                      <0     =0     >0
```
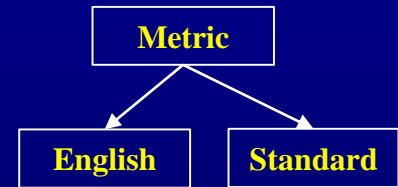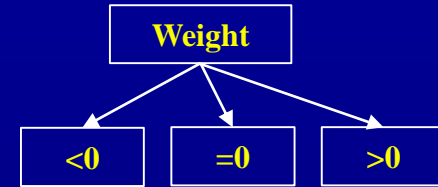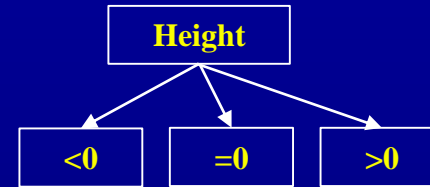
2. Choose combinations (Weight, Height, Metric)
   1. <0, <0, English
   2. =0, <0, English
   3. >0, <0, English
   4. …

```
          Metric
         /      \
    English    Standard
```

- How about BMI value?

```
              BMI
        /    |    |    \
     <18.5  18.5–  25–  >30.0
            24.9  29.9
```

Mind Map for BMI Example (Functionality-based)

1. Create equivalence classes based on a mind map
   - BMI value: <18.5, 18.5–24.9, 25–29.9, >30.0
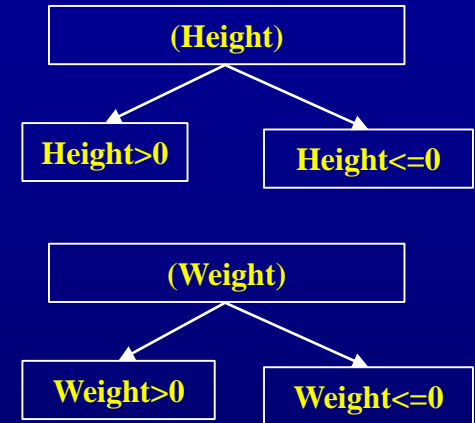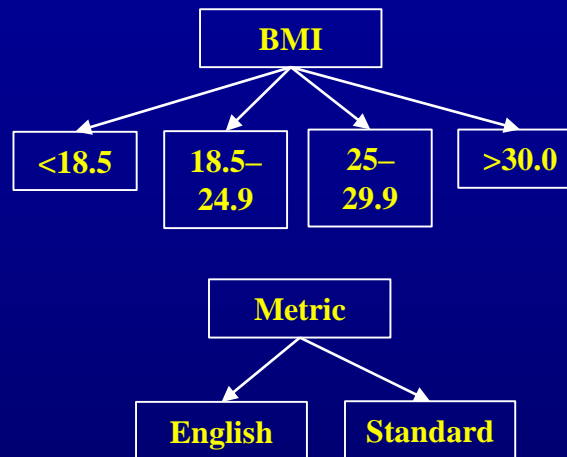   - Height: valid, invalid
     - Valid: Height>0
     - Invalid: Height<=0
   - Weight: valid, invalid
     - Valid: Weight>0
     - Invalid: Weight<=0
   - Metric: English, Standard

2. Choose combinations (BMI, Height, Weight, Metric)
   - <18.5, valid, valid, standard
   - 18.5-24.9, valid, valid, standard
   - 25-29.9, valid, valid, standard
   - >30.0, valid, valid, standard
   - …