Daan Demaecker

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Zwevezele, België

Education

sep 2014 - jul 2020
Math and science
De Bron, Tielt

sep 2020 - jul 2021
Physics
KULAK University, Kortrijk

sep 2021 - Present
Digital Arts and Entertainment, major in Game Development
Howest, Kortrijk

Programming languages

- C++
- C#
- Markdown
- CMake
- Xaml

Game engines

- Unity
- Unreal engine

API's and frameworks

- Vulkan
- DirectX
- SDL
- GLFW

Language levels

Dutch - C2

English - C2

Spanish - B1