

Education

sep 2014 - jul 2020	Math and science <i>De Bron, Tielt</i>
sep 2020 - jul 2021	Physics <i>KULAK University, Kortrijk</i>
sep 2021 - Present	Digital Arts and Entertainment, major in Game Development <i>Howest, Kortrijk</i>

Programming languages

- C++
 - C#
 - Markdown
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Game engines

- Unity
 - Unreal engine
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Language levels

Dutch - C2
English - C2
Spanish - B1